

Tékuv  
The East





hrǵá lorúnje

Kánme Island

Ruins of Dz'a'a

Dréssa  
isle

Crater  
of the  
Unstraightened  
City

Rancháka Head

plains of glass

land of  
the nóm

Fárisé  
isles

Apis

Nmóri  
Peak

Mimoré

Walking  
Lake

Fárisu

Lake of  
Salt

Beshkonmu

Temple of the  
Eye of the World

Ruins

Drichte  
Volcano

Ruins



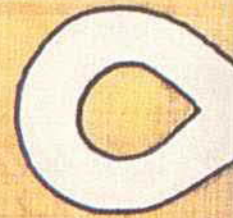


ans  
rest  
sert  
ountain  
amp

# Ramel ern Lands









sea of  
aishúl



deeps of  
teriyál

southern  
continent

shen

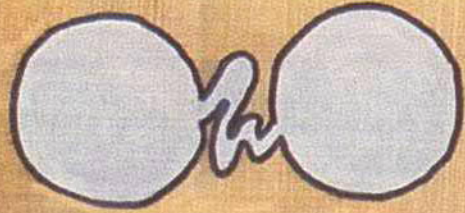
Shúgar

Súchel  
Head

Straits of Shéngelu

Mélek Táru  
Island

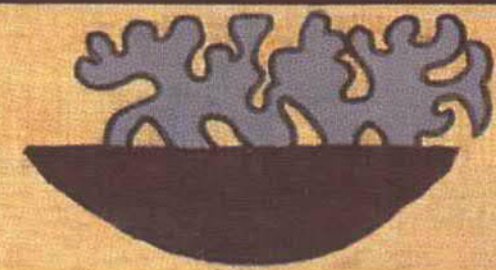
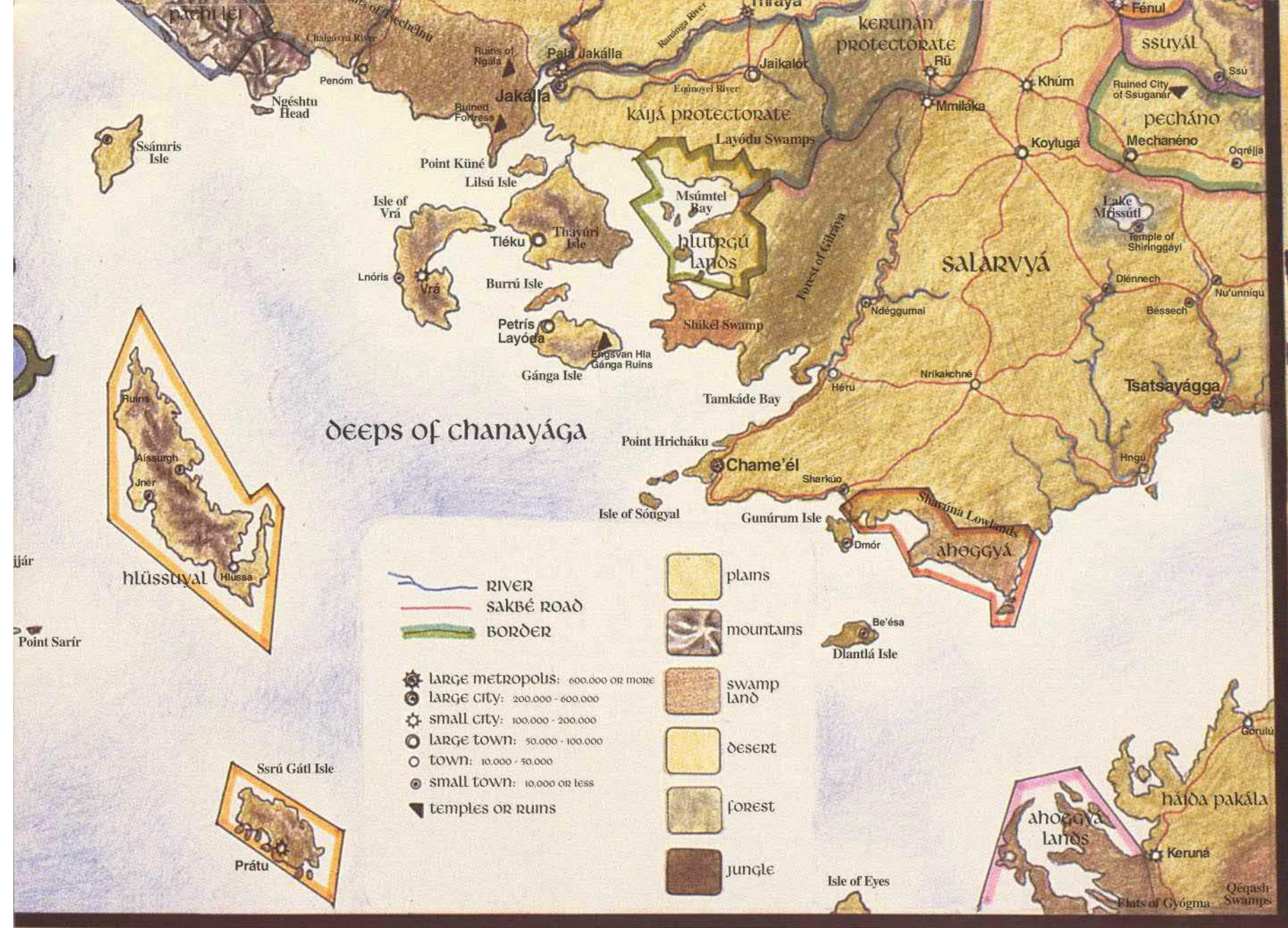
Kush'il  
Island













# THE NORTHWEST FRONTIER

## Large-scale Maps for Campaigns in the World of Tékumel

This set of six maps was first drawn for the use of the players in Professor M.A.R. Barker's own **EMPIRE OF THE PETAL THRONE** campaign. The artist, Craig Smith, produced them after extensive research and consultation with Professor Barker. Since their inception, they have proved to be most useful in the adventures of players in several campaigns. The locations and ancient sites on these maps have provided many hours of danger, excitement, and enjoyment; however, many of the old ruins have not yet been explored and must be presumed dangerous!

This set of maps covers the area from *Pijnar* in the northwest to *Khirgar* in the south; thus, sections of *Pijena*, western *Milumanaya*, and the northern border of the *Seal Empire of Tsolyanu* are detailed. Each of the large hexes on the maps corresponds to the same-numbered hex on the large campaign maps supplied with the boxed game, **EMPIRE OF THE PETAL THRONE**®. Each of these with heavy borders is approximately 133 kilometers across; the smaller hexes on these maps are thus 9.5 kilometers in width.

It should also be noted that for ease of use by the gamesmaster, the maps overlap and connect with each other. A small number, one to six (1-6 on the maps) is at the upper left corner of each map. The sequence for connecting the maps is as follows:

1	2
3	4
5	6





**1278 Selby Avenue  
St. Paul MN 55104  
USA**

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Printed in the U.S.A.

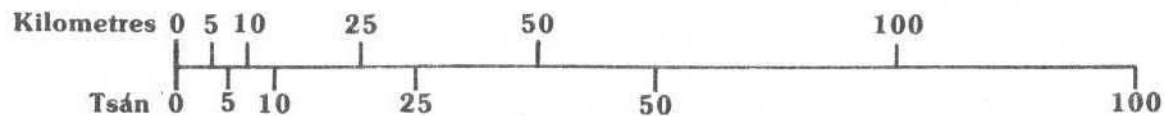
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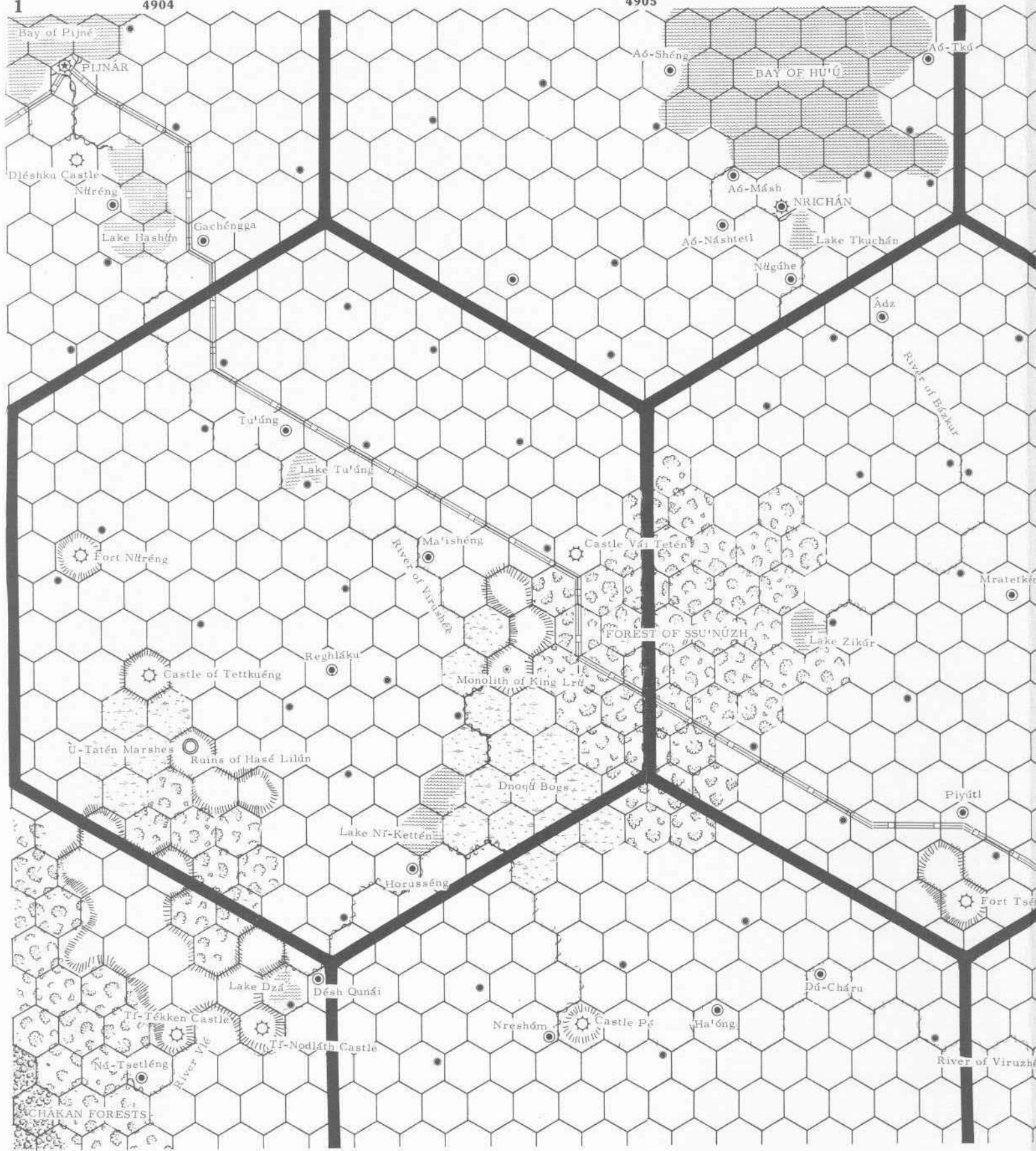
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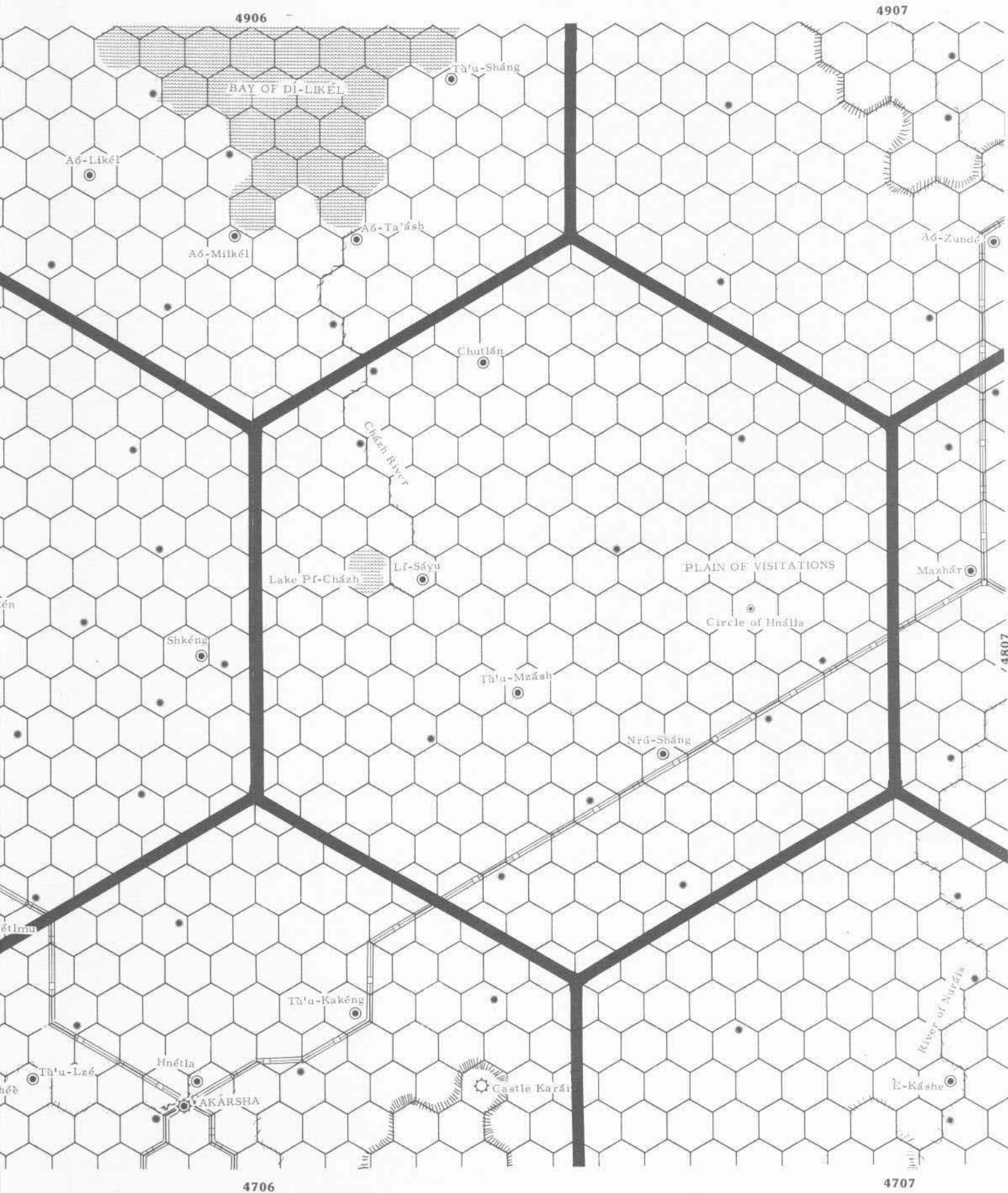


