

Character Name:

Race: _____

Player: _____

Weapons

Weapon:

Damage:

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Sketch

Combat Bonuses

Melee
Attack

Melee
Damage

Ranged
Attack

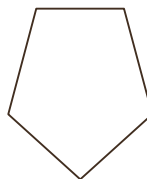
Ranged
Damage

Saving
Throw

Armor

Armor
Class

Armor Worn



Hit Points

Normal
HP

Experience Points

Current
XP

Qualities

Strength _____ **Constitution** _____ **Intelligence** _____
Dexterity _____ **Wisdom** _____ **Charisma** _____

Profile

Magic Items

Coins Carried

Platinum _____ **Silver** _____
Gold _____ **Copper** _____

Gems and Treasure

Gear

