

NAME EVISCERATOR I AND II

CLASS BRUISER

CLASS ABILITIES MAY RE-ROLL ANY STRENGTH CHECKS!

QUOTE WE ARE HORRIBLE PEOPLE. YOU HAVE BEEN WARNED!



PRIMARY STATS	RATING	LEVEL
STRENGTH (S)	15	5
AGILITY (A)	9	3
CONDITIONING (C)	14	4
PRESENCE (P)	13	4
WITS (W)	10	3
DETERMINATION (D)	11	3

SKILLS:

SKILL POINTS / EXPERIENCE

COMBAT SKILLS:				WRESTLING SKILLS:				MIKE SKILLS:			
	RATING	LEVEL	COST		RATING	LEVEL	COST		RATING	LEVEL	COST
STRIKE	16	2		GRAB	16	2		PROMO	16	0	
THROW	14	0		HOLD	17	0		INTIMIDATE	17	1	
TACKLE	14	0		SLAM	19	2		TRICK			
ARMED	15	1		DROP	15	1		BEG			

SECONDARY STATS	RATING	LEVEL	FORMULA BASED ON THE STAT LEVEL!
INITIATIVE	16		10 + A + W
FATIGUE	7		C + D
RESILIENCE	9		S + C
VITALITY	45		5X RESILIENCE
HEAT			NONE
FAME			NONE

EXTRACIRRICULAR SKILLS:

SKILL	RATING	LEVEL	COST

SKILL	RATING	LEVEL	COST

DAMAGE:

FATIGUE LOSS VITALITY LOSS INJURY POINTS

VITALITY LOSS NEEDED	WOUND LEVEL	LOD	REACTION	RISE
9 <i>1x RESILIENCE</i>	UNHARMED	0	COUNTERATTACK	NO CHECK
18 <i>2x RESILIENCE</i>	BRUISED	+1	COUNTERATTACK	A-CHECK
27 <i>3x RESILIENCE</i>	BATTERED	+2	DEFENSIVE ACTION	A-CHECK
36 <i>4x RESILIENCE</i>	BROKEN	+3	DEFENSIVE ACTION	FULL ACTION
45 <i>5x RESILIENCE</i>	BEATEN	+4	NONE	FULL ACTION

SIGNATURE MOVES

NAME	MOVES	XP COST



