

Name: _____
Race: _____
Type: _____

Legendary Lives

Character Sheet

Base Defense = (Agility + Stamina) / 2 = _____

	Nude	Armor	Shield	Total	Wounds			
Base/2 =	_____ +	_____ +	_____	Head _____	L	M	H	C
Base+2 =	_____ +	_____ +	_____	Chest _____	L	M	H	C
Base-1 =	_____ +	_____ +	_____	L. Arm _____	L	M	H	C
Base-1 =	_____ +	_____ +	_____	R. Arm _____	L	M	H	C
Base+0 =	_____ +	_____ +	_____	L. Leg _____	L	M	H	C
Base+0 =	_____ +	_____ +	_____	R. Leg _____	L	M	H	C

Total Armor must be < Strength + Stamina (or Fate -10 if spell casting)

Night Vision? _____

Racial Ability _____
 Uses per Day _____

Type Ability _____
 Uses per Day _____

Religion _____
 Devotion _____

Agility

Dodge _____
 Jump _____
 Quickness _____
 Stealth _____
 *Water Mastery _____

Alertness

Empathy _____
 Listen _____
 Search _____
 Track _____
 *Divination _____

Charm

Bargain _____
 Entertain _____
 Interrogate _____
 Preach _____
 Sincerity _____
 *Bewitch _____

Cunning

Conceal _____
 Contacts _____
 Disguise _____
 Lie _____
 Mimic _____
 *Shapeshift _____

Dexterity

Aim _____
 Bow _____
 Crossbow _____
 Filch _____
 Forgery _____
 Unlock _____

Fate

Arcane Lore _____
 Artistry _____
 Intuition _____
 *Commune _____
 *Heal _____
 *Summon _____

Intelligence

Business _____
 Literacy _____
 Medical _____
 Memory _____
 Sanity _____
 *Fire Mastery _____
 *Illusion _____
 *Protection _____

Knowledge

Customs _____
 Languages _____
 Legends _____
 Poisons _____
 Theology _____
 *Air Mastery _____
 *Morph _____
 *Transform _____

Mechanical

Boating _____
 Build _____
 Repair _____
 Siege _____
 Traps _____
 *Conjure _____
 *Enchant _____
 *Transmute _____

Nature

Caves _____
 Direction _____
 Forage _____
 Plants _____
 Tame _____
 *Alter _____
 *Control _____
 *Plant Mastery _____

Stamina

Run _____
 Swim _____
 Will _____
 *Bind _____
 *Earth Mastery _____
 *Move _____

Strength

Bully _____
 Climb _____
 Ride _____
 Wagoning _____
 Brawling _____
 Flexible _____
 Hafted _____
 Pole Arm _____
 Sword _____

Roll	Catastrophic	Pathetic	Feeble	Inferior	Poor	Passable	Good	Great	Superior	Awesome
1	1-30	31-56	57-73	74-86	87-95	96-97	98	99	00	-
2	1-20	21-48	49-66	67-80	81-90	91-93	94-96	97-98	99	00
3	1-15	16-39	40-59	60-74	75-85	86-90	91-94	95-97	98-99	00
4	1-12	13-29	30-52	53-68	69-80	81-87	88-93	94-97	98-99	00
5	1-10	11-24	25-45	46-62	63-75	76-84	85-91	92-96	97-99	00
6	1-9	10-22	23-36	37-56	57-70	71-80	81-88	89-94	95-98	99-00
7	1-8	9-19	20-32	33-50	51-65	66-76	77-85	86-92	93-97	98-00
8	1-7	8-17	18-29	30-43	44-60	61-72	73-82	83-90	91-96	97-00
9	1-6	7-15	16-26	27-39	40-55	56-68	69-79	80-88	89-95	96-00
10	1-6	7-14	15-24	25-36	37-50	51-64	65-76	77-86	87-94	95-00
11	1-5	6-12	13-21	22-32	33-46	47-61	62-75	76-86	87-94	95-00
12	1-5	6-11	12-19	20-29	30-42	43-58	59-73	74-84	85-93	94-00
13	1-4	5-10	11-17	18-26	27-38	39-55	56-71	72-83	84-93	94-00
14	1-4	5-9	10-16	17-24	25-35	36-51	52-69	70-82	83-93	94-00
15	1-3	4-8	9-15	16-22	23-32	33-47	48-66	67-80	81-92	93-00
16	1-3	4-7	8-13	14-20	21-29	30-43	44-63	64-78	79-91	92-00
17	1-3	4-7	8-12	13-18	19-26	27-39	40-55	56-76	77-90	91-00
18	1-2	3-5	6-10	11-16	17-23	24-35	36-50	51-72	73-89	90-00
19	1-2	3-4	5-8	9-13	14-20	21-31	32-45	46-68	69-87	88-00
20	1	2-3	4-6	7-11	12-17	18-27	28-40	41-61	62-85	86-00
21	1	2	3-5	6-9	10-14	15-23	24-35	36-56	57-82	83-00
22	1	2	3-4	5-7	8-11	12-19	20-30	31-50	51-78	79-00
23	-	1	2-3	4-5	6-8	9-16	17-26	27-45	46-71	72-00
24	-	-	1	2-3	4-5	6-12	13-22	23-40	41-66	67-00
25	-	-	-	1	2	3-9	10-18	19-36	37-61	62-00

Gear

Carry Capacity: _____

At Hand _____

On Belt _____

Slung _____

In Pack _____

Worn _____

In Boot _____

Appearance	
Sex	
Age	
Height	
Weight	
Eye Color	
Hair Color	
Hair Style	
Values	
Idolizes a	
Treasures a	
Key Feature	
Traits (2)	

Treasure	
Gold	
Silver	
Bronze (\$)	
Copper	
Other	

Goals	

Relationships	
Character	Relationship

Background	
Family Background	
Quirk	
Lifeline (5)	
Religious Lifeline (1)	