# QADADALIKOI CARDS

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ANDREW G. LORINCE 862 FLEMINGTON ST PITTSBURGH, PA 15217

## **UNIT DATA** NATION UNIT ASSIGNMENT ARMOUR CLAS SHIELD WEAPON LENGTH ATTACK RANGE ROF ABILITY FANATIC Y / N **FATIGUE** MORAL **DEFENSE** MOVEMENT RANGE / FATIGUE COST FORCED MARC ROAD

WOOD / ROUG

**HEAVY SLOPE** 

CHARGE

**OPEN** 

LIGHT SLOPE

SWAMP/MISC /

NATION							
UNIT ASSIGNMENT			OPERATION	D100			
CLASS	1-20	1-20	EXPLODES 75MM	M RADIUS			
RANG 400 MM			TOTAL DESTRUC	CTION			
CREW	21-70	21-70	NO EFFECT				
ROF 1 ARC OF FIRE	71-100	71-100	FIRES				
EFFE( TOTAL DESTRUCTION							
AREA OF EF (CENTER AT POINT C	AREA OF EF (CENTER AT POINT OF IMPAC' 25 MM DIAMETER						

MOVEMENT

CLASS DESCRIPTION A AS FOR LIGHT BALLISTA

B 300MM OPEN TERRAIN AND ROAD

CHARGES D20 C 300MM ALL TERRAIN BUT SWAMP

D AS FOR CHARIOT OF GODS

FIGURE RATIO 1:1

NATION						
UNIT ASSIGNMENT						
ARMAMENT BOW / CROS	ALL SIZES	MOVE	3300 MM ALL TERRAIN			
LIGHTENING	SIZE 1-3 ONLY		FIGURE RATIO 1: 1			
AVAILIBITY		1-100 TU	RNS / CHARGE			
SIZE CREW %	TO TAKE OFF D10	)				
1 3 1-60	1-2 EXLODES KILI	RADIUS	10MM			
2 6 61-90	3-6 NON FUNCTIO	NAL				
3 11 91-37	7-10 FLIES					
4 21 98-00						
CONTINUE FLIGHT D10		CRASH	D10			
1 EXPLODES		1-5	CREW DEAD			
2-4 CRASH		6-8	CREW SERIOUS INJURY			
5-6 ENGINE FAILURE CR	EW SAFE	9-10	CREW SAFE			
7-10 CONTINUES						

NATION							
UNIT ASS	SIGNMEN						
TYPE:	N0	NAME					
RANGE			SHEN BO	ONUS _	-		
CREW							
ATTACK	FACTOR				ROF .		
ANTI PEI	RSONAL	EFFECT					
AREA OF	EFFECT	(CENTER AT	POINT OF IMP	PACT) _			
MOVEME	ENT:						
OPEN TE	ERRAIN C	NLY					
ARC OF	FIRE			FIGURE R	ATIO	20: 1	

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	NATION	The same of the sa			
	UNIT ASSIGNMI	ENT	The same of the		
	ARMOUR CLAS		SHIELD		
	WEAPON	LENGTH	ATTACK	RANGE	ROF
100					
	<b>一颗</b> 第二节				
	ABILITY	1	FANATIC Y / N	FATIGUE	
	MORAL	1 2 1	DEFENSE	<u> </u>	
	MOVEMENT	RANGE / FATIG	SUE COST		
	FORCED MARC			ROAD	
	OPEN			WOOD / ROUG	
	LIGHT SLOPE			HEAVY SLOPE	
	SWAMP / MISC			CHARGE	

NATION		
UNIT ASSIGNMEN		
TYPE: NO NAME	A CONTRACTOR OF THE PROPERTY O	
RANGE	SHEN BONUS	
CREW		
ATTACK FACTOR	ROF	
ANTI PERSONAL EFFECT		
AREA OF EFFECT (CENTER AT	r POINT OF IMPACT)	
MOVEMENT:		
OPEN TERRAIN ONLY		
ARC OF FIRE	FIGURE RATIO 20:	1

