

### INTRODUCTION and CREDITS!

It's been some time between Hero Packs, but here we are at Great Power! Named for the Kickstarter that is bringing you the next BIG ICONS Supplement, and what's more -- we've got another coming right after Great Power comes out!

Included in this edition are the updated stats AND backgrounds of some of the ICONIC characters gracing the pages of the inestimable illustrated Super-Powered RPG, ICONS!

Astroman - Thomas Hise The Blade - Bill Olander Boudicca - Matt Helms Crimson Fist - Chad Kanishock Diamondback - Bob Bretz Dr. What - TS Luikart Flashforward - Kairam Hamdan Glacier - Lee Alley **Ghost Fox** - Bill Valera Gerta Dammerung - Craig McRoberts Hound of Tindalos - Mitchell Christov Lady Shade - David Farcus Megaton - Jason Childs Megavolt - David Andrews **Necromancer** - John Post **Potential** - Cris Folley Rhema - Chris Heard **Riveting Rosie -** Tracey Michienzi Ruadan - Charlie McElvy Samson - Tim Brown Sigma - David Rego Tesla - Andy Frades





### HERO PAGK IV ASTROMAN

Real Name: Sam August Origin: Transformed

### PROWESS 6 COORDINATION 4 STRENGTH 5 INTELLECT 5 AWARENESS 5 WILLPOWER 7

STAMINA12DETERMINATION1

### SPECIALTIES

Aerial Combat Computers Pilot

### POWERS

Fast Attack 5 Blast 5 (Blasting) Immunity 5 (Radiation) Flight 4 Life Support 4 (Vacuum)

#### QUALITIES

• Catchphrase : "Diversity is our greatest strength!"

- Motivation : Proving himself
- Connections : Alien Space Community

- Social : Predjudiced against Leaders
- Personal : Estranged from Society



ASTRI

NASA Test Pilot, Sam August, encountered an Alien Entity called MOX on a test-flight of the Mars Explorer Shuttle. MOX, after mind scanning him, invited Sam to join their intergalactic space exploration program. Knowing that an opportunity like this would never come again, Sam agreed. MOX did not explain, but assumed that Sam August knew he would need to be transformed from a human into Astroman, a hybrid form that can survive the void of space. Now, he has returned to Earth, but remembers nothing of his former life -- and is trying to fit into a world he no longer can claim as home.



# The BLADE

Real Name: Dirk Steel Origin: Gimmick

### PROWESS 4 COORDINATION 4 STRENGTH 3 INTELLECT 3 AWARENESS 5 WILLPOWER 6

STAMINA9DETERMINATION2

#### SPECIALTIES Weapon Expert (Blades) Occult Investigation

### POWERS

Teleportation (Device "High Caliber") 5 Strike (Slashing) 5 Detection (Magic) 3

### QUALITIES

- Epithet : The Man With The Magic Sword
- Identity : Occult Investigator
- Motivation : "I guess I was in the wrong place at the right time"
  - Connections : The Occult Community

- Social: Renn Faire Geek
- Enemies: Arcane Foes



Being an occult investigator isn't all it is cracked up to be, especially not when most people don't believe in magic. At best you run into a few wanna-be witches running around naked in the woods, more often it is a bunch of kids pretending to ride broomsticks while playing a 'magic game'. But Dirk Steel kept looking and reading and on the night of a full moon he came across an old man breaking into the local museum. One thing led to another and it was he rather than the warlock who came out holding the enchanted sword.

THE BLADE

Being an occult investigator isn't all it is cracked up to be, especially not when magic is real and you have a magic sword that leads you right into trouble. At best you run into a few witches hurling hexes at one another, more often some kids got their hands on a magic tomb and summoned up their first demon as a plaything. But 'The Blade' keeps on looking and reading and when magic goes haywire he'll be there to stop it.



### BOUDICCA

Real Name: Arthur Wallace Origin: Transformed

PROWESS 7 COORDINATION 5 STRENGTH 7 INTELLECT 4 AWARENESS 4 WILLPOWER 6

STAMINA13DETERMINATION2

SPECIALTIES Leadership Occult

### POWERS

Emotion Control 5 Resistance (Damage) 4

### QUALITIES

- Epithet : Chosen of the Goddess of Victory
- Identity : Dealer of Antiquities and Historical Curiosities
- Motivation : Protect the Downtrodden from Tyranny

### CHALLENGES

• Enemy: Metus, Son Of Mars

• Normal Identity (Without the Andraste's Torc, Prowess, Coordination and Strength drop to 3, Willpower drops to 4, an the Leadership Specialty and all Powers are lost)

• Social: Man Trapped in a Goddess's Body

Andraste's Torc, a twisted band of gold and bronze, is a mystic artifact that transforms its wearer into an avatar of the Celtic goddess of victory. In addition to possessing prodigious physical might and fighting ability, the avatar also has the supernatural ability to inspire hope in her allies or despair in her foes. The Torc was first worn by Boudicca, the queen of a British tribe that led a rebellion against Rome. Since then it has appeared at several times throughout history when a freedom-loving people are faced with conquest.

The Torc is currently in the possession of Arthur Wallace, an antiques dealer who discovered it among the estate of Helen Grant of Edinburgh (who had secretly worn the Torc as the superhero Victoria during WWII). Arthur struggles with being the first man found to have been found worthy to be the Goddess's avatar; in times of stress Her personality will often overwhelm his, leaving him leaving him a passenger in his own body. He also worries that, since the Torc has only appeared during a time of imminent threat before, that there is some worldspanning crisis about to come to a head. In the meantime, he is doing the best he can despite being new to the world of superheroing.



# CRIMSON FIST

Real Name: Jack Sawyer Origin: Transformed

### PROWESS 3 COORDINATION 3 STRENGTH 3 INTELLECT 5 AWARENESS 6 WILLPOWER 8

STAMINA10DETERMINATION1

SPECIALTIES Criminology (Checkered Past) Mental Resistance (Stubborn)

### POWERS

Strike 8 Invulnerability 5 Regeneration 5 Flight 3 Immortality 10

### QUALITIES

- Motivation : Being a Real Hero
- Catchphrase : "Feel The Fist of Justice!"
- Mentor : The Monocle
- Connections : Monocle's Other Powered Students

### CHALLENGES

- Personal : Has a Temper
- Personal : Inexperienced
- Personal : Sensitive About His Height
- Weakness : Water -1 to all Powers, Coordination, Strength, and Prowess when confronted

with Water or Water Powers



Jake Sawyer was in & out of trouble as a youth, gangs, violence, petty crime. He cleaned up his act & has tried to go the right path, even considering Law Enforcement. He got a job as a security guard, night watchman.

Working the late shift, he saw a meteor fall from the sky. He went to investigate, and found a glowing red meteorite. As he thought the space rock might be valuable, he attempted to cool it off & retrieve it. As he poured water on it, the meteor exploded, showering him with fragments & knocking him unconcious.

The next morning his boss found him laying in the field, and he was fired for sleeping on the job.

In the days that followed he discovered he had miraculous powers. He is now stronger, faster, more agile. He can create a red energy field around his fists that could smash rock, rapid healing, bulletproof, and he could even fly! Always a fan of comics, he decided to be a hero. The Crimson Fist has since been discovered by an aged hero, The Monocle, as he recruits & guides- the next generation of super-heroes.

