

DS TRANSMUTER

Name: _____

Spells: 1 _____ 2 _____ 3 _____ 4 _____ 5 _____ 6 _____ 7 _____ 8 _____ 9 _____

Player: _____

Level 1	Book	School	Casting Time	Range		Duration	Area of Effect	Save
000000 Affect Normal Fires ²	(PHB 175)	Alt	1 seg	5 yd/level	V,S,M	2 yds/level	10 ft radius	—
000000 Alarm	(PHB 175)	Abj/Evoc	1 rnd	10 yd	V,S,M	4 hours + ½ hour/level	Special	—
000000 Alter Self ¹	(PHB 187)	Alt	2 seg	0	V,S	3d4 rnd + 2 rnd/level	Caster	—
000000 Ariellene's Sprout Croft	(HJ-15 15)	Alt	1 turn	50 yd	V,S,M	Permanent	50 yd ² /level	—
000000 Armor	(PHB 175)	Conj	1 rnd	Touch	V,S,M	Special	1 creature	—
000000 Audible Glamer	(PHB 175)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	3 rnd/level	hearing range	Special
000000 Aura of Innocence	(PHB 175)	Ench/Charm	1 seg	1 yd/level	V,S,M	3 rnd/level	1 person	Neg.
000000 Bash Door	(PHB 175)	Evoc	1 seg	30 yd	V,S	Instantaneous	1 door	—
000000 Befriend	(PHB 176)	Ench/Charm	1 seg	0	V,S,M	1d4 rnd + 1 rnd/level	60 ft radius	Special
000000 Burning Hands ²	(PHB 176)	Alt	1 seg	5 ft	V,S	Instantaneous	5 ft, 120° arc	½
000000 Change Self	(PHB 176)	Ill/Phan	1 seg	0	V,S	2d6 rnd + 2 rnd/level	Caster	—
000000 Chaotic Transformation ¹	(SSG 93)	Alt	6 seg	Touch	V,S,M	Permanent	1 creature	Neg.
000000 Charm Person	(PHB 176)	Ench/Charm	1 seg	120 yd	V,S	Special	1 person	Neg.
000000 Cheetah Speed ¹	(PHB 187)	Alt	2 seg	Touch	V,S,M	3 rnd + 1 rnd/lv	1 creature/level	—
000000 Chromatic Orb ²	(PHB 177)	Alt/Evoc	1 seg	30 ft	V,S,M	Special	1 creature	Special
000000 Color Spray ²	(PHB 177)	Alt	1 seg	0	V,S,M	Instantaneous	5 x 20 x 20 ft wedge	Special
000000 Comprehend Languages ⁰²	(PHB 177)	Alt	1 rnd	Touch	V,S,M	5 rnd per level	Special	—
000000 Conjure Mount	(PHB 178)	Conj/Sum	1 turn	10 yd	V,S,M	2 hours + 1 hour/level	1 mount	—
000000 Continual Light ⁰¹	(PHB 188)	Alt	2 seg	60 yd	V,S	Permanent	60 ft radius	Special
000000 Copy	(SSG 94)	Evoc	1 rnd	Special	V,S,M	Instantaneous	1 object	Special
000000 Corpse Link	(HJ-20 19)	Alt	1 rnd	Touch	V,S	8 hours + 2 hours/level	1 clothed corpse	—
000000 Corpse Visage	(SSG 94)	Ill/Necr	1 rnd	Touch	V,S,M	1 rnd/level	1 creature	Neg.
000000 Create Obstacle	(BTS 23)	Conj	3 seg	100 ft + 10 ft/level	V,S,M	1 turn + 1 rnd/level	up to (1 ft./level) ³	—
000000 Dancing Lights ²	(PHB 178)	Alt	1 seg	40 yd + 10 yd/level	V,S,M	2 rnd/level	Special	—
000000 Darkness, 15' Radius ¹	(PHB 188)	Alt	2 seg	10 yd/level	V,S,M	1 turn + 1 rnd/level	15 ft radius	—
000000 Deeppockets ¹	(PHB 189)	Alt/Ench	1 turn	Touch	V,S,M	12 hours + 1 hour/level	1 garment	—
000000 Detect Disease	(SSG 96)	Div	1 seg	10 yd	V,S,M	1 rnd/level	1 creature or object	—
000000 Detect Illusion	(SSG 96)	Div	1 seg	Touch	V,S,M	3 rnd + 2 rnd/level	10 ft x 10 ft path/level	—
000000 Detect Magic	(PHB 178)	Div	1 seg	0	V,S	2 rnd/level	10 ft x 60 ft	—
000000 Detect Phase	(SSG 96)	Div	1 seg	0	V,S	2 rnd/level	10 x 60 ft path	—
000000 Detect Undead	(PHB 178)	Div/Necr	1 rnd	0	V,S,M	3 turns	60 ft+10 ft/level	—
000000 Divining Rod	(SSG 97)	Ench/Charm /Div	1 rnd	60 yd	V,S,M	1 rnd/level	Special	—
000000 Elenwyd's Majestic Bosom ¹	(SSG 98)	Alt	3 seg	Touch	V,S,M	Permanent	1 female biped	Neg.
000000 Elenwyd's Pout	(HJ-5 11)	Alt/Ench	2 seg	0	S,M	1 turn/level	Caster	—
000000 Elenwyd's Sultry Stare	(HJ-5 11)	Alt/Ill	1 seg	0	S	2 rnd/level	Caster	—
000000 Enlarge ⁰²	(PHB 178)	Alt	1 seg	5 yd/level	V,S,M	5 rnd/level	1 creature/object	Neg.
000000 Erase ²	(PHB 179)	Alt	1 seg	30 yd	V,S	Permanent	1 scroll or 2 pages	Special
000000 Evaporate ²	(SSG 99)	Alt	1 seg	30 yd	V,S,M	Instantaneous	5 ft ³ /level	Special
000000 Faerie Phantoms	(PHB 179)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	Special	1d6 phantoms/level	—
000000 Feather Fall ²	(PHB 179)	Alt	1 seg	10 yd/level	V	1 rnd/level	Special	—
000000 Find Familiar	(PHB 179)	Conj/Sum	2d12 hr	1 mile/level	V,S,M	Special	1 familiar	Special
000000 Fire Telekinesis ¹	(PHB 190)	Alt	2 seg	30 yd	V,S	2 rnd/level	Special	Special
000000 Fireball, Barrage ²	(PHB 180)	Alt	1 seg	50 yd + 10 yd/level	V,S,M	1 rnd/level	1+ creature in range	—
000000 Fireball, Sidewinder Factor 1	(PHB 180)	Evoc	1 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	½
000000 Firewater ²	(PHB 180)	Alt	1 seg	10 ft	V,S,M	1 rnd	1 pt. of water	—
000000 Flutter Soft ²	(PHB 180)	Alt	1 seg	60 ft	V,S,M	1 hour	1 creature	—
000000 Fog Cloud ¹	(PHB 191)	Alt	2 seg	10 yd	V,S	4 rnd + 1 rnd/level	Special	—
000000 Fog Vision	(PHB 180)	Div	1 seg	Touch	V,S,M	1 turn/level	1 person	—
000000 Fool's Gold ¹	(PHB 191)	Alt/Ill	1 rnd	10 yd	V,S,M	1 hour/level	10 in ³ /level	Special
000000 Fool's Silver	(HJ-20 19)	Ill	1 rnd	Touch	V,S,M	2 hours/level	27 in ³ /level	Special
000000 Freeze Water	(HJ-16 5)	Alt	5 seg	Touch	V,S,M	Special	6 in ³ /level	—
000000 Freeze Weapon	(HJ-16 6)	Alt	5 seg	30 ft	V,S,M	1 rnd/2 level	Special	Special
000000 Fustus's Mnemonic Enhancer ¹	(SSG 101)	Alt/Ench	1 turn	0	V,S,M	1 day	Caster	—
000000 Gabal's Magic Aura	(PHB 180)	Ill/Phan	1 rnd	Touch	V,S,M	1 day/level	Special	Special
000000 Galinor's Gender Reversal ¹	(SSG 102)	Alt	3 seg	5 ft/level	V,M	Permanent	1 creature	Neg.
000000 Gaze Reflection ²	(PHB 180)	Alt	1 seg	0	V,S	2 rnd + 1 rnd/level	Special	—
000000 Grease	(PHB 180)	Conj	1 seg	10 yd	V,S,M	3 rnd + 1 rnd/level	10 x 10 ft	Special
000000 Haarpang's Floating Cart	(PHB 181)	Evoc	1 seg	20 yd	V,S,M	6 hours + 1 hour/level	Special	—
000000 Hold Portal ²	(PHB 181)	Alt	1 seg	20 yd/level	V	1 rnd/level	20 ft ² /level	—
000000 Hypnotism	(PHB 181)	Ench/Charm	1 seg	5 yd	V,S	1 rnd + 1 rnd/level	30 ft cube	Neg.
000000 Icy Blast	(HJ-16 5)	Inv	1 seg	10 ft	V,S	Instantaneous	Caster	½
000000 Identify	(PHB 181)	Div	spec.	0	V,S,M	1 rnd/level	1 item/level	—
000000 Imaginary Friend	(SSG 105)	Ill/Phan	1 seg	0	V,S,M	2 rnd/level	Caster	—
000000 Irritation ¹	(PHB 192)	Alt	2 seg	10 yd/level	V,S,M	Special	Special	Neg.
000000 Jack Punch	(SSG 105)	Evoc	1 seg	5 yd/level	V,S	Instantaneous	1 creature	—
000000 Jump ²	(PHB 181)	Alt	1 seg	Touch	V,S,M	1d3 rnd + 1 rnd/level	1 creature	—

