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PERKS & SPECIALITIES

NAME



WEAPON

UNIT

GIFTS & SCARS

IMPROVISED WEAPON



BLACK

YELLOW

GREEN

Acrobatics	AGI	-4																	
Athletics	AGI/END/STR	-4																	
Behavior	PER	-4																	
Computers		-4																	
Deception	CHA	-4																	
Intimidate		-4																	
Lockpick		-4																	
Manual Dexterity	AGI	-4																	
Medical	INT	-4																	
Notice	PER	-4																	
Persuade	CHA	-4																	
Pilot	AGI	-4																	
Presence		-4																	
Resilience	END	-4																	
Search		-4																	
Stealth	AGI	-4																	
Talk	CHA	-4																	
Track	PER	-4																	

BLACK

YELLOW

GREEN

Knowhow (CREATURES)	INT	-4																	
Knowhow (HISTORY)	INT	-4																	
Knowhow (LOCAL)	INT	-4																	
Knowhow (ROBOTS)	INT	-4																	
Knowhow (SCIENCE)	INT	-4																	
Knowhow (SURVIVAL)	INT	-4																	
Repair/Craft (ARMOR)	INT	-4																	
Repair/Craft (CHEMS)	INT	-4																	
Repair/Craft (FOOD & DRINK)	INT	-4																	
Repair/Craft (GEAR)	INT	-4																	
Repair/Craft (MACHINERY)	INT	-4																	
Repair/Craft (POWER ARMOR)	INT	-4																	
Repair/Craft (ROBOTS)	INT	-4																	
Repair/Craft (VAULT-TEC™)	INT	-4																	
Repair/Craft (WEAPONS)	INT	-4																	