



This Record Certifies that

Played

by _____
Player _____ RPGA # _____

Has Completed

VERIntro6-01: Paper Chase

An Introductory Adventure Set in Verbobonc

Play Notes:

- Gained a level
- Lost a level
- Ability Drained _____
- Died
- Was raised/res'd
- Was reincarnated

Adventure Record#

596 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

APL 2

max 900xp; 900gp

☛ **Thanks of the Watch:** You helped avert a riot on the streets of Verbobonc City. The Gentleman of the Watch are in your debt. This is an influence point with the Gentleman of the Watch.

☛ **Civil Instigator:** For having a hand starting a riot on the streets of Verbobonc City you have earned the ire of the Gentleman of the Watch. Any time you are in Verbobonc City there is a 5% chance you are detained for 1 TU being questioning by the Watch. In addition you are forever banned from joining the Gentleman of the Watch, Mounted borderer or Church of Saint Cuthbert meta-organations. Current members are immediately expelled. In addition, you have earned 5 infamy points with the Gentleman of The Watch and the Church of Saint Cuthbert.

☛ **Favor of Betham the Sage:** For helping Betham without asking for monetary compensation he allows you access to his "children". You may expend this favor to gain a +10 circumstance bonus to any one (1) Knowledge skill check while in Verbobonc City. Cross off when used.

☛ **Influence with the Church of Trithereon:** For your help in bring attention to the plight of the common man you have improved your standing in the eyes of the Church of Trithereon. This is an influence point with the church.

☛ **Thanks of a Mysterious Stranger:** Betham's client is impressed with your dedication and completeness. He will remember you and may seek you out in the future.

☛ **Notice of Asanto:** You have earned the notice of Asanto. What this means is uncertain at this time.

Infamy with _____

Infamy with _____

Infamy with _____

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

This area is typically used to list items from the DMG that are now available for purchase as a result of the adventure. As an Introductory Scenario, this event does not contain any such items. However, the following items are available for purchase after any LIVING GREYHAWK Event.

- ❖ All items from the PHB, tables 7-3, 7-5, 7-6, and 7-8 with the exception of spells
- ❖ Any +1 weapon or armor of a type listed in the PHB
- ❖ Any potion, oil, or scroll from DMG valued at 750gp or under
- ❖ A normal, masterwork, or +1 version of a weapon type listed in the PHB made of alchemical silver or cold iron
- ❖ +1 Ring of Protection
- ❖ +1 Amulet of Natural Armor
- ❖ +1 Bracers of Armor
- ❖ +1 Cloak of Resistance
- ❖ Amulet of Health +2
- ❖ Cloak of Charisma +2
- ❖ Gauntlets of Ogre Power
- ❖ Gloves of Dexterity +2
- ❖ Headband of Intellect +2
- ❖ Periapt of Wisdom +2

You must have campaign documentation to purchase items not found on the above list. Adventure Records are the most common form of documentation.

TU

Starting TU

2 or 4 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost _____
Other Coin Spent _____

Total Coin Spent _____

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

GP

FINAL GP TOTAL

Items Sold

Total Value of Sold Items _____

Items Bought

Total Cost of Bought Item _____