### DIAMONACK III DIAMONACK

Real Name: Dan Dawson Origin: Transformed

### PROWESS 5 COORDINATION 6 STRENGTH 6 INTELLECT 3 AWARENESS 4 WILLPOWER 4

STAMINA10DETERMINATION3

### SPECIALTIES

Athletics Criminology Martial Arts Stealth

### POWERS

Affliction (Venom) 5 Invulnerability 4 Super-Speed 2

### QUALITIES

- Connections : The Street
- Identity : Private Eye
- Epithet: "The Duking Diamondback"

- Enemy: The Fox
- Personal: Overconfident
- Personal: Struggling Financially



Dan Dawson was a beat cop who worked to bad part of town. He was a good cop who earn the respect and accolades of his fellow officers and the community. Assigned to a anti-drug taskforce, they soon learned of a new drug on the streets called Venom. The taskforce was ambushed on a raid and Dan was the only survivor. The gang's leader gave Dan a overdose of Venom as a sort of revenge and as a warning to others that oppose them. It had an effect on him no one expected.

Due to reasons not entirely understood, the Venom mutated Dan giving him mutant, snakelike powers. He quit the force, faining disability so he could take up a crusade against the drug gang. He took on the costumed identity of Diamondback and tracked down the gang and nearly killed them all; stopping himself because that wasn't the kind of man he wanted to be. Taking up the job of private detective, Dan stalks the nights as Diamondback bring justice to those who would harm his beloved city



# ОГ. ШНАТ

Real Name: Unknown Origin: Unknown

### PROWESS \* COORDINATION \* STRENGTH \* INTELLECT \* AWARENESS \* WILLPOWER \*

STAMINA <sup>3</sup> DETERMINATION <sup>3</sup>

### SPECIALTIES

#### POWERS

\*

### QUALITIES

- Epithet: His Angles Are Wrong
- Motivation : Guardian of the Crossroads of Reality

• Catchphrase: "Four Dimensions Are NOT Enough!"

### CHALLENGES

- Social: No Longer Part of Reality
- Secret: Doomed to Wander
- Enemies: Various Eldritch and Extraspatial Enemies

\* - This character has powers and abilities based on narrative necessity.

### DR. WHAT

Dr. What no longer belongs entirely to our reality and it shows. His mismatched eyes reflect the stars, but not the ones in the skies we know. His body moves under his white trench coat in unsettling ways.

Occasionally, "something" seems to slip out or be glimpsed through the folds. His hair is bright silver with blue-black streaks. Not grey as in old, but silver as in "metal". Dr. What is a combination of Dr. Who, Dr. Fate, and a bit of Kurt Busiek's Hanged Man from Astro City. He deals with unusual supernatural phenomena and other unnatural threats "from outside our plane of existence".

Dr. What never seems to be standing exactly where he appears to be - certainly mundane criminals find it near impossible to shoot him. He can form tesseracts seemingly at will. All portals, doors, windows, arches, etc. open to unusual places for him or others as he chooses. He can change his plane of gravity, re-orienting himself on the fly so that he can just walk up a wall or along the ceiling effortlessly.



### ЕКО РАСК IV FLASHFORMARD

Real Name: Albert 'Aion' O'Toole Origin: Transformed

PROWESS 7 COORDINATION 7 STRENGTH 6 INTELLECT 4 AWARENESS 3 WILLPOWER 6

STAMINA 11 DETERMINATION 3

### SPECIALTIES

Powers (When Seeing Another Dimension) Performance

### POWERS

Dimensional Control 10 Fourth Dimensional and Fifth Dimensional Power Stunts:

Duplication (Instant, Multiple), Precognition (Limit: Unpredictable), Time Travel (Limit: One Direction)

### QUALITIES

- Motivation : Family Man
- Catchphrase : "Time to Act!"
- Catchphrase : "I Can Make Time!"
- Catchphrase : "There's a Time For -- and a Time For -- " (As the situation merits)
- Connections : Media Amanda Kandipoor (Producer) and Simon Veetch (Personal Assistant)

### CHALLENGES

- Personal: Unsure of Nature of Powers
- Connection: Great Grand-Daughter Amy --
- always in trouble
  - Social: Anachronistic

Aion O'Toole was born in 1936 to a poor family living in Boston. When he was a child they moved to Scituate. His mother always said he was special and called him Aion. During his adolescence he manifested many strange powers, like avoiding being hit by a truck (he thinks he "phased out", but nobody believed him). Aion also saw one day what was happening in his neighbors' house: during a very big fight, Mary accidentally killed her husband Jack who was an alcoholic and beat his wife on a daily basis. He also saw some fascinating ghosts from time to time.

He was a strange and lonely child that wanted to visit those different places and times. One day when he was 15 it finally happened as he wanted. He travelled to the year 2001 and since then he have learned to live in this fabulous new world and acquired what he thinks is a good control over his powers. Aion doesn't know the origin of his powers, but believe it's his destiny: the fulfillment of his mother's desires. The horrifying truth is that Aion was a subject of terrible scientific experiments.

Dreaming of living other lives, Aion now works on Cable TV Channel 17 KWIZ, acting in a "period" espionage sitcom called "Letter Q" where he has to simply act naturally -- a young man from the past!



# EHO PACK IV

Real Name: Mirabella Tan Origin: Gimmick

### PROWESS 4 COORDINATION 6 STRENGTH 4 INTELLECT 3 AWARENESS 4 WILLPOWER 5

STAMINA9DETERMINATION2

#### SPECIALTIES

Athletics Expert Occult Stealth

### POWERS

Wizardry Device 6 (Magical Artifacts) Chameleon, Phasing Binding 4 (Magical Artifacts) Blinding 5 (Magical Artifacts)

### QUALITIES

• Identity : Student at the University

• Epithet : Student of the Shanghai Spectre

• Motivation : Keep magical artifacts out of unworthy hands

### CHALLENGES

• Enemy : Ahnenerbe's Reborn Avatar

• Weakness: Powers derived solely from devices

THE SECRET ORIGIN OF...

Ghost Fox, the savant of sorcerous stealth, is a young Canadian woman of Chinese descent and the Chosen of the Emerald Mountain Temple. She is under the tutelage of the Shanghai Spectre and is expected to take on the mantle of the Spectre one day. This apprenticeship is not without its difficulties. For one, Ghost Fox doesn't want to deal with the pressure of inheriting a heroic legacy. For another, she has a way of jumping from the frying pan and into the fire. She recklessly ignored the Shanghai Spectre's guidance and found herself reviving the elder horror, Ulthan-Thar, and its champions. Since that time, Ghost Fox vowed to keep magical rituals and artefacts out of the hands of the unworthy. Ghost Fox is often in a globetrotting race against Ahnenerbe Reborn to recover lost, mystical treasures.

Ghost Fox uses magical devices, which take time, special rituals and materials to prepare.



### HERO PACK III GLACIER

Real Name: Kenny Hudson Origin: Birthright

PROWESS 5 COORDINATION 6 STRENGTH 3 INTELLECT 6 AWARENESS 3 WILLPOWER 8

STAMINA 12 DETERMINATION

SPECIALTIES Athletics (Hockey) Business Leadership

### POWERS

Elemental Control 9 Attack, Create, Defend, Move

#### QUALITIES

- Motivation: Help The Helpless
- Motivation: Discover His Limits

- Personal: Can Be Reckless
- Social: Nerdy About Sports



Kenny Hudson was born into a life of wealth. He had a twin brother Derick with physical mutations, while Kenny was perfectly normal. Derick was raised in secret as he was a Mutant, Kenny was allowed to life a normal life. Around the age of five Kenny realized he was different, the cold never affected him. He kept this a secret as he didn't want to be treated the same way as his brother.

Before graduating his senior year in college Kenny was recruited to the NHL. In his first year he suffered a devastating neck injury. This triggered his Mutant genes to come forth to their full power. He came back the next year and was better that ever. Then Kenny's family died in a mysterious accident, he inherited the family fortune. With all this new attention he knew his Mutant secret might come out, he retired and devoted his life to help the less fortunate. Glacier has natural-leadership skills, a like-able demeanor and a sharp mind. Although his inner nerd sometimes shows itself.

