Microlite20
CHARACTER SHEET

NAME	
Class/Level	
Race	
Gender	
Height	
Weight	
Hair Color	
Eye Color	

CHARACTER STATISTICS

	Score	Mod.
STR		
DEX		
MIND		

Hit Points
(STR+1d6/level)

Armour Class
(10+DEX bonus+Armour bonus)

ARMOUR TYPE

SKILLS

Rank = level +class/race bonus	RANK
Physical	
Subterfuge	
Knowledge	
Communication	

Melee Attack Bonus (STR+lvl)

Missile Attack Bonus (DEX+lvl)

Magic Attack Bonus (MIND+lvl)

WEAPONS

Weapon	Damage	Range

EQUIPMENT

Item	Item

WEALTH

Coinage	Amount
pp	
gp	
sp	
cp	

NOTES