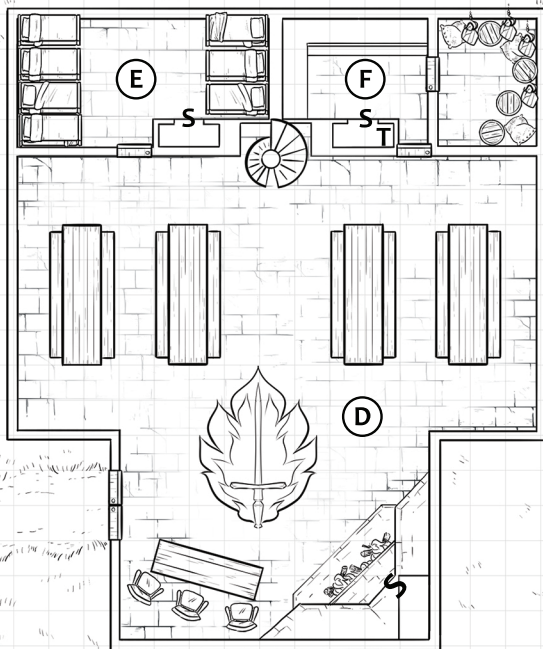
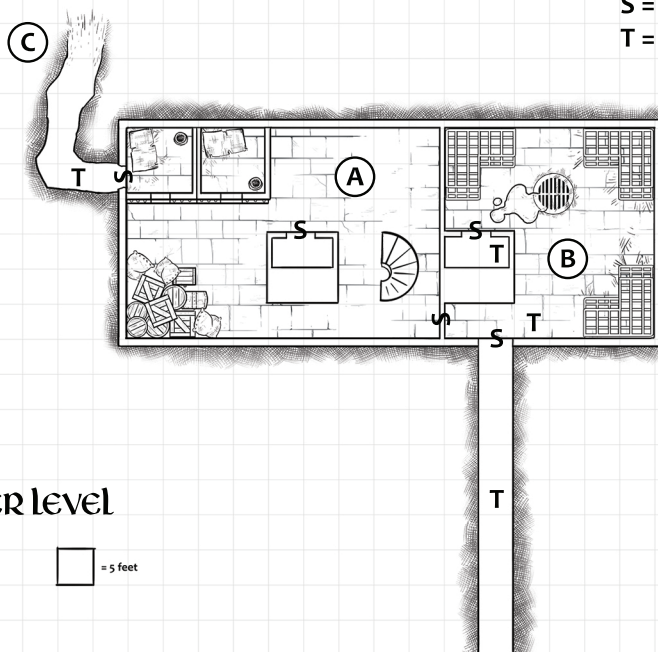


S = Secret Door
T = Trap



first level

S = Secret Door
T = Trap



lower level