

Character Name

Off-duty Occupation

Weapons

3)	Investigative Abilities						
ACADEMIC	Rating	Pool	TECHNICAL	Rating	Pool		
Anthropology			Astronomy				
Archaeology			Ballistics				
Architecture			Chemistry				
Art History	7,00		Cryptography				
Forensic Accounting			Data Retrieval				
Forensic Psychology			Document Analysis		l		
History			Electronic Surveillance				
Languages*			Forensic Entomology				
Law	- 124		Evidence Collection				
Natural History			Explosive Devices				
Occult Studies			Forensic Anthropology				
Research			Fingerprinting				
Textual Analysis			Pathology				
Trivia			Photography				

General Abilities

Surveillance‡

Pool

		- 1			_
			I	Rating	
INTERPERSONAL	Rating	Pool	Athletics†		-
P. II.I is D. A. A.			Driving		
Bullshit Detector			Filch		
Bureaucracy			Health		
Cop Talk			Infiltration		
Flattery			Mechanics		
Flirting			Medic**		
Impersonate			Preparedness	-	
Interrogation			Scuffling		
Intimidation			Shooting		
Negotiation	100		Shrink		
Reassurance		1000			
Campania			Stability		

Streetwise

Player Name:



^{* 1} language per rating pt. † rating of 8+ increases Hit Threshold by 1

[‡] rating of 8+ grants 1 pt Electronic Surveillance

^{**} rating of 8+ grants 1 pt
Pathology