

d30 Statue Generator, Pt. I

STA1:	SIZE		STA2:]
Roll	Size*		Roll	1
1	6"	1	1	9
2	9"		2	g
3	12"	42	3	g
4	15"	ST.	4	g
5	18"	on teri	5	ł
6	21"	130 ma	6	1
7	24"	Roll 1d30 on STA2 for material.	7	9
8	27"	Ro	8	ć
9	30"		9	ł
10	33"	↓ I	10	ſ
11	3'	1	11	ĉ
12	31⁄2"		12	ć
13	4'	Roll 1d20 on STA2_ for material.	13	ĉ
14	41/2'	ial.	14	ł
15	5') on uter	15	ł
16	51/2'	d2(mc	16	ł
17	6'	for for	17	ſ
18	61⁄2'	Ro	18	ſ
19	7'		19	ſ
20	71⁄2'	_ _	20	0
21	8'	Î	21	(
22	9'		22	9
23	10'	IA2	23	e
24	11'	r ST ial.	24	g
25	12'	0 or atei	25	1
26	13'	ll 1d10 on S for materia	26	ſ
27	14'	Roll 1d10 on STA2 for material.	27	ł
28	15+1d5'	Rt	28	ĉ
29	20+1d10'		29	(
30	30+1d30'	_ ↓	30	(

STA2: MATERIAL

1	Material
	granite, grayish
	granite, greenish
	granite, reddish
	granite, black
	basalt
	limestone
	sandstone
	alabaster
	black marble
	white marble
	alabaster w/ silver inlay
	alabaster w/ gold inlay
	alabaster w/ platinum inlay
	black marble w/ silver inlay
	black marble w/ gold inlay
	black marble w/ platinum inlay
	white marble w/ silver inlay
	white marble w/ gold inlay
	white marble w/ platinum inlay
	crystal (smooth/polished)
	copper
	silver
	electrum
	gold
	platinum
	white marble w/ gold streaks
	black marble w/ gold streaks
	amber
	onyx
	crystal (cut)

STA3: SUBJECT TYPE/POSITION

Roll	Туре	Position	
1	1	kneeling, thinking	
2		kneeling, wailing	
3	/pid/	prone, dying	
4	anc 1an: 44a	prone, sleeping	
5	lum STJ	seated, pensive	
6	n/H hi-F on	seated, authoritative	
7	ma Der Soll	seated on pedestal, contemplative	
8	Hu H	standing, defensive position	
9		standing, face in hands (crying)	
10		standing, head hung (defeated)	
11		standing, looking into distance	
12		standing, majestic	
13		standing, weapon readied	
14	_	upright, running	
15	i i i i	aberration	
16	ure t –	ape	
17	e at scr	arthropod	
18	Pos di	bird	
19	Mise M	demon	
20		insect/spider	
21	Î	leaping	
22	:e:	lying down	
23	atu b.	rearing	
24	Cre A4	running	
25	lal s Sl	sitting	
26	l or	sitting, forelegs up	
27	dru Rol	sleeping	
28	Jua	stalking	
29	J	standing	
30	_ ↓	walking	

STA4: SPECIFIC SUBJECT BY TYPE

Roll	a. Human-types	b. Quadrupeds
1	brownie	basilisk
2	bugbear	bear*
3	centaur	boar/hog*
4	demon*	buffalo/bull*
5	dwarf	chimera
6	dryad	crocodile
7	elf	dog*
8	giant*	dragon/hydra*
9	gnome	elephant
10	goblin	fox
11	golem	frog/toad*
12	halfling	great cat*
13	hobgoblin	griffon
14	human, classed*	herd animal*
15	human, religious*	hippogriff
16	human, ruler	horse*
17	human, other*	hyena/jackal*
18	kobold	kir-rin
19	lich	lamia/lammasu*
20	lizardman	lizard
21	lycanthrope*	manticore
22	medusa	pegasus/unicorn*
23	minotaur	ram/sheep*
24	nymph/sylph*	rat
25	ogre/ogre mage*	shedu
26	pixie/sprite*	sphinx, andro-
27	rakshasa	sphinx, crio-
28	satyr	sphinx, gyno-
29	troglodyte/troll*	sphinx, hieraco-
30	vampire	wolf*

* height or length, depending

on pose of statue

* specific type at DM's discretion