

Talent Knacks

A summarised list of Talent Knacks available for use with the Earthdawn® roleplaying game. These lists include Knacks published in printed Earthdawn® materials.

Abbreviations Used:

AM = Arcane Mysteries of Barsaive; CF = Ork Nation of Cara Fahd; ED = Earthdawn Rulebook; hrs = hours; mins = minutes; MS = Magic: A Manual of Mystic Secrets; mths = months; NA = Not Applicable; R = Spellcasting Rank; rnds = rounds; Ref = book:page reference; SD = Spell Defense; TSD = Target's Spell Defense; WF = Willforce; WP = Willpower; yds = yards

Contents

TALENT KNACKS, BY DISCIPLINE	3
Air Sailor	3
Archer	3
Beastmaster.....	3
Cavalryman	4
Elementalist	4
Illusionist	4
Nethermancer.....	5
Purifier.....	5
Scout.....	5
Sky Raider	6
Swordmaster	6
Thief	6
Troubadour	7
Warrior	7
Weaponsmith.....	7
Wizard.....	8
ENDPLAY.....	9
Credits.....	9
Copyright	9
Legal Information.....	9

Talent Knacks, by Discipline

Air Sailor

ID	Knack	Talent	Ref	Rank	Cost
1	Air Legs	Air Sailing	AM:53	3	100
2	Assault	Air Sailing	AM:54	7	100
3	Braiding Threads	Thread Weaving	MS:28	5	100
4	Glide	Wind Catcher	AM:57	8	100
5	Matched Weapons	Second Weapon	AM:59	6	200
6	Talent Linking	Thread Weaving	MS:28	5	100
7	Thread Masking	Thread Weaving	MS:29	6	100
8	Thread Sight	Thread Weaving	MS:29	3	100
9	Unraveling	Thread Weaving	MS:31	7	100
10	Vertical Jump	Great Leap	AM:63	5	100

Archer

ID	Knack	Talent	Ref	Rank	Cost
1	Arrow Stop	Missile Weapons	MS:20	5	100
2	Backbiter	Bank Shot	MS:21	5	200
3	Braiding Threads	Thread Weaving	MS:28	5	100
4	Explosive Flame Arrow	Flame Arrow	MS:21	7	100
5	Extend Range	Missile Weapons	AM:56	8	100
6	Fire Arrow	Flame Arrow	MS:21	3	100
7	Invisible Mark	Mystic Aim	MS:21	5	100
8	Mystic True Shot	Mystic Aim	AM:59	5	100
9	Placed Shot	Missile Weapons	AM:61	5	100
10	Spirit Flame	Flame Arrow	MS:21	5	100
11	Talent Linking	Thread Weaving	MS:28	5	100
12	Thread Masking	Thread Weaving	MS:29	6	100
13	Thread Sight	Thread Weaving	MS:29	3	100
14	Tracking Direction Arrow	Direction Arrow	AM:63	5	100
15	Unraveling	Thread Weaving	MS:31	7	100

Beastmaster

ID	Knack	Talent	Ref	Rank	Cost
1	Braiding Threads	Thread Weaving	MS:28	5	100
2	Cat's Skill	Cat's Paw	AM:55	7	100
3	Claw Tool	Claw Shape	MS:21	4	100
4	Creature Remains	Creature Analysis	AM:55	5	100
5	Horror Analysis	Creature Analysis	AM:58	7	100
6	Share Sense	Borrow Sense	AM:61	7	100
7	Talent Linking	Thread Weaving	MS:28	5	100
8	Thread Masking	Thread Weaving	MS:29	6	100
9	Thread Sight	Thread Weaving	MS:29	3	100
10	Unraveling	Thread Weaving	MS:31	7	100