Glacier is leader of the superhero team: Mutant Force Five.



GERTA DAMMERUNG

Real Name: Greta Dammerung Origin: Transformed

PROWESS 7 COORDINATION 3 STRENGTH 6 INTELLECT 4 AWARENESS 5 WILLPOWER 5

STAMINA11DETERMINATION2

SPECIALTIES Athletics Expert

### POWERS

Ability Boost (Strength) 4 Strike (Slashing From Spear) 5 Animal Control (Canines) 7

### QUALITIES

• Catchphrase : Glory and Honor Above All!

• Catchphrase: "By the (physical feature) of (Norse deity)!"

- Weakness : Device (The Spear)
- Social: Manners of a Viking



### FRTA DAMMERUNG

Gerta was a mild-mannered blue collar worker in Minnesota. She was driving home from work one morning when a spear fell from the sky, skewering her car to the road. When she grabbed onto it, power flooded through her. By calling on The Spear's might, she can become incredibly strong for short periods of time. She may also summon and control nearby canine creatures, who seem to develop a thin layer of frost on them while being controlled in such a way. In keeping with her Norse ancestry, she decided to use these abilities honourably and in search of glory. She now roams the frozen north of Minnesota, and occasionally beyond, in search of those who would dare be dishonourable and take advantage of the weak.



# THE HOURD OF THOUS

Real Name: Rodney Blake Origin: Artificial

PROWESS 5 COORDINATION 5 STRENGTH 5 INTELLECT 4 AWARENESS 7 WILLPOWER 7

STAMINA12DETERMINATION1

### SPECIALTIES

Occult Expert Psychiatry Expert History

### POWERS

Transformation 3 - Doesn't gain the physical properties Life Support 6 Breathing, Eating, Pathogens, Radiation, Sleep, Toxins Illusion (Images) 6 Telepathy 6

### QUALITIES

Identity : Possessed Nuclear Control
Rod

Motivation : Curiosity

- Social: Naive
- Enemy: Dr. Sin
- Personal: Mischeivous



# THE SECRET ORIGIN OF THALOS

Rodney Blake is at first glance, looks like a tall attractive well dressed African American male Model. Actually he looks exactly like a model that was on the front cover of a magazine about 10 years ago. That magazine was released after an unknown entity was last summoned to this plane of existence by an inexperienced apprentice of Doctor Sin.

Said apprentice unwittingly tried to bind the entity's form to a carbon rod from a nuclear reactor. Since some magic and technology mix like lightning and petrol vapor, the apprentice soon became a coat of paint in the summoning chamber. Rodney then left the area like it was a house on fire, because that's what it was. Doctor Sin was unhappy that one of his safe houses got burned down so would like to extract Rod's essence as a form of replacement. It could also be that since then, other safe houses of Doctor Sin have been destroyed by Rod.

The Hound is an Ash elemental with a male persona that's over 2000 years old. He has been summoned to this plane of existence on a semi regular basis by Magi calling forth other spirits. He has been here on Earth; during the "dark ages", at the battle of Hastings, he really enjoyed the Italian Renaissance, and he can't quite remember the '70s (he has a ticket to Woodstock in his jacket).





Real Name: Lady Kristyna Szabo Origin: Birthright

### PROWESS 3 COORDINATION 4 STRENGTH 2 INTELLECT 4 AWARENESS 5 WILLPOWER 5

STAMINA7DETERMINATION1

SPECIALTIES Leadership Expert Powers (Elemental Powers)

### POWERS

Elemental Control (Darkness) 6 Attacking, Shaping, Defending, Creating Summon 5 Flight 4 Emotion Control (Fear) 4

### QUALITIES

• Epithet : Leader of the Boristanian Resistance

• Catchphrase : "I Am A Member of the Boristan Royal Family!"

### CHALLENGES

- Social: Royal Haughtiness
- Enemies: The Empress Demonica and her

Boristanian Imperial Army

LATAR

Lady Kristyna Szabo AKA Lady Shade is a member of a royal family from Boristan, a small Eastern Europe nation. Every generation of her family has one member that has a special talent.

Lady Shade can summon shadow minions, create blasts of darkness, and cause fear. The only other living member of the family with a power right now is her aunt, the Empress Demonica who controls demons and hellfire. The Empress rules the nation with an iron fist. Lady Shade leads the rebellion against her aunt.



### MEGATON

Real Name: Jace Antony Origin: Transformed

PROWESS 4 COORDINATION 6 STRENGTH 7 INTELLECT 4 AWARENESS 4 WILLPOWER 6

STAMINA13DETERMINATION1

### SPECIALTIES

Business Criminology Law Expert

### POWERS

Radiation Control 8 Absorption (Limit: Radiation) 7 Affliction 7 (Radiation Sickness) Flight 7 Force Field 7 (Radiation Energy) Fire Control 7 (Limit: Heat Only)

### QUALITIES

- Epithet : The Atomic Attorney
- Motivation : "I've Got Just Enough Energy ... "
- Benefit: Famous (regional)

- Device: WIthout Beta-Bands He Can't Control
- **His Power** 
  - Nemesis: Professor Fallout
- Weakness: Megaon's Powers are all -3 against materials made primarily of lead



While investigating worker's compensation claims made against the San Vincente Nuclear Plant, Jace Antony was attacked by the tyrannical Professor Fallout, who dumped a vat of mutagenic goo on top of the crusading attorney. Instead of turning Antony into a mindless automaton, he was transformed into Megaton, the Atomic Attorney, who quickly dispatched the flabbergasted Fallout and his minions. From that day on, Megaton has fought a never-ending battle against injustice, corruption, and persecution.

Antony learned over the years that his powers were slowly poisoning everyone he held near and dear. Exiling himself, Megaton desperately sought a cure that would enable him to reenter society. Only after the brilliant leader of the Fabulous Five, Randy Rickards, developed the Beta-Bands, was Megaton able to return and defend freedom and justice in America's Finest City!



# MEGAVOLT

Real Name: Diego Valdez Origin: Birthright

### PROWESS 5 COORDINATION 4 STRENGTH 5 INTELLECT 4 AWARENESS 4 WILLPOWER 8

STAMINA13DETERMINATION1

### SPECIALTIES

Leadership Martial Arts Power (Elemental Control)

### POWERS

Alternate Form (Energy) 5 Elemental Control (Electrical) 5 Attacking, Creating, Shaping Interface 6

### QUALITIES

- Identity : Latino Ward of a Multimillionaire
- Connections : Street Contacts in the Old Town

### CHALLENGES

- Personal: Getting Used To His Powers
- Secret: Adopted Father is a Supervillain From the Future
- Weakness: Allergic to Peanuts

# THE SECRET ORIGIN OF... Megadotes

Abandoned at birth, 13-year-old Diego considers himself very lucky. After spending the first eight years of his life at the orphanage on whose front step he was found, Diego had all but given up any hope of being adopted. Then, the incredible happened, he was adopted. Not just by a random couple wanting a kid, but by Rafael Valdez, one of the richest men in the city! It was like something out of a TV movie of the week. This sort of thing didn't happen in real life and at first Diego was wary, suspecting the man of ulterior motives.

However, Diego's suspicions soon proved to be unfounded. Rafael never told Diego why he had adopted him, and Diego never asked, but he treated the boy as if he was his own flesh and blood. Within a few short months, Diego began to call the man father, even changing his surname from Gomez to Valdez. As the years passed, Rafael employed a series of tutors to homeschool his adopted son in a wide variety of educational areas and took the time out from his busy schedule to ensure that he had a proper moral upbringing, instilling in Diego a strong sense of right and wrong. He encouraged Diego to pursue a variety of hobbies and interests whilst remaining firm but fair in his attempts to prevent Diego from becoming spoiled.