⁰Reversible spell

¹Class spell

²Can memorize 2 for 1

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Level 1 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ Kachirut's Exploding Palm	(SSG 106)	Evoc	1 seg	Touch	V,S	Instantaneous	1 target	1/2
□□□□ Knock ^{o1}	(PHB 192)	Alt	1 seg	60 yd	V	Special	10 ft ² /level	—
□□□□ Levitate ¹	(PHB 193)	Alt	2 seg	20 yd/level	V,S,M	1 turn/level	1 creature or object	Neg.
□□□□ Lightning Bug	(HJ-20 19)	Alt	1 rnd	0	V,S,M	5 rnd/level	10-ft radius	—
□□□□ Light ²	(PHB 182)	Alt	1 seg	60 yd	V,M	1 turn/level	20 ft radius	Special
□□□□ Magic Missile	(PHB 182)	Evoc	1 seg	60 yd + 10 yd/level	V,S	Instantaneous	1-5 targets/10 ft sq	—
□□□□ Magic Missile Reflection ¹	(SSG 107)	Abj/Alt	2 seg	Touch	V,S,M	2 rnd + 1 rnd/level	1 creature	—
□□□□ Magic Mouth ¹	(PHB 194)	Alt	2 seg	10 yd	V,S,M	Special	1 object	—
□□□□ Magic Shield	(PHB 182)	Evoc	1 seg	0	V,S	5 rnd/level	Special	—
□□□□ Magic Stone	(SSG 108)	Ench/Charm	4 seg	Touch	V,S,M	Special	3 pebbles	—
□□□□ Mask Spell	(HJ-20 14)	Abj/Ill	1 turn	0	V,S,M	3 months	1 spell	—
per page								
□□□□ Melt ²	(PHB 182)	Alt	1 seg	30 yd	V,S,M	1 rnd/level	Special	Special
□□□□ Mend ²	(PHB 182)	Alt	1 seg	30 yd	V,S,M	Permanent	1 object	—
□□□□ Merge Coin Pile ²	(PHB 182)	Alt	1 seg	10 yd	V,S,M	Permanent	10 ft x 10 ft area	Special
□□□□ Merge Pixie Dust	(PF 63)	Abjur/Alt	1 seg	10 yd	V,S	Permanent	10 ft. x 10 ft.	Neg.
□□□□ Message ²	(PHB 183)	Alt	1 seg	0	V,S,M	5 rnd/level	Special	—
□□□□ Metal Bug ²	(SSG 109)	Alt	1 seg	Touch	V,S,M	1 hour/level	Metal touched (4 lbs/level)	—
□□□□ Minor Sphere of Perturbation ²	(PHB 183)	Alt	1 seg	60 yd	V,M	1 turn/level	20 ft radius	Neg.
□□□□ Olfactory Illusion	(HJ-13 16)	Ill	1 seg	10 ft/level	V,S,M	1 turn/level	1000 ft ³ /level	Neg.
□□□□ Phantasmal Fireball	(PHB 183)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	Special
□□□□ Phantasmal Force	(PHB 183)	Ill/Phan	1 seg	60 yd + 10 yd/level	V,S,M	Special	Special	Special
□□□□ Phantom Armor ²	(PHB 183)	Alt/Ill	1 rnd	Touch	V,S,M	Special	1 person	—
□□□□ Pinpoint Familiar ^o	(WW 41)	Div	3 seg	0	V,S,M	1 rnd/level	20 yards/level	—
□□□□ Pool Gold ²	(PHB 183)	Alt	1 seg	20 ft	V,S,M	1 rnd	20 ft radius	Special
□□□□ Power Word: Cartwheel	(SSG 113)	Conj/Sum	1 seg	10 yd/level	V	1 rnd	1 creature	—
□□□□ Power Word: Moon	(SSG 114)	Conj/Sum	1 seg	5 yd/level	V	1 rnd	1 creature	—
□□□□ Power Word: Summersault	(SSG 115)	Conj/Sum	1 seg	10 yd/level	V	1 rnd	1 creature	—
□□□□ Precipitation ²	(PHB 183)	Alt	3 seg	10 ft./level	V,S,M	1 seg/level	Special	—
□□□□ Protective Amulet	(SSG 116)	Abj/Ench	1 hr	0	V,S,M	1 wk/level	1 piece of jewelry	—
□□□□ Push	(PHB 184)	Conj/Sum	1 seg	1 ft./level	V,S,M	Instantaneous	Special	Neg.
□□□□ Pyrotechnics ¹	(PHB 195)	Alt	2 seg	120 yd	V,S,M	Special	1 fire source	—
□□□□ Read Magic	(PHB 184)	Div	1 rnd	0	V,S,M	2 rnd/level	Special	—
□□□□ Remove Thirst ²	(SSG 117)	Alt/Ench /Charm	1 seg	Touch	V,S,M	Permanent	1 creature	—
□□□□ Resist Cold ²	(SSG 117)	Alt/Inv	3 seg	0	V,S,M	2 rnd/level	Caster	—
□□□□ Resist Fire ²	(SSG 117)	Alt	3 seg	0	V,S,M	2 rnd/level	Caster	—
□□□□ Rope Trick ¹	(PHB 195)	Alt	2 seg	Touch	V,S,M	2 turns/level	Special	—
□□□□ Run	(PHB 184)	Ench	1 rnd	Touch	V,S,M	5 to 8 hours	Special	—
□□□□ Shatter ¹	(PHB 196)	Alt	2 seg	30 yd + 10 yd/level	V,S,M	Instantaneous	3 ft radius	Neg.
□□□□ Shift Blame	(PHB 185)	Ench/Charm	1 seg	Touch	V,S,M	3 rnd/level	1 creature	Neg.
□□□□ Shocking Grasp ²	(PHB 185)	Alt	1 seg	Touch	V,S	Special	1 creature	—
□□□□ Sleep	(PHB 185)	Ench/Charm	1 seg	30 yd	V,S,M	5 rnd/level	Special	—
□□□□ Smell Immunity	(PHB 185)	Ill/Phan	1 seg	60 ft	V,S,M	1 turn/level	1 creature	Neg.
□□□□ Smoky Servant	(HJ-13 16)	Alt/Conj	1 seg	0	V,S,M	1hours/level	30 ft radius	—
□□□□ Spider Climb ²	(PHB 185)	Alt	1 seg	Touch	V,S,M	3 rnd + 1 rnd/level	1 creature	Neg.
□□□□ Spook	(PHB 185)	Ill/Phan	1 seg	30 ft	V,S	Special	1 creature	Neg.
□□□□ Strength ¹	(ZG 113)	Inv/Evoc	4 seg	Touch	V, S, M	3 rnds + 1 rnd/level	1 creature	—
□□□□ Tattoo of Shame ¹	(PHB 196)	Alt	1 rnd	Touch	V,S,M	Permanent	Up to 1 ft ²	Neg.
□□□□ Taunt	(PHB 185)	Ench	1 seg	60 yd	V,S,M	1 rnd	30 ft radius	Neg.
□□□□ Telepathic Mute ¹	(PHB 197)	Alt	2 seg	10 ft./level	V,S,M	2 rnd/level	1 creature	—
□□□□ Throw Voice	(PHB 186)	Ill/Phan	1 seg	10 yd/level	V,M	4 rnd + 1 rnd/level	1 creature or object	Neg.
□□□□ Unseen Servant	(PHB 186)	Conj/Sum	1 seg	0	V,S,M	4 hours + 1 hour/level	30 ft radius	—
□□□□ Vanishing Armor	(BTS 24)	Ill	3 seg	Touch	V,S	1 hour/level	1 suit of armor or outfit	Neg.
□□□□ Vocalize ¹	(SSG 123)	Alt	4 seg	Touch	S,M	5 rnd	1 creature	—
□□□□ Wall of Fog	(PHB 186)	Evoc	1 seg	30 yd	V,S,M	2d4 rnd + 1 rnd/level	Special	—
□□□□ Whispering Wind ¹	(PHB 197)	Alt/Phan	2 seg	1 mile/level	V,S	Special	2 ft radius	—
□□□□ White Hot Metal ¹	(PHB 197)	Alt	2 seg	10 ft	V,M	1 rnd/level	Up to 1 lb metal	Special
□□□□ Wizard Lock ¹	(PHB 198)	Alt	2 seg	Touch	V,S	Permanent	30 ft ² /level	—
□□□□ Wizard Mark ²	(PHB 186)	Alt	1 seg	Touch	V,S,M	Permanent	Up to 1 ft square	—
□□□□ Write	(PHB 186)	Evoc	1 rnd	0	V,S,M	1 hour/level	1 spell inscription	Special
□□□□ Wrygal's Delicious Deception	(PHB 186)	Ill/Phan	1 seg	100 ft	V,S,M	1 turn	60 yd radius	—
□□□□ Yudder's Whistle	(PHB 187)	Evoc	1 seg	5 yd rad/level	V,S,M	1 rnd/level	5 yd radius/level	Special

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Level 2	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ A Day in the Life ¹	(SSG 89)	Alt	3 seg	10 ft/level	V,S,M	24 hours	1 creature	Neg.
□□□□ Ajamar's Chaotic Summoning	(HJ-11 8)	Conj/Sum	3 seg	Special	V,S,M	2 rnd + 1 rnd/level	30 yd radius	Special
□□□□ Aname's Extra-Dimensional Mallet	(SSG 90)	Conj/Sum	2 seg	Special	V,S,M	1 rnd/level	Special	—
□□□□ Arinathor's Dark Limbs ¹	(SSG 91)	Alt	4 seg	Touch	V,S,M	Permanent	1 creature	Neg.