Cavalryman

ID	Knack	Talent	Ref	Rank	Cost
1	Air Mount	Spirit Mount	MS:22	11	100
2	Braiding Threads	Thread Weaving	MS:28	5	100
3	Feinting Lunge	Charge	CF:119	6	200
4	Feinting Retreat	Trick Riding	CF:119	5	100
5	Mountain Hoof	Trick Riding	CF:117	6	100
6	Swift Hoof	Trick Riding	CF:119	3	100
7	Talent Linking	Thread Weaving	MS:28	5	100
8	Thread Masking	Thread Weaving	MS:29	6	100
9	Thread Sight	Thread Weaving	MS:29	3	100
10	Unraveling	Thread Weaving	MS:31	7	100
11	Water Mount	Spirit Mount	MS:22	9	100
12	Wound Share	Blood Share	AM:63	5	100

Elementalist

ID	Knack	Talent	Ref	Rank	Cost
1	Air Whisper	Air Speaking	AM:53	6	100
2	Anchored Spell	Spellcasting	MS:32	9	100
3	Braiding Threads	Thread Weaving	MS:28	5	100
4	Far Speaking	Air Speaking	AM:56	5	100
5	Forced Spellcasting	Spellcasting	MS:34	7	100
6	Halt Disease	Cold Purify	MS:22	5	200
7	Heal Others	Fire Heal	MS:22	5	100
8	Increased Dispel Difficulty	Spellcasting	MS:34	7	100
9	Maintain Spell Threads	Spellcasting	MS:35	7	100
10	Name Spell	Spellcasting	AM:60	7	100
11	Signature Spells	Spellcasting	AM:62	7	100
12	Spell Design	Spellcasting	MS:35	5	100
13	Spell Stacking	Spellcasting	MS:35	9	100
14	Talent Linking	Thread Weaving	MS:28	5	100
15	Thread Masking	Thread Weaving	MS:29	6	100
16	Thread Sight	Thread Weaving	MS:29	3	100
17	Unraveling	Thread Weaving	MS:31	7	100
18	Wound Heal	Fire Heal	AM:63	3	100

Illusionist

ID	Knack	Talent	Ref	Rank	Cost
1	Anchored Spell	Spellcasting	MS:32	9	100
2	Braiding Threads	Thread Weaving	MS:28	5	100
3	Forced Spellcasting	Spellcasting	MS:34	6	100
4	Gaping Wound	Spellcasting	MS:22	6	100
5	Increased Dispel Difficulty	Spellcasting	MS:34	5	100
6	Maintain Spell Threads	Spellcasting	MS:35	5	100
7	Name Spell	Spellcasting	AM:60	6	100
8	Signature Spells	Spellcasting	AM:62	6	100
9	Spell Design	Spellcasting	MS:35	5	100
10	Spell Stacking	Spellcasting	MS:35	8	100

ID	Knack	Talent	Ref	Rank	Cost
11	Talent Linking	Thread Weaving	MS:28	5	100
12	Thread Masking	Thread Weaving	MS:29	6	100
13	Thread Sight	Thread Weaving	MS:29	3	100
14	Unraveling	Thread Weaving	MS:31	7	100

Nethermancer

ID	Knack	Talent	Ref	Rank	Cost
1	Anchored Spell	Spellcasting	MS:32	5	100
2	Astral Spy	Orbiting Spy	AM:54	7	200
3	Braiding Threads	Thread Weaving	MS:28	5	100
4	Deathsight	Lifesight	AM:55	9	200
5	Forced Spellcasting	Spellcasting	MS:34	7	100
6	Gaping Wound	Spellcasting	MS:22	7	100
7	Increased Dispel Difficulty	Spellcasting	MS:34	7	100
8	Maintain Spell Threads	Spellcasting	MS:35	7	100
9	Name Spell	Spellcasting	AM:60	7	100
10	Orbiting Watcher	Orbiting Spy	AM:60	7	200
11	Signature Spells	Spellcasting	AM:62	7	100
12	Spell Design	Spellcasting	MS:35	5	100
13	Spell Stacking	Spellcasting	MS:35	9	100
14	Spirit Shield	Spirit Dodge	AM:62	9	200
15	Talent Linking	Thread Weaving	MS:28	5	100
16	Thread Masking	Thread Weaving	MS:29	6	100
17	Thread Sight	Thread Weaving	MS:29	3	100
18	Unraveling	Thread Weaving	MS:31	7	100

