

Alternate Occupations

By Steven Bode

Requires use of the Dungeon Crawl Classics roleplaying game, published by Goodman Games

ADDITIONAL CREDITS

Written By: Steven Bode

Edited By: Bruce McGeorge

Design Consulting: Sarah Bode

For supplemental material and general gaming thoughts and views, visit Steven Bode's blog (*the Lonely DM*): sabode.wordpress.com

Dungeon Crawl Classics and DCC RPG are trademarks of Goodman Games. DCC RPG, copyright © 2012 Goodman Games, all rights reserved Dungeon Crawl Classics Role Playing Game is copyright ©2012 Goodman Games. For additional information, visit www.goodman-games.com or contact info@goodman-games.com

Designation of Open Game Content: The following portions of *Alternate Occupations* are designated as Open Game Content: All tables and the information therein, as well as the description of the tables.

COPYRIGHT NOTICE ©2012 IDD Company

This material is protected under the copyright laws of the United States of America. Any reproduction, retransmission, or unauthorized use of the non-Open Game Content herein is prohibited without express written permission from Steven Bode, except for purposes of review or use of Open Game Content consistent with the Open Game License. The original purchaser may print or photocopy copies for his or her own personal use only.

Image on Page 15 copyright Mongoose Publishing and is used under the Open Gaming License Images on Page 10 are copyright Jeff Preston and are used under the Creative Commons Attribution 3.0 Unported License

Image on Page 14 copyright Kiss Márton Gyula (Kimagu)



Table of Contents

INTRODUCTION
THE OCCUPATION TABLES
How to Use2
Main Occupation Table3
RACIAL TABLES
Human Occupation Table6
Elf Occupation Table
Halfling Occupation Table
Dwarf Occupation Table9
CLASS TABLES
Cleric Occupation Table
Fighter Occupation Table
Rogue Occupation Table
Wizard Occupation Table
OCCUPATIONS DEFINED
OPEN GAME LICENSE Version 1.0a 17

INTRODUCTION

One of the more innovative or at least more interesting rules in Goodman Games' *Dungeon Crawl Classics* is the 'funnel.' The funnel is when players take a band of commoners (0-level characters) and run them through the gauntlet of a full adventure. Players then pick through their surviving commoners and choose the character for further adventuring. One way to look at the funnel is to imagine players starting out as the angry mob seen in old horror films – the band of commoners armed with torches and pitchforks that storm the evil overlord's castle. The funnel answers what happens to those commoners when they breach the gates; it also asks what happens afterwards. Do the survivors go back to their hovels to continue a life of ignominious drudgery, or does their brush with death and horror awaken their courage and a sudden desire for adventure?

So why create a supplement for the funnel? While the Occupation Table in DCC provides a number of interesting occupations, there is always room for more variety. When my players roll on the table, they want to generate a large number of different and interesting occupations. Also, while our players don't necessarily mind randomly determining their occupation, some of them grumble about randomly being elves, dwarves, or halflings. Others question why their cheesemonger will become a wizard or their squire a rogue.

With these issues in mind, I created several Occupation Tables that players use when starting a funnel. The first is the Default Table that lists all of the occupations from Dungeon Crawl Classics plus new occupations as well as the associated race. Like the original Occupation Table, this table randomly determines both a character's starting occupation and race. I strongly encourage the use of this table. For groups that want a more focused funnel, I also created separate tables based on Race and Class.

Also included in *Alternate Occupations* is a limited list of occupation definitions. This list provides a brief description of certain occupations whose true function may not be obvious or well known to both the players and the judge; for example, I had no clue what a *beadle* was!

THE OCCUPATION TABLES

Most of the occupations in the DCC Occupation Table are included in the tables below. In addition, there are some brand new occupations. These new occupations follow the standards set forth in Dungeon Crawl Classics. A "commoner" or someone with limited options might start with one of these occupations. Weapons follow the standard limitations - most being equal to dagger, club, and spear - with a couple of exceptions. A 'trade good' is included for the purpose of differentiation and immersion; these items provide little practical benefit (although characters are encouraged to get creative).