^oReversible spell

¹Class spell

²Can memorize 2 for 1

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Level 2 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Bind	(PHB 187)	Ench	2 seg	30 yd	V,S,M	1 rnd/level	50 ft + 5 ft/level	—
Blindness	(PHB 187)	Ill/Phan	2 seg	30 yd + 10 yd/level	V	Special	1 creature	Neg.
Blink ¹	(PHB 169)	Evoc	1/10 seg	1 ft/level	V,S	—	1 person	Special
Blur	(PHB 187)	Ill/Phan	2 seg	0	V,S	3 rnd + 1 rnd/level	Caster	—
Bob & Mooch's Leather Armor Repair	(HJ-14 3)	Alt	1 turn	Touch	V,S,M	Special	1 item	—
Chain of Fire	(PHB 187)	Evoc	2 seg	30 yd	V,S,M	Special	Special	—
Choke	(SSG 93)	Necr/Conj	2 seg	30 yd	V,S,M	1 rnd/level	1 creature	½
Cloud of Pummeling Fists	(PHB 188)	Evoc	2 seg	1 yd/level	V,S,M	2 rnd	10 ft radius	—
Cloudburst ¹	(PHB 199)	Alt	5 seg	10 ft./level	V,S,M	1 rnd	Special	Special
Continual Darkness ¹	(PHB 199)	Alt	3 seg	60 yd	V,M	Permanent	30 ft radius globe	Neg.
Create Greater Obstacle	(BTS 23)	Conj	3 seg	100 ft + 10 ft/level	V,S,M	1 turn + 1 rnd/level	Special	—
Dancing Shadows	(SSG 94)	Ill/Phan	2 seg	30 yd	V,S	2 rnd/level	30 ft cube	Neg.
Deafness	(PHB 188)	Ill/Phan	2 seg	60 yd	V,S,M	Special	1 creature	Neg.
Death Recall	(SSG 95)	Necr/Div	1 rnd	Touch	V,S,M	Special	1 corpse	—
Deepen Shadows	(SSG 95)	Ill/Phan	5 rd	Special	S	1 hour/level	One 10 x 10 ft area/level	—
Delude ¹	(PHB 199)	Alt	3 seg	0	V,S	1 turn/level	30 ft radius	Neg.
Detect Charm	(SSG 96)	Div	1 seg	0	V,S,M	1 turn	1 creature/round	Neg.
Detect Evil ^o	(PHB 189)	Div	2 seg	0	V,S	5 rnd/level	10 x 180 ft	—
Detect Invisibility	(PHB 189)	Div	2 seg	0	V,S,M	5 rnd/level	10 yds/level	—
Detect Life	(SSG 96)	Div	2 seg	10 ft/level	V,S,M	5 rnd	1 creature	—
Dispel Silence ¹	(SSG 97)	Abj/Alt	3 seg	0	S,M	1 rnd/level	10 ft radius sphere/level	—
Elenwyd's Coif	(HJ-5 12)	Alt	4 seg	Touch	V,S	1 day/level	1 creature's hair or fur	Neg.
ESP	(PHB 189)	Div	2 seg	0	V,S,M	1 rnd/level	5 yds/level	—
Explosive Runes ¹	(PHB 200)	Alt	3 seg	Touch	V,S	Special	10 ft radius	Special
Fascinate	(PHB 189)	Ill/Phan	2 seg	30 yd	V,S	Special	1 creature	Neg.
Find Traps	(SSG 100)	Div	4 seg	0	V,S,M	3 turns	10 ft x 30 yds	—
Fireball, Sidewinder Factor 2	(PHB 190)	Evoc	2 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	½
Fireball, Skipping Betty	(PHB 189)	Evoc	2 seg	1 mile	V,S,M	1 rnd/level	10 ft radius	½
Flaming Sphere	(PHB 191)	Evoc	2 seg	10 yd	V,S,M	1 rnd/level	3 ft radius	Neg.
Flock of Diving Ducks	(WW 40)	Evoc/Phan	2 seg	3 yd + 1 yd/level	V,S,M	1-3 rnd	20 foot radius	—
Fly ¹	(PHB 201)	Alt	3 seg	Touch	V,S,M	1 turn/level + 1d6 turns	1 creature	—
Forget	(PHB 191)	Ench/Charm	2 seg	30 yd	V,S	Permanent	Special	Neg.
Gandle's Feeble Trap	(PHB 191)	Ill/Phan	3 rd	Touch	V,S,M	Permanent	object touched	—
Gandle's Humble Hut ¹	(PHB 201)	Alt	3 seg	0	V,S,M	4 hours + 1 hour/level	15 ft diameter sphere	—
Glitterdust	(PHB 191)	Conj/Sum	2 seg	10 yd/level	V,S,M	Special	20 ft cube	Special
Grow ¹	(PHB 201)	Alt	3 seg	3 yd/level	V,S,M	Instantaneous	1 creature	Neg.
Gust of Wind ¹	(PHB 201)	Alt	3 seg	0	V,S,M	1 rnd	10 ft x 10 yds/level	—
Haste ¹	(PHB 201)	Alt	3 seg	60 yd	V,S,M	3 rnd + 1 rnd/level	Special	—
Heat Seeking Fist of Thunder	(PHB 191)	Evoc	2 seg	100 ft	V,S,M	Instantaneous	30 ft cube	½
Hypnotic Pattern	(PHB 192)	Ill/Phan	2 seg	30 yd	S,M	Special	30 ft cube	Neg.
Ice Knife	(SSG 104)	Evoc	1 rnd	Special	V,S,M	Instantaneous	Special	Neg.
Improved Phantasmal Force	(PHB 192)	Ill/Phan	2 seg	60 yd + 10 yd/level	V,S,M	Special	Special	Special
Infravision ¹	(PHB 202)	Alt	1 rnd	Touch	V,S,M	2 hours + 1 hour/level	1 creature	—
Invisibility	(PHB 192)	Ill/Phan	2 seg	Touch	V,S,M	Special	1 creature	—
Item ¹	(PHB 202)	Alt	3 seg	Touch	V,S,M	4 hours/level	2 ft ³ /level	Special
Kachirut's Kinetic Strike	(SSG 106)	Evoc	2 seg	3 yd/level	V,S	Instantaneous	1 target	½
Know Alignment	(PHB 193)	Div	1 rnd	10 yd	V,S	1 rnd/level	Special	Neg.
Locate Object ^o	(PHB 193)	Div	2 seg	0	V,S,M	1 rnd/level	20 yds/level	—
Locate Portal	(HJM 121)	Div	1 turn	Special	V,S,M	1 rnd	Special	—
Magic Missile of Skewering	(PHB 193)	Evoc	2 seg	60 ft. + 10 ft./level	V,S	Instantaneous	Special	—
Magic Missile, Sidewinder	(SSG 107)	Evoc	2 seg	60 yd + 10 yd/level	V,S	Instantaneous	1-8 targets in a 50 ft square	—
Mericutyn's Grotesquely ¹ Distended Nose	(SSG 109)	Alt	3 seg	10 ft/level	S,M	Permanent	1 creature	Neg.
Mirror Image	(PHB 194)	Ill/Phan	2 seg	0	V,S	3 rnd/level	6 ft radius	—
Misdirection	(PHB 194)	Ill/Phan	2 seg	30 yd	V,S	8 hours	1 creature or object	Neg.
Morton's Minute Meteors ¹	(SSG 110)	Alt/Evoc	3 seg	70 yd + 10 yd/level	V,S,M	Special	1 target/meteor	—
Munz's Bolt of Acid	(PHB 194)	Conj	2 seg	180 yd	V,S,M	Special	1 target	Special
Murgain's Muster Strength	(PHB 194)	Ench/Charm	2 seg	Touch	V,S	Permanent	1 creature	Neg.
Phantom Wind ¹	(PHB 204)	Alt/Phan	3 seg	1 rnd./level	V,S	1 rnd/level	1 ft broad path	—
Polymorph to Amphibian ¹	(PHB 204)	Alt	3 seg	5 ft./level	V,S,M	Permanent	1 creature	Neg.
Polymorph to Insect ¹	(SSG 112)	Alt	3 seg	5 ft/level	V,S,M	Permanent	1 creature	Neg.
Polymorph to Primate ¹	(PHB 204)	Alt	3 seg	5 ft./level	V,S,M	Permanent	1 creature	Neg.
Power Word: Belch	(SSG 113)	Conj/Sum	1 seg	10 yd/level	V	1 rnd	1 creature	—
Power Word: Detect	(SSG 114)	Conj/Sum	1 seg	0	V	2 rnd/level	60 yd wedge	—
Power Word: Light	(SSG 114)	Conj/Sum	1 seg	5 yd	V	Instantaneous	1 small object	—
Premonition	(PHB 194)	Div	2 seg	Touch	V,S,M	2 rnd/level	1 creature	Special
Proadus' Uncontrollable Fit of Laughter	(PHB 239)	Conj/Sum	7 seg	10 yd	V,S	1 turn/level	Special	Special
Ray of Enfeeblement	(PHB 195)	Ench/Charm	2 seg	10 yd + 5 yd/level	V,S	1 rnd/level	1 creature	Neg.
Reveal Secret Portal	(PHB 195)	Div	2 seg	0	V,S,M	5 rnd/level	10 yds/level	—

^oReversible spell

¹Class spell

²Can memorize 2 for 1

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Level 2 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Runes of Eyeball Implosion ¹	(PHB 205)	Alt	3 seg	Touch	V,S	Special	1 creature	—
Scare	(PHB 196)	Ench/Charm	2 seg	30 yd + 10 yd/level	V,S,M	1d4 rnd + 1 rnd/level	15 ft radius	Special
Secret Page ¹	(PHB 205)	Alt	1 turn	Touch	V,S,M	Special	1 page/2 ft square	—
Shield Screen	(SSG 119)	Evoc	2 seg	0	V,S	3 rnd/level	Special	—
Slow ¹	(PHB 259)	Necr	1 seg	Touch	V, S, M	1 hour/level	1 creature	—
Smoke Screen	(HJ-13 16)	Alt	2 seg	5 ft./level	V,S,M	2 rnd/level	1000 ft ³ /level	—
Spider Charm	(ATG 95)	Ench/Charm	5 seg	30 yd	V,S	Special	30 ft cube	—
Stinking Cloud	(PHB 196)	Evoc	2 seg	30 yd	V,S,M	1 rnd/level	20 ft cube	Special
Summon Swarm	(PHB 196)	Conj/Sum	2 seg	60 yd	V,S,M	Special	10 ft cube	Neg.
Tongues ^{o1}	(PHB 206)	Alt	3 seg	0	V,M	1 rnd/level	30 ft radius	—
Total Control	(PHB 197)	Ench/Charm	2 seg	10 yd/level	V	2 rnd/level	1 creature	Neg.
Transmute Wood to Steel ¹	(SSG 121)	Alt	6 seg	5 ft/level	V,S,M	Permanent	5 lbs of wood/level	—
Water Breathing ^{o1}	(PHB 206)	Alt	5 seg	Touch	V,S,M	6 turns/level	1 creature	—
Web	(PHB 197)	Evoc	2 seg	5 yd/level	V,S,M	2 turns/level	8,000 ft ³	Special
Whip	(PHB 197)	Evoc	2 seg	1 ft.	V,S,M	1 rnd/level	Special	Special
Wind Wall ¹	(PHB 207)	Alt	3 seg	10 yd/level	V,S,M	1 rnd/level	Special	Special
Wraithform ¹	(PHB 207)	Alt/Ill	1 seg	0	S,M	2 rnd/level	Caster	—
Zargosa's Flaming ¹	(PHB 207)	Evoc/Alt	3 seg	70 yd/ + 10 yd/level	V,S,M	Special	1 target/meteor	—
Spheres of Torment								
Zed's Crystal Dagger	(SSG 126)	Conj/Evoc	2 seg	0	V,S,M	2 rnd + 1 rnd/level	Summons 1 dagger	—