NATION		_		
UNIT ASSIGNMENT			OPERATION	D100
CLASS	1-20	1-20	EXPLODES 75MM	A RADIUS
RANG 400 MM			TOTAL DESTRUC	TION
CREW	21-70	21-70	NO EFFECT	
ROF 1 ARC OF FIRE	71-100	71-100	FIRES	
EFFECTOTAL DESTRUCTION				
AREA OF EF (CENTER AT POINT C	OF IMPAC	25 MM E	DIAMETER	

MOVEMENT

FIGURE RATIO 1:1

CLASS DESCRIPTION A AS FOR LIGHT BALLISTA

B 300MM OPEN TERRAIN AND ROAD

CHARGES D20 C 300MM ALL TERRAIN BUT SWAMP

D AS FOR CHARIOT OF GODS

NATION							
UNIT ASSIGNMENT	UNIT ASSIGNMENT						
ARMAMENT BOW / CROS	S ALL SIZES	MOVE	3300 MM ALL TERRAIN				
LIGHTENING	SIZE 1-3 ONLY		FIGURE RATIO 1: 1				
AVAILIBITY		1-100 TU	JRNS / CHARGE				
SIZE CREW %	TO TAKE OFF D1	0					
1 3 1-60	1-2 EXLODES KIL	L RADIUS	S 10MM				
2 6 61-90	3-6 NON FUNCTI	ONAL					
3 11 91-37	7-10 FLIES						
4 21 98-00							
CONTINUE FLIGHT D10		CRASH	D10				
1 EXPLODES		1-5	CREW DEAD				
2-4 CRASH		6-8	CREW SERIOUS INJURY				
5-6 ENGINE FAILURE CR	EW SAFE	9-10	CREW SAFE				
7-10 CONTINUES							

#### UNIT DATA

NATION				
UNIT ASSIGNME	ENT			
ARMOUR CLAS		SHIELD		
WEAPON	LENGTH	ATTACK	RANGE	ROF
1 7-7				
	1 1 1 1	N ACC		
ABILITY		FANATIC Y / N	FATIGUE	
MORAL		DEFENSE	NAME OF STREET	
MOVEMENT	RANGE / FATIG	GUE COST		
FORCED MARC			ROAD	
OPEN			WOOD / ROUG	
LIGHT SLOPE			HEAVY SLOPE	
SWAMP / MISC			CHARGE	

NATION	The second secon
UNIT ASSIGNMEN	
TYPE: NO NAME	
RANGE SHEN B	ONUS
CREW	
ATTACK FACTOR	
ANTI PERSONAL EFFECT	
AREA OF EFFECT (CENTER AT POINT OF IM	MPACT)
MOVEMENT:	
OPEN TERRAIN ONLY	
ARC OF FIRE	_ FIGURE RATIO 20: 1

NATION			Contract of the Contract of th	
UNIT ASSIGNMENT			OPERATION	D100
CLASS	1-20	1-20	EXPLODES 75MM	A RADIUS
RANG 400 MM			TOTAL DESTRUC	TION
CREW	21-70	21-70	NO EFFECT	
ROF 1 ARC OF FIRE	71-100	71-100	FIRES	
EFFECTOTAL DESTRUCTION				
AREA OF EF (CENTER AT POINT O	F IMPAC	25 MM D	IAMETER	