# *TECROMATCER*

Real Name: Jack Emback Origin: Birthright

PROWESS 4 COORDINATION 5 STRENGTH 4 INTELLECT 6 AWARENESS 5 WILLPOWER 8 (10)

STAMINA12 (14)DETERMINATION1

SPECIALTIES Occult Master

### POWERS

Ablity Increase Device (Wisdom +2 "Helmet of Mithras") Wizardry 10 Instant, Mastery, Unique Spell: Mental Blast, +2 Power Level

### QUALITIES

- Epithet : Master of the Mystic Arts
- Conections : The Occult Community
- Catchphrase : "Everything Is Possible With Magic!"
  - Motivation : Protect This Dimension From Unspeakable Horrors

### CHALLENGES

- Social : Dismissive of the Masses
- Personal : Arrogant
- Enemy : The Dark Pharaoh
- Weakness : May Only Perform Wizardry

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Stunts While Holding The Book

While Jack Embach was in college, he stumbled across a large, mysterious tome hidden deep in the stacks of the graduate library late one evening. It contained nothing except strange glyphs and diagrams, As he looked at it, however, he started to understand that the book contained directions. In his peripheral vision, he saw things moving, strange things, as he looked at the book. He put it back and hurried to his dorm room. The next morning, Embach found the book sitting open on his desk. He looked at the open page and followed its instructions, before he knew it, he had cast his first spell. As he floated in the middle of his room, Embach's roommate walked in and yelled. Embach bound him and wiped his memory clean with spells from the book. As Embach delved deeper into the book, he saw that magic was nearly limitless. He began to treat others as beneath him and used his powers for all manner of personal gain.

Embach took the book with him when he returned home at the end of the semester. Shortly thereafter, he cast a spell that took him to a strange, non-Euclidean dimension filled with unspeakable horrors. The creatures attacked him and he fled for his life. Upon returning to our dimension, Embach thought he was safe, but the creatures hounded him. They tore through his house, killing his family before heading into town. Embach eventually defeated the creatures, but not without casualties. Embach vowed that he would learn everything he could about the mystic arts, so that he would never be surprised again. With his family dead, Embach abandoned his old life and took the name "Necromancer."

Embach believes that he is the greatest wizard the world has ever known. He believes that the death of his family was caused by youthful inexperience, which he has corrected. Embach has not accepted responsibility for his actions and when "bad things" happen, he blames it on dark forces rather than his own mistakes. Although he has sworn to defend this dimension against the creatures from the Outside, he does it not out of compassion or duty, but a desire for revenge against the first enemy that bested him. He feels little but contempt for the average man, and he doesn't hide those feelings. He does respect others who practice magic and considers them colleagues, not equals.

## POTENTIAL

Real Name: Will Greene Origin: Birthright

### PROWESS 4 COORDINATION 4 STRENGTH 5 INTELLECT 6 AWARENESS 4 WILLPOWER 5

STAMINA10DETERMINATION3

SPECIALTIES Mental Resistance Power (Telekinesis)

POWERS Resistance (Damage) 6 Telekinesis 8 Stunt: Flight

### QUALITIES

- Epithet : Psychic Powerhouse
- Identity : Will Greene, Data Analyst
- Motivation : Inspired By Comic Books

### CHALLENGES

Personal: Low Self-Esteem



### POTENTIAL

Will developed his psychic powers at a young age. In secret, he studied everything from comic books to parapsychology textbooks in order to fully understand and control his telekinesis. His worst fear was losing control and hurting somebody. However, he is now an adult and feels a greater sense of responsibility toward his community. He has made his own superhero costume and started patrolling. In other words, Will is finally trying to "live up to his potential."



# RHEITA

Real Name: Allison Stanfried **Origin:** Birthright

**PROWESS** 4 **COORDINATION** 6 **STRENGTH** 3 **INTELLECT** 5 **AWARENESS** 7 WILLPOWER 7

**STAMINA** 10 **DETERMINATION** 4

#### **SPECIALTIES**

Investigation Master Languages Expert

**POWERS** 

Mind Control 8 Limit: One-Word Audible Commads

### QUALITIES

- Identity (Secret) : Allison Stanfried, Librarian
- Catchphrase : "There's A Word For That"
- Motivation : Sense of Responsibility
- Connections : The Host

### **CHALLENGES**

- Social : Extremely Shy, Socially Awkward
- Weakness : Sonic Powers and Effects
- Enemy : Redkap

### THE SECRET ORIGIN OF .... Rhema

Even as a young girl, Allison Stanfried had a way with words. She loved to read, to work crossword puzzles, to write—as long as she didn't have to actually say anything out loud to anyone. Despite Ali's intelligence and good looks, her shyness made her unpopular in high school and almost a recluse in college. At least her chosen career in library science would involve minimal, quiet interactions with people and plenty of time with books. While walking home alone from the library late one night, Ali noticed a young man trying to boost a fancy sports car. Despite her shyness and fear, Ali felt that she must do something. She put on her best librarian voice and simply said, "Stop." To her great surprise, the thief immediately complied. After a further command, "Stay," Ali called the police.

Ali would later come to realize that she had just discovered her mutant superpower, the ability to tell people what to do. By modulating her voice just so, Ali can issue a one-word command (a single imperative verb) that one listener feels compelled to obey. The listener must, of course, understand what Ali means ... but since Ali speaks English, Spanish, French, German, Italian, Russian, Chinese (both Mandarin and Cantonese), Hindi, Swahili, Arabic, Hebrew, and Greek, she rarely has trouble finding an appropriate command. Ali's religious convictions led her to choose the Greek word rhema ("word" or "command") as her super-hero code-name. When her paths crossed with the Judeo-Christian superhero team the Host, she reluctantly joined up, perceiving the advantage of strength in numbers but not eager for the social pressures that might come with group membership.
# RIVETING ROSIE

Real Name: Roslyn Trench Origin: Birthright

PROWESS 6 COORDINATION 7 STRENGTH 10 INTELLECT 4 AWARENESS 3 WILLPOWER 5

STAMINA15DETERMINATION2

SPECIALTIES Aerial Combat (Planes) Mechanics Weapons (Firearms)

#### POWERS

Flight 8 Invulnerability 6 Fast Attack 4

#### QUALITIES

- Epithet : Hero of the People
- Connections : Member of the Freedom Five

#### CHALLENGES

- Personal: Obsession with Ending the Nazis
- Personal: Skeptical of the Government
- Social: Always Protects the Weak

### **Riveting Rosie**

Roslyn always lived the quiet life. She was after all, a Midwestern girl and lived a very simple life on a farm in Ohio. One hot summer day, she met Victor Trench selling his latest invention at the local county fair. The two fell in love and were married before the following summer. One day, Victor's lab was raided and Victor was killed. Roslyn was heartbroken. When the government came to talk her, they asked her if she knew if he was being followed by anyone. She mentioned what he had said, but didn't understand why his technology would be hunted. The agency officials told her that he was developing top secret weaponry, a jet pack, to have on hand in the event of another world war. They believed that the Nazi Regime had spies across the country trying to learn the USA's military secrets. After they left, she went into the basement where Victor had set up a lab. She saw it sitting in a cubby. It was the working prototype of the rocket pack.