Level 3	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Ajamar's Greater Swarm	(HJ-11 8)	Conj/Sum	2 seg	Special	V,S,M	Special	30 ft cube	Neg.
Ariellene's Sprout Field	(HJ-15 15)	Alt	1 turn	500 yd	V,S,M	Permanent	10,000 yd ² /level	—
Bash Face	(PHB 198)	Evoc	3 seg	10 ft. + 1 ft./level	V,S,M	Instantaneous	1 target	—
Bob & Mooch's Armor Repair	(HJ-14 3)	Alt	1 turn	Touch	V,S,M	Until dispelled	1 item	—
Bone Club	(SSG 92)	Necr/Ench	1 rnd	0	V,M	1 rnd/level	1 bone	—
Carter's Energy Conservation	(ATG 94)	Alt	3 seg	0	V,S,M	1 hour/level	20 yds	—
Chill Fire	(HJM 121)	Alt	2 seg	10 yd	V,S,M	1 turn/level	40 yd radius	Special
Clairaudience	(PHB 198)	Div	3 seg	Unlimited	V,S,M	1 rnd/level	60 ft radius	—
Clairvoyance	(PHB 199)	Div	3 seg	Unlimited	V,S,M	1 rnd/level	line of sight	—
Close Portal ¹	(PHB 207)	Alt	4 seg	120 ft	V,S	1 rnd/level	1 creature	Neg.
Delay Death	(SSG 95)	Necr/Ench	1 rnd	30 yd	V,S,M	1 turn/level	1 creature	—
Dimension Door ¹	(PHB 208)	Alt	1 seg	0	V	Instantaneous	Caster	—
Elenwyd's Flawless Smile	(HJ-5 12)	Alt	1 seg	Touch	V,S,M	Permenant	1 person	Neg.
Elenwyd's Wondrous Gown	(HJ-5 12)	Alt/Conj	6 seg	5 ft./level	V,M	3 day/level	Special	—
Emergency Teleport at Random ¹	(PHB 209)	Alt	1 rnd	0	V	Instantaneous	Caster	—
Empathic Link	(SSG 98)	Ench/Charm	3 seg	10 yd/level	V,S	5 rnd/level	1 creature	Special
Enhance Rating ^o	(HJM 121)	Alt	3 seg	10 yd	V,S,M	1d4 + 1rnd/level	1 individual using a HackJammer Helmet	—
Extension I ¹	(PHB 209)	Alt	2 seg	0	V	Special	Special	—
Fire Shield ¹	(PHB 210)	Evoc/Alt	4 seg	0	V,S,M	2 rnd + 1 rnd/level	Caster	—
Fireball	(PHB 200)	Evoc	3 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
Fireball, Scatter-Blast	(PHB 200)	Evoc	3 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	1d6 10 ft radius sphere	½
Fireball, Sidewinder Factor 3	(PHB 200)	Evoc	3 seg	1 mile max.	V,S,M	1 rnd/level	10 ft radius	½
Flame Arrow	(PHB 201)	Conj/Sum	3 seg	30 yd + 10 yd/level	V,S,M	1 rnd	Special	—
Flying Familiar ¹	(SSG 101)	Alt	2 rd	Touch	V,S,M	Permanent	1 familiar	—
Glyph of Ice	(SSG 102)	Abj/Evoc	spec.	Touch	V,S,M	Special	Special	Special
Glyph of Sniping	(SSG 103)	Abj/Evoc	spec.	Touch	V,S,M	Special	Special	½
Haarpang's Magnificent ¹ Sphere of Resiliency	(PHB 211)	Alt/Evoc	4 seg	20 yd	V,S,M	1 rnd/level	1 ft diameter/level	Neg.
Haarpang's Memory Kick ¹	(PHB 211)	Alt	1 turn	0	V,S,M	1 day	Caster	—
Hold Person	(PHB 201)	Ench/Charm	3 seg	120 yd	V,S,M	2 rnd/level	Special	Neg.
Hurl Animal ¹	(PHB 212)	Alt	4 seg	10 yd/level	V,S,M	Instantaneous	10 yds/level	Neg.
Icy Sphere	(HJ-16 5)	Evoc	5 seg	10 yd/level	V,S,M	1 rnd/2 level	10 yds/level	½
Illusionary Script	(PHB 202)	Ill/Phan	spec.	Touch	V,S,M	1 day/level	script reader	Special
Invisibility, 10' Radius	(PHB 202)	Ill/Phan	3 seg	Touch	V,S,M	Special	10 ft radius	Special
Lightning Bolt	(PHB 202)	Evoc	3 seg	40 yd + 10 yd/level	V,S,M	Instantaneous	Special	½
Lizenz's Dark Wings	(PF 63)	Alt	4 seg	Touch	V,S,M	Permanent	1 creature	Neg.
Massmorph ¹	(PHB 212)	Alt	4 seg	10 yd/level	V,S,M	Special	10 ft cube/level	—
Material	(PHB 203)	Evoc/Conj	1 rnd	1 ft.	V,S	Permanent	1 ft ³ /level	—
Mergenszer's Spectral Watch Duck	(WW 41)	Conj/Sum	4 seg	20 yd	V,S,M	Special	Special	—
Monster Summoning I	(PHB 203)	Conj/Sum	3 seg	Special	V,S,M	2 rnd + 1 rnd level	30 yd radius	—
No Fear	(PHB 203)	Ench/Charm	3 seg	10 yd/level	V	2 rnd/level	10 ft radius	Special
Paralyzation	(PHB 203)	Ill/Phan	3 seg	10 ft./level	V,S	Special	20 ft x 20 ft area	Neg.
Perceived Malignment	(PHB 204)	Ench/Charm	3 seg	50 ft	V	Special	1 creature	Special
Perpetual Shocking Grasp ¹	(PHB 213)	Alt	4 seg	Touch	V,S,M	Permanent	Special	—

^oReversible spell

¹Class spell

²Can memorize 2 for 1

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Level 3 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Phantom Steed	(PHB 204)	Conj/Phan	1 turn	Touch	V,S	1 hour/level	Special	—
Pixie Wings ¹	(SSG 111)	Alt	4 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
Plant Growth ¹	(PHB 214)	Alt	4 seg	10 yd/level	V,S	Permanent	100 ft sq/level	—
Polymorph Other ¹	(PHB 214)	Alt	4 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
Polymorph Self ¹	(PHB 214)	Alt	4 seg	0	V	2 turns/level	Caster	—
Porpher's Game Call Spell	(PEG 39)	Sum	1 rnd	10 ft	V,S,M	Special	Special	—
Power Word: Attack	(SSG 112)	Conj/Sum	1 seg	5 yd/2 level	V	1-3 rnd	1 creature	—
Power Word: Burn	(SSG 113)	Conj/Sum	1 seg	5 yd/2 level	V	Special	1 creature or	—
Power Word: Chill	(SSG 113)	Conj/Sum	1 seg	5 yd/level	V	Instantaneous	1 creature	—
Preemptive Strike	(PHB 204)	Evoc	1 rnd	Caster	V,S,M	1 hour/level	5 ft radius	½
Rainbow Pattern ¹	(PHB 269)	Evoc/Alt	1 rd/lvl	7 seg	120 yds	V, S, M	Special	—
Rodnard's Red Letter Rejoinder	(WW 42)	Conj/Sum	4 seg	5 yd	V,S,M	Special	1 sigil	Special
Runes of Instantaneous Esophoria	(WW 43)	Alt	4 seg	Touch	V,S	Special	1 creature	—
Selective Invisibility	(POS 41)	Ill	3 seg	Caster	V,S	24 hours	Caster	Special
Sepia Snake Sigil	(PHB 205)	Conj/Sum	3 seg	5 yd	V,S,M	Special	1 sigil	—
Sligglelisp's Noxious Depilatory Cloud	(WDM 38)	Evoc	4 seg	15 yd	V,S,M	2 rnd + 1 rnd/level	40 x 20 x 20 cloud	Neg.
Smoke Bomb	(HJ-13 16)	Alt/Evoc	3 seg	30 ft	V,S,M	Instantaneous	Special	—
Smoke Signals	(HJ-13 16)	Alt	1 seg	5 ft	V,S,M	1 hour/level	1 phrase	—
Smoke Visions	(HJ-13 16)	Alt/Div	3 seg	5 ft	V,S,M	1 turn	5'x5'x1'	—
Snarcher's Multi-Missile	(WW 43)	Alt	5 seg	25 yd + 5 yd/level	V,S,M	Instantaneous	1-5 targets in a 10 ft square	—
Smoke Volley								
Solid Fog ¹	(PHB 215)	Alt	4 seg	30 yd	V,S,M	2d4 rnd + 1 rnd/level	20 x 10 x 10 ft	—
Spectral Force	(PHB 206)	Ill/Phan	3 seg	60 yd + 1 yd/level	V,S	Special	Special	Special
Spyware	(HJ-20 15)	Evoc	1 rnd	Touch	S,M	Permanent	1 spellbook	Special
Stone Passage ¹	(PHB 215)	Alt	4 seg	Touch	V,S	1 turn	1 creature	—
Stoneskin ¹	(PHB 216)	Alt	1 seg	Touch	V,S,M	Special	1 creature	—
Suggestion	(PHB 206)	Ench/Charm	3 seg	30 yd	V,M	1 hour + 1 hours/level	1 creature	Neg.
Sure Grip Snare	(PHB 206)	Evoc	1 rnd	10 ft	V,S,M	1 hour/level	Special	Neg.
Tusks of the Oliphant ¹	(SSG 122)	Alt	8 seg	10 yd/level	V,S,M	Permanent	1 creature	Neg.
Ultravision ¹	(PHB 216)	Alt	4 seg	Touch	V,S,M	6 turns + 6 turns/level	1 creature	—
Vacancy ¹	(PHB 216)	Alt/Ill/Phan	4 seg	10 yd/level	V,S,M	1 hour/level	10 ft radius/level	—
Wall of Water	(SSG 123)	Evoc	3 seg	30 yd	V,S,M	Special	Special	—
Wizard Eye ¹	(PHB 217)	Alt	1 turn	0	V,S,M	1 rnd/level	Special	—
Yargrove's Eidolon	(SSG 126)	Ench/Charm	5 seg	Touch	V,S,M	Permanent	1 golem	—
Zargosa's Lodge of Protection ¹	(PHB 217)	Alt/Ench	4 turn	20 yd	V,S,M	1d4 + 1 hour + 1 hour/level	30 ft²/level	—
Zed's Crystal Dirk	(SSG 126)	Conj/Evoc	3 seg	0	V,S,M	3 rnd + 1 rnd/level	Summons 1 dirk	—