MOVEMENT

CLASS DESCRIPTION A AS FOR LIGHT BALLISTA

B 300MM OPEN TERRAIN AND ROAD

CHARGES D20 C 300MM ALL TERRAIN BUT SWAMP

D AS FOR CHARIOT OF GODS

FIGURE RATIO 1:1

NATION							
UNIT ASSIGNMENT							
ARMAMENT BOW / CROS	ALL SIZES	MOVE	3300 MM ALL TERRAIN				
LIGHTENING	SIZE 1-3 ONLY		FIGURE RATIO 1: 1				
AVAILIBITY		1-100 TU	IRNS / CHARGE				
SIZE CREW %	TO TAKE OFF D1	0					
1 3 1-60	1-2 EXLODES KIL	L RADIUS	5 10MM				
2 6 61-90	3-6 NON FUNCTIO	ONAL					
3 11 91-37	7-10 FLIES						
4 21 98-00							
CONTINUE FLIGHT D10		CRASH	D10				
1 EXPLODES		1-5	CREW DEAD				
2-4 CRASH		6-8	CREW SERIOUS INJURY				
5-6 ENGINE FAILURE CR	EW SAFE	9-10	CREW SAFE				
7-10 CONTINUES							

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NATION				
UNIT ASSIGNM	ENT			
ARMOUR CLAS		SHIELD		
WEAPON	LENGTH	ATTACK	RANGE	ROF
				<b>美国特立德国</b>
		The State of		
ABILITY	V 40	FANATIC Y / N	FATIGUE	
MORAL		DEFENSE		
MOVEMENT	RANGE / FATIO	GUE COST		
FORCED MARC			ROAD	
OPEN			WOOD / ROUG	
LIGHT SLOPE			HEAVY SLOPE	
SWAMP / MISC			CHARGE	

NATION			
	\ <u></u>		
TYPE: NO	NAME		THE BALL
RANGE	SHEN E	BONUS	
CREW			
ATTACK FACTOR		ROF	
ANTI PERSONAL	EFFECT		
AREA OF EFFECT	(CENTER AT POINT OF IN	IPACT)	
MOVEMENT:			
OPEN TERRAIN	ONLY		
ARC OF FIRE		FIGURE RATIO	20: 1

NATION \_\_\_\_\_ OPERATION D100

CLASS \_\_\_\_\_ 1-20 1-20 EXPLODES 75MM RADIUS

RANG 400 MM TOTAL DESTRUCTION

CREW \_\_\_\_\_ 21-70 21-70 NO EFFECT

ROF 1 ARC OF FIRE \_\_\_\_\_ 71-100 71-100 FIRES

EFFECTOTAL DESTRUCTION

AREA OF EF (CENTER AT POINT OF IMPAC: 25 MM DIAMETER

MOVEMENT

CLASS DESCRIPTION A AS FOR LIGHT BALLISTA

B 300MM OPEN TERRAIN AND ROAD

CHARGES D20 C 300MM ALL TERRAIN BUT SWAMP

D AS FOR CHARIOT OF GODS

FIGURE RATIO 1:1

NATION ARMAMENT BOW / CROS ALL SIZES MOVE 3300 MM ALL TERRAIN LIGHTENING SIZE 1-3 ONLY FIGURE RATIO 1: 1 1-100 TURNS / CHARGE AVAILIBITY TO TAKE OFF D10 SIZE CREW % 3 1-60 1-2 EXLODES KILL RADIUS 10MM 2 6 61-90 3-6 NON FUNCTIONAL 3 11 91-37 7-10 FLIES 4 21 98-00 CONTINUE FLIGHT D10 CRASH D10 1-5 CREW DEAD 1 FXPI ODES 6-8 CREW SERIOUS INJURY 2-4 CRASH 5-6 ENGINE FAILURE CREW SAFE 9-10 CREW SAFE 7-10 CONTINUES

#### UNIT DATA

NATION				THE STATE OF THE STATE OF
UNIT ASSIGNME	ENT			
ARMOUR CLAS		SHIELD		
WEAPON	LENGTH	ATTACK	RANGE	ROF
	1			
ABILITY		FANATIC Y / N	FATIGUE	
MORAL	100 M	DEFENSE		
MOVEMENT	RANGE / FATIO	GUE COST		
FORCED MARC			ROAD	/
OPEN			WOOD / ROUG	
LIGHT SLOPE			HEAVY SLOPE	
SWAMP / MISC	:/_		CHARGE	