Lacking typing skills, she found work ship building. By this time, the boys were going to war and women were needed in the workplace. She became an able worker, and made enough to get by. She found that her favorite thing to do was use the rivet gun. Her accuracy earned her much praise and even a raise in pay. And for a while she was happy. One day, while working in the ship yard with a group of other women, a series of explosions began going off. Instinctively, she dove under water just as an explosion went off above her and she stayed under until she absolutely had to come up for air. As she reached the surface, she felt a surge flow through her body. She became upset at the way the government was handling the explosion at the shipyard and the investigation into the death of her husband. She came to realize that crime was not best left to the men in blue. She vowed to fight crime in the name of all those who had been wronged and who had not recieved closure. She decided that would be the perfect job for her husband's jet pack. She began practicing with it under cover of darkness. Roslyn also discovered she was stronger. She could easily lift things. She began tinkering in the basement lab and created a smaller more versatile rivet gun, belt holster, and pouch to hold extra rivets. She also redesigned her shipyard overalls into a sleeker more skintight version so that the pant legs wouldn't be singed. A mask to hide her identity and she was all set. She decided to use Riveting Rosie to fight crime, as an ode to the women working to help keep America going.

## RUADAN

Real Name: Alastair Brenadan de Burgh Origin: Transformed

PROWESS 3 COORDINATION 2 STRENGTH 5 INTELLECT 1 AWARENESS 2 WILLPOWER 2

STAMINA7DETERMINATION2

#### SPECIALTIES

Acrobatics Expert Aerial Combat Expert Power Expert

#### POWERS

Flight 4 Elemental Control 8 Attacking (Sword of Air) Moviing (Cyclone Travel) Invisibility 2 Invulnerability 5 (Mystic Garments)

#### QUALITIES

- Identity : Alastair Breandan de Burgh
- Motivation : Protecting Ireland
- Epithet : Master of the Sword of Air

#### CHALLENGES

- Enemy : The Norse God Loki
- Weakness (Device) : The Sword of Air
- Personal : Zealous (for home, familly, friends,

and whiskey)

Nothing is known about the orphan named Alastair de Burgh except that he was left orphaned after his parents' rental flat caught fire. Neighbors saved the infant when one of the young men climbed up to the second story balcony and found the him crying on the floor. It's unknown how the child ended up there, but his parents died of smoke inhalation before both were consumed by the flames. Alastair was taken to an orphanage and ultimately adopted by American emigrants, who've taken up residence in their ancestral home. At some point in his early adult life

RUADAN

Alastair ("Alex" to his adoptive parents) came upon an ancient burial ground and accidentally discovered the mythical sword Fragarach, or the Sword of the Air, which granted him multiple mystical abilities and adorning him with mystical garments and armor. Now dubbed Ruadàn for his invisibility and near-silent movement through the air, Alex strives to fight a new wave of mystical and metahuman evils in Ireland and occasionally parts of Great Britain alongside the famed hero Briton. Ruadàn has come into frequent conflict with the supposed Norse god of mischief Loki, who has seemingly targeted the rich mystical history of Ireland. As Loki has begun collecting mystical artifacts across the land, Ruadàn has taken it upon himself to defend not only the land, but her rich history and legend, as well as the world--for who knows what evil machinations Loki schemes with this amassing of artifacts.



## SAMSON

Real Name: Blade Manning Origin: Birthright

PROWESS 7 COORDINATION 5 STRENGTH 7 INTELLECT 5 AWARENESS 6 WILLPOWER 6

STAMINA13DETERMINATION1

#### SPECIALTIES

Aerial Combat Expert Business Deception Expert Investigation Expert Leadership Martial Arts Military Performance (Acting)

#### POWERS

Absorption 3 Ability Boost - Strength, All Invulnerability 3 Life Support 8 Cold, Breathing, Heat, Pathogens, Pressure Radiation, Toxins, Vacuum Blast 8 (Cosmic Bracelets) Blasting, Affects Incorporeal Fight 8 Super-Senses 8 Infravision, X-Ray Vision, Enhanced Vision, Extended Vision, Danger Sense, Detection (Cosmic Energy)

Science

Sociology Master

#### QUALITIES

- Catchphrase : "Boom-Shakalaka!"
- Connections : High Society
- Connections : Government

#### CHALLENGES

• Weakness : Device (Cosmic Bracelets)

## THE SECRET ORIGIN OF... Samson

Samson is a legacy super hero. His parents were members of a supergroup called the Vanguards. His father, "The Rocket" owner of the legendary cosmic armbands and his mother "Quantum", a the alien Princess powerhouse from the planet Khaandara. When Blade was seven years old, his lost his parents to a Civil War that broke out in Khaandara's system. He was then raised by a family friend, Jeffery Mason and was close to his niece Sara Mason who over the years went from closest friend to his significant other. After college, Blade became superior strength) using his powers to help humanity.

He got the attention of Director Nicole Frost of the D.M.O. (Department of Metahuman Operations) and received extensive training in their joined the Vanguards.As Blade Manning, he is a highly successful crime novel writer and attends may book signings. For whatever reason, the public never puts it together that Blade Manning and Samson are one and the same. He also writes fantasy stories under the pen name "Copper Todd" that are aimed for adolescents, but seem to be immensely popular with all ages.



## SIGMA

Real Name: Carlos Sanchez Origin: Transformed

#### PROWESS 5 COORDINATION 5 STRENGTH 9 INTELLECT 3 AWARENESS 3 WILLPOWER 4

STAMINA13DETERMINATION\* - Villain

#### SPECIALTIES

Brawling Expert, Military Expert, Streetwise Leadership, Spanish Language Master

#### POWERS

Servant (Split, Reactive to Damage) 8 Invulnerability 7 Regeneration 10 Super Strength 9

#### QUALITIES

- Epithet : Man of Primordial Clay
- Motivation : Loyal to INDRA

#### CHALLENGES

- Weakness : Limbs of Clay
- Personal : Stubborn



Carlos Sanchez was born and raised in the slums of a big city, where crime or poverty were the only options. Most of his family chose crime, but Carlos didn't want that life. To flee from it, he joined the army.

SIGMA

He went up in the ranks of the military, but his past returned to him: some of his fellow officers were discovering smuggling and used him as a scapegoat. Proof was flimsy, but Carlos family antecedents weighted a lot more and he was dishonorably discharged. A few months later, INDRA, evil organization who aims for world domination, contacted him and offered him a job. It was a criminal job, yes, but in a military organization, so he accepted. He loved military life, and a perfect opportunity to face the people who expelled him from the possibility of a normal, legal life.

Unburdened from his past, Carlos raised in INDRA due his skill and blind loyalty. He loved the life the organization offered and finally, INDRA rewarded his loyalty offering him to participate in the secret Project Sigma: a project to infuse a man with essence stolen from different earth and life gods. The experiment was a success, transforming Carlos in Agent Sigma, a being with flesh made of pirmal clay. Sadly, the infusion changed his mind a bit, making him quite stubborn. Fortunately for INDRA that makes him an even more loyal agent, never questioning the orders of his superiors.



## TESLA

Real Name: Rosemary Tesla Orson Origin: Unearthly

#### PROWESS 4 COORDINATION 6 STRENGTH 2 INTELLECT 8 AWARENESS 5 WILLPOWER 5

STAMINA7DETERMINATION1

#### SPECIALTIES

Mental Resistance Physics

#### POWERS

Telekinesis 6 Blast, Flight, Force Control ESP 4 Fast Attack 8

#### QUALITIES

• Connections : Edison, Hyperdimensional Intelligent Electronic Entity

• Epithet : Guardian of the Hyperdimensional Gateway

- Epithet : Girl Out of Space Time
- Catchphrase : "I Can Fix That!"
- Catchphrase: "Really? I See Stranger Stuff Before Breakfast!"