EMPIRE OF THE PETAL THRONE ©1979 Gamescience

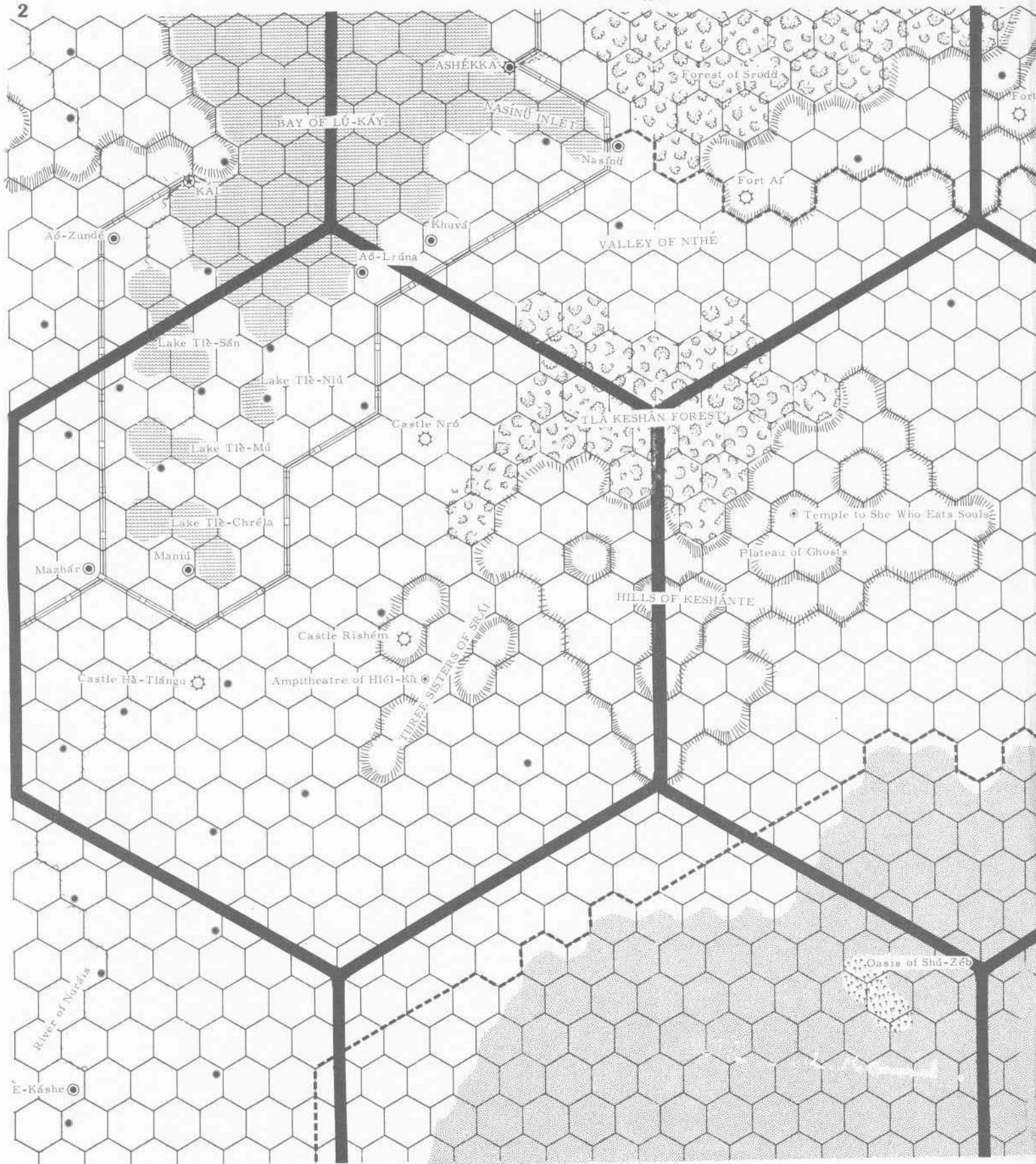








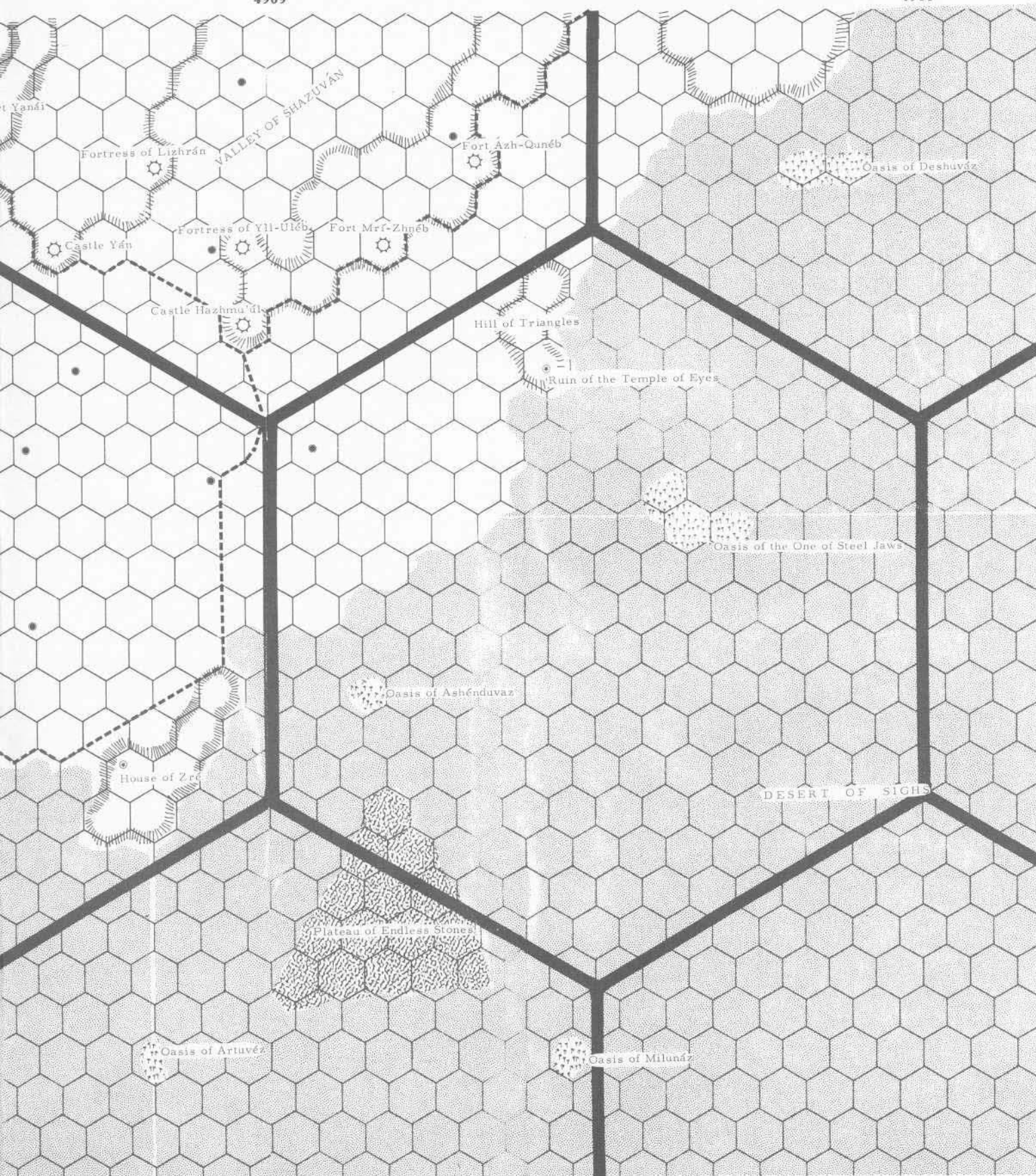






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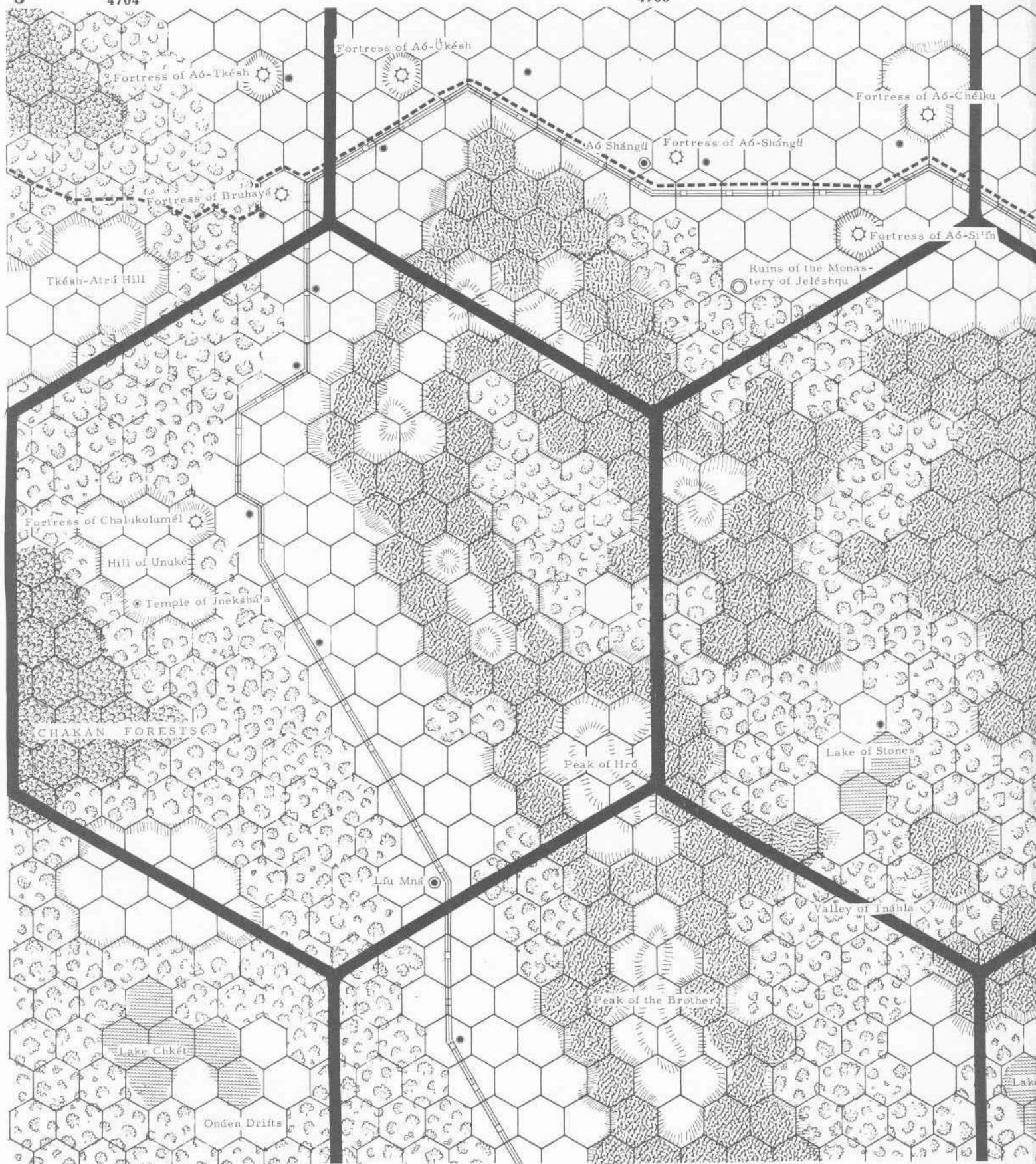


