

# FALLOUT: THE TABLETOP ROLEPLAYING GAME

## ERRATA LOG

### Changes 8<sup>th</sup> April 2021:

- Missing page references completed throughout.
- **p.60:** *"Each time you take this perk, the level requirement increases by 4."* added to the Armorer perk text.
- **p.66:** The Gun Nut perk has 4 ranks, not 3.
- **p.78:** The Super Mutant Skirmisher can no longer choose a raider armor head piece, as it does not exist.
- **p.100:** Shielded Barrel mod has been added to the Small Gun Mods table, under Barrel Mods.
- **p.100:** Magazine mods have been added to the Small Gun Mods table.
- **p.195:** The page reference to randomly generating locations now correctly references the Gamemaster's Toolkit.
- **p.216–217:** The beverage items listed no longer repeat 3 times.
- **p.255:** The Room Encounters and Wacky Wasteland Tables now correctly list "1d20 Result" in the header.
- **p.342:** The deathclaw's health points have been increased to 31, and its Defense lowered to 1.