

# ZEALOT OF PYREMIUS

Name: \_\_\_\_\_

Spells per Level: 1\_\_\_\_ 2\_\_\_\_ 3\_\_\_\_ 4\_\_\_\_ 5\_\_\_\_ 6\_\_\_\_ 7\_\_\_\_

Player: \_\_\_\_\_

	Level 1	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Awaken	(ZG 103)	Necr	4 seg	5 ft/lvl	V, S, M	Instantaneous	1 creature	None	Necr
○○○○○	Bless	(PHB 253)	Conj/Sum	10 seg	60 yds	V, S, M	6 rnd	50 ft cu.	None	Dev
○○○○○	Call Upon Faith	(ZG 203)	Inv	1 seg	0	V, S, M	1 rnd	Caster	None	Sum
○○○○○	Ceremony	(PHB 253)	Inv	1 hour	Touch	V, S, M	Permanent	Special	Special	Dev
○○○○○	Chill Metal <sup>o</sup>	(PHB 279)	Alter	5 seg	40 yds	V, S, M	7 rnd	Special	Special	Fire
○○○○○	Combine	(PHB 254)	Evoc	10 seg	Touch	V, S	Special	Circle of Clerics	None	Dev
○○○○○	Consecrate Holy Symbol	(ZG 104)	Inv	5 seg	0	V, M	Permanent	Caster's Holy Symbol	None	Dev
○○○○○	Contact Home Gawd	(HJM 122)	Dev/Div	1 turn	Unlimited	V, S, M	1 week	Caster	None	Dev
○○○○○	Contaminate Water*	(HJM 122)	Dev/Div	1 turn	Unlimited	V, S, M	1 week	Caster	None	Dev
○○○○○	Curse <sup>o</sup>	(PHB 253)	Conj/Sum	10 seg	60 yds	V, S, M	6 rnd	50 ft cube	None	Dev
○○○○○	Detect Evil	(PHB 255)	Div	10 seg	0	V, S, M	1 turn + 5 rnd/level	10 ft x 120 yds	None	Dev
○○○○○	Detect Good*	(HJM 122)	Dev/Div	10 seg	240 yds	V, S, M	1 turn	1 star system	None	Div
○○○○○	Faerie Fire	(PHB 277)	Alter	4 seg	80 yds	V, M	4 rnd/level	10 sq. ft/level	None	Comb
○○○○○	Fire Trap	(PHB 279)	Abj/Evoc	1 turn	Touch	V, S, M	Until discharged	Object touched	½	Fire
○○○○○	Flame Blade	(PHB 279)	Evoc	4 seg	0	V, S, M	4 rnd + 1 rnd/2 levels	3 ft long blade	None	Fire
○○○○○	Heat Metal	(PHB 279)	Alter	5 seg	40 yds	V, S, M	7 rnd	Special	Special	Fire
○○○○○	Ignite	(ZG 109)	Alter	6 seg	5 yds + 1 yd/lvl	V, S, M	Instantaneous	Special	Special	Fire
○○○○○	Indulgence	(ZG 109)	Alter	10 seg	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Invisibility to Undead	(PHB 255)	Abj	4 seg	Touch	V, S, M	6 rnd	1 creature	Special	Necr
○○○○○	Know Direction	(ZG 110)	Div	1 seg	Touch	V, S, M	Instantaneous	Special	None	Div/Trav
○○○○○	Log of Everburning	(ZG 110)	Alter	3 seg	Touch	V, S	1 hour/level	Special	None	Fire
○○○○○	Magical Stone	(PHB 255)	Ench	4 seg	Touch	V, S, M	Special	3 pebbles	None	Comb
○○○○○	Produce Flame	(PHB 280)	Alter	5 seg	0	V, S	1 rnd/level	Special	None	Fire
○○○○○	Purify Food & Drink	(PHB 256)	Alter	10 seg	30 yds	V, S	Permanent	1 cubic ft/level in 10 square ft	None	Dev
○○○○○	Purify Water	(PHB 278)	Alter	10 seg	40 yds	V, S	Permanent	1 cu. ft/level	None	Dev
○○○○○	Putrify Food & Drink <sup>o</sup>	(PHB 256)	Alter	10 seg	30 yds	V, S	Permanent	1 cubic ft/level in 10 square ft	None	Dev
○○○○○	Shillelagh	(PHB 278)	Alter	2 seg	Touch	V, S, M	4 rnd + 1 rnd/level	1 oak club	None	Comb/Plant
○○○○○	Summon Divine Lackey	(ZG 114)	Conj/Sum	7 seg	0	V, S, M	1 hour/level	30 ft radius	None	Sum
○○○○○	Walking Corpse	(PHB 256)	Necr	1 turn	Touch	V, S	1 week/level	1 creature	None	Necr