Many of the human occupations are already in the original Occupation Table in DCC. Medieval Europe is the source of the new human occupations with some anachronistic elements (undertaker, chimneysweep) and some fantasy elements (hedge wizard, street magician). Appendix N influences the Elf occupations with some additions from legend and myth. Appendix N also influences the Dwarf occupations with some additions from the Industrial Revolution.

How to Use

A judge has three options when using the tables below:

- 1. Players roll on the expanded Main Occupation table
- 2. Players roll on the racial tables
- 3. Players roll on both the racial/class tables with human characters just rolling on the class tables

Of course, a Judge can let his players determine what option they would like to use. Some players love the random nature of the Main Occupation Table, while other players might prefer the more focused nature of the racial and class tables.



Main Occupation Table

This table has all of the occupations listed and are organized by race.

To use this table, first use percentile dice to roll a percentage. Then roll a d10: on a 1-5 add 0 to the percentile roll, on a roll of 6-0 add 100 to the percentile roll. This method generates a number between 1 and 200, and determines your final result on this table.

For example: Joe first rolls a 28 on the percentile dice and then rolls a 4 on a d10. So he rolled a 28 and 0 for a final result of 28 – his character is a Cultist. If he rolled, say, 7 on a d10, he would have added 100 to the roll. So he would have rolled a 28 and added 100 for a total of 128. The character would have been a Dwarven Dirgesinger.

Table 1-1: Main Occupation Table

Roll	Occupation	Race	Trained Weapon†	Trade Goods
01	Acolyte	Human	Mace	Prayer beads
02	Alchemist	Human	Staff	Oil, 1 flask
03	Apothecary	Human	Hardwood Pestle (as club)	Strange chemicals, 1 lb.
04	Animal trainer	Human	Club	Pony
05	Armorer	Human	Hammer (as club)	Iron helmet
06	Astrologer	Human	Dagger	Spyglass
07	Barber	Human	Razor (as dagger)	Scissors
08	Bawd	Human	Dagger	Fancy hat
09	Beadle	Human	Staff	Holy symbol
10	Beekeeper	Human	Staff	Jar of honey
11-12	Blacksmith	Human	Hammer (as club)	Steel tongs
13-14	Brewer	Human	Wood Mallet (as club)	Small barrel of beer
15	Burglar	Human	Dagger	Grappling hook
16	Butcher	Human	Cleaver (as axe)	Side of beef
17	Caravan guard	Human	Short sword	Linen, 1 yard
18	Charcoalburner	Human	Axe	Sack of charcoal
19	Cheesemaker	Human	Cudgel (as staff)	Stinky cheese
20	Chimneysweep	Human	Pole (as staff)	Large broom
21	Coachman	Human	Crossbow	Wide-brimmed hat
22	Cobbler	Human	Awl (as dagger)	Shoehorn
23	Confidence artist	Human	Dagger	Quality cloak
24	Cooper	Human	Crowbar (as club)	Barrel
25	Costermonger	Human	Knife (as dagger)	Sack of fruit
26	Counterfeiter	Human	Club	60 lead coins painted silver
27	Courier	Human	Dagger	Messages (1d3)
28	Cultist	Human	Wavy knife (as dagger)	Book of forbidden lore
29	Cutpurse	Human	Dagger	Small chest
30	Ditch digger	Human	Shovel (as staff)	Fine dirt, 1 lb.
31	Executioner	Human	Axe	Leather hood
32-35	Farmer*	Human	Pitchfork (as spear)	Hen**
36	Ferryman	Human	Long pole (as staff)	60 copper pieces
37	Fisherman	Human	Club	Net
38	Fishmonger	Human	Cleaver (as axe)	Salted fish, dozen
39	Forester	Human	Bow	Leather armor
40	Fortune-teller	Human	Dagger	Tarot deck
41	Gambler	Human	Dagger	Dice
42	Goliard	Human	Dagger	Bottle of cheap wine
43	Gongfarmer	Human	Trowel (as dagger)	Sack of night soil
44	Grave digger	Human	Shovel (as staff)	Trowel
45	Grave robber	Human	Shovel (as staff)	Lantern
46	Guide	Human	Staff	Мар
47	Guild beggar	Human	Sling	Crutches
48	Hayward	Human	Staff	Horn
49	Healer	Human	Club	Healing salve, 1 dose (heals 1 hp)
50	Hedge Wizard	Human	Dagger	Hexdoll
51	Herbalist	Human	Knife (as Dagger)	Herbs, 1 lb
52-53	Herder	Human	Staff	Herding dog**
54	Hermit	Human	Staff	Carved holy symbol
55-56	Hunter	Human	Bow, short	Antlers
57	Indentured servant	Human	Staff	Locket
58	Jester	Human	Dart	Silk clothes
59	Jeweler	Human	Dagger	Gem worth 20 gp
60	Juggler	Human	Dagger	Ceramic spheres, 3

