	_	_									
Crew Name		Faction		Advances		Rubles (Retirement Fund)					
Crew Nume		raction		Salvage (V)		Zone Script					
	Spare E	quipment		Artifacts							
			New								
Notes Notes											
Name		Faction		Name		Faction					
Wounds		Combat Experience		Wounds		Combat Experience					
Movement	Combat Ability	Armor	Will	Movement	Combat Ability	Armor	Will				
	Ski	ille				kills					
	34	ilis			,	KIIIS					
	Equip	mont		Equipment Control of the Control of							
	Equip	ment		Equipment							
Weapon Type	Range	Firepower	Damage	Weapon Type	Range	Firepower					
							Damage				
							Damage				
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							Damage				
							Damage				
	No	tes			N	otes	Damage				
	No	tes			N	otes	Damage				
	No	tes			N	otes	Damage				
	No	tes			N	otes	Damage				
	No	tes			N	otes	Damage				

Notes											
Name		Faction		Name		Faction					
Wounds		Combat Experience		Wounds		Combat Experience					
Movement	Combat Ability	Armor	Will	Movement	Combat Ability	Armor	Will				
	Sk	ills			SI	cills					
	Equipment Equipment				Equipment						
Weapon Type	Range	Firepower	Damage	Weapon Type	Range	Firepower	Damage				
	No	tes		Notes							