## Werewolf



**POWER FACTS:** In human form may pass as mundane with some small tell, in were form nearly indestructible unless silver used, superhuman senses, superhuman Physique, and Tenacity, may terrorize weaker wills

ATTRIBUTES			ASPECTS		
Physique	+5	<b>Concept:</b>	<b>Bullying Werewolf of House Cerberus</b>		
<b>Prowess</b>	+1	Trouble:	Savagery Just Under the Surface		
Tenacity	+3	School:	Cadet Drill Sergeant		
*Style*	0	Other:	The Pack Is My Life		
Cunning	+2	Other:	er: Finely Tuned Senses		
Lore	+1	Secret:			

## **STUNTS**

- Because I am a *Bullying Werewolf of House Cerberus*, I get a +2 to use Physique to Create Advantage with my fangs and claws
- Because I am a *Cadet Drill Sergeant*, once per game session I can shake it off and reduce a consequence by one slot.
- Because *The Pack Is My Life*, I get a +2 to use Tenacity to Defend when helping my friends
- Because I have *Finely Tuned Senses*, once per game session I can track someone automatically.

	STRESS	[] [] [] []	[]			
CONSEQUENCES						
[] MILD	[] MODERATE	[] SEVERE	[] EXTREME			