Alternate Occupation Tables for DCC

Roll	Occupation	Race	Trained Weapon [†]	Trade Goods
61	Keeper of the hounds	Human	Spear	Dog
62	Lightbearer	Human	Torch (as club)	Lantern
63	Locksmith	Human	Dagger	Fine tools
64	Mendicant	Human	Staff	Holy water, 1 vial
65	Mercenary	Human	Longsword	Hide armor
66	Merchant	Human	Dagger	4 gp, 14 sp, 27 cp
67	Midwife	Human	Knife (as dagger)	Blanket, wool
68	Miller	Human	Club	Flour, 1 lb.
69	Miner	Human	Pick (as spear)	Candle, 10
70-71	Minstrel	Human	Dagger	Ukulele
72	Molecatcher	Human	Sharpened staff (as spear)	Mole-skin hat
73 74	Mudlark Mummer	Human	Club	Lucky copper piece
74	Nightwatchman	Human Human	Mace prop (as club) Spear	Make-up kit Black cloak
76	Noble	Human	Longsword	Gold ring worth 10 gp
70	Ostler	Human	Staff	Bridle
78	Outlaw	Human	Short sword	Leather armor
79	Porter	Human	Dagger	Bottles of thick beer, 4
80	Prospector	Human	Spear	Copper pan
81	Prostitute	Human	Dagger	Red cloak
82	Rake	Human	Longsword	Lady's kerchief
83	Rope maker	Human	Knife (as dagger)	Rope, 100'
84-85	Sailor	Human	Belaying Pin (as club)	Bottle of rotgut
86	Scribe	Human	Dart	Parchment, 10 sheets
87	Servingwench	Human	Knife (as dagger)	Metal serving tray (as shield)
88	Sewerjack	Human	Spear	Tall leather boots
89	Shaman	Human	Mace	Herbs, 1 lb.
90	Slave	Human	Club	Strange-looking rock
91	Smuggler	Human	Sling	Waterproof sack
92-93	Soldier	Human	Spear	Shield
94	Squire	Human	Longsword	Steel helmet
95	Street magician	Human	Fake 'Staff of Power' (as staff)	A fluffy white bunny
96	Tax collector	Human	Longsword	100 cp
97	Taxidermist	Human	Long Needle (as dagger)	Stuffed small creature@
98	Teamster	Human	Club	Short whip
99 100	Thug Tinker	Human	Brass knuckles (as club)	Collection of a dozen teeth
100	Torturer	Human Human	Hammer	Iron pan Rope, 50'
101	Town crier	Human	Iron poker (as club) Cudgel (as staff)	Horn
102	Trapper	Human	Sling	Badger pelt
103	Undertaker	Human	Razor (as dagger)	Tall black hat
105	University student	Human	Dagger	Thin book of notes
106	Urchin	Human	Stick (as club)	Begging bowl
107	Vagabond	Human	Walking stick (as staff)	Pet rock
108	Wainwright	Human	Club	Pushcart***
109	Weaver	Human	Dagger	Fine suit of clothes
110	Wizard's apprentice	Human	Dagger	Black grimoire
111-12	Woodcutter	Human	Handaxe	Bundle of wood
113	Alchemist	Dwarf	Staff	Oil, 1 flask
114	Apothecary	Dwarf	Cudgel (as staff)	Steel vial
115	Armorer	Dwarf	Hammer (as club)	Iron helmet
116	Beardgroomer	Dwarf	Razor (as dagger)	Scissors
117	Beekeeper	Dwarf	Staff	Jar of honey
118-19	Blacksmith	Dwarf	Hammer (as club)	Mithril, 1 oz.
120	Brewer	Dwarf	Wood Mallet (as club)	Stein
121	Bureaucrat	Dwarf	Staff of office (as staff)	Wax candles (3) and seal
122	Butcher	Dwarf	Cleaver (as axe)	Side of beef
123	Chest-maker	Dwarf	Hammer (as club)	Wood, 10 lbs.
124	Chimneysweep	Dwarf Dwarf	Pole (as staff)	Large broom
125 126	Coaler Counterfeiter	Dwarf	Shovel (as club) Dagger	Sack with coal 60 lead coins painted gold
120	Dirgesinger	Dwarf	Dagger	Book of dirges
127	Engineer apprentice	Dwarf	Large protractor (as club)	Book of mathematical formulae
120	Forgeguard	Dwarf	Axe	Iron helmet
130	Gatewarden	Dwarf	Spear	Large brass key
		2	- T	