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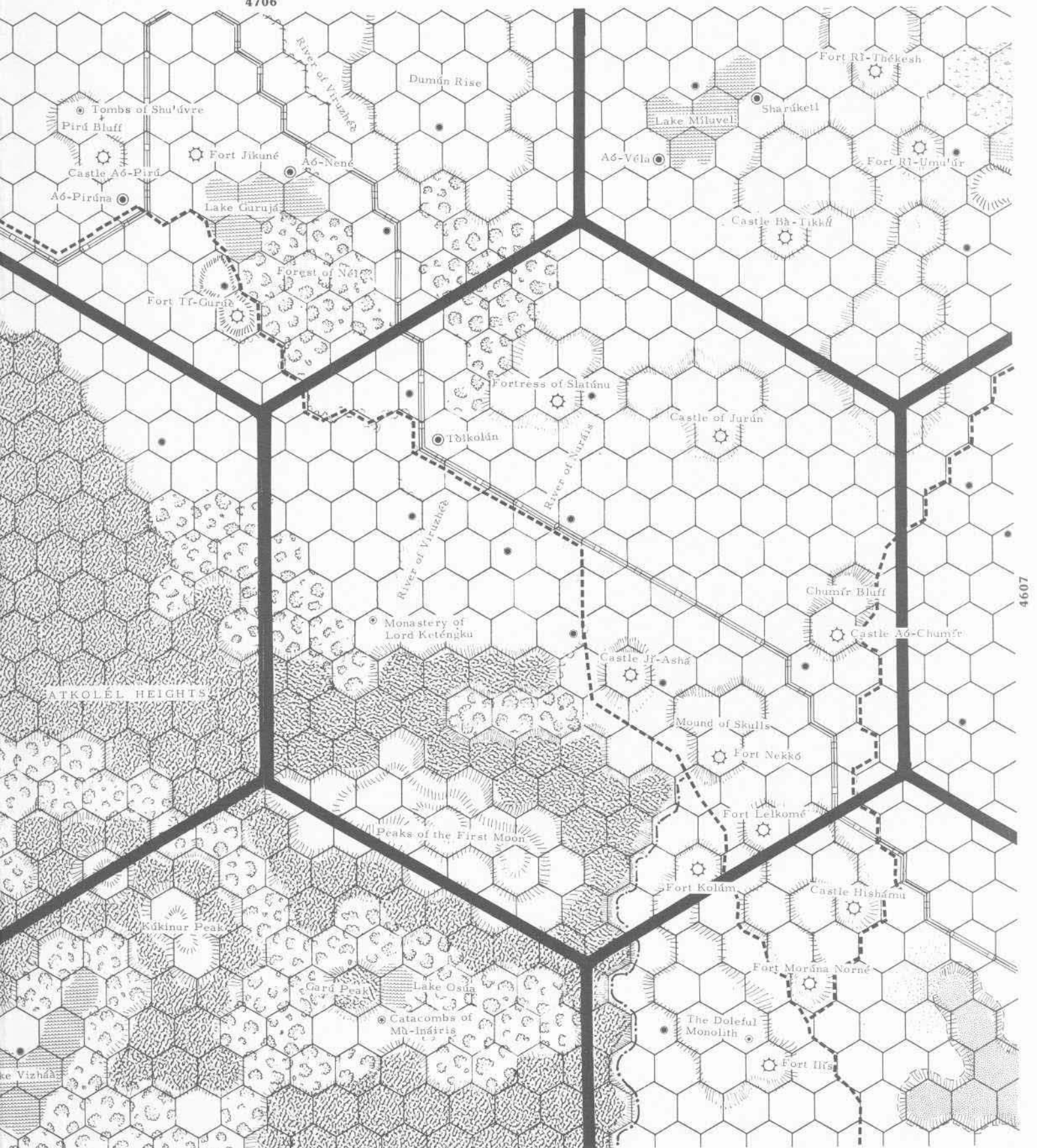
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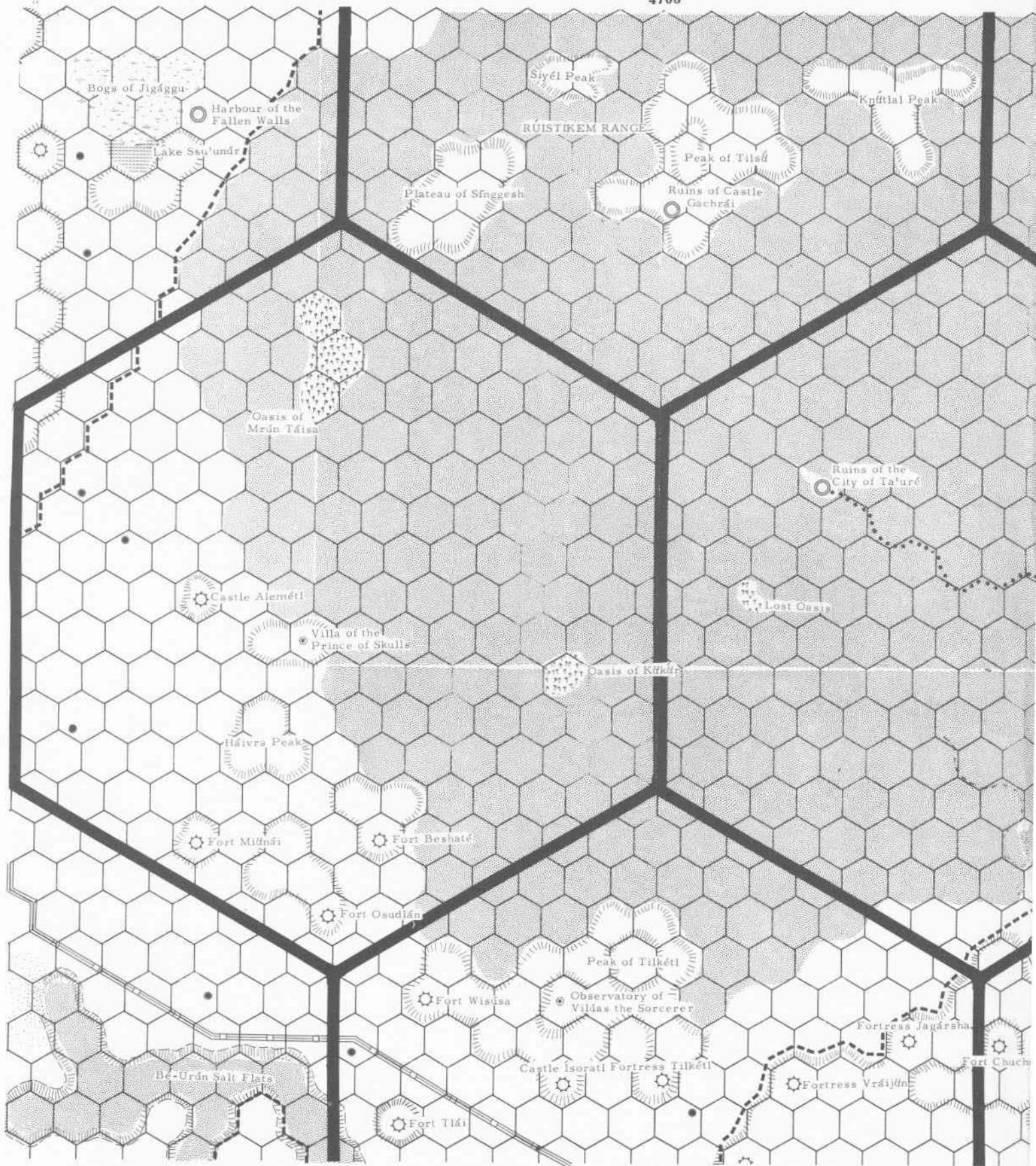