Level 4	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Airy Water ¹	(PHB 218)	Alt	5 seg	0	V,S,M	1 turn/level	Special	—
Ajamar's Demonic Enchantment	(HJ-11 8)	Conj/Sum	4 seg	Special	V,S,M	Special	Caster	—
Animal Growth ⁰¹	(PHB 218)	Alt	5 seg	60 yd	V,S,M	1 rnd/level	Special	—
Arbraxious's Hyper Evolution	(SSG 90)	Alt	4 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
Arbraxious's Levitation	(SSG 91)	Alt	5 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
Avoidance ⁰¹	(PHB 218)	Abj/Alt	5 seg	10 yd	V,S,M	Special	Up to 3 ft cube	Special
Breed Fusion ¹	(SSG 93)	Alt	2 day	Special	V,S,M	Instantaneous	2 creature	Neg.
Centaur's Gift, The ¹	(SSG 93)	Alt	5 seg	10 yd/level	V,S,M	Permanent	1 creature	Neg.
Charm Monster	(PHB 207)	Ench/Charm	4 seg	60 yd	V,S	Special	Special	Neg.
Confusion	(PHB 208)	Ench/Charm	4 seg	120 yd	V,S,M	2 rnd + 1 rnd/level	Up to 60 ft cube	Special
Delayed Magic Missile	(SSG 96)	Evoc	1 seg	80 yd + 10 yd/level	V,S	1 rnd/level	1 creature	Special
Demi-Smoke Monsters	(HJ-13 15)	Ill/Phan	4 seg	15 ft	V,S,M	1 turn/level	20 ft³	Special
Detect Lie	(SSG 96)	Div	2 seg	10 ft/level	V,S,M	5 rnd	1 creature	—
Detect Srying	(PHB 208)	Div	3 seg	0	V,S,M	1d6 turns + 1 turn/level	120 ft radius	Special
Dig	(PHB 208)	Evoc	4 seg	30 yd	V,S,M	1 rnd/level	5 ft cube/level	Special
Dispel Exhaustion	(PHB 208)	Ill/Phan	4 seg	Touch	V,S	3 turns/level	1 to 4 persons	—
Distance Distortion ¹	(PHB 220)	Alt	5 seg	10 yd/level	V,S,M	2 turns/level	10 ft cube/level	—
Divination Enhancement	(SSG 97)	Div	4 seg	0	V,S	2 turns + 2 rnd/level	Caster	—
Drayton's Hidden Stash ¹	(PHB 221)	Alt/Conj/Sum	1 turn	Special	V,S,M	60 day	1 chest: 2x2x3 ft	—
Duplicate	(SSG 98)	Conj/Sum	1 rnd	Touch	S,M	1 hour/level	1 object	—
Elenwyd's Charm of Virility	(HJ-5 12)	Alt	4 seg	Touch	V,S,M	3 day/level	1 male biped	Neg.
Elenwyd's Miracle Diet	(HJ-5 12)	Alt/Necr	5 seg	Touch	S,M	Permanent	1 overweight person	Neg.
Emotion	(PHB 209)	Ench/Charm	4 seg	10 yd/level	V,S	Special	20 ft cube	Neg.
Enchanted Weapon	(PHB 209)	Ench	1 turn	Touch	V,S,M	5 rnd/level	Weapon(s) touched	—
Exploding Glyph	(SSG 99)	Abj/Evoc	spec.	Touch	V,S,M	Special	Special	½
Extension II ¹	(PHB 221)	Alt	4 seg	0	V	Special	Special	—
Fabricate ¹	(PHB 222)	Ench/Alt	spec.	5 yd/level	V,S,M	Permanent	1 yd³/level	—
Fear	(PHB 209)	Ill/Phan	4 seg	0	V,S,M	Special	60 ft cone	Neg.

⁰Reversible spell

¹Class spell

²Can memorize 2 for 1

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Level 4 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Find Treasure	(SSG 100)	Div	4 seg	60 yd + 10 yd/level	V,S,M	2 rnd/level	10 ft wide path	—
Fire Charm	(PHB 210)	Ench/Charm	4 seg	10 yd	V,S,M	2 rnd/level	15 ft radius	Neg.
Fire Trap	(PHB 210)	Abj/Evoc	1 turn	Touch	V,S,M	Special	Object touched	½
Fireball, Land Scraper	(PHB 210)	Evoc	4 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	Special	½
Fireball, Sidewinder Factor 4	(PHB 210)	Evoc	4 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	½
Fireball, Volley	(PHB 210)	Evoc	4 seg	10 yd + 10 yd/level	V,S,M	Special	10 ft radius	½
Force Grenade	(SSG 101)	Evoc	1 seg	Touch	V,S,M	1 rnd/level	1 stone	½
Fumble	(PHB 211)	Ench/Charm	4 seg	10 yd/level	V,S,M	1 rnd/level	30 ft cube	Special
Hallucinatory Terrain	(PHB 211)	Ill/Phan	1 turn	20 yd/level	V,S,M	1 hour/level	10 yds/level cube	—
Hiamohr's Unfortunate Incident ¹	(SSG 103)	Alt	4 seg	Special	V,S,M	Permanent	Cone 30 yds + 10 yds/level	Neg.
Ice Storm	(PHB 212)	Evoc	4 seg	10 yd/level	V,S,M	Special	20 or 40 ft radius	—
Illusinary Wall	(PHB 212)	Ill/Phan	4 seg	30 yd	V,S	Permanent	1x10x10 ft	—
Improved Invisibility	(PHB 212)	Ill/Phan	4 seg	Touch	V,S	4 rnd + 1 rnd/level	1 creature	—
Improved Selective Invisibility	(POS 41)	Ill	4 seg	Caster	V,S	24 hours	Caster	Special
Jorrel's Private Sanctum ¹	(SSG 106)	Abj/Alt	2 turn	0	V,S,M	1 hour/level	1 room	—
Mage Lock	(PHB 212)	Ench/Charm	1 turn	Touch	V,S,M	Permanent	1 item	—
Magic Mirror	(PHB 212)	Ench/Div	1 hr	Touch	V,S,M	1 rnd/level	Special	—
Manor's Mindsight ¹	(SSG 108)	Alt/Div	6 seg	0	V,S,M	5 rnd/level	20 ft + 5 ft/level	—
Minor Creation	(PHB 212)	Ill/Phan	1 turn	Touch	V,S,M	1 hour/level	1 ft ³ /level	—
Mist of Corraling	(PHB 213)	Evoc	1 rnd	10 ft./level	V,S,M	1 turn + 1 rnd/level	Special	—
Monster Summoning II	(PHB 213)	Conj/Sum	4 seg	Special	V,S,M	3 rnd + 1 rnd/level	40 yd radius	—
Mulderi's Climbing Claws	(SSG 110)	Alt	3 seg	10 ft/level	V,S,M	Permanent	1 creature	Neg.
Omen	(SSG 111)	Div	5 rd	0	V,S	Special	Special	—
Phantasmal Killer	(PHB 213)	Ill/Phan	4 seg	5 yd/level	V,S,M	1 rnd/level	1 creature	Special
Polymorph Plant to Mammal ¹	(SSG 112)	Alt	8 seg	Touch	V,S,M	Permanent	1 Plant	Neg.
Power Word: Anosmitize	(SSG 112)	Conj/Sum	1 seg	10 yd/level	V	1 rnd/level	1 or more creature	—
Power Word: Freeze	(SSG 114)	Conj/Sum	1 seg	5 yd/level	V	1 rnd/level	1 creature or 10 ft x 10 ft x 10 ft cube of matter	—
Power Word: Slow	(SSG 115)	Conj/Sum	1 seg	5 yd/level	V	1 rnd/level	1 or more creature	—
Segwick's Tool Box	(SSG 118)	Conj/Sum	1 rnd	0	V,S,M	1 turn/level	Special	—
Shadow Monsters	(PHB 215)	Ill/Phan	4 seg	30 yd	V,S	1 rnd/level	20 ft cube	Special
Shout	(PHB 215)	Evoc	1 seg	0	V,M	Instantaneous	10 x 30 ft cone	Special
Silver Globes	(SSG 119)	Evoc/Conj/Sum	1 seg	3 ft/level	V,S	Instantaneous	30 ft radius	Special
Sliggenderlisp's Particularly Noxious Depilatory Cloud	(WDM 39)	Evoc	4 seg	15 yd + 1 yd/level	V,S,M	2 rnd + 1 rnd/level	40 x 20 x 20 cloud	Neg.
Smoke Signals, Greater	(HJ-13 15)	Alt	4 seg	100 ft/level	V,S,M	1 rnd/level	1 phrase	—
Stirling Oration	(PHB 215)	Ench/Charm	1 rnd	0	V	1 turn + 1 rnd/level	20 ft radius/level	—
Stone Shape ¹	(PHB 283)	Alt	1 rd	Touch	V,S,M	Permanent	9 cu. ft+1 ft/level	—
Stones to Spiders	(ATG 95)	Alt	7 seg	30 yd	V,S,M	2 rnd/level	1d4 stones + 1 stone/level in a 10 ft cube	—
Telekinesis ¹	(PHB 224)	Alt	5 seg	10 yd/level	V,S	Special	10 yds/level	Neg.
Teleport ¹	(PHB 240)	Alt	1 seg	Touch	V	Instantaneous	Special	—
Toxic Web	(ATG 94)	Evoc	4 seg	5 yd/level	V,S,M	2 turns/level	6,000 ft ³	Special
Transmute Stone to Mud ⁰¹	(PHB 225)	Alt	5 seg	10 yd/level	V,S,M	Special	20 ft cube/level	—
Unseen Repair Crew	(HJM 121)	Alt	1 rnd	50 yd	V,S,M	1 turn/level	1 ship	—
Wall of Acid	(PHB 216)	Evoc	4 seg	40 yd	V,S,M	Special	Special	—
Wall of Fire	(PHB 216)	Evoc	4 seg	60 yd	V,S,M	Special	Special	—
Wall of Ice	(PHB 217)	Evoc	4 seg	10 yd/level	V,S,M	1 turn/level	Special	—
Wall Passage ¹	(PHB 226)	Alt	5 seg	30 yd	V,S,M	1 hour + 1 turn/level	5x8x10 ft	—
Wimpel's Dispelling Screen	(SSG 125)	Abj/Evoc	5 seg	5 yd/level	V,S,M	1 rnd/level	20 ft square	—
Wings of PanDemonium ¹	(SSG 125)	Alt	5 seg	0	V,S,M	10 turns/level	Caster	—
Zargosa's Tentacled Fury	(PHB 217)	Conj/Sum	1 rnd	30 yd	V,S,M	1 hour/level	30 ft ² /level	—

Level 5	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Advanced Illusion	(PHB 218)	Ill/Phan	1 rnd	60 yd + 10 yd/level	V,S,M	1 rnd/level	Special	Special
Arbraxious's Horrid Maw	(SSG 90)	Alt	5 seg	5 yd/level	V,S,M	Permanent	1 creature	Neg.
Chaos	(PHB 219)	Ench/Charm	5 seg	5 yd/level	V,S,M	1 rnd/level	Up to 40 ft cube	Special
Cloudkill	(PHB 219)	Evoc	5 seg	10 yd	V,S	1 rnd /level	40 x 20 x 20 ft cloud	—
Conjure Elemental	(PHB 219)	Conj/Sum	1 turn	60 yd	V,S,M	1 turn/level	Special	—
Contact Other Plane	(PHB 219)	Div	1 turn	0	V	Special	Special	—
Control Weather ¹	(PHB 228)	Alt	1 turn	0	V,S,M	4d6 hours	4d4 square miles	—
Create Portal	(HJM 121)	Alt	5 seg	100 yd	V,S,M	2-12 turns	Special	—
Cytogenesis ¹	(SSG 94)	Alt/Necr	4 seg	Touch	V,S,M	Permanent	Special	Neg.
Death Fog ¹	(PHB 228)	Alt/Evoc	6 seg	30 yd	V,S,M	1d4 rnd + 1/level	Two 10 ft cubes/level	—
Demishadow Monsters	(PHB 220)	Ill/Phan	5 seg	30 yd	V,S	1 rnd/level	20 ft cube	Special
Disintegrate ¹	(PHB 229)	Alt	6 seg	5 yd/level	V,S,M	Instantaneous	Special	Neg.
Dolor	(PHB 220)	Ench/Charm	5 seg	1 ft.	V,S	2 rnd	1 creature	Special
Domination	(PHB 220)	Ench/Charm	5 seg	10 yd/level	V,S	Special	1 person	Neg.