#### CHALLENGES

- Personal: Adult Trapped In A Child's Body
- Enemies: Various Hyperdimensional Entities

At the age of twelve the genius inventor Rosemary Tesla Orson lost her parents. Technically she did not lose her parents, they were sucked into a hyper dimensional gateway of their own creation, so she knows right where they are from a certain point of view. However, searching an infinite number of infinitely large universes has proven a daunting task, even for a genius of her calibre. Fortunately, due to the residual energies of the gateway she is trapped forever at the physiological age of twelve so she seems to have plenty of time to search and to play with her inventions.

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The odd energies of the hyper dimensional gateway have infused her family brownstone causing it to extend deep into the infinite multiverse. An immensely powerful extra dimensional intelligence whose name it has long forgotten -- Tesla refers to it as Edison -- is now an electronic entity resident in the room sized electronic computational engine. Edison serves as Tesla's parent, confidant and source of information for her adventures.

Tesla now serves her city as resident genius, fixer of all things strange and general protector. Her abilities center around her weird, sometimes counterintuitive and strangely named inventions installed in an army of humanoid robots called the TeslaBots. She wears a pair of high tech control bands on her wrists and forearms that serve as summoning devices and control interface for her brownstone, Edison, her TeslaBots and their sensor equipment. The TeslaBots can appear at Tesla's commands, lift heavy objects, fire bolts of force, fly and project simple walls of solid energy to protect the innocent. Tesla's vast intellect is sufficient to command large numbers of TeslaBots simultaneously in several different tasks.

ALL-AMERICAN GIRL

Real Name: Natalie Prentis Origin: Transformed

PROWESS5COORDINATION4STRENGTH7INTELLECT3AWARENESS4WILLPOWER6

STAMINA13DETERMINATION3

SPECIALTIES Acrobatics

#### POWERS

Damage Resistance 7 Flight 7

#### QUALITIES

- All-American Girl
- Motivation : Don't Give Up!
- Epithet : Princess of Power
- Connections: Former Sidekick
- Motivation : Patriot

#### CHALLENGES

- Personal : "I can handle this on my own!"
- Personal : Standing in All-Star's Shadow
- Weakness: Damage Resistance Doesn't Affect

Magical Damage

<u>AL-MER</u>

Natalie Prentis considered herself All-Star's biggest fan, so she was thrilled by the opportunity to meet him. It turned into her opportunity to save the stalwart hero from a trap set by the Ultra- Mind. In the process, Natalie was accidentally infused with some of All-Star's power, making her into the All-American Girl! Working under All-Star's tutelage was the opportunity of a lifetime and the "Princess of Power" learned her lessons well. Still, now that she's no longer All-Star's "sidekick" she hopes to earn a name for herself and prove she has what it takes to make it on her own without the help of her mentor.



# READ PACK IV

Real Name: Neal Hammnd Origin: Transformed

PROWESS 3 COORDINATION 4 STRENGTH 3 INTELLECT 4 AWARENESS 5 WILLPOWER 6

STAMINA 9 DETERMINATION 4

#### **SPECIALTIES**

Astronomy Expert Cosmic Power Expert

#### POWERS

Cosmic Power 8 Blast, Force Control Flight 8 Limited to Contact With Meteor

#### QUALITIES

- Catchphrase : "Watch the Skies!"
- Connection : Scientific Community
- Epithet : The Meteor Master

#### CHALLENGES

- Enemy : Space Command
- Explorer, Not a Fighter
- Weakness: Bolide's Powers Are Tied to the

Meteor

Neil Hammond studied the stars since he was a boy, leading him to become an astronomer. He discovered and tracked the tragectory of an earthbound object, but could not get anyone to corroborate his findings. The frustrated Hammond staked out what turned out to be a small, but spectacular meteor strike in an uninhabited area, a bolide blazing in the night.

When he approached the glowing meteorite, he felt drawn to touch it and found himself filled with cosmic power and visions of strange, alien worlds. Using his newfound powers, he flew off with the meteorite before the shadowy Space Command organization could seize it. Ever since, the amazing Bolide has wielded his cosmic powers to protect Earth and its people.



### HERO PACK IV DOCTOR PUTCH

Real Name: Doctor Phillip March Origin: Gimmick

PROWESS 3 COORDINATION 6 STRENGTH 7 INTELLECT 7 AWARENESS 4 WILLPOWER 5

STAMINA12DETERMINATION2

#### SPECIALTIES

Electronics Expert Mechanics Science Master (Physics)

#### POWERS

Density Device 8 (density suit) Flight 1 (while passing), Phasing 8

#### QUALITIES

- Catchphrase : "I have something in my lab!"
- Connection : Scientific Community
- Motivation: Protect the weak and innocent
- Motivation: Protect the weak and innocent

#### CHALLENGES

- Personal : Violence Should Be The Last Resort
- Weakness: Without the Density Suit, his

Strength and Coordination are 3

Doctor Phillip March designed his density control suit to assist with search and rescue missions in a city where supervillain attacks were common and collateral damage even more so. When he realized others might turn his invention into a weapon, he took on the identity of a classic character from the past—Doctor Punch—to become a superhero. Ironically, Dr. Punch hates violence. He is not a pacifist, but tries to subdue his opponents, especially those who look fragile, without punching if possible.

DR. PUNCH

When Doctor Punch has his Density suit at its highest level, his Strength is 8 and he gains Damage Resistance 8, but his Coordination drops to 2. Because of this, Doctor Punch usually sets his suit at 50% (Density level 4), which gives him a Strength 7, Coordination 6, and Damage Resistance 4.



### неко раск і П. ШУГД

Real Name: Unknown Origin: Unearthly

#### PROWESS 2 COORDINATION 3 STRENGTH 3 INTELLECT 4 AWARENESS 6 WILLPOWER 9

STAMINA12DETERMINATION2

#### SPECIALTIES

Occult Master

#### POWERS

Magic 8 Mastery - Blast, Force Field, Psychic

#### QUALITIES

- Catchphrase : "It is as Wyrd weaves (or wills)."
- Connections : Seat of the All-Seeing
- Epithet : Walker of the Web of Wyrd
- Motivation : Duty to the Forces of Fate

#### CHALLENGES

- Enemies : Mystical Menaces
- Personal : Old Scars Run Deep
- Social : Wyrd Walks Alone



Little is known about the mysterious man called "Doctor Wyrd" save that he appears when he is needed to deal with a mystical crisis or threat. He's fairly tight-lipped about his own origins, although heroes know that he dwells in a "hall" decorated like a Viking long-house combined with a 19th century library, complete with a "high seat" from which Wyrd observes the various Realms of existence and meditates upon them. His magic involves mastery of runes and words of power for which he has "paid a price" although what that may be remains his secret.



# ELECTIC JUDY

Real Name: Judy March Origin: Artificial

PROWESS 6 COORDINATION 8 STRENGTH 6 INTELLECT 4 AWARENESS 4 WILLPOWER 4

STAMINA10DETERMINATION3

SPECIALTIES Acrobatics Expert Computers

POWERS Damage Resistance 4 Leaping 6

#### QUALITIES

- Robotic Girl Turned Real
- Motivation : Help her "uncle", Dr. Punch

#### **CHALLENGES**

- Social : Awkwardly learning to be human
- Personal: Afraid of magic; thinks it may turn her back into a robot.

# **THE SECRET ORIGIN OF...** ELECTRIC JUDY

Dr. Punch initially designed his artificially intelligent robotic partner her after his niece, Wendy, but Lord Kisin exposed Electric Judy to a mystical explosion during an attack. She became "real" and has been trying to adapt to life as a tween-ager ever since. Dr. Punch designed a robot because he did not want to place anyone else in harm's way. He is concerned that now that Judy's a real girl, she will suffer the same fate as his late wife. He tries to limit the dangerous situations she faces, but he has had limited success because Electric Judy thinks she's invulnerable.