NATION		
UNIT ASSIGNMEN		
TYPE: NO NAME _		
RANGE	SHEN BONUS	
CREW		
ATTACK FACTOR	ROF	
ANTI PERSONAL EFFECT		
AREA OF EFFECT (CENTER A	AT POINT OF IMPACT)	
MOVEMENT:		
OPEN TERRAIN ONLY		
ARC OF FIRE	FIGURE RATIO	20: 1

NATION				
UNIT ASSIGNMENT		100	OPERATION	D100
CLASS	1-20	1-20	EXPLODES 75M	M RADIUS
RANG 400 MM			TOTAL DESTRUC	CTION
CREW	21-70	21-70	NO EFFECT	
ROF 1 ARC OF FIRE	71-100	71-100	FIRES	
EFFECTOTAL DESTRUCTION				
AREA OF EF (CENTER AT POINT C	OF IMPAC	25 MM E	DIAMETER	

MOVEMENT

CLASS	DESCRIPTION	Α	AS FOR LIGHT BALLISTA
		В	300MM OPEN TERRAIN AND ROAD
CHARGES	D20	С	300MM ALL TERRAIN BUT SWAMP
		D	AS FOR CHARIOT OF GODS
FIGURE RA	TIO 1:1		

NATIO	N				
UNIT	ASSIGN	NMENT			
ARMA	MENT	BOW / CROS	ALL SIZES	MOVE	3300 MM ALL TERRAIN
		LIGHTENING	SIZE 1-3 ONLY		FIGURE RATIO 1: 1
AVAIL	IBITY			1-100 TU	JRNS / CHARGE
SIZE	CREW	%	TO TAKE OFF D1	)	
1	3	1-60	1-2 EXLODES KIL	L RADIUS	3 10MM
2	6	61-90	3-6 NON FUNCTIO	NAL	
3	11	91-37	7-10 FLIES		
4	21	98-00			
CONT	INUE F	LIGHT D10		CRASH	D10
1 EXP	LODES			1-5	CREW DEAD
2-4 CR	RASH			6-8	CREW SERIOUS INJURY
5-6 EN	IGINE I	FAILURE CRE	W SAFE	9-10	CREW SAFE
7-10 C	ONTIN	UES			

## UNIT DATA

NATION _				
UNIT ASSIGNME	NT			
ARMOUR CLAS		SHIELD		
WEAPON	LENGTH	ATTACK	RANGE	ROF
	7 7			
				900
ABILITY		FANATIC Y / N	FATIGUE	
MORAL		DEFENSE		
MOVEMENT	RANGE / FATI	GUE COST		
FORCED MARC			ROAD	
OPEN			WOOD / ROUG	
LIGHT SLOPE			HEAVY SLOPE	
SWAMP / MISC			CHARGE	

# 

ARC OF FIRE \_\_\_\_\_ FIGURE RATIO 20: 1

NATION				
UNIT ASSIGNMENT			OPERATION	D100
CLASS	1-20	1-20	EXPLODES 75M	IM RADIUS
RANG 400 MM			TOTAL DESTRU	CTION
CREW	21-70	21-70	NO EFFECT	
ROF 1 ARC OF FIRE	71-100	71-100	FIRES	
EFFECTOTAL DESTRUCTION				1-6
AREA OF EF (CENTER AT POINT O	OF IMPAC	25 MM [	DIAMETER	
MOVEMENT				

MOVEMENT

CLASS DESCRIPTION A AS FOR LIGHT BALLISTA

B 300MM OPEN TERRAIN AND ROAD

CHARGES D20 C 300MM ALL TERRAIN BUT SWAMP

D AS FOR CHARIOT OF GODS

FIGURE RATIO 1:1

NATION				
UNIT ASSIG	NMENT			
ARMAMENT	BOW / CROS	ALL SIZES	MOVE	3300 MM ALL TERRAIN
	LIGHTENING	SIZE 1-3 ONLY		FIGURE RATIO 1: 1
AVAILIBITY			1-100 TU	IRNS / CHARGE
SIZE CREV	۱%	TO TAKE OFF D10	0	
1 3	1-60	1-2 EXLODES KIL	L RADIUS	S 10MM
2 6	61-90	3-6 NON FUNCTIO	DNAL	
3 11	91-37	7-10 FLIES		
4 21	98-00			
CONTINUE	LIGHT D10		CRASH	D10
1 EXPLODES	3		1-5	CREW DEAD
2-4 CRASH			6-8	CREW SERIOUS INJURY
5-6 ENGINE	FAILURE CRE	W SAFE	9-10	CREW SAFE
7-10 CONTIN	NUES			