⁰Reversible spell

¹Class spell

²Can memorize 2 for 1

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	Level 5 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□	Drayton's Engaging Conversation	(PHB 221)	Ench/Evoc	5 seg	10 yd	V	Special	Special	Special
□□□□	Dream	(PHB 221)	Evoc/Ill /Phan	1 turn	Touch	V,S	Special	1 creature	—
□□□□	Elenwyd's Beautiful Flower	(HJ-5 12)	Alt	3 seg	3 yd/level	S,M	Permanent	1 creature	Neg.
□□□□	Elenwyd's Fashion Sense	(HJ-5 12)	Alt/Ench	1 seg	Touch	S	Permanent	1 outfit	—
□□□□	Enhance Maneuverability ^o	(HJM 121)	Alt	5 seg	10 yd	V,S,M	1d4 + 1rnd/level	1 ship up to 10 tons/level	Special
□□□□	Extension III ¹	(PHB 230)	Alt	6 seg	0	V	Special	Special	—
□□□□	False Vision	(PHB 222)	Div	5 seg	0	V,S,M	1d4 rnd + 1 rnd/level	30 ft radius	—
□□□□	Feeblemind	(PHB 222)	Ench/Charm	5 seg	10 yd/level	V,S,M	Permanent	1 creature	Neg.
□□□□	Fireball, Sidewinder Factor 5	(PHB 222)	Evoc	5 seg	1 mile max	V,S,M	1 rnd/level	10 ft radius	½
□□□□	Fireball, Torrential	(PHB 222)	Evoc	5 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	40 ft radius	½
□□□□	Gabal's Permenant Magical Aura	(DIN 44)	Ill/Phan	5 rd	Touch	V,S,M	Permanent	Special	Special
□□□□	Glasse ¹	(PHB 230)	Alt	1 rnd	Touch	V,S,M	1 rnd/level	Special	—
□□□□	Guards and Wards ¹	(PHB 231)	Evoc/Alt /Ench/Char	3 turns	0	V,S,M	1 hour/level	Special	—
□□□□	Haarpang's Magnificent ¹ Sphere of Freezing	(PHB 211)	Alt/Evoc	4 seg	20 yd	V,S,M	1 rnd/level	1 ft diameter/level	Neg.
□□□□	Haarpang's Polar Screen	(SSG 103)	Evoc	5 seg	5 yd/level	V,S,M	5 rnd/level	20 ft square	Special
□□□□	Hold Monster	(PHB 222)	Ench/Charm	5 seg	5 yd/level	V,S,M	1 rnd/level	Special	Neg.
□□□□	Hyptor's Faithful Bitch-Hound	(PHB 222)	Conj/Sum	5 seg	10 yd	V,S,M	Special	Special	—
□□□□	Hyptor's Total Recall ¹	(PHB 231)	Alt	1 seg	0	V,S	Instantaneous	Caster	—
□□□□	Karnaac's Transformation ¹	(PHB 231)	Alt/Evoc	6 seg	0	V,S,M	1 rnd/level	Caster	—
□□□□	Lower Water ^{o1}	(PHB 232)	Alt	1 turn	80 yd	V,S,M	5 rnd/level	10 ft/level sq	—
□□□□	Lygg's Cone of Cold	(PHB 223)	Evoc	5 seg	0	V,S,M	Instantaneous	Special	½
□□□□	Magic Staff	(SSG 107)	Ench/Charm	spec.	Touch	V,S,M	Special	Caster's staff	—
□□□□	Major Creation	(PHB 223)	Ill/Phan	1 turn	10 yd	V,S,M	Special	Special	—
□□□□	Mirage Arcana ¹	(PHB 232)	Ill/Phan/Alt	spec.	10 yd/level	V,S(M)	Special	10 ft/level radius	—
□□□□	Monster Summoning III	(PHB 223)	Conj/Sum	5 seg	Special	V,S,M	4 rnd + 1 rnd/level	50 yd radius	—
□□□□	Move Earth ¹	(PHB 233)	Alt	spec.	10 yd/level	V,S,M	Permanent	Special	—
□□□□	Part Water ¹	(PHB 233)	Alt	1 turn	10 yd/level	V,S,M	5 rnd/level	Special	—
□□□□	Power Word: Charm	(SSG 113)	Conj/Sum	1 seg	5 yd/level	V	Special	1 or more creatures in a 30 ft radius	—
□□□□	Power Word: Fear	(SSG 114)	Conj/Sum	1 seg	5 yd/level	V	Special	1 or more creature	—
□□□□	Power Word: Sleep	(SSG 115)	Conj/Sum	1 seg	90 yd	V	2 rnd/level	1 or more creature	—
□□□□	Preston's Moonbow	(SSG 115)	Evoc	5 seg	10 yd/level	V,S,M	1 to 4 rnd	Special	—
□□□□	Project Image ¹	(PHB 234)	Alt/Ill/Phan	6 seg	10 yd/level	V,S,M	1 rnd/level	Special	—
□□□□	Retain Air Envelope	(HJM 122)	Alt	6 seg	100 yd	V,S,M	1 turn/level	1 ship, or 1 person/level	Special
□□□□	Saheezee's Molten Encompassment	(COB 123)	Alt	5 seg	1 yd	V,S,M	Permanent	3 ft³/level	—
□□□□	Seeming	(PHB 224)	Ill/Phan	5 seg	10 ft. rad	V,S	12 hours	1 person/2 levels	—
□□□□	Segwick's Seeking	(SSG 118)	Div	5 seg	40 ft	V,S,M	9 rnd	Caster	—
□□□□	Sending	(PHB 224)	Evoc	1 turn	Unlimited	V,S,M	Special	1 creature	—
□□□□	Sensory Control	(POS 41)	Ill	4 seg	Caster	V,S	24 hours	Caster	Special
□□□□	Shadow Door	(PHB 224)	Ill/Phan	2 seg	10 yd	S	1 rnd/level	Special	—
□□□□	Shadow Magic	(PHB 224)	Ill/Phan	5 seg	50 yd + 10 yd/level	V,S	Special	Special	Special
□□□□	Shincock's Major Missile	(SSG 119)	Evoc	5 seg	60 yd + 10 yd/level	V,S	Instantaneous	1 creature	—
□□□□	Smoking Sphere of DOOM	(HJ13 16)	Alt/Necr	5 seg	300 yd	V,S,M	1 rnd/level	10 ft diameter/level	Special
□□□□	Snarker's Corkscrewing Smoking Magic Missile	(WW 43)	Alt	5 seg	30 yd + 5 yd/level	V,S,M	Instantaneous	1 creature	—
□□□□	Stone Sphere	(PHB 224)	Evoc	5 seg	1 yd/level	V,S,M	Permanent	Special	Special
□□□□	Stone to Flesh ^{o1}	(PHB 235)	Alt	6 seg	10 yd/level	V,S,M	Permanent	1 creature	Special
□□□□	Summon Shadow	(PHB 224)	Conj/Sum /Necr	5 seg	10 yd	V,S,M	1 rnd + 1 rnd/level	10 ft cube	—
□□□□	Tempus Fugit ^o	(PHB 225)	Ill/Phan	5 seg	0	V,S	5 turns/level	10 ft radius	—
□□□□	Tentacles ¹	(SSG 121)	Alt/Conj	1 rnd	0	V,M	1 turn/level	Caster	—
□□□□	Transmute Metal to Water ^{o1}	(SSG 121)	Alt	1 seg	5 yd/level	V,S,M	Permanent	5 ft diameter/level	—
□□□□	Transmute Water to Dust ¹	(PHB 235)	Alt	5 seg	60 yd	V,S,M	Permanent	10 ft cube/level	Special
□□□□	Velimurio's Merger ¹	(SSG 122)	Alt	3 seg	Touch	V,S	10 min/level	2 creature of equal power	—
□□□□	Wall of Bones	(SSG 123)	Necr/Conj	1 rnd	60 yd	V,S,M	1 turn	10 ft square/level 6-inch thickness/level	—
□□□□	Wall of Force	(PHB 225)	Evoc	5 seg	30 yd	V,S,M	1 turn + 1 rnd/level	10 ft sq/level	—
□□□□	Wall of Iron	(PHB 226)	Evoc	5 seg	5 yd/level	V,S,M	Permanent	Special	—
□□□□	Wall of Stone	(PHB 226)	Evoc	5 seg	5 yd/level	V,S,M	Permanent	Special	—
□□□□	Water Bomb	(SSG 124)	Conj/Sum	1 rnd	10 yd/level	V,M	1 rnd	15 ft radius	—
□□□□	Wizard's Oracle	(SSG 126)	Div	1 turn	0	V,S,M	Special	Special	—
□□□□	Zarba's Guardian Hand	(PHB 226)	Evoc	5 seg	10 yd/level	V,S,M	1 rnd/level	Special	—
□□□□	Zarba's Sphere of Personal Inclement Weather ¹	(PHB 236)	Alt	1 rnd	10 ft./level	V,S	2 hours/level	10 ft radius	Neg.

