## CONSTRUCT SHEET

Name: Culture: Tech Index:		Scale: Type: Habituated Gravity:	Occupation: Actual Age: Apparent Age:	
STATUS	Fate Points:  Refresh:  Physical Stress: 1 2 3 4  Systems Stress: 1 2 3 4  Mental Stress: 1 2 3 4	2 Mild ( ) 2 Mild ( ) 4 Moderate ( ) 6 Severe ( )		CONSEQUENCES
CREDIT STRESS	Credit Stress: 1 2 3 4 2 2 3 4 4 2 2 3 4 4 2 4 4 4 4 4 4	High Concept: Trouble: Cultural Aspect: Game Aspects: Other Aspects:		ASPECTS
SCHEMATIC		Superb (+5): Great (+4): Good (+3): Fair (+2): Average (+1):		SKILLS
+ + + + + + + +	+++++++++++++++++++++++++++++++++++++++			STUNTS
EXTRAS				HALO