

Name & Description



Race

Class

Background

Level

ATTRIBUTES

SCORE

MOD

GS

TF

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WILLPOWER

PERCEPTION

CHARISMA

RESTS

◇ 3 X WILL

◇ 2 X WILL

◇ 1 X WILL

Con
Bonus

INJURIES & EFFECTS

WEAPONS

HIT

DAMAGE

PROPERTIES



DDM

FAVOUR ◇

CLASS ABILITIES & SKILLS

EQUIPMENT

NOTES

