

# NECESSARY EVIL

<b>NAME</b>				Age	
<b>RACE</b>		Hair		Eyes	
<b>SETTING</b>				Weight	
<b>PLAYER</b>				Height	

## ATTRIBUTES

<b>AGILITY *</b>	
<b>SMARTS</b>	
<b>SPIRIT</b>	
<b>STRENGTH *</b>	
<b>VIGOR</b>	

## SKILLS

<b>BOATING (A) *</b>	
<b>CLIMBING (ST) *</b>	
<b>DRIVING (A) *</b>	
<b>FIGHTING (A) *</b>	
<b>GAMBLING (SM)</b>	
<b>GUTS (SP)</b>	
<b>HEALING (SM)</b>	
<b>INTIMIDATION (SP)</b>	
<b>INVESTIGATION (SM)</b>	
<b>KNOWLEDGE (SM)</b>	
<b>LOCKPICKING (A) *</b>	
<b>NOTICE (SM)</b>	
<b>PERSUASION (SP)</b>	
<b>PILOTING (A)</b>	
<b>REPAIR (SM)</b>	
<b>RIDING (A) *</b>	
<b>SHOOTING (A)</b>	
<b>STEALTH (A) *</b>	
<b>STREETWISE (SM)</b>	
<b>SURVIVAL (SM)</b>	
<b>SWIMMING (A) *</b>	
<b>TAUNT (SM)</b>	
<b>THROWING (A) *</b>	
<b>TRACKING (SM)</b>	

**WEAPON****RANGE**

## DAMAGE

**ROF**

## SHOTS

**MIN STR NOTES**

***XP RANK***

**ATTRIB?**

**PP?**

	<b><i>NOVICE (0-20)</i></b>		
	<b><i>SEASONED (21-40)</i></b>		
	<b><i>VETERAN (41-60)</i></b>		
	<b><i>HEROIC (61-80)</i></b>		
	<b><i>LEGENDARY (81+)</i></b>		

**TOTAL BASE MODS**

<b><i>PACE</i></b>			
<i>(BASE 6")</i>			
<b><i>PARRY</i></b>			
<i>(2+HALF FIGHTING)</i>			
<b><i>TOUGHNESS</i></b>			
<i>(2+HALF VIGOR)</i>			
<b><i>CHARISMA</i></b>			

**EFFECT**


## EDGES

**EFFECT**[illegible]***POWERS*****EFFECT**

<b>POWER POINTS</b>	
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## POWER POINTS

**ARMOR TYPE**

## ARMOR


## NOTES

**MONEY**



**EQUIPMENT CARRIED**

### CHARACTER SKETCH

[illegible]

### CHARACTER BACKGROUND /NOTES

This image shows a single sheet of white paper with horizontal blue or grey ruling lines. The lines are evenly spaced and run across the width of the page. There are approximately 20 lines visible. The paper has a slight shadow on the right side, suggesting it's resting on a surface.**EQUIPMENT STORED**[illegible]