^oReversible spell

¹Class spell

²Can memorize 2 for 1

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Level 6	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Body Heat Activation Spell	(PHB 226)	Evoc	1 turn	20 ft./level	V,S,M	1 day/level	10 ft cube/level	Special
Bone Javelin ¹	(SSG 92)	Alt/Evoc	7 seg	10 yd/level	V,S,M	1 rnd/level	Creates 1 javelin	—
Bradley's Besieging Bolt	(SSG 92)	Evoc	1 rnd	Special	V,S,M	1 rnd/level	Special	—
Chain Lightning	(PHB 227)	Evoc	5 seg	40 yd + 5 yd/level	V,S,M	Instantaneous	Special	½
Charm of Undying Devotion	(PHB 227)	Ench/Charm	6 seg	5 yd/level	V,S	Special	1 person	Neg.
Command Element ¹	(SSG 94)	Alt	7 seg	10 ft./level	V,S	1 rnd/level	1,000 ft²/level	—
Conjure Animals	(PHB 227)	Conj/Sum	6 seg	Special	V,S	1 rnd/level	30 yrd radius	—
Contingency	(PHB 227)	Evoc	1 turn	0	V,S,M	1 day/level	Caster	—
Create Minor Helm	(HJM 122)	Ench/Charm	spec.	10 yd	V,S,M	1 wk/level	1 item	—
Create Shade ¹	(SSG 94)	Alt	7 seg	10 yd/level	V,S	2d4 turns + 1 turn/level	10 ft cube/level	—
Demi-Shadow Magic	(PHB 228)	Ill/Phan	6 seg	60 yd + 10 yd/level	V,S	Special	Special	Special
Detect Ulterior Motives	(SSG 97)	Div	6 seg	0	V,S,M	1 rnd/level	10 ft/level	—
Duo-Dimension ¹	(PHB 237)	Alt	7 seg	0	V,S,M	3 rnd + 1 rnd/level	Caster	—
Elenwyd's Day in the Life of a Courtesan	(HJ-5 12)	Alt	6 seg	10 ft./level	V,S,M	24 hours	1 creature	Neg.
Enchant an Item	(PHB 229)	Ench/Evoc	spec.	Touch	V,S,M	Special	1 item	Neg.
Ensnarement	(PHB 229)	Conj/Sum	1 turn	10 yd	V,S,M	Special	Special	Neg.
Eyebite	(PHB 230)	Ench/Ill	6 seg	20 yd	V,S	1 rnd/3 level	1 creature	Special
Fandango's Fiery Constrictor	(SSG 99)	Conj/Sum	6 seg	10 yd/level	V,S,M	1 rnd/level	1 fire source	Special
Fireball, Proximity Fused	(PHB 230)	Evoc	6 seg	10 yd + 10 yd/level	V,S,M	1 rnd/level	20 ft radius	½
Fireball, Show-No-Mercy	(PHB 230)	Evoc	6 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
Gauntlet of Teeth	(SSG 102)	Evoc	5 seg	10 ft/level	V,S,M	6 rnd	Special	½
Geas	(PHB 230)	Ench/Charm	4 seg	10 yd	V	Special	1 creature	—
Haarpang's Orb of Containment	(SSG 103)	Evoc	1 rnd	30 yd	V,S,M	Special	6 in sphere	—
Illstiwilly's Great Smoky Dodecagon Veil	(HJ-13 15)	Alt/Ill	1 turn	Caster	V,S,M	1 hour/level	10 ft/level radius	—
Invisible Stalker	(PHB 231)	Conj/Sum	1 rnd	10 yd	V,S,M	Special	Special	—
Legend Lore	(PHB 232)	Div	spec.	0	V,S,M	Special	Special	—
Life Creation ¹	(SSG 106)	Alt	4 turn	10 yd	V,S,M	Permanent	Special	—
Mass Suggestion	(PHB 232)	Ench/Charm	6 seg	30 yd	V,M	4 turns + 4/level	1 creature/level	Neg.
Mislead	(PHB 233)	Ill/Phan	1 seg	10 yd	S	1 rnd/level	Special	—
Monster Summoning IV	(PHB 233)	Conj/Sum	6 seg	Special	V,S,M	5 rnd + 1 rnd/level	60 yd radius	—
Perpetual Illusion	(PHB 233)	Ill/Phan	6 seg	10 yd/level	V,S,M	Permanent	Special	Special
Phantasmagoria	(PHB 233)	Ill/Phan	6 seg	6 ft.	V,S	1 rnd/level	Special	Neg.
Phase Door ¹	(PHB 238)	Alt	7 seg	Touch	V	1 use/2 level	Special	Special
Power Word: Forget	(SSG 114)	Conj/Sum	1 seg	5 yd/2 level	V	Permanent	1 or more creature	—
Power Word: Silence	(SSG 114)	Conj/Sum	1 seg	120 yd	V	Special	1 creature	—
Programmed Illusion	(PHB 234)	Ill/Phan	6 seg	10 yd/level	V,S,M	Special	Special	Special
Revelation	(SSG 117)	Div	1 rnd	Sight	V,S	1 rnd	1 portent	—
Reverse Gravity ¹	(PHB 239)	Alt	7 seg	5 yd/level	V,S,M	1 rnd/level	30 ft x 30 ft	—
Shades	(PHB 234)	Ill/Phan	6 seg	30 yd	V,S	1 rnd/level	20 ft cube	Special
Snap Drake	(SSG 120)	Evoc	3 seg	10 ft/level	V,S	Instantaneous	1 creature	½
Spiritwrack	(PHB 235)	Evoc/Abj	spec.	1 ft. + 1 ft./level	V,M	Special	Special	Special
Statue ¹	(PHB 240)	Alt	7 seg	Touch	V,S,M	1 hour/level	1 creature	Special
Teleport without Error ¹	(PHB 240)	Alt	1 seg	Touch	V	Instantaneous	Special	—
Torment ¹	(PHB 240)	Evoc/Alt	1 rnd	1 ft.	V,S,M	Special	1 creature	Special
Transmute Rock to Lava ¹	(PHB 241)	Alt	1 rnd	20 ft./level	V,S,M	Special	2 ft³/level	—
True Seeing	(PHB 235)	Div	1 rnd	Touch	V,S,M	1 rnd/level	line of sight	—
Truename ¹	(PHB 241)	Ench/Alt	spec.	3 ft.	V,S	Special	Thing named	Neg.
Tybalt's Planar Pacifier ¹	(SSG 122)	Alt/Ench	1 rnd	Touch	V,S,M	1 day/level	Special	—
Vanish ¹	(PHB 241)	Alt	2 seg	Touch	V	Special	1 object	—
Veil	(PHB 235)	Ill/Phan	6 seg	10 yd/level	V,S	1 turn/level	20 ft cube/level	—
Wall of Thorns	(SSG 123)	Conj/Sum	1 rnd	80 yd	V,S,M	1 turn/level	One 10 ft cube/level	—
Zarba's Shoving Hand	(PHB 236)	Evoc	6 seg	10 yd/level	V,S,M	1 rnd/level	Special	—
Zargosa's Opulent ¹ Manor House	(PHB 242)	Alt	7 rd	10 yd	V,S,M	1 hour/level	300 ft²/level	—

Level 7	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Anger Deity	(PHB 236)	Ench/Charm	1 rnd	Infinite	V	Instantaneous	1 gawd	—
Anticipation	(SSG 90)	Div	1 seg	0	S	1 rnd	60 ft radius	—
Cacodemon	(PHB 236)	Conj/Sum	spec.	10 ft.	V,S,M	Special	creature summoned	Special
Charm Plants	(PHB 237)	Ench/Charm	1 turn	30 yd	V,S,M	Permanent	10 x 30 ft	Neg.
Create Major Helm	(HJM 122)	Ench/Charm	1 turn	10 yd	V,S,M	1 day/level	1 item	—
Dragon Breath	(SSG 98)	Evoc	3 seg	Varies	V,S,M	3 rnd	Varies	Special
Find the Path	(SSG 100)	Div	7 seg	Touch	V,S,M	1 turn/level	Caster + 1-2 others	—
Fireball, Delayed Blast	(PHB 238)	Evoc	7 seg	100 yd + 10 yd/level	V,S,M	Special	20 ft radius	½

⁰Reversible spell

¹Class spell

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Level 7 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Flame Chase	(SSG 100)	Evoc	3 seg	30 yd + 10 yd/level	V,S,M	2 rnd + 1 rnd/level	Special	½
Forcecage	(PHB 238)	Evoc	spec.	10 yd/2 levels	V,S (special)	6 turns + 1/level	20 ft cube	—
Glassteel ¹	(PHB 244)	Alt	8 seg	Touch	V,S,M	Permanent	Object Touched	—
Guntar's Dweomer of Elusive Enchantment	(HJ-8 10)	Alt	spec.	Touch	V,S,M	special	1 suit of armor/shield	Neg.
Haarpang's Magnificent Sphere of Telekinesis ¹	(PHB 244)	Evoc/Alt	4 seg	20 yd	V,S,M	2 rnd/level	Special	Neg.
Hypnor's Shimmering Sword	(PHB 238)	Evoc	7 seg	30 yd	V,S,M	1 rnd/level	Special	—
Incendiary Cloud ¹	(PHB 245)	Alt/Evoc	2 seg	30 yd	V,S,M	4 rnd + 1d6 rnd	Special	½
Limited Wish	(PHB 238)	Conj/Sum /Evoc	spec.	Unlimited	V	Special	Special	Special
Major Domination	(SSG 108)	Ench/Charm	7 seg	10 yd/level	V,S	Special	1 creature	Neg.
Manor's Mind Vision	(SSG 108)	Div	1 rnd	0	V,S,M	2 rnd/level	90 ft radius	—
Mass Invisibility	(PHB 238)	Ill/Phan	7 seg	10 yd/level	V,S,M	Special	60 x 60 yds	—
Merrywether's Dramatic Death	(SSG 109)	Ill/Phan	1 seg	10 yd/level	V,S	3 rnd/level	Special	—
Merrywether's Frost Fist	(SSG 109)	Evoc	1 seg	0	V,S	1 rnd/level	1 creature or object	Special
Monster Summoning V	(PHB 238)	Conj/Sum	6 seg	Special	V,S,M	6 rnd + 1 rnd/level	70 yd radius	—
Permanency ¹	(PHB 246)	Alt	2 rd	Special	V,S	Permanent	Special	—
Polymorph Any Object ¹	(PHB 246)	Alt	1 rnd	5 yd/level	V,S,M	Variable	Special	Special
Power Word: Deafen	(SSG 113)	Conj/Sum	1 seg	5 yd/level	V	Special	15 ft radius	—
Power Word: Dispel	(SSG 114)	Conj/Sum	1 seg	5 yd/2 level	V	Instantaneous	1 creature	—
Power Word: Heal	(SSG 114)	Conj/Sum	1 seg	5 yd/2 level	V	Instantaneous	1 creature	—
Power Word: Stun	(PHB 239)	Conj/Sum	1 seg	5 yd/level	V	Special	1 creature	—
Prismatic Wall	(PHB 239)	Conj/Sum	7 seg	10 yd	V,S	1 turn/level	Special	Special
Sequester	(PHB 239)	Ill/Phan/Abj	7 seg	Touch	V,S,M	1 wk + 1 day/level	2 ft cube/level	Special
Shadow Walk	(PHB 239)	Ill/Ench	1 seg	Touch	V,S	6 turns/level	Special	—
Shadowcat	(SSG 119)	Ill	3 seg	10 yd/level	V,S,M	1 turn/level	Special	—
Simulacrum	(PHB 239)	Ill/Phan	spec.	Touch	V,S,M	Permanent	1 creature	—
Sink ¹	(ZG 117)	Alt	8 seg	Touch	V, S, M	1 day/level	caster or 1 item	Special
Steal Enchantment	(SSG 120)	Ench/Charm	1 hr	Touch	V,S,M	Instantaneous	1 item	Neg.
Vision	(PHB 241)	Div	7 seg	0	V,S,M	Special	Caster	—
Zarba's Graspng Hand	(PHB 242)	Evoc	7 seg	10 yd/level	V,S,M	1 rnd/level	Special	—
Zarba's Sphere of Insanity	(PHB 242)	Ench/Charm	7 seg	10 ft./level	V,S,M	Special	1 creature	Special
Zargosa's Instant Summons	(PHB 242)	Conj/Sum	1 seg	Special	V,S,M	Instantaneous	1 small object	—