Purifier

ID	Knack	Talent	Ref	Rank	Cost
1	Body Armor	Body Control	AM:54	6	100
2	Braiding Threads	Thread Weaving	MS:28	5	100
3	Talent Linking	Thread Weaving	MS:28	5	100
4	Thread Masking	Thread Weaving	MS:29	6	100
5	Thread Sight	Thread Weaving	MS:29	3	100
6	Unraveling	Thread Weaving	MS:31	7	100

Scout

ID	Knack	Talent	Ref	Rank	Cost
1	Adept's Best Friend	Tracking	AM:53	5	100
2	Astral Tracking	Tracking	AM:54	9	100
3	Braiding Threads	Thread Weaving	MS:28	5	100
4	By The Fingernails	Climbing	AM:55	5	100
5	Creature Remains	Creature Analysis	AM:55	5	300
6	Horror Analysis	Creature Analysis	AM:58	7	100
7	Lay Of The Land	Astral Sight	AM:58	4	100
8	Shadow Hide	Silent Walk	MS:22	5	100
9	Talent Linking	Thread Weaving	MS:28	5	100
10	Thread Masking	Thread Weaving	MS:29	6	100

ID	Knack	Talent	Ref	Rank	Cost
11	Thread Sight	Thread Weaving	MS:29	3	100
12	Unraveling	Thread Weaving	MS:31	7	100

Sky Raider

ID	Knack	Talent	Ref	Rank	Cost
1	Armor Beater	Melee Weapons	AM:54	7	100
2	Boarding Action	Air Sailing	AM:54	8	100
3	Braiding Threads	Thread Weaving	MS:28	5	100
4	Flaming Wounds	Fireblood	AM:56	7	100
5	Flying Kick	Great Leap	AM:57	5	100
6	Glint	Steely Stare	AM:57	6	200
7	Hard Glare	Steely Stare	AM:57	9	200
8	Talent Linking	Thread Weaving	MS:28	5	100
9	Thread Masking	Thread Weaving	MS:29	6	100
10	Thread Sight	Thread Weaving	MS:29	3	100
11	Unraveling	Thread Weaving	MS:31	7	100
12	Vertical Jump	Great Leap	AM:63	5	100
13	Weapon Scream	Melee Weapons	MS:22	6	100

Swordmaster

ID	Knack	Talent	Ref	Rank	Cost
1	Armor Beater	Melee Weapons	AM:54	6	100
2	Arrow Cutting	Riposte	MS:23	9	100
3	Braiding Threads	Thread Weaving	MS:28	5	100
4	Claw Riposte	Riposte	AM:55	7	100
5	Flourish	Melee Weapons	AM:57	7	100
6	Matched Weapons	Second Weapon	AM:59	5	200
7	Parry	Melee Weapons	AM:60	5	100
8	Second Riposte	Second Weapon	AM:61	7	200
9	Second Tail (t'skrang only)	Second Weapon	AM:61	7	200
10	Setup	Maneuver	AM:61	6	100
11	Snag Weapon	Disarm	AM:62	8	200
12	Spell Riposte	Riposte	MS:23	11	100
13	Sword Rattler	Melee Weapons	AM:62	5	100
14	Swordcrash	Melee Weapons	MS:23	6	100
15	Talent Linking	Thread Weaving	MS:28	5	100
16	Thread Masking	Thread Weaving	MS:29	6	100
17	Thread Sight	Thread Weaving	MS:29	3	100
18	Unraveling	Thread Weaving	MS:31	7	100

