						_ "
					PLAYER/ CHARACTER	
					CONCEPT	
					RISK FACTOR	
					HAPPENED	
					IN SERIES	THẠN I TẠNH
					THIS SCENARIO	WANT
A Port					ENMITY	
					FRIEND	
					PLAYER'S BUTTON	W. Company
Y I					PEOPLE	7,000
					ACTIVITIES	STABILIT
					PERSONALITY	STABILITY SOURCES