	Level 2	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Aid	(PHB 256)	Necr/Conj	5 seg	Touch	V, S, M	1 rnd + 1 rnd/level	1 creature	None	Necr
○○○○○	Animated Corpse	(PHB 256)	Necr	1 turn	Touch	V, S	1 week/level	1 creature	None	Necr
○○○○○	Aura of Comfort	(ZG 103)	Evoc	2 seg	Touch	V, S	1 hour/level	Creature touched	None	Trav
○○○○○	Chant	(PHB 257)	Conj/Sum	5 seg	0	V, S	Time of chanting	30 ft radius	None	Comb
○○○○○	Conjure Demi-Elemental	(ZG 115)	Conj/Sum	7 seg	0	V, S, M	2 rnd/level	Special	None	Sum
○○○○○	Diminished Rite	(PHB 257)	Necr	10 seg	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Draw Upon Holy Might	(ZG 105)	Inv	2 seg	0	V, S, M	1 rnd/level	Caster	None	Sum
○○○○○	Durward's Discerning Eye	(WW 40)	Alter	3 seg	50 ft	V, S, M	1 turn/level	1 creature	None	Comb/Div
○○○○○	Durward's Paen of Prot. from Arc	(WW 40)	Alter	3 seg	50 ft	V, S, M	1 turn/level	1 creature	None	Comb/Div
○○○○○	Dust Devil	(PHB 257)	Conj/Sum	2 rds	30 yds	V, S	2 rnd/level	5 x 4 ft cone	None	Air/Sum
○○○○○	Eternal Flame	(ZG 116)	Inv	9 seg	Touch	V, S, M	5 years/level	up to 1 sq. foot	None	Fire
○○○○○	Flame Walk	(PHB 261)	Abj	5 seg	Touch	V, S, M	1 rnd + 1 rnd/level	Creature touched	None	Fire
○○○○○	Indulgence	(ZG 109)	Alter	10 seg	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Lighten Load	(ZG 110)	Alter	2 seg	30 yds	V, S, M	1 hour/level	10 ft cube	None	Trav
○○○○○	Pyrotechnics	(PHB 282)	Alter	6 seg	160 yds	V, S, M	Special	10 or 100 times fire source	Special	Fire
○○○○○	Spiritual Hammer	(PHB 259)	Inv	5 seg	10 yds/lvl	V, S, M	3 rnd + 1 rnd/level	Special	None	Comb
○○○○○	White Hot Metal	(PHB 283)	Alter	2 seg	10 yds	V, M	1 rnd/level	Up to 1 lb of metal	Special	Fire

# ZEALOT OF PYREMIUS

Level 3		Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Animate Dead	(PHB 260)	Necr	10 seg	10 yds	V, S, M	Permanent	Special	None	Necr
○○○○○	Cause Blindness or Deafness <sup>o</sup>	(PHB 261)	Abj	10 seg	Touch	V, S	Permanent	1 creature	Special	Necr
○○○○○	Cause Disease <sup>o</sup>	(PHB 261)	Abj	10 seg	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Create Campsite	(ZG 104)	Conj/Sum	3 seg	0	V, S, M	Special	50-ft radius	None	Trav
○○○○○	Cure Blindness or Deafness	(PHB 261)	Abj	10 seg	Touch	V, S	Permanent	1 creature	Special	Necr
○○○○○	Cure Disease	(PHB 261)	Abj	10 seg	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Feign Death	(PHB 261)	Necr	1/2 seg	Touch	V	1 turn + 1 rnd/level	Person touched	None	Necr
○○○○○	Helping Hand	(ZG 109)	Evoc	10 seg	Special	V, S	1 hour/level	Special	None	Trav
○○○○○	Indulgence	(ZG 109)	Alter	10 seg	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Lesser Reanimation	(PHB 262)	Necr	10 seg	Touch	V, S, M	Permanent	1 creature	None	Necr
○○○○○	Negative Plane Protection	(PHB 262)	Abj	10 seg	Touch	V, S	Special	1 creature	None	Necr/Ward
○○○○○	Prayer	(PHB 263)	Conj/Sum	6 seg	0	V, S, M	1 rnd/level	60 ft radius	None	Comb
○○○○○	Produce Fire	(PHB 285)	Alter	7 seg	40 yds	V, S, M	1 rnd	12 ft sq.	None	Fire
○○○○○	Quench Fire <sup>o</sup>	(PHB 285)	Alter	7 seg	40 yds	V, S, M	1 rnd	12 ft sq.	None	Fire
○○○○○	Surrogacy	(PF 64)	Alter/Ench	1 hour	Touch	V, S	Special	Two pixie fairies	None	Dev
○○○○○	Turn	(ZG 114)	Conj/Sum	8 seg	0	V, S, M	1 turn	Caster	None	Sum

