# THE M6 SCOUT...

### VERSATILITY IS THE KEY

The Springfield M6 Scout covers a variety of needs in both normal and emergency situations. Improved and updated from the original U.S. Air Force M6 Survival Rifle, the Springfield M6 Scout is a tough, reliable rifle you can depend on.

### FOR THE BOAT

Stainless Steel construction resists sand and saltwater, and performs flawlessly in foul weather conditions. An optional lockable marine flotation carrying case affords maximum protection for the M6 and provides convenient storage. Emergency signal flares are available and store inside the weather-safe stock.

#### FOR THE OUTDOORS

Just under 4 lbs., the M6 Scout is a no-nonsense rifle light enough to pack all day. The over-under barrel design features an upper rifle barrel chambered for a .22 rimfire or .22 Hornet cartridge and a lower .410 gauge shotgun barrel for magnum shot shells, slugs or flares. Cartridges and shells are conveniently stored in the butt stock. Each M6 is drilled and tapped to accommodate a Weaver base scope mount.

## AS AN ALL-PURPOSE UTILITY RIFLE

The M6 Scout features a folding stock which is easily detached via a quick-release pivot pin. An M6 breaks down in less than 5 seconds to a very compact overall length of 18 inches, providing easy storage on a boat, small plane, tractor or recreational vehicle. A specially designed trigger guard allows conventional finger firing, or full hand firing while wearing mittens or heavy gloves.

Optional Accessories include: emergency flares, lockable flotation carrying case, padded ballistic nylon sling, holster, Springfield 2.5 X 20 telescope, and electronic red dot sights.

## **Rifle Barrel**

Caliber: -.22 Long Rifle or .22 Hornet Twist: -1:15 RH (.22 Long Rifle);1:13 RH (.22 Hornet) Grooves : 6

#### **Shotgun Barrel**

Caliber: .410 gauge / 2-1/2" or 3" shot shells or 3" slugs Weight: 4 lbs. (approx.) Overall Length: 32" Barrel Length: 18-1/4" Sight Radius: 16-1/8"

E-Factor: .22LR - 6, .22 Hornet - 7 .410 Ga. slug -15 .410 # 7 shot - 2 x 1d20 pellets



