

Meandering - Across the Radlands #1.

Welcome to the Radlands. Where were you when the bombs fell? Did you make it to the ShelterTek Shelter? Are you one of the mutated survivors?

Whithin the pages of this inaugural issue, you will find: The Buggeymen, a new sub-class of Insecta mutants. The Vault of the Ancients contains sixteen new artifacts for seekers to find. Expanded weapons, armor, and occupations for games with a more recent Great Disaster; as well as a Bestiary for some common enemies encountered in the Radlands.



Issue #1 - Spring 2018



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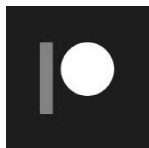
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Summer 2018

Welcome to the first issue of the Mutant Crawl Classics dedicated edition of Meanderings. A lot of this issue has articles for running a more Fallout-style game, which I'm calling the Radlands, including articles for modern weapons, armor as damage resistance, and new occupation tables.

From my understanding this will be the first MCC zine on the scene, and if all goes well, it will be available at the Goodman Games booth for GenCon! I really hope you all enjoy this issue, I had to cut two articles due to page count, so that means ATR#2 is already partially done.

A LOT of this issue is dedicated to the Radlands, as this is the first issue and many of the articles reference each other. Weapons, Armor, Occupations, and a Bestiary for the Radlands. This gives you enough to run an alternate setting for Mutant Crawl Classics. I heartily recommend the Reid san Fillipo's **Crawling Under a Broken Moon** zines, and the **Umerica Survival Guide**, for filling in the blanks on the Radlands. Mix and match rules as needed to create your own gonzo post-apocalyptic setting. There are so many classic settings which can be emulated with the DCC and MCC rulesets. Next issue I will outline what I'm using for the Radlands setting from other rulesets.

The remaining articles are more in line with the standard Mutant Crawl. Vault of the Ancients brings many new artifacts for your Seekers to find. And starting off this issue is a Manimal sub-class for those nasty bugs, The Buggeymen. Humans are often terrified of even tiny insects, now imagine a six foot tall insect staring at you with their faceted eyes, as they twist their head and grind their mandibles...

Finally, the first set of Mutant Crawl Classics paper minis. This set was inspired by the pre-gens from Free RPG Day release, Museum at the End of Time. As well as the Buggeymen, the telepathic rat, and my wife's first piece a mutant plant.



Enjoy! R. Scott Tilton, July 2018.