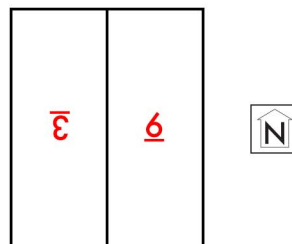


IS PB No. 1: Arvoldgrad Counter-attack

Hypothetical. Summer of 1943. Elements of a Russian tank corps counter-attack a German panzer division reinforced by elements of a heavy tank battalion. German player sets up first anywhere south of (not in) the gully running from 3Y10 to 6Y10; s/he may set up on both sides of (not in) the gully in Arvoldgrad. Russian player sets up anywhere north of the gully and hexes 607, 8, 9 & 10.

RUSSIANS MOVE FIRST; LENGTH: 12 Turns.

Map Configuration



German Order of Battle

13 A 6 75 mm 2 CO1 0	15 A 20 88 mm 1 DO1 0	14 H 10 20 (4) mm 1 GO1 0	2 H 12 75 mm 2 IO1 0	20 H 12 150 mm 2 JO1 0	40 H 32 105 mm 2 LO1 0	3 M 12 81 mm 3 CO1 1	15 M 20 120 mm 2 PO1 0	3 I 4 10 1A01	3 I 6 8 1C01	6 I 3 6 1D01
2	1	1	2	1	1	2	2	3	11	3
0 0 CP 1 2A01	0 C 0 1 4B01	0 C 0 1 4C01	2 C(I) 4 4 4D01	5 C(A) 2 4 4E01	40 H 32 5 6C01	4 H 10 4 7D01				
1	10	2	8	3	2	2				
12 A 8 12 8D01	10 A 6 7 9E01	5 H 8 7 9F01	14 A 8 7 9H01	15 A 12 12 9I01						
2	5	1	4	2						

Russian Order of Battle

6 I 6 12.7 mm 2 AO1 0	12 A 5 76.2 mm 2 DO1 0	3 M 12 82 mm 3 NO1 1	24 M 20 120 mm 2 CO1 0	3 I 2 8 1A01	3 I 1 4 RECON 1B01	5 I 4 16 RIFLE 1C01	6 I 5 18 GUARDS 1D01	8 I 1 12 SMG 1E01	0 0 CP 1 2A01
1	2	3	3	3	2	9	2	6	1
2 C(I) 1 2 4D01	2 C(I) 1 2 4E01	0 C 0 1 4B01	2 I 4 2 5D01	40 H 24 2 6A01	30 H 8 11 7B01				
2	5	15	2	1	2				
12 A 5 9 8B01	5 A 3 5 9B01	6 A 3 7 Valentine III 9G01	12 A 6 9 T-34 C 9K01	12 A 6 11 KV-15 9L01	11 A 5 11 Churchill IV 9M01				
2	2	2	12	2	2				

Victory Conditions

1 point for each enemy unit destroyed.

5 points each for the uncontested control of Arvoldgrad, Opustoschenia, or Grabyosh by either player.