Alternate Occupation Tables for DCC

133 Herder Deard Staff Soff 133 Lighthearer Davarf Torch (no chu) Lantern 134 Lockkepper Dearf Staff Lorekepper 135 Lorekepper Dearf Staff Lorekepper 136 Marchant Dearf Ase Lorekepper 137 Marchant Dearf Ase Lantern 138-39 Miner Davarf Ase Lantern 140 Mateylander Dearf Ase Cold mage worth 7 gp 141 Mukhonn-farmer Davarf Ase Gold mage worth 7 gp 147 Rutesather Dearf Ase Gold mage worth 7 gp 148 Rutesather Dearf Ase Gold mage worth 7 gp 144 Rutesather Dearf Ase Gold mage worth 7 gp 144 Rutesather Dearf Staff start (a stuh) Rute rate (a stuh) 144 Rutesather Dearf Staff start (a stuh) Rute rate (a stuh) 145 Rutesather Dearf Staff start (a stuh) Rute rate (a stuh) 146 Rutesather Dearf Staff start (a stuh) Ruter (a stuh) 147 Rutesathe	Roll	Occupation	Race	Trained Weapon [†]	Trade Goods
133 Lightbarer Dwarf Torch (as chai) Lantern 134 Locksmith Dwarf Stoff Lorekseper certification scroll 135 Larekseper Dwarf Asc Lorningois 136 Merchant Dwarf Asc Lantern 137 Mercenary Dwarf Asc Lantern 138-39 Miner Dwarf Skot (as use) Lantern 140 Miner Dwarf Skot (as use) Lantern 141 Mushroon-farme Dwarf Skot (as use) Lantern 142 Outcast Dwarf Ack colub) Net 143 Prospector Dwarf Ake Colub Net 144 Ruscaker Dwarf Hammer Ledger worth 7 gp 144 Ruscaker Dwarf Hammer Coppe tectle (as iron helmet) 145 Ruscaker Dwarf Hammer Coppe tectle (as iron helmet) 146 Turneirunner Dwarf Short (as dager) Mask 152 Artisan Rif of folice (a club) Mitret		-			
134 Lockempth Dwarf Dagger Rind Lockeeper certification scroll 136 Merchant Dwarf Dagger Iron ingots 137 Mercenary Dwarf Dagger Iron ingots 138.39 Miner Dwarf Axe Leather armor 134 Mushroon-farmer Dwarf Sack of Sol (pi as Cub) Sock 140 Mushroon-farmer Dwarf Sock of Sol (pi as Cub) Sock 143 Prospector Dwarf Axe Gold nugget worth 7 gp 144 Rutacther Dwarf Axe Gold nugget worth 7 gp 145 Runceaster Dwarf Hammer Leather apron (as Hide armon) 145 Runceaster Dwarf Hammer Clab Net 145 Tunker Dwarf Hammer Clab Net 145 Tunceaster Dwarf Hammer Clab Mari 6 well-make 146 Tunker Dwarf Hammer Clab Mari	132	Jeweler	Dwarf	Chisel (as dagger)	Fine tools
135 Lorekeeper Dwarf Staff Lorekeeper certification scoll 136 Merchant Dwarf Axe Leather armor 136.39 Miner Dwarf Axe Lautern 140 Monsylender Dwarf Sock of 330 op (as club) Ledger 144 Mushoom-farmer Dwarf Shovel (as uch) Sock of 330 op (as club) Ledger 142 Outcoat Dwarf Club Net Sock of 330 op (as club) Net 144 Ratoacher Dwarf Club Net Sock of 340 op (as club) Rune tiles, 10 145 Runcoster Dwarf Stave (as club) Rune tiles, 10 Acthorglas 150 Achermancer Dwarf Short sword Pair of xell-made shoes 151 Actor Eif Long word page (as club) Mirror 152 Artina Eif Sing of office (as club) Matterly collection pressed in book 152 Artina Eif Sing of office (as club) Matterly collection pressed in book <th>133</th> <th>Lightbearer</th> <th>Dwarf</th> <th></th> <th>Lantern</th>	133	Lightbearer	Dwarf		Lantern
