

| NAME: | SKILLS | PHYSICAL |
|-----------------|--|--------------------------|
| Player: | Assets | Sleeve: |
| Refresh Rating: | Cohesion | SLEEVE ASPECTS |
| ASPECTS | Networking, Apostate | |
| | Networking, House | |
| | Demolitions | |
| | Diplomacy | |
| | Education | Athletics Perception |
| | Engineering, Hardware | Endurance |
| | Engineering, Software | |
| | Firearms | AUGMENTATIONS / NOTES |
| STUNTS | Guile | |
| | Insight | |
| | Intimidation | |
| | Melee | |
| | Mnemonics | |
| | Pilot | |
| | Research | |
| | Resolve | |
| | Stealth | |
| | Strategy | |
| | SINC | |
| | List bonuses provided by Agent in parenthesis. | |
| PHYSICAL STRESS | MENTAL STRESS | SYSTEM STRESS REPUTATION |
| | | 0000000 |
| | | |
| Moderate (-4) | | |
| | | HUA |
| | | |

OVERVIEW
THE GALAXY
AGENDAS
GAMEPLAY

GEAR APPENDIX