EARTHDAWN

Character™ Sheet V 1.0

Discipline: _____ Circle: _____

Character: _____ Player: _____

Race: _____ Age: _____ Height: _____ Weight: _____

Appearance: _____

Attributes

	Value	Step	Action Dice
Dexterity:			
Strength:			
Toughness:			
Perception:			
Willpower:			
Charisma:			

Characteristics

Defense:

Physical:
Spell:
Social:

Movement:

Full:
Combat:

Initiative:

DEX Step - Armor Penalty =

Initiative Step/Die: /

Armor:

Physical:
Mystic:

Strength:

Carry:
Lift:

Racial Attributes:

Wealth

Gold:
Silver:
Copper:
Gems:

Armor & Shields

	Armor Rating	Mystic Bonus	Initiative Penalty	Weight

Weapons

	Damage Step	Damage Dice	Size	Range S	Range M	Range L	Weight	Loc
				/	/			
				/	/			
				/	/			
				/	/			
				/	/			
				/	/			
				/	/			
				/	/			

Character Sketch

Skills & Talents

	Rank	Attribute	Step	Dice	Disc	Karma	Action	Strain

Step/Action Dice

Step	Dice
1	D4-2
2	D4-1
3	D4
4	D6
5	D8
6	D10
7	D12
8	2D6
9	D8+D6
10	D10+D6
11	D10+D8
12	2D10
13	D12+D10
14	D20+D4
15	D20+D6
16	D20+D8
17	D20+D10
18	D20+D12
19	D20+2D6
20	D20+D8+D6
21	D20+D10+D6
22	D20+D10+D8
23	D20+2D10
24	D20+D12+D10
25	D20+D10+D8+D4
26	D20+D10+D8+D6
27	D20+D10+2D8
28	D20+2D10+D8
29	D20+D12+D10+D8
30	D20+D10+D8+2D6
31	D20+D10+2D8+D6
32	D20+2D10+2D8
33	D20+3D10+D8
34	D20+D12+2D10+D8
35	2D20+D10+D8+D4
36	2D20+D10+D8+D6
37	2D20+D10+2D8
38	2D20+2D10+D8
39	2D20+D12+D10+D8
40	2D20+D10+D8+2D6

Karma:

Current: Maximum:

Cost: _____ Action Die: _____

Legend Points:

Current: _____ Total: _____

Damage

Death Rating: _____ Current Damage: _____

Wound Threshold: _____ Wounds: _____

Unconsciousness Rating: _____

Penalty to Step Numbers = # of Wounds - 1.

Recovery Tests: _____

Recovery Dice: _____ Blood Magic: _____

Spells

	Circle	Threads	Weaving Difficulty	Range	Duration	Effect	Casting Difficulty	Notes

Free Note Space