## UNIT DATA

NATION				
UNIT ASSIGNM	ENT			
ARMOUR CLAS		SHIELD		
WEAPON	LENGTH	ATTACK	RANGE	ROF
	10 mg			
ABILITY		FANATIC Y / N	FATIGUE	
MORAL		DEFENSE		
MOVEMENT	RANGE / FATIO	GUE COST		
FORCED MARC			ROAD	
OPEN			WOOD / ROUG	
LIGHT SLOPE			HEAVY SLOPE	
SWAMP / MISC	/		CHARGE	

NATION			
UNIT ASSIGNMEN_			
TYPE: NO	NAME		
RANGE	SHEN B	ONUS	
CREW			
ATTACK FACTOR _		ROF _	
ANTI PERSONAL E	FFECT		
AREA OF EFFECT (	CENTER AT POINT OF IM	PACT)	
MOVEMENT:			
OPEN TERRAIN ON	NLY		
ARC OF FIRE		FIGURE RATIO	20: 1

NATION			A STATE OF THE STA		
UNIT ASSIGNMENT			OPERATION D100		
CLASS	1-20	1-20	EXPLODES 75MM RADIUS		
RANG 400 MM			TOTAL DESTRUCTION		
CREW	21-70	21-70	NO EFFECT		
ROF 1 ARC OF FIRE	71-100	71-100	FIRES		
EFFE( TOTAL DESTRUCTION					
AREA OF EF (CENTER AT POINT OF IMPAC: 25 MM DIAMETER					

# MOVEMENT

CLASS	DESCRIPTION	Α	AS FOR LIGHT BALLISTA
		В	300MM OPEN TERRAIN AND ROAD
CHARGES	D20	С	300MM ALL TERRAIN BUT SWAMP
		D	AS FOR CHARIOT OF GODS
FIGURE RA	TIO 1:1		

7-10 CONTINUES

NATION UNIT ASSIGNMENT \_\_\_\_\_ ARMAMENT BOW / CROS ALL SIZES MOVE 3300 MM ALL TERRAIN LIGHTENING SIZE 1-3 ONLY FIGURE RATIO 1: 1 AVAILIBITY 1-100 TURNS / CHARGE SIZE CREW % TO TAKE OFF D10 1 3 1-60 1-2 EXLODES KILL RADIUS 10MM 2 6 61-90 3-6 NON FUNCTIONAL 3 11 91-37 7-10 FLIES 4 21 98-00 CONTINUE FLIGHT D10 CRASH D10 1 EXPLODES 1-5 CREW DEAD 2-4 CRASH 6-8 CREW SERIOUS INJURY 5-6 ENGINE FAILURE CREW SAFE 9-10 CREW SAFE

## UNIT DATA

NATION							
UNIT ASSIGNMENT							
ARMOUR CLAS		SHIELD					
WEAPON	LENGTH	ATTACK	RANGE	ROF			
	Sun and						
ABILITY		FANATIC Y / N	FATIGUE				
MORAL	- W	DEFENSE					
MOVEMENT	RANGE / FATIO	GUE COST					
FORCED MARC			ROAD				
OPEN			WOOD / ROUG				
LIGHT SLOPE			HEAVY SLOPE				
SWAMP / MISC			CHARGE				
MORAL MOVEMENT FORCED MARC OPEN LIGHT SLOPE		DEFENSE	ROAD WOOD / ROUG HEAVY SLOPE				

