

— *Lamentations of the Flame Princess* —

Name: _____ Player: _____

Class	Level	Alignment
Age	Sex	Current XP
		XP for next Level

Charisma
☐ Retainer Recruitment
☐ Loyalty

Constitution
☐ Hit Points
☐ Daily Travel Distance

Dexterity
☐ AC, Ranged AB
☐ Initiative

Intelligence
☐ Saves vs Magic Effects
☐ Languages

Strength
☐ M  le AB
☐ Open Doors

Wisdom
☐ Saves vs Non-Magic
☐ Effects

Architecture ☐ Bushcraft ☐ Climbing ☐ Languages ☐

Open Doors ☐ Search ☐ Sleight of Hand ☐ Sneak Attack ☐

Stealth ☐ Tinkering ☐

SAVING THROWS				
Paralyze	Poison	Breath Weapon	Magical Device	Magic
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Mobility Hazards	Instant Death/KO Situations	Area Effects	Spell-Like Effects from Items	Spells or Innate Abilities

ATTACK BONUS			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Surprise Chance <input type="checkbox"/>
Base AB	M��le AB	Ranged AB	Max HP <input type="checkbox"/>
			Current HP <input type="checkbox"/>

ARMOR CLASS	
<input type="checkbox"/>	<input type="checkbox"/>
M��le	Ranged
<input type="checkbox"/>	<input type="checkbox"/>
Without Shield	Surprised

COMBAT OPTIONS
<ul style="list-style-type: none"> ● Standard Attack AB+0, AC+0 ● Parry <input type="checkbox"/> AC+2 / <input type="checkbox"/> AC+4 ○ Press AB+2, AC-4 ○ Defensive AB-4, AC+2

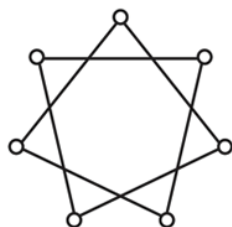
WEAPONS					
Name	AB	Damage	Range	S	M

BRICKER

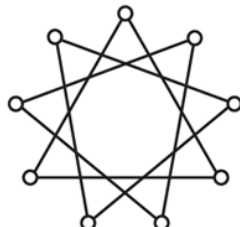
— Grimoir & Divine Powers —

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CLERIC
SPELL



MAGIC USER
SPELL



Maladies & Effects: