DODI PRINCEDO	Age Sex	XP for next Leve
Charisma Barter Adjustment Follower Recruitment Loyalty Constitution Hit Points Daily Travel Distance Dexterity AC	SAVING THROW Save Bonus Type: Type	Wastelander Avoid Death Save Surprise O O O O O
Ranged Attack Bonus Initiative Intelligence Technology Skill Medicine Skill Language Skill Strength Melee Attack Bonus Melee Damage Bonus Force Door Skill	ATTACK BONUS Base AB Ranged AB Melee AF ARMOR CLASS	Current HI
Force Door Survival Language Climbing OOOOOO OOO OOO Sleight Sneak Stealth of Hand Attack Search OOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOO	Melee Ranged Without Surprised Shield Weapon Initiative	O Standard Attack AB+0, AC+0 O Parry O AC+2 / O AC+4 O Press AB+2, AC-4 O Defensive AB-4, AC+2 Mod Damage Range
Medicine Tinkering Technology OOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOO		

Name: _____Player: __

Level

Current XP

Current HP

Class

SCRAP	
RARITIES	

ITEMS			
	1		
	2		
	3		
	4		
	5		
	6	+1	
	7	+1 Enc	
	8	Ö	
	9		
	10		
	11	+1	
	12	+1 Enc	
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	16	<u>+</u>	
	17	+1 Enc	
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	21	+1	
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	26	<u>±</u>	
	27	+1 Enc	
	28	ြ	
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KACAA	LANGUAGES		ANKNOMN		

ENCUMBRANCE O Character is wearing Medium Body Armor Character is wearing Heavy Body Armor O Character is carrying 6 or more different items overall O Character is carrying 11 or more different items overall O Character is carrying 16 or more different items overall O Character is carrying 21 or more different items overall OOOO Character is carrying an oversized item (1 point each) Running Points Encumbrance Combat Per Day Explore Per Turn Per Round Per Round 0-1 Unencumbered 120' 40' 120' 24 miles 2 90' 30' 90' 18 miles Lightly Encumbered 3 Heavily Encumbered 60' 20' 12 miles 60 4 Severely Encumbered 30' 10' 30 6 miles 5 Overencumbered 0 0 0 0

NON-ENCUMBERING EQUIPMENT			

COMPANIONS					
Name	Position	Class/Level	HP	Wage	Share
		_			