NATION						
UNIT ASSIGNMENT			OPERATION D100			
CLASS	1-20	1-20	EXPLODES 75MM RADIUS			
RANG 400 MM			TOTAL DESTRUCTION			
CREW	21-70	21-70	NO EFFECT			
ROF 1 ARC OF FIRE	71-100	71-100	FIRES			
EFFECTOTAL DESTRUCTION						
AREA OF EF (CENTER AT POINT OF IMPAC" 25 MM DIAMETER						

M	OV	EN	IEN	IT

CLASS	DESCRIPTION	A	AS FOR LIGHT BALLISTA
		В	300MM OPEN TERRAIN AND ROAD
CHARGES	D20	С	300MM ALL TERRAIN BUT SWAMP
		D	AS FOR CHARIOT OF GODS
FIGURE RAT	ΠΟ 1:1		

5-6 ENGINE FAILURE CREW SAFE

7-10 CONTINUES

NATION UNIT ASSIGNMENT \_\_\_\_\_\_ ARMAMENT BOW / CROS ALL SIZES MOVE 3300 MM ALL TERRAIN LIGHTENING SIZE 1-3 ONLY FIGURE RATIO 1: 1 1-100 TURNS / CHARGE AVAILIBITY SIZE CREW % TO TAKE OFF D10 1 3 1-60 1-2 EXLODES KILL RADIUS 10MM 2 6 61-90 3-6 NON FUNCTIONAL 3 11 91-37 7-10 FLIES 4 21 98-00 CRASH D10 CONTINUE FLIGHT D10 1-5 CREW DEAD 1 EXPLODES 6-8 CREW SERIOUS INJURY 2-4 CRASH

9-10 CREW SAFE

## UNIT DATA

NATION				
UNIT ASSIGNME	ENT			
ARMOUR CLAS		SHIELD		
WEAPON	LENGTH	ATTACK	RANGE	ROF
				100
ABILITY		FANATIC Y / N	FATIGUE	
MORAL		DEFENSE		
MOVEMENT	RANGE / FATI	GUE COST		
FORCED MARC			ROAD	
OPEN			WOOD / ROUG	
LIGHT SLOPE			HEAVY SLOPE	
SWAMP / MISC			CHARGE	

NATION	
UNIT ASSIGNMEN	
TYPE: NO NAME	
RANGE	SHEN BONUS
CREW	
ATTACK FACTOR	ROF
ANTI PERSONAL EFFECT	
AREA OF EFFECT (CENTER A	F POINT OF IMPACT)
MOVEMENT:	
OPEN TERRAIN ONLY	
ARC OF FIRE	FIGURE RATIO 20: 1

AREA OF EF (CENTER AT POINT OF IMPAC' 25 MM DIAMETER

MOVEMENT

CLASS DESCRIPTION A AS FOR LIGHT BALLISTA

B 300MM OPEN TERRAIN AND ROAD

CHARGES D20 C 300MM ALL TERRAIN BUT SWAMP

D AS FOR CHARIOT OF GODS

FIGURE RATIO 1:1

NATION				
UNIT ASSIG	NMENT			
ARMAMENT	BOW / CROS	ALL SIZES	MOVE	3300 MM ALL TERRAIN
	LIGHTENING	SIZE 1-3 ONLY		FIGURE RATIO 1: 1
AVAILIBITY			1-100 TU	IRNS / CHARGE
SIZE CREV	۱%	TO TAKE OFF D1	0	
1 3	1-60	1-2 EXLODES KILL RADIUS 10MM		
2 6	61-90	3-6 NON FUNCTION	DNAL	
3 11	91-37	7-10 FLIES		
4 21	98-00			
CONTINUE	FLIGHT D10		CRASH	D10
1 EXPLODE	S		1-5	CREW DEAD
2-4 CRASH			6-8	CREW SERIOUS INJURY
5-6 ENGINE FAILURE CREW SAFE 9-10 CREW SAFE				CREW SAFE
7.10 CONTI	NUES			