136MerchaniDwarfDaggerIron ingota137MercenaryDwarfAxeLantern138MinerDwarfSake d'30 epi as club)Lantern140MacricaderDwarfSake d'30 epi as club)Sack141Mushroon-farmerDwarfSake d'30 epi as club)Sack142OutcasiDwarfClubBotte of elven wine143AractacherDwarfAxeGold nugget worth 7 gp144RatactacherDwarfClubNet1454StonenasonDwarfHammerLaster apron (as Hide armor)1464TinkerDwarfHammerCapter kettle (as in helmet)1464TinkerDwarfHammerCapter kettle (as in helmet)1454TinkerDwarfHammerCapter kettle (as in helmet)1464TinkerDwarfHammerCapter kettle (as in helmet)151ActorEHHammerClay, 1 lb152ArtisanEHHammerClay, 1 lb153AstronomerEHStaffStaff154BeckeeperEHLong knife (as dagger)Mask155ChandlerEHDaggerFalcon156ItansblowerEHLong knife (as dagger)Mask157ForoyEHDaggerFalcon158GorarierEHDaggerFalcon159OreseisrEHDaggerFalcon150ItansblowerE	134	Locksmith	Dwarf	Dagger	Ring full of keys
137 Mercenary Dwarf Avac Lasther armor 140 Moneylender Dwarf Sack of 380 op (as exb) Ladger 141 Mushroom-farmer Dwarf Sack of 380 op (as exb) Sack 142 Outcast Dwarf Club Sack of 380 op (as elub) Sack 143 Prospector Dwarf Club Bottle of elven wine 144 Ratcatcher Dwarf Club Net 145 Runceaster Dwarf Club Net 146 Theker Dwarf Store (as club) Rune relies, 10 146 Theker Dwarf Hammer Capter Articles, 10 150 Achternancer Elf Storf Storf 151 Actor Elf Hammer Clay, 11b 153 Astronancer Elf Storf Storf 154 Beckepper Elf Storf of file (as dagger) Mark 155 Charder Elf Bagger Gas bach 156 Astronancer Elf Dagger Fine that with paccole faster 157 Beckepper Elf Dagger Fine that with paccole faster 156 Charder Bagger <th>135</th> <th>Lorekeeper</th> <th>Dwarf</th> <th>Staff</th> <th>Lorekeeper certification scroll</th>	135	Lorekeeper	Dwarf	Staff	Lorekeeper certification scroll
133-39 Miner Dwarf Mattock (as ace) Lantern 140 Moneylender Dwarf Sack of 300 (plas club) Sack 141 Mushroon-farmer Dwarf Sack of 300 (plas club) Batte of elem wine 142 Outsast. Dwarf Are Gold nugget worth 7 gp 143 Prespector Dwarf Are Gold nugget worth 7 gp 144 Ratectaber Dwarf Shore (as club) Rune tiles, 10 (alia ermort) 145 Ranecaster Dwarf Hammer Coppet lettle (as iron helmet) 146 Tinker Dwarf Short sword Pair of well mode shores 150 Aethermaneer Elf Shaff Actherglass 151 Aetor Elf Harmer Clay, 11 b 152 Artisan Elf Sciasor (as dagger) Mask 153 Astronomer Elf Sciasor (as dagger) Mask 154 Beckepeer Elf Long knife (as dagger) Mask 155 Courtier Elf Baw Learther helm 156 Charller Elf Bawer Learther helm 156 Goldanie Elf Bawer Learther helm 1	136	Merchant	Dwarf	Dagger	8