Level 8	Book	School	Casting Time	Range		Duration	Area of Effect	Save
Antipathy-Sympathy	(PHB 243)	Ench/Charm	1 hr	30 yd	V,S,M	2 hours/level	10 ft cube/1 item	Special
Binding	(PHB 243)	Ench/Evoc	spec.	10 yd	V,S,M	Special	1 creature	Special
Blizzard	(SSG 91)	Evoc	8 seg	30 yd	V,S,M	4 rnd + 1d6 rnd	Special	½
Conjure Greater Elemental	(HJ-11 8)	Conj/Sum	1 turn	60 yd	V,S,M	1 turn/level	Special	—
Create Atmosphere ^o	(HJM 122)	Alt	6 turn	10 yd/level	V,S,M	Special	1 mile ³ /level	Special
Crystalbrittle ¹	(PHB 248)	Alt	9 seg	Touch	V,S	Permanent	2 ft ³ /level	Special
Demand	(PHB 244)	Evoc/Ench /Charm	1 turn	Unlimited	V,S,M	Special	1 creature	Special
Diviner's Insight	(SSG 97)	Div	8 seg	Touch	V,S	2 turns/level	1 character	—
Elemental Transference	(COB 123)	Alt/Elem	8 seg	10 yd	V,S,M	1 rnd/level	Caster	—
Fireball, Death Brusher	(PHB 244)	Evoc	8 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius sphere	½
Fireball, Maximus	(PHB 244)	Evoc	8 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
Freeze	(SSG 101)	Evoc	1 seg	Variable	V,M	Instantaneous	1010 joules/level	—
Grasping Death	(PHB 244)	Conj/Sum	3 seg	5 yd/2 levels	V,S	Permanent	1 creature	—
Hornet's Nest	(SSG 103)	Evoc	9 seg	100 yd + 10 yd/level	V,S	5 rnd	80 ft radius	½
Hypnor's Disjunction ¹	(PHB 250)	Alt/Ench	9 seg	0	V	Instantaneous	30 ft radius	Special
Jonid's Jewel	(SSG 105)	Conj/Div	7 seg	0	S,M	24 hours	1 gem	—
Mass Charm	(PHB 245)	Ench/Charm	8 seg	5 yd/level	V	Special	30 ft cube	Neg.
Maze	(PHB 245)	Conj/Sum	3 seg	5 yd/level	V,S	Special	1 creature	—
Mimic Caster	(PHB 245)	Ench	1 turn	Touch	V,S,M	1 turn/level	Person Touched	—
Mind Maze	(SSG 109)	Ill/Phan	5 seg	10 yd/level	V,S	Special	1 creature	½
Monster Summoning VI	(PHB 245)	Conj/Sum	8 seg	Special	V,S,M	7 rnd + 1 rnd/level	80 yd radius	—
Munari's Irresistible Jig	(PHB 246)	Ench/Charm	5 seg	Touch	V	1d4 + 1 rnd	1 creature	—
Power Word: Banish	(SSG 112)	Conj/Sum	1 seg	5 yd/level	V	Instantaneous	1 or more creature	—
Power Word: Blind	(PHB 246)	Conj/Sum	1 seg	5 yd/level	V	Special	15 ft radius	—
Power Word: Terrify	(SSG 115)	Conj/Sum	1 seg	5 yd/level	V	Special	1 or more creature	—
Ring of Swords ¹	(SSG 117)	Alt	1 rnd	10 yd/level	V,S,M	Special	Special	—
Screen	(PHB 247)	Div/Ill	1 turn	0	V,S	1 hour/level	30 ft cube/level	Special
Shadow Form	(SSG 119)	Necr/Ill /Phan	1 rnd	0	V,S,M	1 rnd/level	Caster	—
Shape Change ¹	(PHB 251)	Alt	9 seg	0	V,S,M	1 turn/level	Caster	—
Shooting Stars	(SSG 119)	Evoc	8 seg	5 yd/level	V,S,M	1 rnd/level	Special	Special

^oReversible spell

¹Class spell

²Can memorize 2 for 1

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Level 8 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ Succor ¹	(PHB 251)	Alt/Ench	1 to 4 days	Touch	V,S,M	Special	1 individual	—
□□□□ Symbol	(PHB 247)	Conj/Sum	8 seg	Touch	V,S,M	Special	Special	Special
□□□□ Teleport Intercampaignia ¹	(PHB 251)	Alt	1 seg	Special	V,S	Instantaneous	Special	—
□□□□ Teleport Intragenre ¹	(PHB 251)	Alt	1 seg	Special	V,S	Instantaneous	Special	—
□□□□ Tempestcone ¹	(SSG 120)	Alt/Evoc	9 seg	Touch	V,S	1 rnd/level	1 creature	—
□□□□ Temporal Stasis ^{o1}	(PHB 251)	Alt	9 seg	10 yd	V,S,M	Permanent	1 creature	—
□□□□ Time Stop ¹	(PHB 252)	Alt	9 seg	0	V	Special	15 ft radius sphere	—
□□□□ Trap the Soul	(PHB 248)	Conj/Sum	spec.	10 yd	V,S,M	Special	1 creature	Special
□□□□ Zarba's Fist of Rage	(PHB 248)	Evoc	8 seg	5 yd/level	V,S,M	1 rnd/level	Special	—

Level 9	Book	School	Casting Time	Range		Duration	Area of Effect	Save
□□□□ Alter Reality	(SSG 90)	Conj/Ill	spec.	Unlimited	V	Special	Special	Special
□□□□ Astral Spell	(PHB 248)	Evoc	9 seg	Touch	V,S	Special	Special	—
□□□□ Demon Flame	(PHB 249)	Conj/Sum	9 seg	Caster	V,S,M	1 turn + 1 rnd/level	10 ft radius	½
□□□□ Detect All	(SSG 96)	Div	9 seg	0	V,S,M	1 turn/level	10 ft x 90 ft path	½
□□□□ Elemental Aura	(SSG 98)	Abj/Evoc	1 rnd	0	V	1 hour/level	Caster	—
□□□□ Energy Drain	(PHB 249)	Evoc/Necr	3 seg	Touch	V,S,M	Permanent	1 creature	—
□□□□ Fireball, Lava Yield	(PHB 249)	Evoc	9 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 ft radius	½
□□□□ Fireball, Nuclear Winter	(PHB 249)	Evoc	9 seg	10 yd + 10 yd/level	V,S,M	Instantaneous	20 mile radius	½
□□□□ Foresight	(PHB 249)	Div	1 rnd	0	V,S,M	2d4 rnd + 1 rnd/level	Special	—
□□□□ Gate	(PHB 250)	Conj/Sum	9 seg	30 yd	V,S	Special	Special	—
□□□□ Glyph of Divination	(SSG 102)	Div	spec.	Touch	V,S,M	Special	Special	—
□□□□ Greater Divination Enhancement	(SSG 103)	Div	6 seg	0	V,S	2 turns + 3 rnd/level	Caster	—
□□□□ Ice Juggernaut	(SSG 104)	Evoc	9 seg	10 ft./level	V,S,M	1 rnd/level	Special	—
□□□□ Kachirut's White Lance	(SSG 106)	Evoc	1 turn	70 yd + 20 yd/level	V,S,M	Instantaneous	Special	Special
□□□□ Mass Domination	(SSG 108)	Ench/Charm	9 seg	60 yd	V,S	Special	30 ft cube	Special
□□□□ Meteor Swarm	(PHB 250)	Evoc	9 seg	40 yd + 10 yd/level	V,S	Instantaneous	Special	Special
□□□□ Monster Summoning VII	(PHB 250)	Conj/Sum	9 seg	Special	V,S,M	8 rnd + 1 rnd/level	90 yd radius	—
□□□□ Power Word: Annihilate	(SSG 112)	Conj/Sum	1 seg	5 yd/2 level	V	Instantaneous	1 creature or 15 x 15 x 15 ft cube	—
□□□□ Power Word: Dance	(SSG 113)	Conj/Sum	1 seg	5 yd/2 level	V	1d4 rnd	1 or more creature	—
□□□□ Power Word: Kill	(PHB 250)	Conj/Sum	1 seg	5 yd/2 level	V	Permanent	10 ft radius	—
□□□□ Prismatic Sphere	(PHB 251)	Abj/Conj/Sum	7 seg	0	V	1 turn/level	20 ft diameter sphere	Special
□□□□ Programmed Amnesia	(SSG 115)	Ench/Charm	spec.	20 yd	V,S	Special	1 creature	Special
□□□□ Seek Teleporter	(SSG 118)	Div	3 seg	0	V,S	Instantaneous	150 ft radius	—
□□□□ Shadow Creep	(SSG 119)	Ill/Phan	9 seg	10 yd/level	V,S,M	Permanent	Special	—
□□□□ Weird	(PHB 252)	Ill/Phan	9 seg	30 yd	V,S	Concentration	20 ft radius	Special
□□□□ Wish	(PHB 252)	Conj/Sum	spec.	Unlimited	V	Special	Special	Special
□□□□ Zarba's Crushing Hand	(PHB 252)	Evoc	9 seg	5 yd/level	V,S,M	1 rnd/level	Special	—

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