Thief

ID	Knack	Talent	Ref	Rank	Cost
1	Avoid Spell	Avoid Blow	AM:54	11	100
2	Braiding Threads	Thread Weaving	MS:28	5	100
3	Covet Item	Fence	MS:23	5	100
4	Create Mechanical Trap	Disarm Mechanical Trap	AM:55	7	200
5	Improvised Missiles	Throwing Weapons	AM:58	8	200

ID	Knack	Talent	Ref	Rank	Cost
6	Lightning Throw	Throwing Weapons	AM:59	7	200
7	Offguard	Picking Pockets	AM:60	5	100
8	Pin	Throwing Weapons	AM:60	6	200
9	Placed Shot	Throwing Weapons	AM:61	5	200
10	Shadow Hide	Silent Walk	MS:22	3	100
11	Talent Linking	Thread Weaving	MS:28	5	100
12	Thread Masking	Thread Weaving	MS:29	6	100
13	Thread Sight	Thread Weaving	MS:29	3	100
14	Unraveling	Thread Weaving	MS:31	7	100

Troubadour

ID	Knack	Talent	Ref	Rank	Cost
1	Braiding Threads	Thread Weaving	MS:28	5	100
2	Defuse Mob	Incite Mob	AM:55	8	200
3	Disassociate	Empathetic Sense	AM:56	9	100
4	Epic	Emotion Song	AM:56	5	100
5	Mimic Music	Mimic Voice	AM:59	6	100
6	More Than Words	Emotion Song	AM:59	6	100
7	Rapier Wit	Resist Taunt	AM:61	8	200
8	Songs Of Inspiration	Emotion Song	MS:23	5	100
9	Talent Linking	Thread Weaving	MS:28	5	100
10	Telling The Tale	Emotion Song	AM:62	4	100
11	Thread Masking	Thread Weaving	MS:29	6	100
12	Thread Sight	Thread Weaving	MS:29	3	100
13	Understudy	Emotion Song	AM:63	7	100
14	Unraveling	Thread Weaving	MS:31	7	100

Warrior

ID	Knack	Talent	Ref	Rank	Cost
1	Armor Beater	Melee Weapons	AM:54	5	100
2	Avoid Spell	Avoid Blow	AM:54	11	100
3	Bounce	Avoid Blow	AM:55	7	100
4	Braiding Threads	Thread Weaving	MS:28	5	100
5	Head Butt	Unarmed Combat	AM:57	5	100
6	Improvised Weapons	Melee Weapons	AM:58	5	100
7	Mighty Throw	Unarmed Combat	AM:59	7	100
8	Parry	Melee Weapons	AM:60	5	100
9	Pin Down	Unarmed Combat	AM:60	3	100
10	Talent Linking	Thread Weaving	MS:28	5	100
11	Thread Masking	Thread Weaving	MS:29	6	100
12	Thread Sight	Thread Weaving	MS:29	3	100
13	Unraveling	Thread Weaving	MS:31	7	100

Weaponsmith

ID	Knack	Talent	Ref	Rank	Cost
1	Braiding Threads	Thread Weaving	MS:28	5	100
2	Faulty Bowyer	Warp Missile	AM:56	7	200

ID	Knack	Talent	Ref	Rank	Cost
3	Faulty Goods	Haggle	AM:56	7	100
4	Forge Arrow	Forge Blade	AM:57	3	100
5	Here's The Deal	Haggle	AM:58	7	100
6	Remove Curse	Abate Curse	MS:23	11	100
7	Sense Curse	Abate Curse	MS:23	7	100
8	Smooth Armor	Forge Armor	AM:62	7	300
9	Talent Linking	Thread Weaving	MS:28	5	100
10	Thread Masking	Thread Weaving	MS:29	6	100
11	Thread Sight	Thread Weaving	MS:29	3	100
12	Unraveling	Thread Weaving	MS:31	7	100
13	Whittle Weapons	Forge Blade	AM:63	5	100