140MoneylenderDwarfSack of 380 op (as olub)Ledger141Mushroon-farmerDwarfShovel (as olub)Sack142OutrastDwarfClubBortle of elven wine143ProspectorDwarfClubNet144RatoatcherDwarfClubNet145RinceasterDwarfClubNet146TinkerDwarfHammerLeather appon (as Hide armor)146TinkerDwarfHammerCopper lettle (as ino helmed)147TinkerDwarfHammerCopper lettle (as ino helmed)148TinkerDwarfHammerClay, 11151ActorElfLongsword prop (as club)Mirror152ArtisanElfHammerClay, 11153AstrononerElfStaffStaff154ReckeeperElfStaff of folice (as club)Butterfly collection pressed in book155CourtierElfDaggerFalcon156ChandlerElfDaggerFalcon157ForoseiterElfDaggerFine hat with peacok feather158GoltenskiElfDaggerFine hat with peacok feather159O ForesterElfDaggerFine hat with peacok feather158GoltenskiElfDaggerFine hat with peacok feather159O ForesterElfDaggerFine hat with peacok feather159MarinerElfDagge	137	Mercenary	Dwarf		Leather armor
141Mushroom-farmer DwarfDwarf ClubSack142OuterastDwarf AveGold rugget worth 7 gp143RuscatcherDwarf ClubNet144RateatcherDwarf ClubNet145RunecasterDwarf ClubRune tiles, 10146RiscatcherDwarf HammerLachter apron (as Hide armor)144RateatcherDwarf HammerCapter kette (as ion helmet)149TunkerDwarf HammerCapter kette (as ion helmet)149TunkerDwarf HammerCapter kette (as ion helmet)151ActorElf Longsword prog (as club)Mirror152ArrianElf Long knife (as dager)Mark Clay, 11b153AarronomerElf Spear (as club)Mirror154BeekeeperElf Soff of clas (abger)Mask155CourtierElf DaggerCandle, 20156ChaullerElf DaggerFalcon157EnvoyElf DaggerHammer161ClasshowerElf DaggerVial of ranbow dust163MarinerElf DaggerWater capellant cloak164 165MarinerElf DaggerWater-capellant cloak166 166MusicianElf DaggerWater-capellant cloak166 167 168 168 168Elf DaggerSmall statue of unicon170 168 166 167 167 168 168 168 168 168 168 168 168 168 168 168 1			Dwarf		
142 Outcast Dewrif Club Bottle of dewn wine 143 Prospector Dwarf Axe Gold nugget worth 7 gp 144 Rateatcher Dwarf Harnmer Lather apron (as Hide armor) 145 Rinnecaster Dwarf Harnmer Lather apron (as Hide armor) 145 Rinnecaster Dwarf Harnmer Copper kettle (as iron helmet) 147 Tinker Dwarf Harnmer Copper kettle (as iron helmet) 148 Rinnecaster Elf Staff Acthergass 150 Actor Elf Longsword prop (as club) Mirror 152 Artisan Elf Harmer Clay, 11b 153 Astronomer Elf Staff of Gifec (as club) Mirror 154 Beekeeper Elf Dagger Mask 155 Courtier Elf Dagger Candles, 20 156 Chandler Elf Bager Candles, 20 157 Eavey Elf Bager Candles, 20 158 Falconer Elf Dagger Water-repellanci cloak 159 Forester Elf Dagger File cloak 161 Glasabady E					5
143ProspectorDwarfAseGold auget worth 7 gp144RatactaberDwarfClubNet145RunccasterDwarfStave (as club)Rune tiles, 10146TinkerDwarfHammerLeather aprone (as Hide armor)148TinkerDwarfHammerCoper kettle (as iron helmet)149TinnelrunnerDwarfShort swordPair of well-made shoes150ActorElfLongsword prop (as club)Mirror151ActorElfHammerClay, 1 lb152ArtisanElfHammerClay, 1 lb153AstronomerElfSiaffSpyglass154BeckeeperElfSiaff of office (as club)Butterfly collectina pressed in book155ChanllerElfDaggerPaico156ChanllerElfDaggerFalcon157EavoyElfBowLeather helm161GlassblowerElfHammerGlass bods162HerbalistElfStaffHerba, 1 lb.163MarinerElfDaggerVial collection pressed in book164MarinerElfDaggerVial collection pressed in book164MarinerElfDaggerFine hat with peacok feather165MusicianElfDaggerFine hat with peacok feather166MusicianElfDaggerFine cloak167NavigatorElfDaggerFin				. ,	