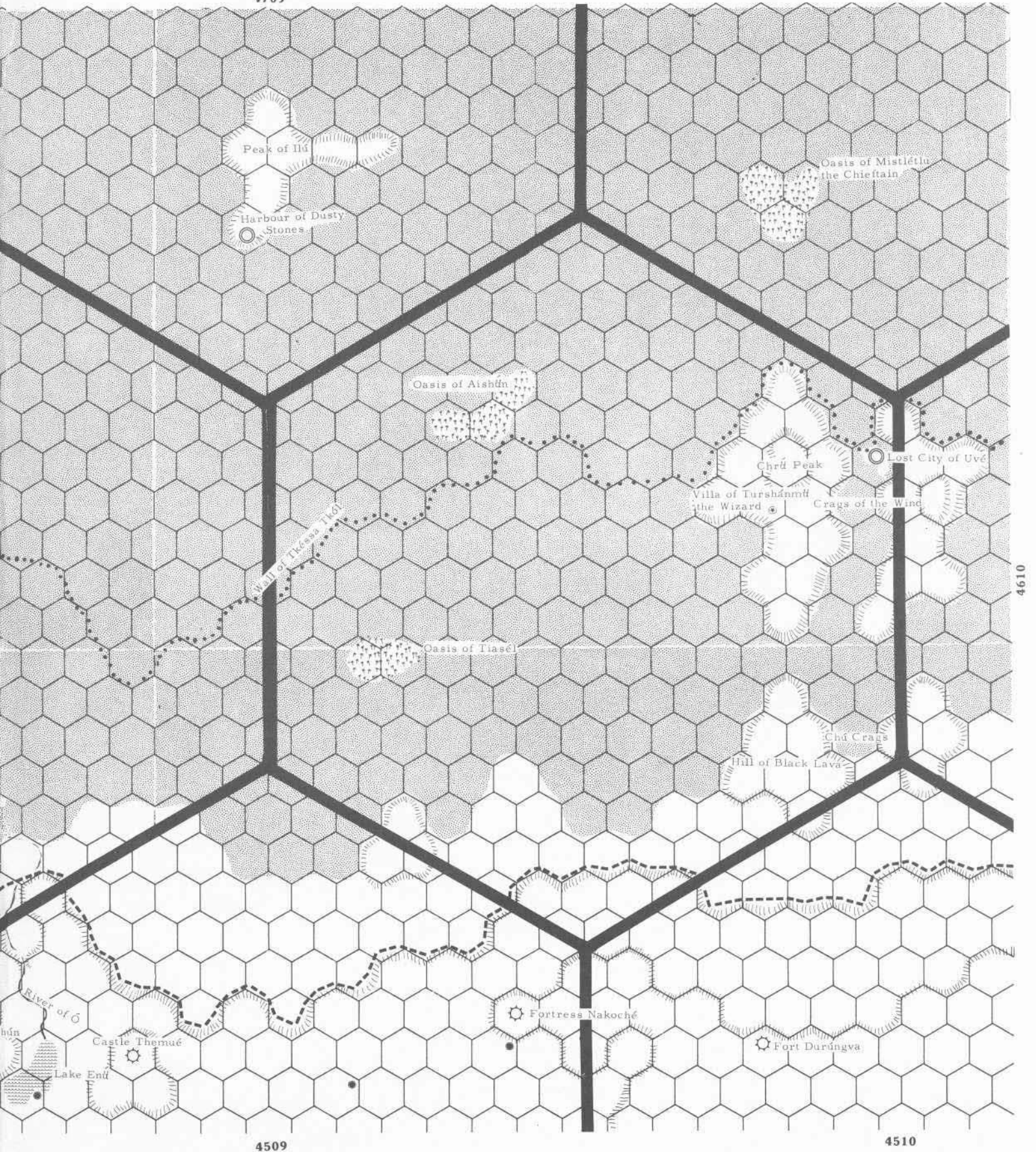




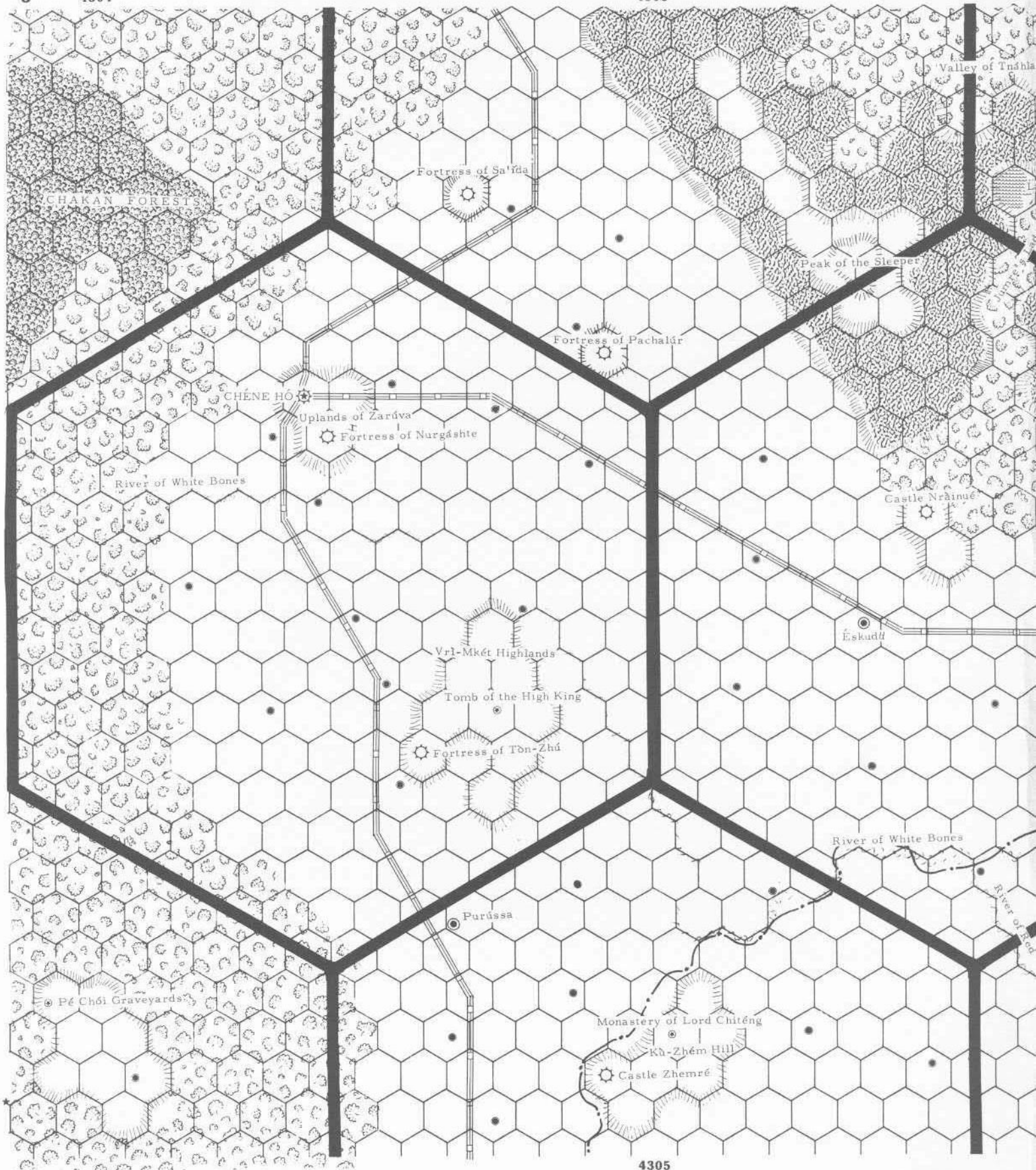




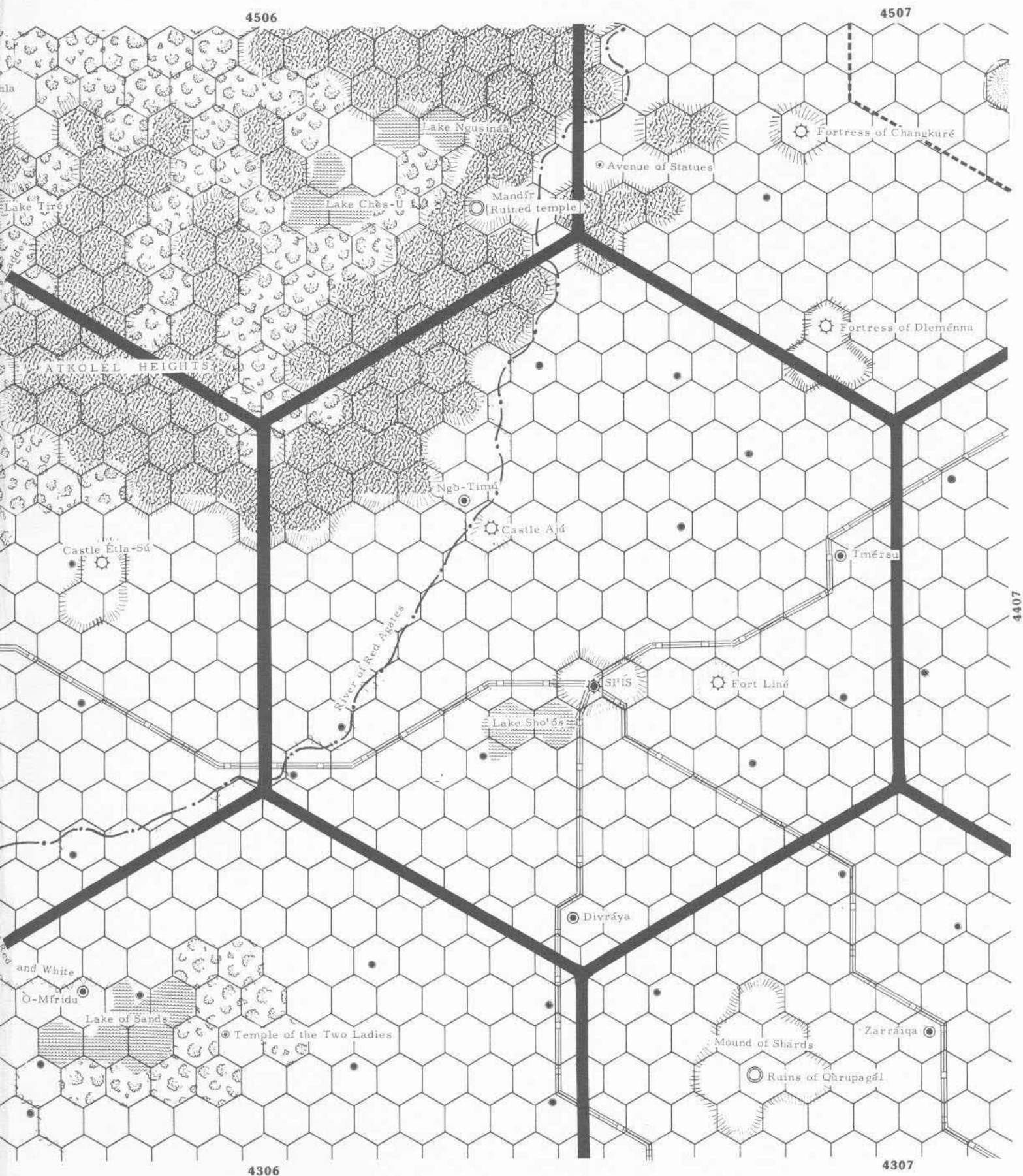




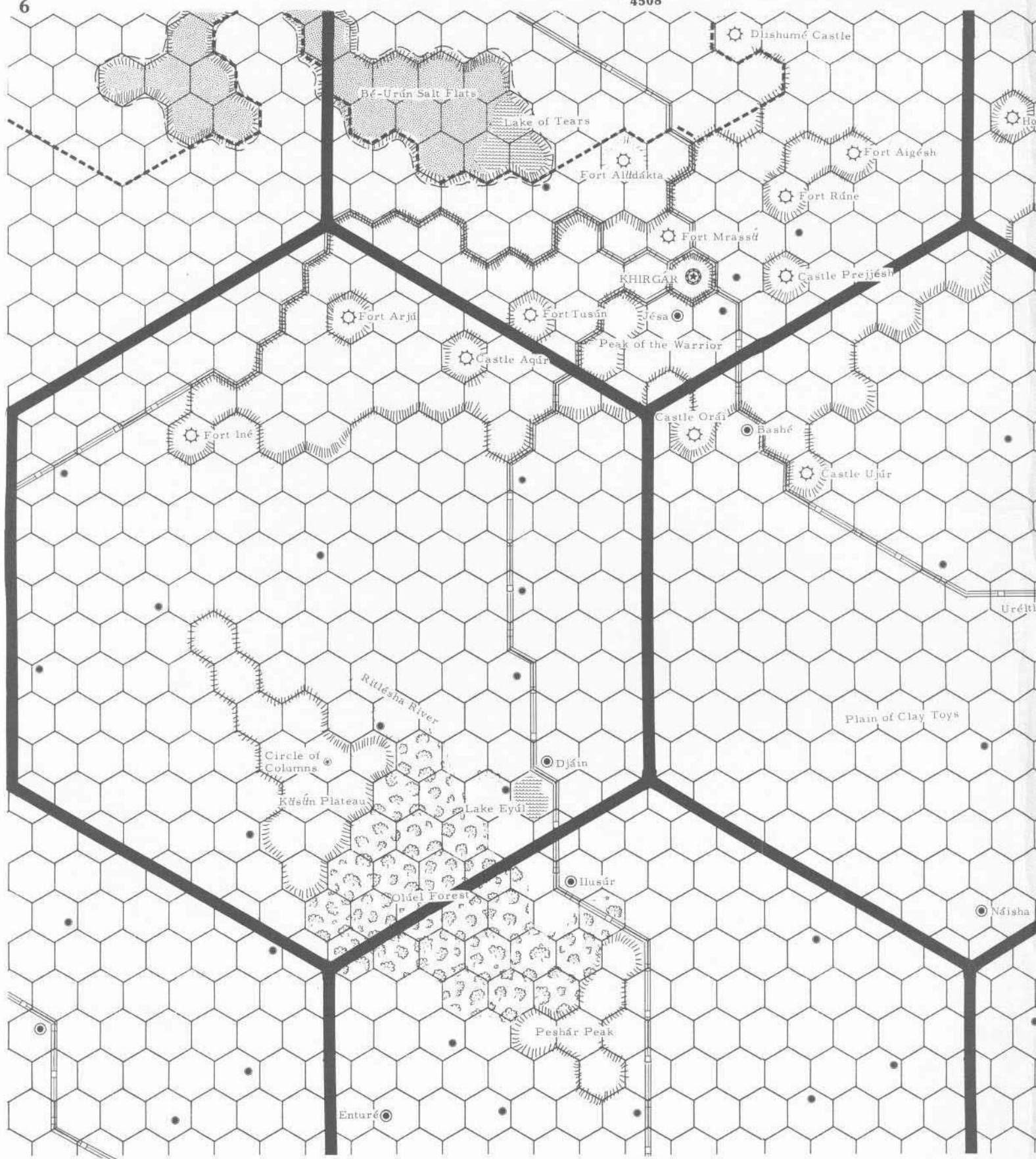




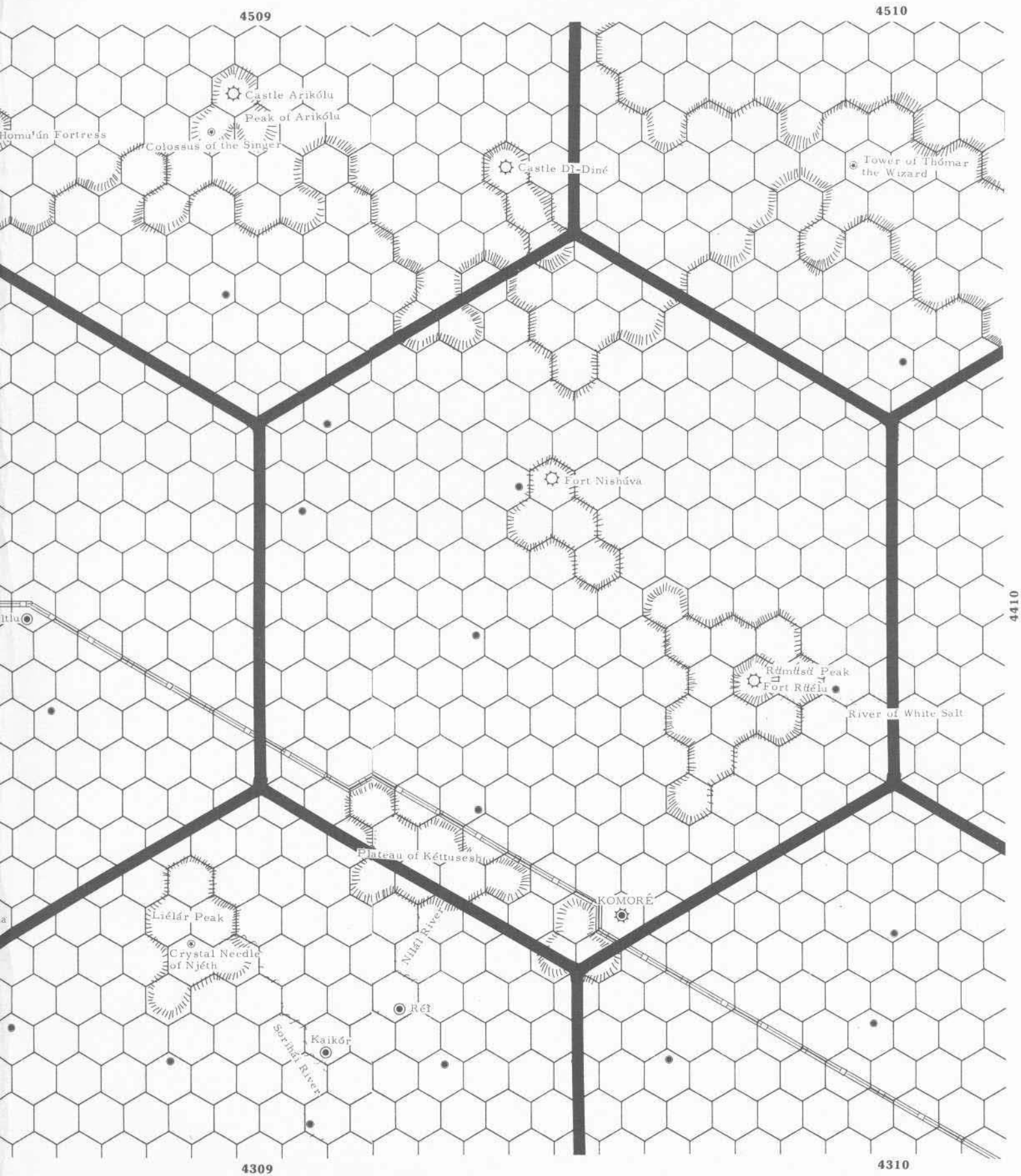




