

IS PB No. 2: Attack up a Valley

Hypothetical. Winter of 1942-43. Elements of a German panzer division attack up a valley to relieve a trapped pocket.

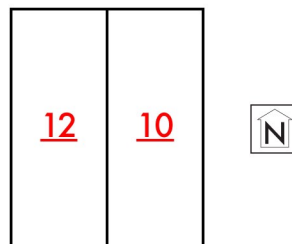
Russians set up first north of or on the following line: 12T1 thru 10T5; 10T5 to 10R6; 10R6 thru 10R11.

Germans enter anywhere from the southern edge of boards 10 & 12.

GERMANS MOVE FIRST.

LENGTH: 12 turns (difficult); 15 turns (moderate).

Map Configuration



German Order of Battle

8 A 5 3 B01 0	13 A 6 2 C01 0	2 H 12 2 I01 0	20 H 12 2 J01 0	40 H 32 2 L01 0	3 M 12 3 O01 1	15 M 20 1 P01 0	3 I 4 10 1A01 1	3 I 6 8 RIFLE 1C01 1	6 I 3 6 SMO 1D01 1	0 - 0 1 CP 2A01 0
1	1	2	1	2	2	1	2	15	5	1
0 C 0 1 Truck 4B01 12	2 C(I) 4 4 Halftrack 4D01 10	5 C(A) 2 4 SdKfz 251/10 4E01 10	2 C(I) 4 4 SdKfz 250/1 4F01 12	2 H 4 2 SdKfz 222 5B01 10	2 H 4 2 SdKfz 231/4 5C01 16	3 M 12 4 SdKfz 251/2 6A01 10	4 H 10 4 SdKfz 10/4 7D01 10	5 H 8 12 Stug III B 7H01 8		
8	10	3	2	1	1	2	1	2		
12 A 8 7 Marder III 8C01 8	12 A 8 8 Stug III G 8D01 8	8 A 3 6 PzKw III G 9D01 8	10 A 6 7 PzKw III J 9E01 9	5 H 8 7 PzKw III E 9G01 8	14 A 8 7 PzKw III F 9H01 8					
2	1	3	6	3	6					

Russian Order of Battle

6 I 6 2 A01 0	7 A 3 3 B01 0	12 A 5 2 D01 0	8 H 12 1 G01 0	20 H 16 2 I01 0	40 H 20 1 J01 0	3 M 12 3 N01 1	24 M 20 2 O01 0	3 I 2 8 1A01 1	5 I 4 16 RIFLE 1C01 1	8 I 1 12 SMO 1E01 1
1	2	2	1	1	1	2	2	2	14	6
0 - 0 1 CP 2A01 0	0 C 0 1 Wagon 4A01 3	0 C 0 1 Truck 4B01 12	5 I 2 4 Motorcycle 5A01 12	40 H 24 2 M-13 6A01 12						
1	4	15	2	1						
2 A 3 6 T-60 A 9A01 10	5 A 3 5 T-70 A 9B01 9	12 A 6 9 T-34 C 9K01 11	12 A 6 13 KV-1 C 9S01 7							
2	3	6	2							

Victory Conditions

1 point for each enemy unit destroyed.

Starodub, Samofalovka, Salla: 5 points for the uncontested control of each by the German player; none for the Russian.

15 points for the uncontested control of Bryn by either player.