



Bounty Hunters

Character's Name

Player's Name

Overseer's Signature

Date

Special Favors or Items from Adventure (Strikethrough items or services not found or attained)

Reno's Amenities Locker: May purchase one Rare non-energy weapon, field gear item, or light to medium armor up to a value of 2500 steel or less from New Reno's Amenities Locker at the checkpoint. This service can only be redeemed once, and only when in Reno. Note the item purchased on your current OPS log (if different than here) and strikethrough this service when cashed-in.

Acquired, Purchased, and Traded Items

Items Acquired from Scenario

Reputation		Fame	Infamy	Total	Reputation		Fame	Infamy	Total	Item Purchased	Cost
Beastmasters					Techno-Reapers						
Chi Dynasty					Unity						
Children of the Apocalypse											
Desert Rangers					Black Jack Raiders						
Ghul Collective					Red Lightning Mercenary						
Mutant Army					Outer Reno						
NEMO					Reno						
Savior's Army											
Slaver's Union											
Steel Disciples											
Traded Items											
Traded		Acquired			Character / Player Name						
										Total	