144RateatcherDwarfClubNet145RunccasterDwarfStave (ac tub)Rune tiles, 10146TinkerDwarfHammerCopper kettle (as iron helmet)149TinkerDwarfShort swordPair of well-made shoes150ActorElfLongsword prop (as club)Mirror152ArtisanElfLongsword prop (as club)Mirror153AstronomerElfStaffSpyglass154ReckeperElfStaffSpyglass155CourtierElfLong find (as dagger)Mask156ChandlerElfStaff office (as club)Ditterfly collection pressed in book158PalconerFlfDaggerCandles, 20159CourtierElfBowLeather helm161GiasablowerElfHammerGiasa beads163MarinerElfDaggerFind hart with peacock feather164MerchantElfDaggerFind hart with peacock feather165MescinnElfDaggerFind hart with peacock feather166MusicianElfDaggerPice collection pressed in book167NavigatorElfDaggerPice collection pressed in book168OutcastElfDaggerPine cloak169SageFlfDaggerPine cloak170SculptorFlfChisel (as dagger)Small statue of unicorn171Singer <th></th> <th></th> <th></th> <th></th> <th></th>					
145RuncasterDwarfSlave (as club)Rune tiles, 10146-47StonemasonDwarfHammerLather apron (as Hide armor)149TinkerDwarfHammerCopper kettle (as iron helmet)149TinkerDwarfStort swordPair of well-made shoes150ActorElfStaffActherglass151ActorElfLongsword prop (as club)Mirror152ArtisanElfIlfInamer153ActorElfSpearJar of honey154BeckeeperElfSpearCandles, 20155ChandlerElfStaff of office (as club)Butterfty collection pressed in book158FalconerElfDaggerFalcon159GoresterElfBowLeather helm161GlasshlowerElfLongswordWater-repellant cloak162HershnitElfLongswordWater-repellant cloak163MarinerElfLongswordWater-repellant cloak164MerchaniElfDaggerFine lut with peacok feather165MusicianElfDaggerParchment and yell peacot166MusicianElfDaggerParchment and yell peacot170SculptorElfDaggerParchment and yell peacot171SingerElfDaggerParchment and yell peacot173SingerElfDaggerParchment and yell peacot174Tre		-			
14647StonemasonDwarfHammerLeather approx (as Hide armor)148TinkerDwarfShort swordPair of well-made shoes150ActhermancerElfStaffActhergias151ActorElfLongsword prop (as club)Mirror152ActorElfLongsword prop (as club)Mirror153AstronomerElfStaffSpyglass154BeckeeperElfSpearJar of honey155CourtierElfLong knife (as dagger)Mask156ChandlerElfScissors (as dagger)Candles, 2.0157EnvoyElfBorgerPalcon158FalconerElfDaggerPalcon159ForesterElfDaggerPalcon151GlassblowerElfHammerGlass beads152HershaitElfLongswordWater-repellant cloak154MarinerElfDaggerVial of rainbow dust156MassingElfDaggerPine hat with peacock feather166MusicianElfDaggerPrine hat with peacock feather167NavigatorElfDaggerPine cloak168OutcastElfDaggerPine cloak170SculptorElfDaggerPine cloak171SingerElfDaggerPine cloak172SpearwielderElfDaggerPine cloak173SuigerElf <th></th> <th></th> <th></th> <th></th> <th></th>					