Wizard

ID	Knack	Talent	Ref	Rank	Cost
1	Anchored Spell	Spellcasting	MS:32	5	100
2	Arcane Curses	Arcane Mutterings	AM:54	6	100
3	Braiding Threads	Thread Weaving	MS:28	5	100
4	Diagnose	Astral Sight	MS:24	5	100
5	Forced Spellcasting	Spellcasting	MS:34	6	100
6	Hold Multiple Threads	Hold Thread	AM:58	8	200
7	Increased Dispel Difficulty	Spellcasting	MS:34	5	100
8	Maintain Spell Threads	Spellcasting	MS:35	5	100
9	Name Spell	Spellcasting	AM:60	5	100
10	Remember Conversation	Book Memory	AM:61	7	100
11	Signature Spells	Spellcasting	AM:62	5	100
12	Spell Design	Spellcasting	MS:35	5	100
13	Spell Stacking	Spellcasting	MS:35	7	100
14	Subliminal Mutterings	Arcane Mutterings	AM:62	7	100
15	Talent Linking	Thread Weaving	MS:28	5	100
16	Thread Masking	Thread Weaving	MS:29	6	100
17	Thread Sight	Thread Weaving	MS:29	3	100
18	Unraveling	Thread Weaving	MS:31	7	100

Endplay

Credits

Design and Development

Dialog Publishing (a division of Dialog Internet Limited), James D Flowers

Dedication

To my life partner Jeannine and my son Nathaniel. My love to you both always and forever...

Version

Talent Knacks 1.0

Copyright

First Edition copyright © 1997-1999 by Dialog Publishing (a division of Dialog Internet Limited) and James D Flowers. All rights reserved. Whole or partial reproduction or publication of the content of this document in any manner, without the express permission of the publisher or author, is strictly prohibited.

All text and information incorporated in this document is protected under the copyright laws of New Zealand. Any persons involved in the unauthorised reproduction of this document will be prosecuted under the full capacity provided for by the New Zealand Copyright Protection Act. No liability is assumed with respect to the use or interpretation of the information herein.

Legal Information

This document contains textual and graphical material from published FASA Corporation works relating to their copyrighted and trademarked roleplaying game Earthdawn®. Such material is reproduced here without permission, and subject to the disclaimers and copyright notices in the paragraphs following. Material not specifically belonging to FASA Corporation remains the property of Dialog Publishing, a division of Dialog Internet Limited, and is subject to such national and international copyrights as may be in place for such information, unless specifically stated otherwise.

Earthdawn® is a Registered Trademark of FASA Corporation. Barsaive™ is a Trademark of FASA Corporation. Original Earthdawn® material copyright © 1993-1999 FASA Corporation. All rights reserved. Used without permission. Published by: FASA Corporation - 1100 W. Cermak Road - Suite B305 - Chicago, IL 60608. Any unauthorised use of FASA Corporation's copyrighted material or trademarks in this document should not be viewed as a challenge to those copyrights or trademarks.

Dynasty (Epic Roleplay in Ancient Egypt), Samurai (Epic Roleplay in Feudal Japan), Inquisitor (Dark Medieval Roleplay in a World of Fear), Ballad, Ballad of a Greater Earth, A Greater Earth all copyright © 1993-1999 Dialog Publishing. All rights reserved. Published by: Dialog Publishing, a division of Dialog Internet Limited - P O Box 787 - NELSON 7001, New Zealand. Our Web address is: <http://www.dlg.co.nz> Feel free to email us at: publishing@dlg.co.nz

Earthdawn Downtime System, EDS, Herbs and Plants of Barsaive, Earthdawn Shards, Monuments of Scythia all copyright © 1993-1999 Dialog Publishing, a division of Dialog Internet Limited. Unless explicitly stated otherwise, all copyrights and trademarks appearing on this site remain the property of their respective owners. All rights reserved.