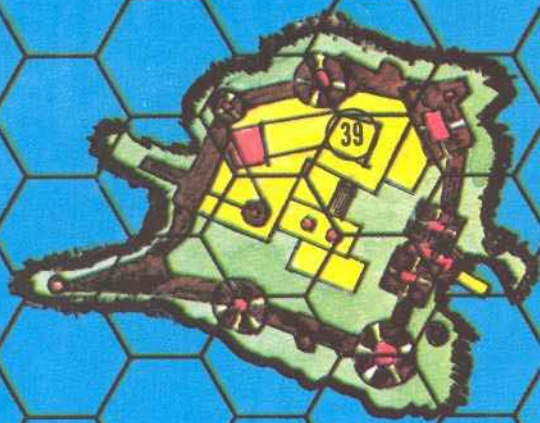




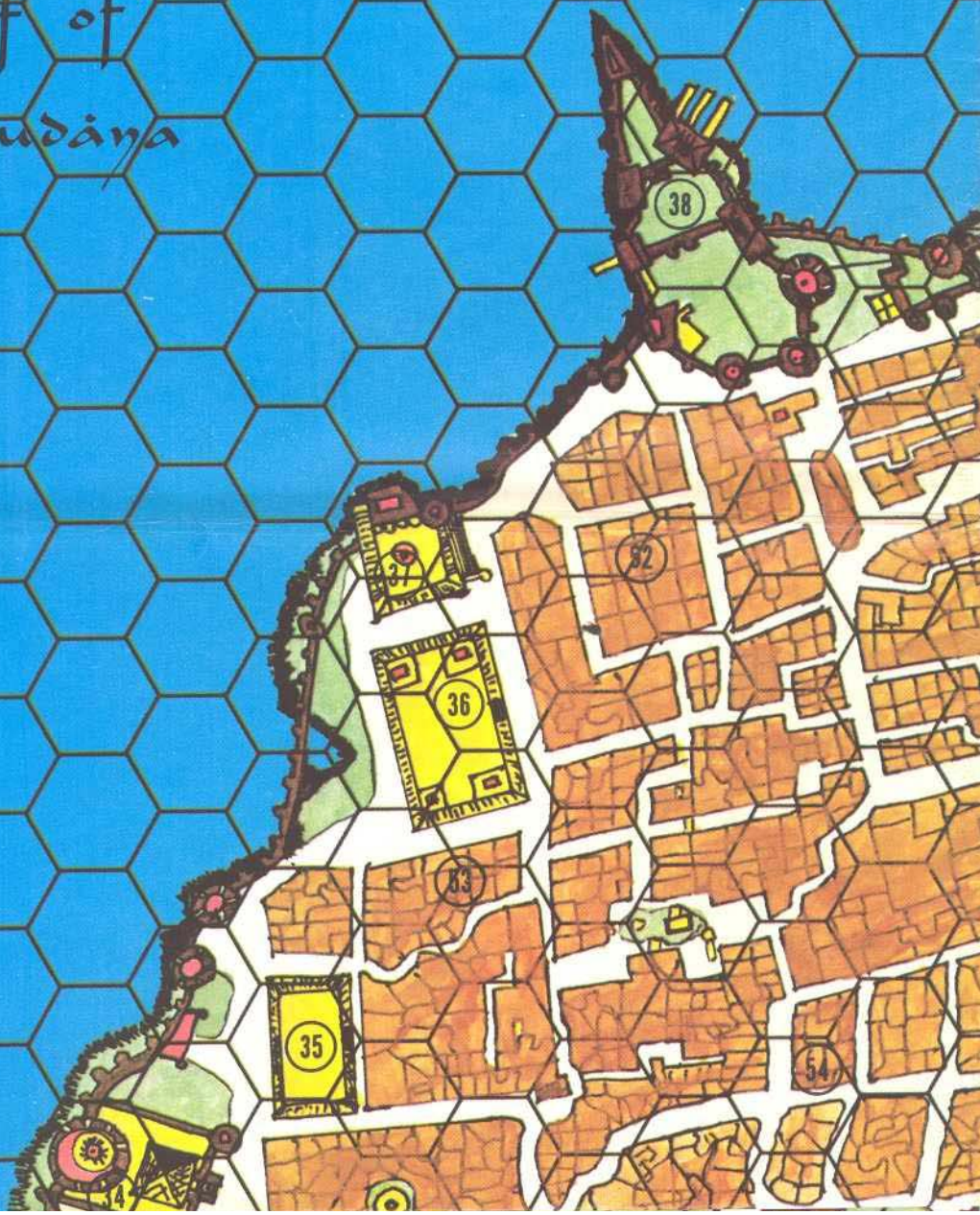








# Gulf of Prudana







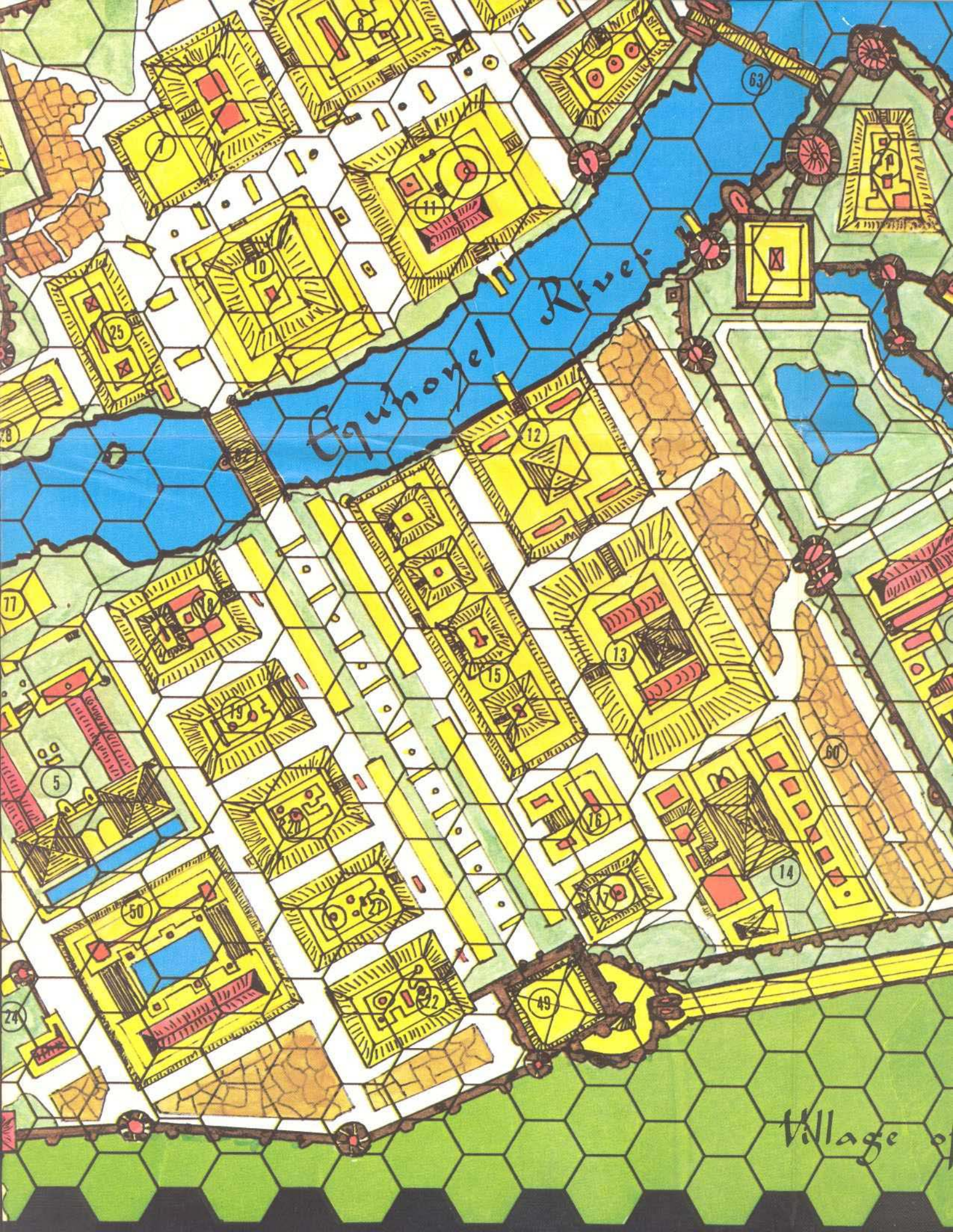




Pala Jakalla  
Harbour

Jakalla





Grunovet River

Village of