Level 4		Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Abjure	(PHB 264)	Abj	10 seg	10 yds	V, S, M	Special	1 creature	Special	Sum
○○○○○	Animal Summoning I	(PHB 284)	Conj/Sum	7 seg	1 mi. rad.	V, S	Special	Special	None	Ani/Sum
○○○○○	Call Woodland Beings	(PHB 284)	Conj/Sum	Special	100 yds per level	V, S, M	Special	Special	Negates	Ani/Sum
○○○○○	Feign Life	(ZG 107)	Necr	6 rds	Touch	V, S, M	1 min/level	1 body	None	Necr
○○○○○	Flame Strike	(PHB 268)	Evoc	8 seg	60 yds	V, S, M	Instantaneous	5 ft x 30 ft column	½	Comb/Fire
○○○○○	Focus	(ZG 107)	Inv	1 day	10 ft	V, S, M	Special	Special	None	Dev
○○○○○	Indulgence	(ZG 109)	Alter	10 seg	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Join With Astral Traveler	(ZG 110)	Alter	1 turn	0	V, S	Special	Caster	None	Trav
○○○○○	Minor Raise Dead	(PHB 266)	Necr	1 turn	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Protection from Elementals	(ZG 116)	Abj	10 seg	0	V, S	2 rnd/level	10 ft radius.	None	Elemental
○○○○○	Spiritual Brigade	(ZG 113)	Inv	7 seg	10 yds + 1 yd/lvl	V, S, M	2 rnd + 1 rnd/level	5 ft x 10 ft line	None	Comb
○○○○○	Touch of Death	(PHB 267)	Necr	5 seg	Touch	V, S	Permanent	1 living creature	Negates	Necr
○○○○○	Wall of Fire	(PHB 289)	Conj/Sum	8 seg	80 yds	V, S, M	Special	Special	None	Fire

Level 5		Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Animal Summoning II	(PHB 286)	Conj/Sum	8 seg	60 yds/lvl	V, S	Special	Special	None	Ani/Sum
○○○○○	Atonement	(PHB 267)	Abj	1 turn	Touch	V, S, M	Permanent	1 person	None	Dev
○○○○○	Conjure Fire Elemental	(PHB 289)	Conj/Sum	6 rds	80 yds	V, S	1 turn/level	Special	None	Fire
○○○○○	Dismiss Fire Elemental <sup>o</sup>	(PHB 289)	Conj/Sum	6 rds	80 yds	V, S	1 turn/level	Special	None	Fire
○○○○○	Dispel Evil	(PHB 268)	Abj	10 seg	Touch	V, S, M	1 rnd/level	1 creature	Negates	Sum/Ward
○○○○○	Dispel Good <sup>o</sup>	(PHB 268)	Abj	10 seg	Touch	V, S, M	1 rnd/level	1 creature	Negates	Sum/Ward
○○○○○	Exorcism	(ZG 106)	Necr	7 seg	1 ft/lvl	V, S, M	Instantaneous	1 creature	Special	Necr
○○○○○	Fire Seeds	(PHB 289)	Conj	1 rnd	Touch	V, S, M	Special	Special	½	Fire
				per seed						
○○○○○	Indulgence	(ZG 109)	Alter	10 seg	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Insect Plague	(PHB 268)	Conj/Sum	1 turn	120 yds	V, S, M	2 rnd/level	180 ft x 60 ft cloud	None	Comb
○○○○○	Last Resort	(PF 64)	Alter/Ench	2 rds	Touch	V, S, M	Permanent	2 creatures of equal levels/HD	Negates	Necr
○○○○○	Lesser Reincarnation	(PHB 287)	Necr	1 turn	Touch	V, S	Permanent	1 person	None	Necr
○○○○○	Plane Shift	(PHB 269)	Alter	8 seg	Touch	V, S, M	Permanent	1 creature	Negates	Trav
○○○○○	Rain of Fire	(ZG 112)	Inv	9 seg	60 yds	V, S, M	1 segment	5 ft square/level	½	Comb/Fire
○○○○○	Raise Dead	(PHB 269)	Necr	10 seg	30 yds	V, S	Permanent	1 person	Special	Necr
○○○○○	Reattach Limb	(ZG 112)	Alter, Necr	1 turn	Touch	V, S, M	Permanent	1 creature	None	Necr
○○○○○	Slay Living <sup>o</sup>	(PHB 269)	Necr	10 seg	30 yds	V, S	Permanent	1 person	Special	Necr