### неко равк і НАПЕШАП

Real Name: Malcolm Ogden Origin: Gimmick

#### PROWESS 6 COORDINATION 5 STRENGTH 3 INTELLECT 5 AWARENESS 4 WILLPOWER 5

#### STAMINA 8 DETERMINATION 4

#### SPECIALTIES

Acrobatics Investigation Law Martial Arts Stealth Weapon (Whips)

#### POWERS

Binding Device 7 Noose of Judgement Swinging 7

#### QUALITIES

• Catchphrase : "Hangman, Hangman who is he, for whom you raised the gallows-tree."

- Connections : Police Chief
- Epithet : Grim Guardian of the Gallows
- Identity : Crusading Attorney
- Catchphrase : "I did no more than you let me

do."

#### CHALLENGES

• Social : Grim and Scary

- Personal : Loner
- Motivation : Justice Must Temper Judgement

## THE SECRET ORIGIN OF ... HANGAN

Ambitious district attorney Malcolm Ogden found himself frustrated with a corrupt legal system that allowed career criminals to escape prosecution for their crimes. He expressed his frustrations to the wrong people, leading to an ambush in a police warehouse. There Ogden found the mysterious noose which became his namesake, evidence from a "cold case" decades old. Its mystic properties activited in his presence and allowed him to escape the trap. The attorney adopted the guise of "The Hangman" to track down the crime bosses behind the attack and root out their influence in the justice system.



### HERO PACK IV LITTLE LADY

Real Name: LeeAnn Smalls Origin: Birthright

#### PROWESS 4 COORDINATION 4 STRENGTH 3 INTELLECT 3 AWARENESS 4 WILLPOWER 4

STAMINA7DETERMINATION2

#### SPECIALTIES

Acrobatics Athletics Electronics

#### POWERS

Life Support Device 2 (nano-suit) Breathing, Pressure Shrinking Device 10 Growth Momentum, Micro World

#### QUALITIES

• Catchphrase : "Don't underestimate this little lady!"

• Identity: LeeAnn Smalls

• Motivation: Do some good with what she's been given

#### CHALLENGES

• Physical : Doesn't fully understand all aspects of her powers

• Social : In love with Dr. Randall (Nano-Man)

LeeAnn Smalls was born with a particular quirk in her DNA, giving her the ability to alter her size. The first time she shrank was nearly her last: her own backyard and home became a vast, dangerous wilderness to navigate. She eventually managed to call for help and, with the assistance of physicist and nanotechnologist Dr. Wade Randall, learned to control her ability and return to her normal size at will. Wade... that is, Dr. Randall, found a way to duplicate her power, creating a nano-suit so he could join her in exploring the microscopic world. Together they adventure as Nano-Man and Little Lady. LeeAnn is still discovering new wrinkles to her power, most recently, she has—under great stress—been able to increase her size as well as shrink (a Growth power stunt she uses occasionally).

Jibble Jady



## LOCUST

Real Name: Dennis Shaw Origin: Birthright

#### PROWESS 3 COORDINATION 3 STRENGTH 8 INTELLECT 3 AWARENESS 4 WILLPOWER 4

STAMINA12DETERMINATION2

#### SPECIALTIES

Wrestling

#### POWERS

Damage Resistance 8 (Source: Disintegrated Matter)

Leaping 8 (Source: Disintegrated Matter) Strength Increase 8 (Source: Disintegrated Matter)

Disintegration (Strike 9 with the Disintegration extra from Blast)

#### QUALITIES

• Catchphrase : "I'm feeling hungry!"

• Epithet : The More He Takes, The Stronger He Gets

Motivation : Find a cure that keeps his power

#### CHALLENGES

- Bad Luck : Can't catch a break sometimes
- Social : Cut off from human contact
- Weakness : Without his Locust suit, cannot control his disintegration power



Dennis Shaw was to be the first successful subject sent through subspace via matter transference, practical teleportation. Instead, the subspace compression wave turned him into a kind of "living singularity"—with a touch, he transforms matter into energy that is absorbed into his altered system. At first, this seemed like an incredible gift, as the absorbed energy infuses his muscle and bone to give Dennis tremendous strength and resistance to harm. Unfortunately, he cannot control the effect, and disintegrates and absorbs anything he touches!

Only the support suit exposed to the same subspace energies as him seems immune to the effect. The insect-like design of the suit and the insatiable "hunger" of Shaw's powers earned him the name "Locust". He hopes to find a "cure" for them, but one that gives him full control rather than taking his incredible newfound power away.



Real Name: Lugh Origin: Unearthly

#### PROWESS 6 COORDINATION 4 STRENGTH 7 INTELLECT 3 AWARENESS 4 WILLPOWER 5

STAMINA 12 DETERMINATION 1

#### SPECIALTIES

Spears. Additionally, Lugh's Ildannach (Ability Increase) power makes him an Expert at all Coordination specialties and a Master of all Intellect specialties known to the Tuatha de Dannan.

#### POWERS

Ability Increase 7 (Coordination and Intellect) "Ildannach" Specialty Increase Aging and Disease Resistance 10 Leaping 7 Damage Resistance 3 Invisibility Device 4 (Cloak of Many Colors) Blending Strike Device 8 (Luin, Spear of Light) Blast, Dimensional Travel, Force Field

#### QUALITIES

- Catchphrase : "Great Danu!"
- Connections : Tuatha de Dannan
- Epithet : Lord of Light
- Epithet : Mastr of Many Skills of Three Worlds

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#### CHALLENGES

- Always Searching
- Personal : Dutiful
- Mixed Heritage

In the endless war between the Fomorians and the Tuatha de Dannan, the People of Danu, a temporary peace came about through the union of Cian of the Tuatha and Ethniu of Fomor, the beautiful daughter of dread Balor himself. Their child would be heir to both worlds, a force to unite his people, something some factions could not permit. So it was, not long after the child was born, that Cian and Ethniu perished in a terrible explosion.

Their child was thought lost as well and many on two worlds mourned, while the forces of conquest and bloodlust celebrated. But Lugh survived, and eventually reclaimed his heritage. Since then, Lugh has been champion of his people and earned the name "Lord of Light". He fondly adopted the people of Eiru (Earth), and King Nuada and his mentor Mannannan Mac Lir quietly endorse his adventures there as a broadening experience for the young champion, as well as fulfilling an obligation to help protect the inhabitants of Earth from the depredations of the Fomorians and other dangers.



### него раск IV ПАПІ-ШАП

Real Name: Doctor Wade Randall Origin: Transformed

#### PROWESS 3 COORDINATION 4 STRENGTH 3 INTELLECT 5 AWARENESS 3 WILLPOWER 4

STAMINA7DETERMINATION2

#### SPECIALTIES

Electronics Expert Physics Master

#### POWERS

Life Support Device 2 (nano-suit) Breathing, Pressure Shrinking Device 10 (nano-suit) Growth Momentum, Micro World

#### QUALITIES

- Catchphrase : "It's the little things that count."
- Connections : Scientific Community
- Identity: Dr. Wade Randall
- Motivation: Scientific Exploration

#### CHALLENGES

- Personal : Scientific Curiosity
- Social : Hasn't Shared His Feelings for LeeAnn

(LIttle Lady)

### MEMO-MEN

Dr. Wade Randall is one of the world's foremost experts on nanotechnology, so his scientific curiosity was piqued by the case of LeeAnn Smalls, a woman with the power to shrink to sub-microscopic size. Dr. Randall's study of LeeAnn's ability led to breakthroughs allowing him to artificially duplicate it, and the "nano-suit" he created let Wade step into Ms. Smalls' world. When criminals attempted to steal Dr. Randall's work, he and LeeAnn adopted the identities of Nano-Man and Little Lady and brought them to justice. They have been partners in exploration and crime-fighting ever since.



