(13) The Gur Ochür:	Nchá	u (Lady) Déq D	imáni,	sub-				AV. 11	4 7	2	1	6	47 4/1		
	Isla Heav	mrí Dim nd and y Infan s: Medi	city of try in	Vridu full s	cale a	rmour	, tri-		Remarks:		Clan of is takes					
Strength:	dents; Medium Infantry in half armour, tridents; Crossbowmen have half armour, extra large shields, heavy crossbows 1,000 Heavy Infantry, 10,000 Medium Infantry, 3,000 Crossbowmen								(16) The Gurék of Ngakü Ochur: Clanleader Qú'a Nalokwéya Based: Ngakü							
Stats:									Arms:	bronze, medium shields, long pikes; Medium Infantry have half armour, medium shields, two-handed axes; Light Infantry have no armour, light bows, clubs						
l 18 Stats:	7 10 MI	H+3 16	S+3 15	TT R 17	LW 13	-	144 16/10		Strength:							
2	6	M+2	S+2	TTR	LW	-	102		Stats:	HI						
18	9 5	12 Ms	13 Ss	16 TTR	12 LW	_	12/6 67		2 *13/8	5 8	H+1 17	S+1 13	LP 7	-	-	72 12/8
18	8	9 M	9 S	15 TTR	11 LW	-	9/5 51		3 *13/8	2 5	H 10	S 9	LP 4	-	-	29 7/:6
4 18	7	7	7	14	10	-	4/4	4	AV. *13/8	3	13	11	5		_	46 9/7
AV. 18	5 8	9	9	15	11	-	70 9/5		Stats:	MI	12	11	5	_	-	371
Stats:	СВ					h	C 2		3.5	2	м	S	-	TAX	-	25
5 13	5 8	м 9	EL 10	-	SW 7	hc 16	63 8/4		*13/8 Stats:	5 LI	5	7		12	-	5/4
Remarks:	This Gurék of sea rovers and pirates could only be held together by the worship of the Lord of Sacrifice and the beauty of								6	0	-	-	-	CL	SC	10
	Lady 200 s	Dég Din Srüganta	máni. 1 a (a typ	Not lis pe of b	sted a pireme	bove (), 20	are the		*6/2 *Higher	3 0 1 - 2 1 0/1 Morale when fighting in swamps.						
	(qui)	(a type of trireme), 20 great Zirunels (quinquereme). They will fight anywhere for Lady Dég Dimáni - land, sea, or the							Remarks:		Gurék i					
	demo	n hells			14, 56	a, 01	ene			curious pallid skin and vestigial gills which are found characteristically among the inhabitants of the low-lying swamps						
(14) The Gur Ochur: Based:	Lord	Niktan								along the shores of Lake Parunál. No person outside of natives of this area is ever allowed to join this Gurék, and they						
	All and	members fire be:	fore as:	saults	; Heav	ry Inf	ht bows antry			use a	a secret	langu	lage to	commu		
	sword	full a: ds; Med: e light	ium Infa	antry 1	have h	nalf a	armour,		Ochur:	egion of Defense Against Evil : Ka ¹ ám Nyél Chárshu : The badvaters of the river Uri (hey 5622)						
	axes	or swor ur, chi	nds; Ar	helme	ymen h ts, sn	nave h		285	Based: The headwaters of the river Vri, (hex Arms: Heavy Infantry have halberds, swords, armour, large body shields; Medium In							ds, fuli
Strength:	3,00	istae o 0 Heavy 0 Artil	Infant	ry, 2,		edium	Infantry			have half armour, spears, swords, medium shields; Light Infantry have no armour,						
Stats:									Strength:	<pre>small targe shields, slings, clubs h: 4,000 Heavy Infantry, 4,000 Medium Infantry 2,000 Light Infantry</pre>						
3 6	2 5	H 12	R 11	LS 6	LW 8	sc 1	21 7/6		Stats:							
Stats:	MI				2				1 13	5 8	Hs 11/19	Ls 15	HB 11	LW 11	-	42 11/7
2 6	2 5	M 10	R 9	LS 6	LW 8	sc 1	19 5/4		3 8	1 4	H 6/13	L 13	HB 7	LW 7	Ξ	22 6/6
Stats:	AT								AV.	2	7/14	13	8	8	-	27 7/6
500:2 4	23 6	M 6	- 6	-	LW 6	1d 18	39 6/6		Stats:	MI	.,					.,
Remarks:	ity,	rék of raised ncient	by a 1	ocal w					4 11 Stats:	3 6 LI	M ll	R 9	LS 7	LW 9	-	30 6/4
(15) The Gur	ék of	Mákhis leader '	vold sh	irikú					2	2	-	т	-	CL	sl	11
Based: Arms:	Makh: Medi	is um Infa	ntry ha	ve hal	farmo	our, s	small		8 Remarks:	5 This	1 Gurák t	2 radit	ional la	2 dofor	5 nde V	2/1
	or st	e shiel words; 1 ds, long	Light In	g barb nfantr	ed spe y have	e no a	axes armour,			This Gurék traditionally defends Yán Kór against the incursions of the hideous Shunned Ones; only a small force has been left at their usual base.						
Strength:		0 Mediu		try, 7	,000 1	Light	Infan-		(18) The Gur					-		
Stats:	MI								Ochür: Based:	Burd Chúd	án Morit rak Vill	uúne Lage i	n hex 5	407		<u>,</u>
5	2 5	М 6	Т 5	LS 6	LW 8	Ξ	14 4/4		Arms:	dent	Medium Infantry in half armour, long tri- dents, small scalloped shaped shields: Archers have leather armour, composite					
Stats:	LI							(a)	Strength:	bows	, short 00 Mediu	sword	S		-	
1	6 9	2	ī	1	LW 6	1b+1 12	1 60 6/1		Stats:	MI						
6 11	4 7	- 2	ī	-	LW 6	1b+1 10	1 45 4/1		2 8	4 7	M 10	S 7	TR 12	SW 10	-	33 7/4
**			-		-											