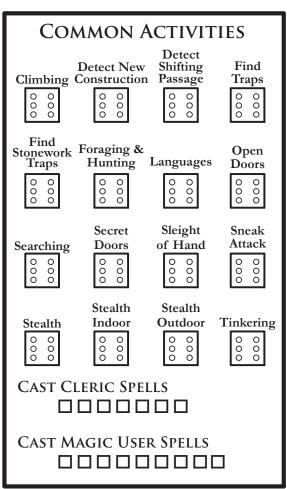
LAMENTATIONS of the FLAME PRINCESS

	01 :	MODIFIERS
SCORES	Charisma	Retainer Recruitment, Loyalty
	Constitution	Hit Points, Daily Travel Distance
	Dexterity	AC, Ranged AB, Initiative
	Intelligence	Saves vs MU Spells, Languages
	Strength	Melee AB, Open Doors
	Wisdom	Saves vs Cleric Spells



Name:Player:	
Class Level Alignmer Age Sex Current XP XP for next I	
Mobility Instant Area Spell-Like	lagic ells or mate polities
ATTACK BONUS Surprise Chance Base AB Melee AB Ranged AB Currer	
ARMOR CLASS O Standard Attack AB+0, AC+0 O Parry O AC+2 / O AC O Press AB+2, AC-4 O Defensive AB-4, AC+2	
Weapons	
Name AB Damage Range S M	L

	WE	EAPONS			
Name	AB	Damage	s	Range M	L
	RFT	TAINERS			
Name	Position	Class/Level	HP	Wage	Share

Retainers					
Name	Position	Class/Level	HP	Wage	Share

MONEY	GEA	иs	LANGUAGES
			Known Not Known
EQUIPMENT			
	1		
	2		
	3		ENCUMBRANCE
	4		ENCOMBIGANCE
	5		O Character is wearing Chain Armor OO Character is wearing Plate Armor
	6	<u>±</u>	O Character is carrying 6 or more different items overall
	7	Enc	O Character is carrying 11 or more different items overall O Character is carrying 16 or more different items overall
	8	lC	O Character is carrying 21 or more different items overall OOOO Character is carrying oversized items
	9		Points Encumbrance Explore Combat Running Per Day Per Turn Per Round Per Round
	10		0-1 Unencumbered 120' 40' 120' 24 miles
	11	<u>+</u>	2 Lightly Encumbered 90' 30' 90' 18 miles
	12	l Enc	3 Heavily Encumbered 60' 20' 60 12 miles 4 Severely Encumbered 30' 10' 30 6 miles
	13	nc	5 Overencumbered 0 0 0
	14		Non-Encumbering Equipment
	15		
	16	<u>+</u>	
	17	Enc	
	18		
	19		
	20		
	21	<u>+</u>	PROPERTIES
	22	Enc	Name Location Value
	23	, ,	
	24		
	25		
	26		Library Value Laboratory Value
	27		INVESTMENTS
	28		Name Type Value
	29		- JF - 1885
	30		
	31		