### HERO PACK IV REVENANT

Real Name: Sam Wells Origin: Unearthly

#### PROWESS 4 COORDINATION 5 STRENGTH 3 INTELLECT 4 AWARENESS 4 WILLPOWER 7

STAMINA10DETERMINATION1

SPECIALTIES Criminology

#### POWERS

Energy Drain 8 Life Drain Flight 6 Phasing 6

#### QUALITIES

• Catchphrase : "Feel the chilling touch of... The Revenant!"

- Connections : Ex-Partner on the police force.
- Epithet : Risen Avenger of the Night

• Motivation: "I will accomplish in death what I could not in life."

#### CHALLENGES

- Enemy : Dark Specter
- Personal : Tempted by dark powers.
- Social : Ghost
- Weakness : Ghostly Vulnerabilities

### THE SECRET ORIGIN OF ...



Sam Wells chose life as a cop, knowing better than most the dangers it carried. The same career had taken the life of young Sam's father, and seen his mother consumed with grief. Sam was driven more than most to do his job well. Little surprise the ambitious officer ran into trouble with the criminal element. Eventually, he was caught in the middle of a gang war and valiantly sacrificed himself to save the life of his partner, Officer Lynn Shore. But the spirit of Officer Wells did not rest, and he was offered the opportunity to return to the world of the living as a revenant, to choose between seeing justice done and attaining revenge, and thus deciding his soul's fate.



THE MIGHTY SAGUARD

Real Name: Daniel Morningstar Origin: Transformed

PROWESS 3 COORDINATION 3 STRENGTH 9 INTELLECT 2 AWARENESS 3 WILLPOWER 6

STAMINA15DETERMINATION2

#### SPECIALTIES

Athletics Wrestling

#### POWERS

Aura (Sharp Spines) 4 Leaping 5 Life Support 2 Doesn't Eat, Drink, Or Sleep

#### QUALITIES

• Catchphrase : "Desert Plants Are Survivors!"

• Connection : Tom Crow, Navajo medicine man and mentor

• Motivation: Changed by Man, Chosen by the Spirits

#### CHALLENGES

- Appearance : Weird-looking cactus-man
- Enemy : Gila Master
- Personal : Denied Human Contact
- Personal : Burden of destiny and responsibility to his people





Daniel Morningstar wanted out of life on the reservation, which got him involved with the wrong people: smugglers who left him for dead in the desert on the wrong side of a "No Tresspassing" sign. Daniel managed to survive, drinking water from cacti that were mutated by government atomic tests in the desert. It triggered a change in him, turning him into a humanoid cactus! He let people believe Daniel Morningstar was lost in that desert, replaced by the Mighty Saguaro!

The tribal medicine man Tom Crow taught Saguaro and has shown him that his gifts are the key to a great destiny as a hero.



# SEKHITET

Real Name: Doctor Hasina Hamid Origin: Gimmick

PROWESS 6 COORDINATION 6 STRENGTH 6 INTELLECT 4 AWARENESS 4 WILLPOWER 6

STAMINA12DETERMINATION2

SPECIALTIES Archaeology Expert

#### POWERS

Leaping Device 5 (Sandals of Sekhmet) Strike Device 6 (Slashing - Claws of Sekhmet) Affects Incorporeal Super-Senses Device 5 (Mask of Sekhmet) Enhanced Hearing 2, Enhanced Vision, Infravision. Tracking Sense

#### QUALITIES

• Epithet : Mistress of Dread, Before Whom Evil Trembles!

- Identity : Dr. Hasina Hamid
- Motivation : Responsibility of Power

#### CHALLENGES

- Enemy : Cult of Apep
- Personal : Chosen Vessel of Sekhmet
- Weakness : Physical abilities drop to 3

without artifacts

SERHMET

Egyptologist and archeologist Dr. Hasina Hamid uncovered a lost temple of the lion goddess Sekhmet, not knowing that a member of her dig crew was secretly a member of the sinister Cult of Apep, the Serpent God. When he attempted to kill her and other members of the crew, Dr. Hamid followed the guidance of the goddess' voice and took up the mask, sandals, and gauntlets from a hidden chamber in the temple, becoming the living vessel of Sekhmet's power. Now Hasina fights the forces of evil as Sekhmet, not only to keep them at bay, but to prevent the goddess' power from falling into the wrong hands, and her wrath from falling upon the Earth.





Real Name: True Name Unknown Origin: Birthright

PROWESS 5 COORDINATION 4 STRENGTH 7 INTELLECT 3 AWARENESS 4 WILLPOWER 4

STAMINA11DETERMINATION3

SPECIALTIES Mythology Expert Weapon (Staff)

#### POWERS

Magic 5 (Powers of the Eromanos) Limitedd to powers of Greek myth Flight 6 Strike Device 8 (Shepherd's Staff)

#### QUALITIES

• Catchphrase : "Eromanos, beloved ones, aid me!"

- Chosen of the Gods
- Epithet: Champion of Athos

#### CHALLENGES

• Outsider: Unfamiliar with some of the modern world

Social: Gay, Pagan, and Outspoken

# THE SECRET ORIGIN OF... Subject of the secret of the secre

In the uncharted oceans of myth and legend lies the Isle of Athos, home of men beloved by the gods and those in need of its haven. While Athos is a place where men-who-love-men live in peace and paradise, people in the World Outside are not so fortunate and evil still threatens them. So a young shepherd asked the gods for the strength and the opportunity to aid those in need. Touched by his fierce compassion, they granted his wish, and Shepherd left his home and people to serve as their champion.



#### HERO PACK III



Real Name: Max Mann Origin: Transformed

PROWESS 5 COORDINATION 5 STRENGTH 5 INTELLECT 5 AWARENESS 8 WILLPOWER 5

STAMINA10DETERMINATION2

SPECIALTIES Power Master (Wizardry)

POWERS Immortality 1

Wizardry 8 (Cosmic Power)

#### QUALITIES

- Epithet : The Enlightened Lightning
- Epithet : The Enlightened Diamond
- Identity : Max Mann, classics teacher
- Motivation : For the Good of Humanity!

#### CHALLENGES

- Personal : Code of Honor
- Personal : Would rather talk than fight
- Enemies: Secret Master, Rex Monday, Dr.
- Adharma, Bilius Vert

• Weakness : Power Mastery can't raise the base stat for any Cosmic Power roll over 8

• Weakness : He cannot break his moral code, including manipulating the natural flow of events, or upstaging another hero in his group

### THE SECRET ORIGIN OF ...

Mild-mannered Max Mann, high school classics teacher, had always tried to live a life of simple, if unremarkable, virtue. One day, for no reason he could discern, he had a mystical experience in which he seemed to see the entire universe from the outside; he understood the true nature of things, and understood his own place in them. He realized that he was, and somehow always had been, Bodhivajra, the Enlightened Lightning, the Enlightened Diamond. Forsaking true, lasting enlightenment to return to the imperfect and violent world he had left, he set himself the task of making that world better for all beings.

As Bodhivajra, he seems to have a vast, if somewhat inconsistent, array of superpowers. Much of the time he displays no obvious powers, though his normal human attributes are significantly magnified from their former state, and he inexplicably succeeds much more often than he should using only old-fashioned fisticuffs and a positive attitude. But when pressed he has displayed a dizzying array of devices, skills, and powers, the latter often manifesting themselves by blue-white lightning, diamonds, or ornate mandala shapes.