City of the Dead



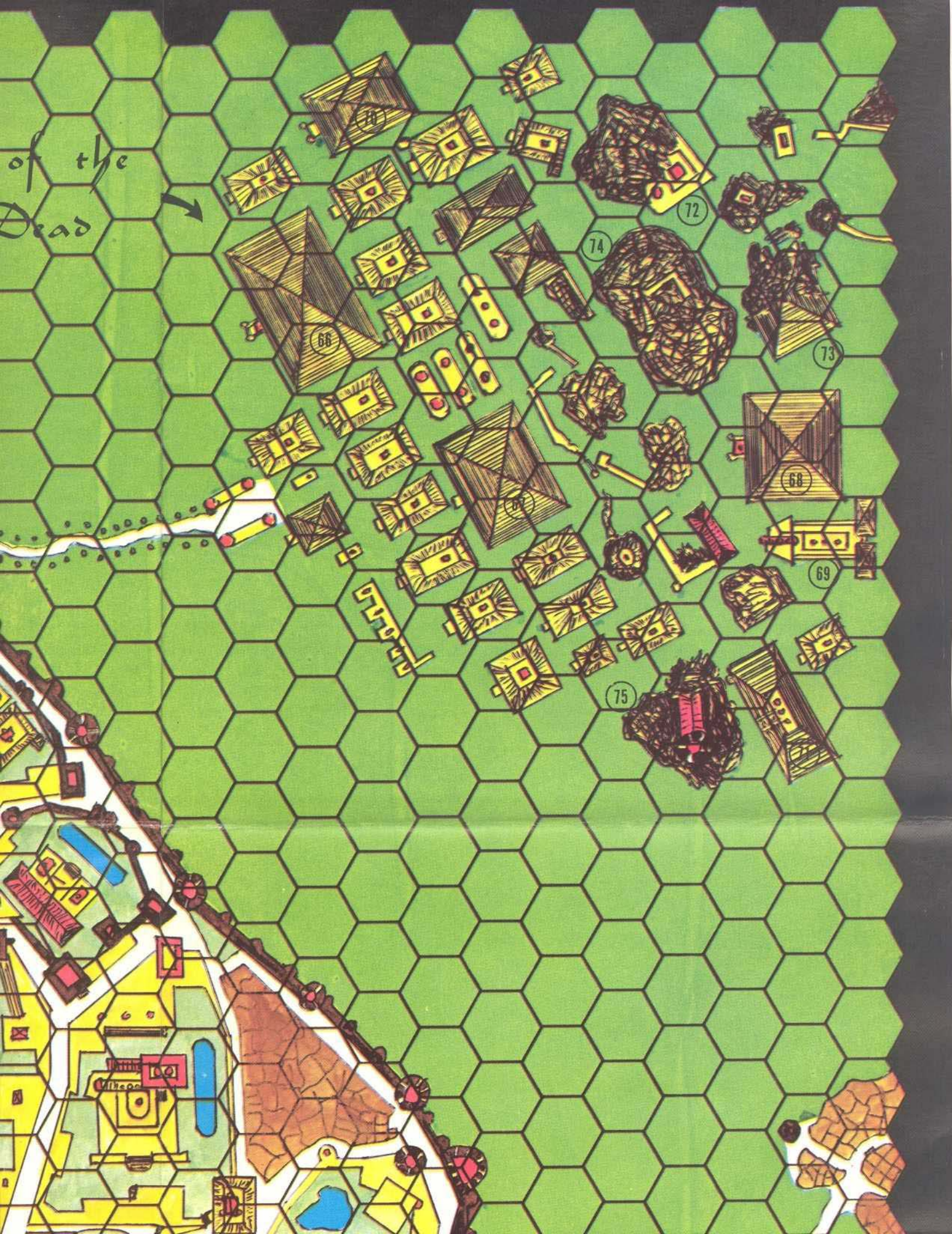




Village of Kngashtene



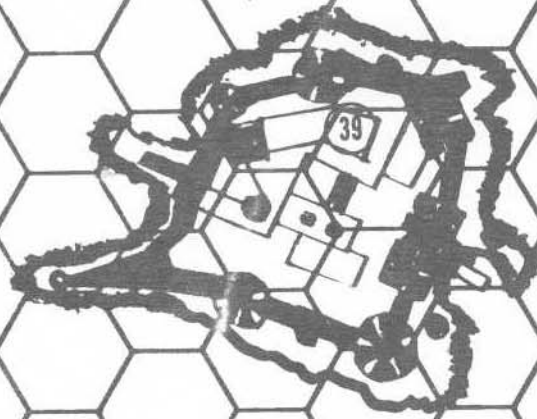
of the  
Dead







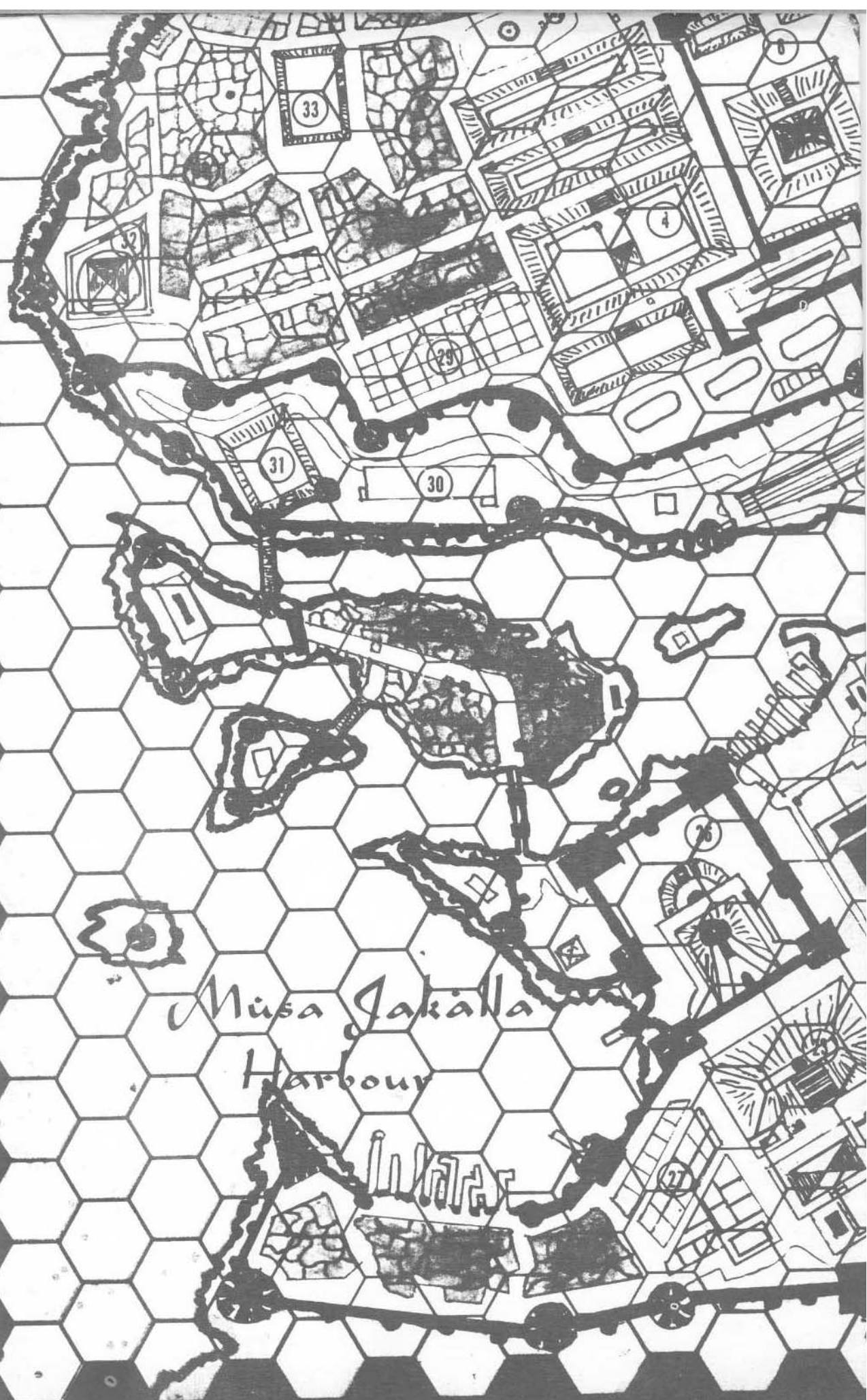




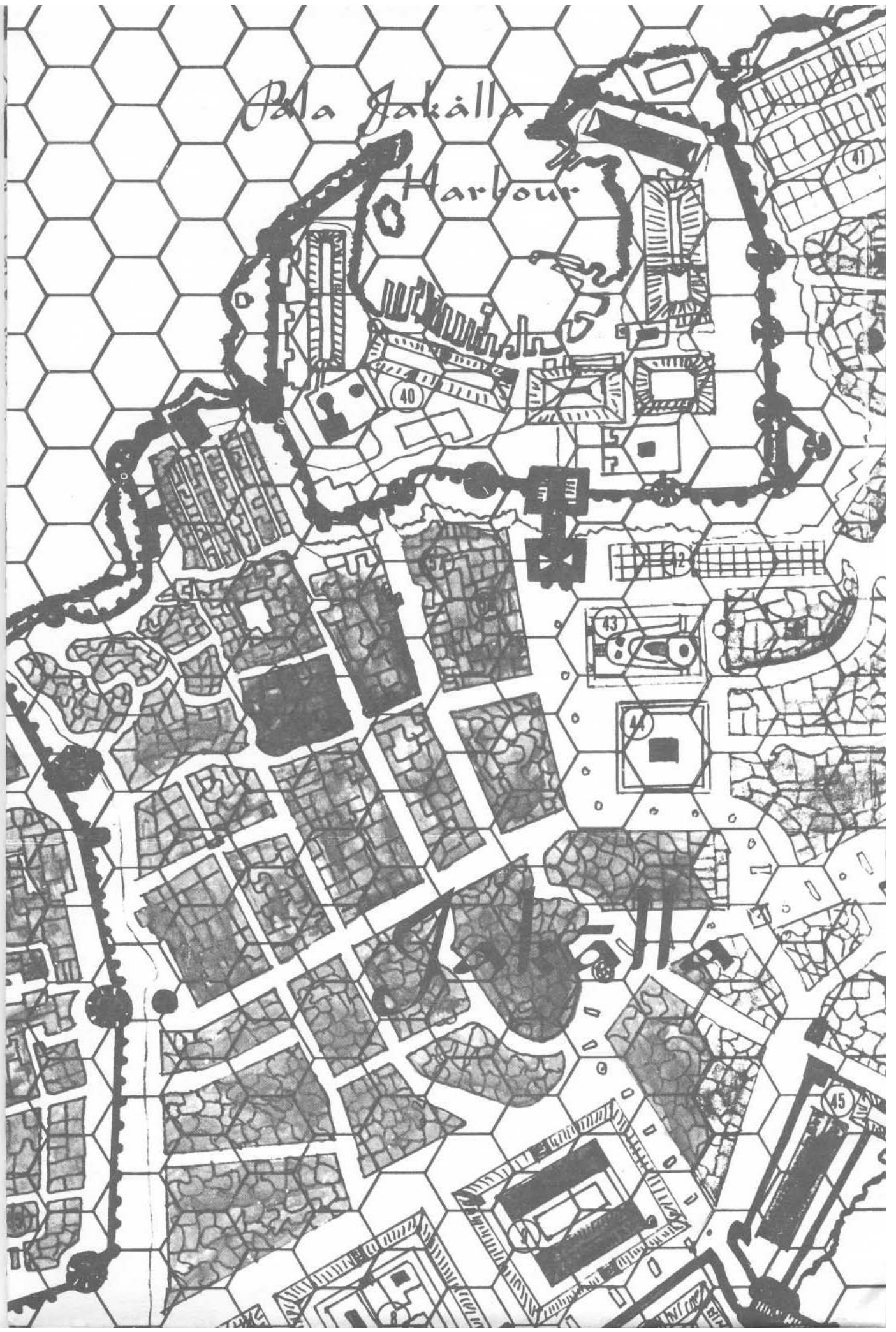