# ZEALOT OF PYREMIUS

Casting										
	Level 6	Book	School	Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Aerial Servant	(PHB 270)	Conj/Sum	9 seg	10 yds	V, S	1 day/level	Special	None	Sum
○○○○○	Animal Summoning III	(PHB 289)	Conj/Sum	9 seg	100 yds per level	V, S	Special	Special	None	Ani/Sum
○○○○○	Animate Object	(PHB 270)	Alter	9 seg	30 yds	V, S	1 rnd/level	1 cubic ft/level	None	Cre/Sum
○○○○○	Attach Limb	(ZG 103)	Alter/Necr	1 turn	Touch	V, S, M	Permanent	1 creature	None	Necr
○○○○○	Conjure Animals	(PHB 271)	Conj/Sum	9 seg	30 yds	V, S	2 rnd/level	Special	None	Ani/Sum
○○○○○	Chariot of Sustarre	(PHB 292)	Evoc	1 turn	10 yds	V, S, M	12 hours	Special	None	Cre/Fire
○○○○○	Easy March	(ZG 106)	Inv	1 turn	50 ft	V, S, M	1 day/level	1 creature/level	None	Trav
○○○○○	Fire Quench°	(PHB 293)	Evoc	10 seg	160 yds	V, S	1 rnd	2-10 ft cubes/level	Special	Fire
○○○○○	Fire Storm	(PHB 293)	Evoc	10 seg	160 yds	V, S	1 rnd	2-10 ft cubes/level	½	Fire
○○○○○	Indulgence	(ZG 109)	Alter	10 seg	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Wall of Thorns	(PHB 290)	Conj/Sum	9 seg	80 yds	V, S	1 turn/level	1-10 ft cu./level	None	Plant/Sum
○○○○○	Weather Summoning	(PHB 291)	Conj/Sum	1 turn	0	V, S	Special	Special	None	Sum/Wx
○○○○○	Word of Recall	(PHB 272)	Alter	1 seg	0	V	Special	Caster	None	Sum

		Casting								
	Level 7	Book	School	Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Astral Spell	(PHB 272)	Alter	9 seg	Touch	V, S	Special	Special	None	Trav
○○○○○	Conjure Earth Elemental	(PHB 292)	Conj/Sum	1 turn	40 yds	V, S	1 turn/level	Special	None	Earth/Sum
○○○○○	Creeping Doom	(PHB 293)	Conj/Sum	10 seg	0	V, S	4 rnd/level	Special	None	Ani/Sum
○○○○○	Destruction°	(PHB 274)	Necr	1 turn	Touch	V, S, M	Permanent	1 creature	None	Necr
○○○○○	Dismiss Earth Elemental°	(PHB 292)	Conj/Sum	1 turn	40 yds	V, S	1 turn/level	Special	None	Earth/Sum
○○○○○	Energy Drain°	(PHB 274)	Necr	3 rds	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Exaction	(PHB 273)	Evoc/Alter	10 seg	10 yds	V, S, M	Special	1 creature	None	Charm/Sum
○○○○○	Finger of Death	(PHB 293)	Ench/Charm	5 seg	60 ft	V, S, M	Permanent	1 creature	Negates	Necr
○○○○○	Gate	(PHB 273)	Conj/Sum	5 seg	30 yds	V, S	Special	Special	None	Sum
○○○○○	Henley's Digit of Destruction	(I.C 36)	Inv	7 seg	10 ft + 1 ft/lvl	V, S, M	Instantaneous	1 creature	Special	Comb
○○○○○	Holy Word	(PHB 273)	Conj/Sum	1 seg	0	V	Special	30 ft radius	None	Comb
○○○○○	Regenerate	(PHB 274)	Necr	3 rds	Touch	V, S, M	Permanent	Creature touched	None	Necr
○○○○○	Reincarnate	(PHB 293)	Necr	1 turn	Touch	V, S	Permanent	1 person	None	Necr
○○○○○	Restoration	(PHB 274)	Necr	3 rds	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Resurrection	(PHB 274)	Necr	1 turn	Touch	V, S, M	Permanent	1 creature	None	Necr
○○○○○	Succor	(PHB 274)	Alter/Ench	1 day	Touch	V, S, M	Special	1 person	None	Sum
○○○○○	UnHoly Word°	(PHB 273)	Conj/Sum	1 seg	0	V	Special	30 ft radius	None	Comb
○○○○○	Wither	(PHB 274)	Necr	3 rds	Touch	V, S, M	Permanent	Creature touched	None	Necr