# Gulf of Perudana



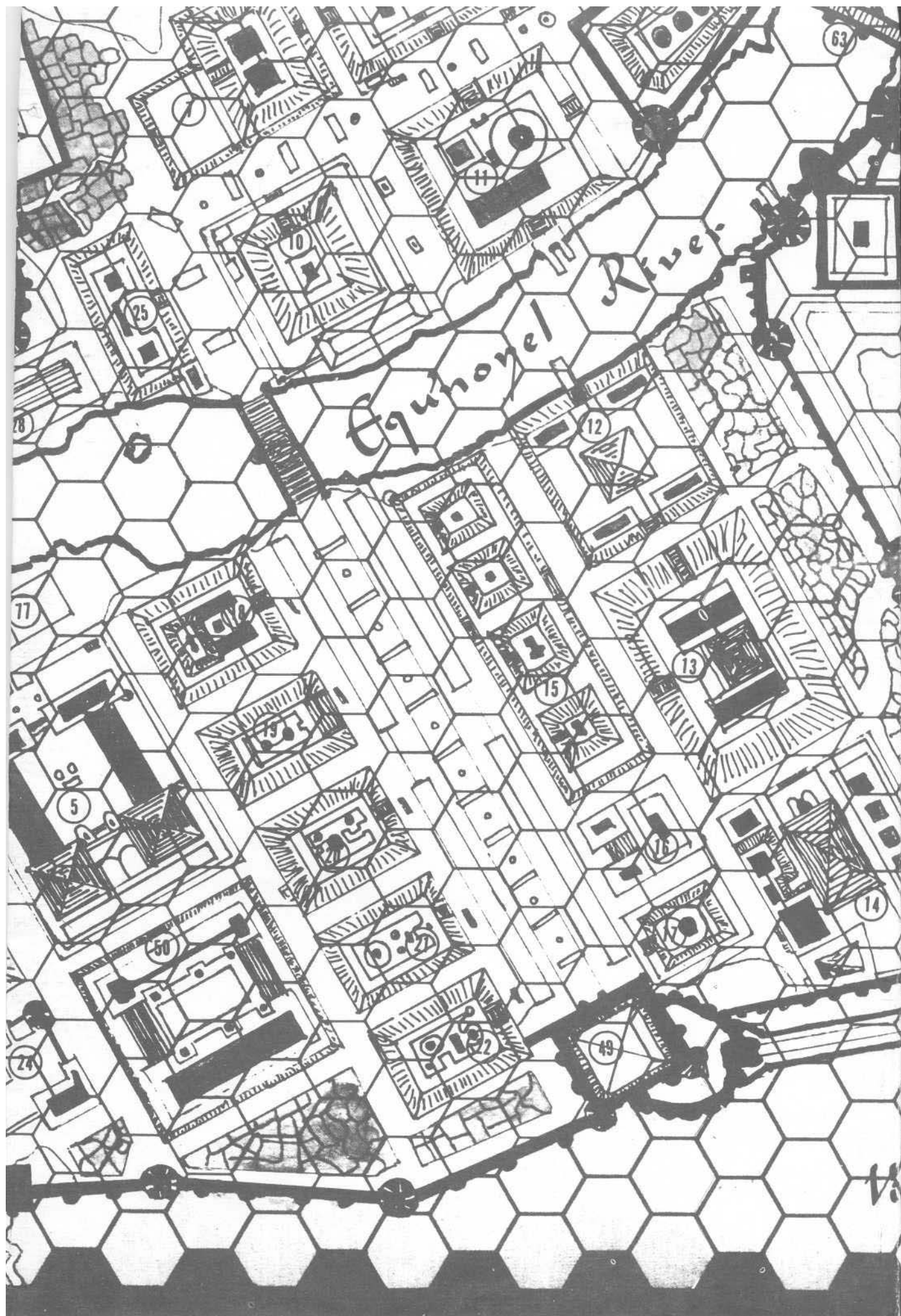






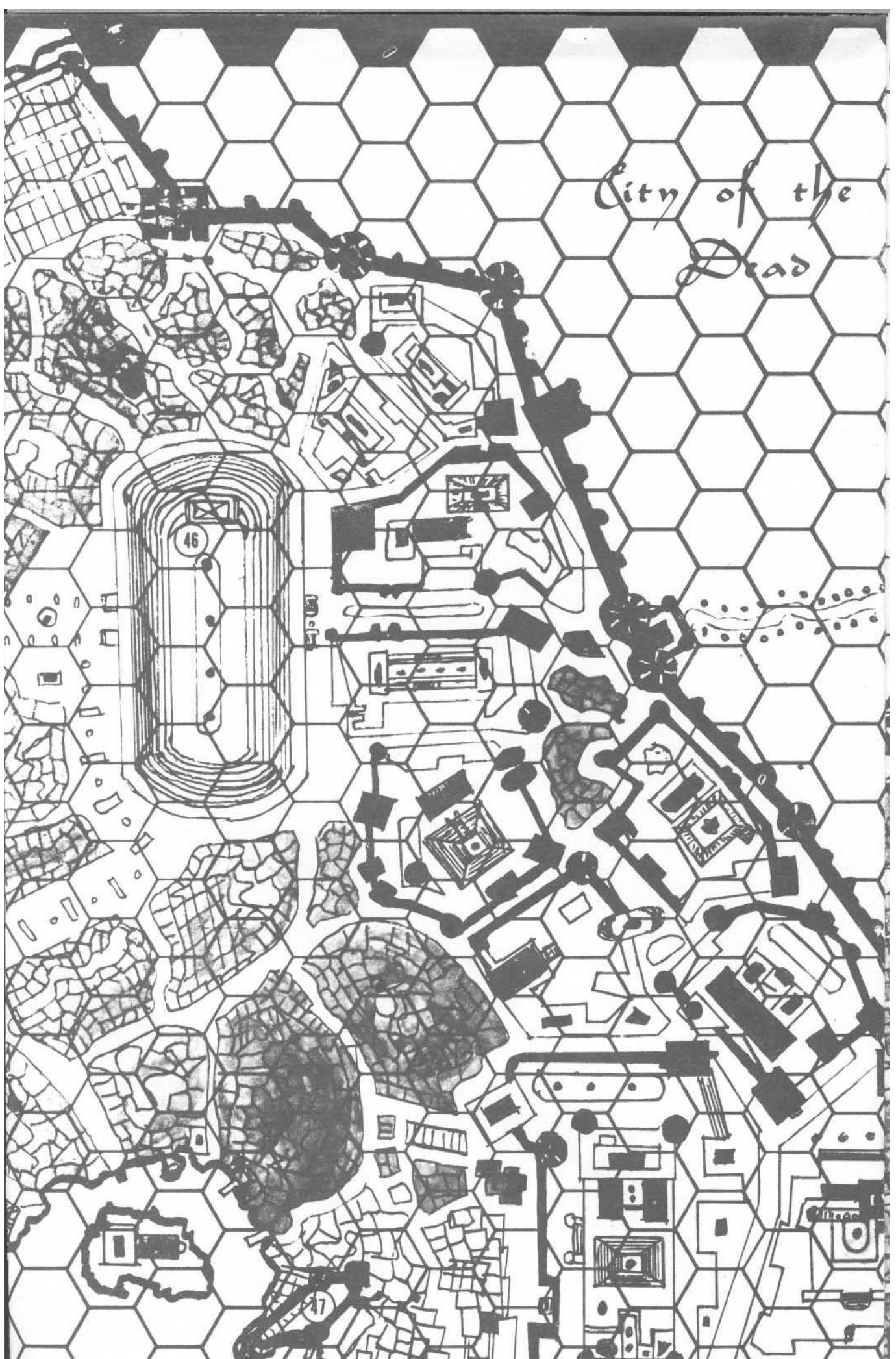




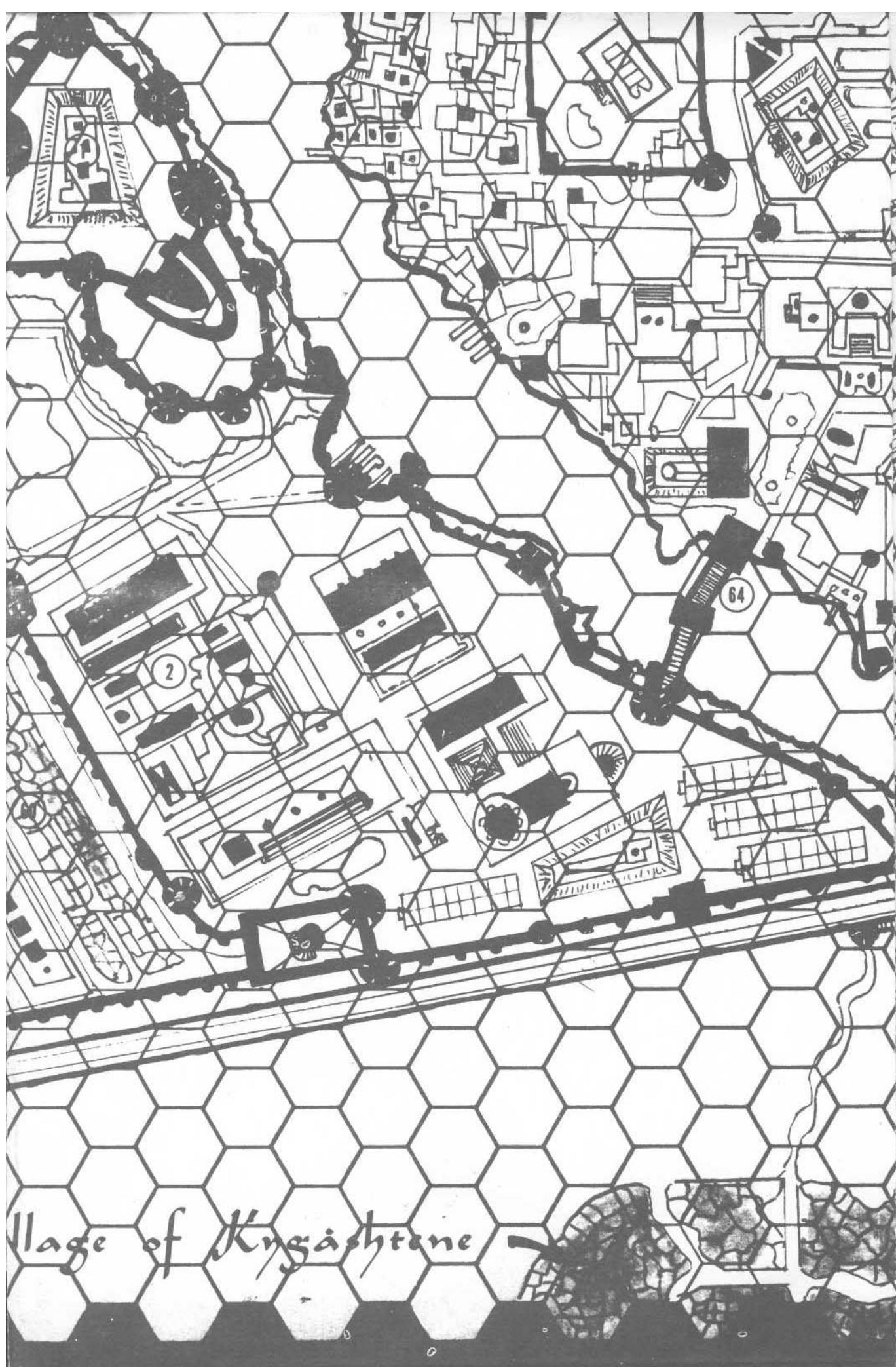




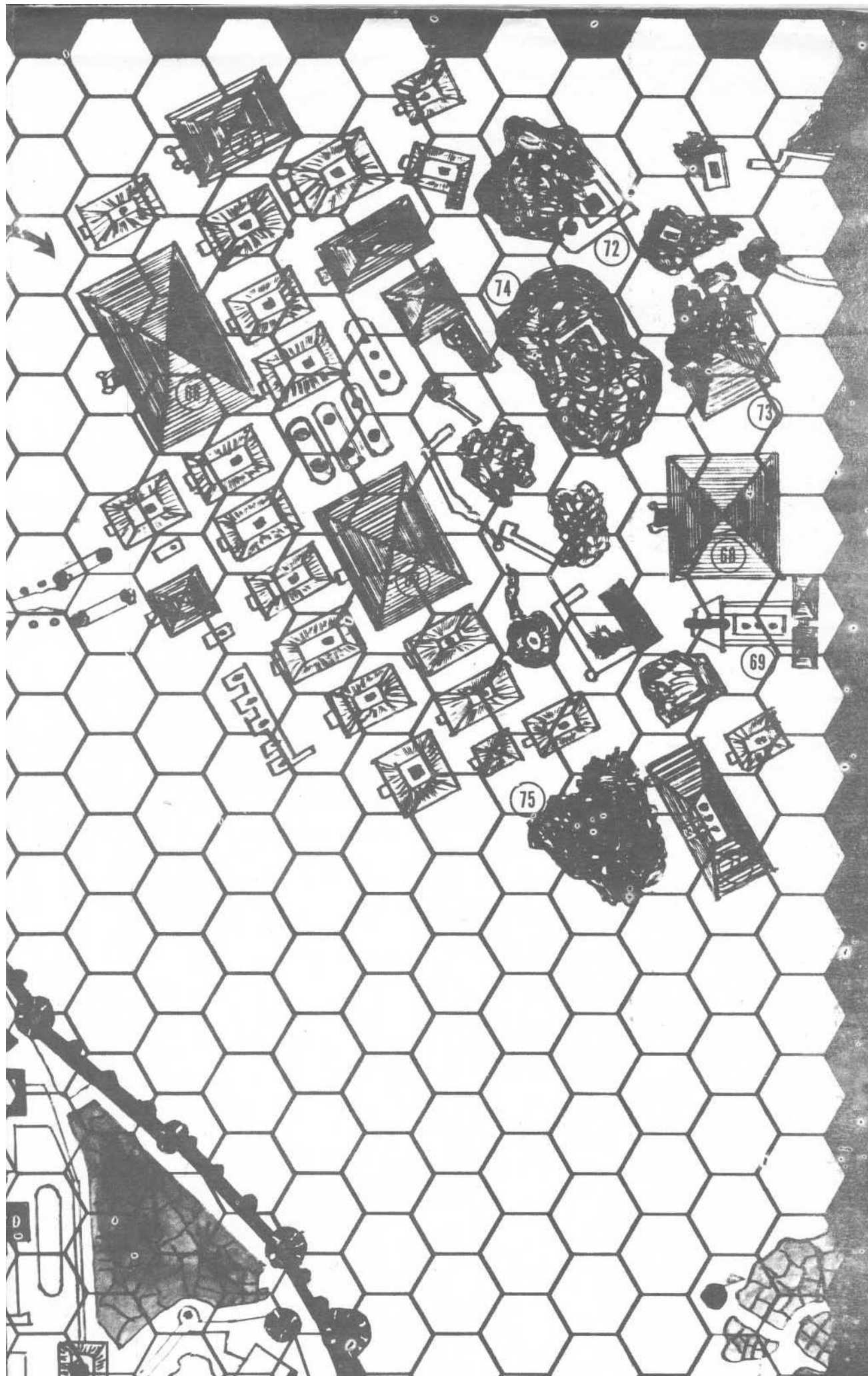
*City of the Dead*



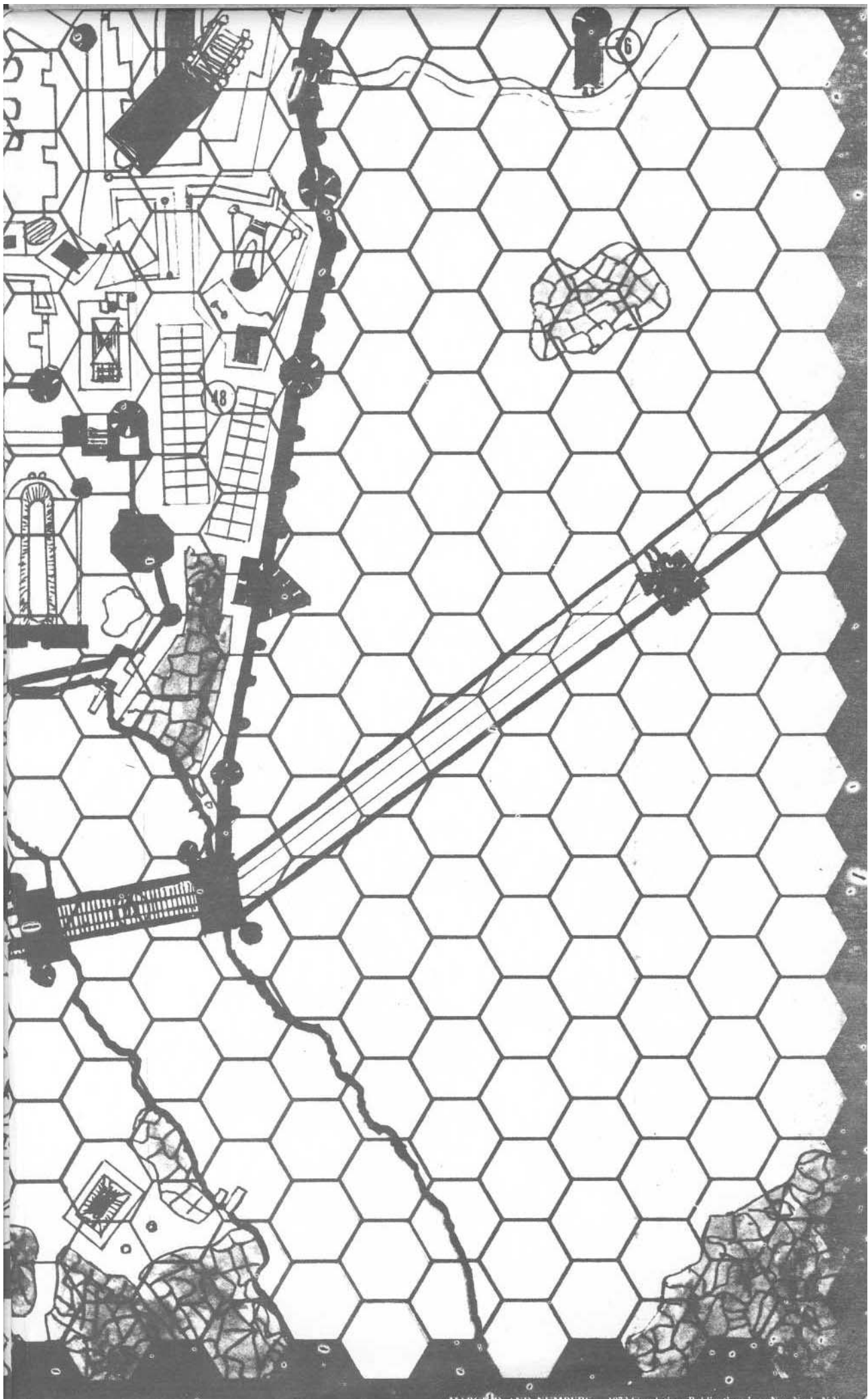




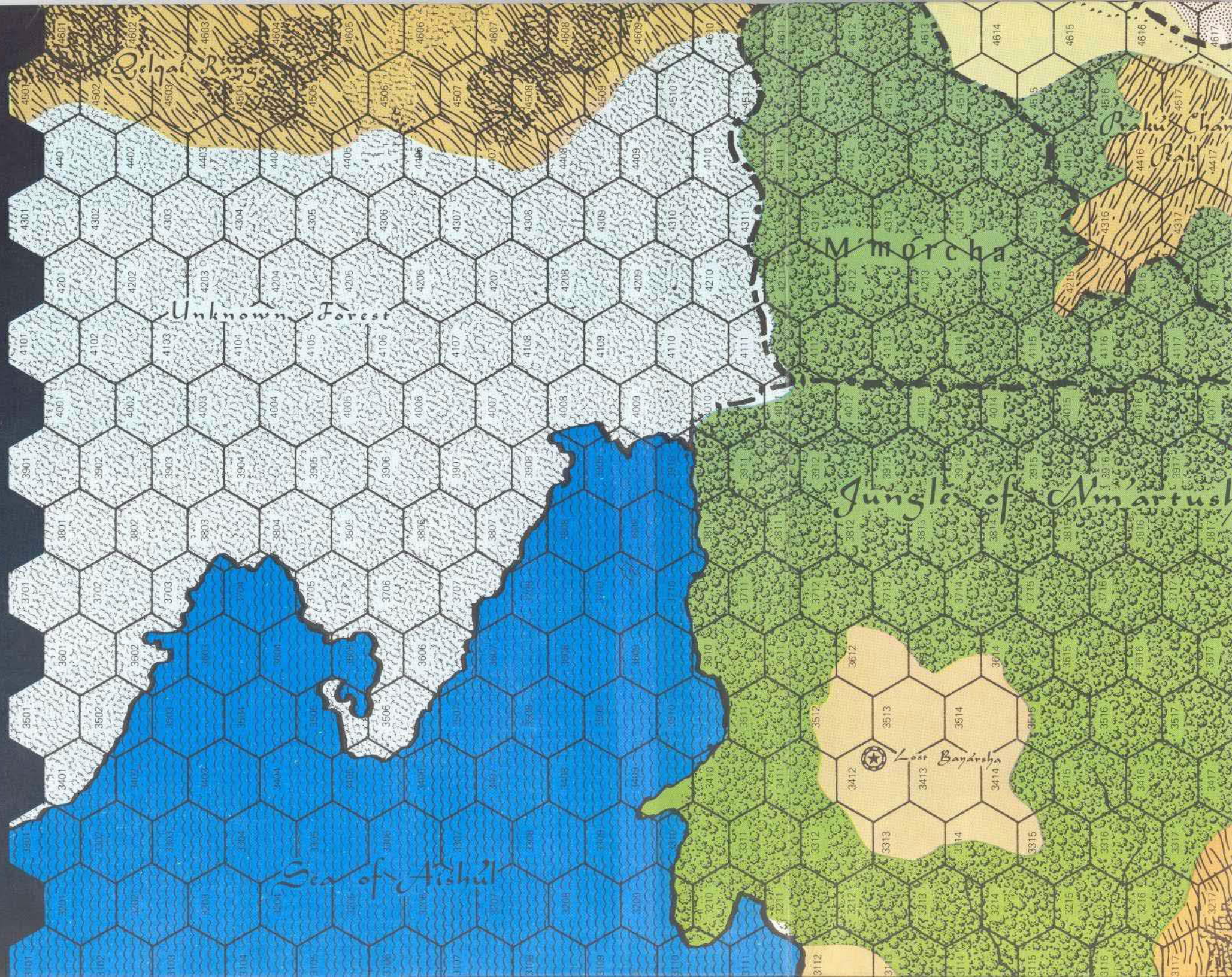












Relgai Range

Unknown Forest

M'morcha

Jungles of Am'artush

Praku's Chan Rak

Lost Baydrsha

Sea of Aishul