148TinkerDwarfHammerCopper kettle (as iron helmet)149TunnelrunnerDwarfShort swordPair of well-made shoes150ActhorEifStaffActhorglass151ActorEifLongsword prop (as club)Mirror152ArtisanEifHammerClay, 1 lb153AstronomerEifStaffSpyglass154BeckecperEifSpearJar of honey155CourtierEifLong knife (as dagger)Candles, 20157EnvoyEifStaff of office (as club)Butterfly collection pressed in book158FalconerEifDaggerPalcon159-60ForesterEifDaggerVial of rainbow dust161GlassblowerEifDaggerVial of rainbow dust165MerchantEifDaggerVial of rainbow dust166MusicianEifDaggerFine hat with peacock feather166MusicianEifDaggerPiak conduction pressed in book167NavigatorEifDaggerFine hat with peacock feather168OutcastEifDaggerPiak collection pressed in book169SageEifDaggerFine hat with peacock feather170SculptorEifDaggerFine hat of with peacock feather171SingerEifDaggerSmall statue of unicorn172SpearwidderEifSpearDagger <trr< th=""><th>-</th><th></th><th></th><th></th><th></th></trr<>	-				
149TunnchunerDwarfShort swordPair of well-made shoes150AethermancerElfStaffAetherglass151ActorElfLongsword prop (as club)Mirror152ArtisanElfItammerClay, 11 b153AstronomerElfStaffSpyglass154BeckceperElfSpearJar of honey155CourtierElfSoff office (as club)Butterfly collection pressed in book156ChandlerElfStaff office (as club)Butterfly collection pressed in book157EnvoyElfBorgerFalcon158GourierElfDaggerFalcon159-60ForesterElfBorgerGlass beads161GlasshlowerElfLangswordWater-repellant cloak164MarinerElfDaggerFine hat with paccok facther165MessengerElfDaggerFine hat with paccok facther166MusicianElfMusical instrument (as club)Multi-colored cloak167NavigatorElfDaggerSmail statue of unicon170SculptorElfChagerSmail statue of unicon171SingerElfDaggerFine cloak172SpearwidderElfDaggerBrass helm173-74TrecwardenElfDaggerBrass helm174SingerElfLaggerBrass helm177WayfarerElf <td< th=""><th>-</th><th></th><th></th><th></th><th></th></td<>	-				
150ActhermancerElfStaffActhergass151ActorElfLongsword prop (as club)Mirror152ArtisanElfHammerClay, 1 lb153AstronomerElfSpearJar of honey154BeckeeperElfSpearJar of honey155CourtierElfLong knife (as dager)Mask156ChandlerElfScissors (as dager)Candles, 20157EnvoyElfStaff of office (as club)Butterfly collection pressed in book158FalconerElfBowLeather helm161GlassblowerElfHammerGlass boads162HerbalistElfDaggerVial of rainbow dust164MerchantElfDaggerVial of rainbow dust165MuscianElfDaggerFine hat with peacock feather166MusicianElfDaggerFine hat with peacock feather166MusicianElfDaggerFine cloak170SculptorElfDaggerFine cloak172SpearvilderElfDaggerFine cloak173SingerElfDaggerFine cloak173StigerElfDaggerFine cloak173SingerElfDaggerFine cloak173StigerElfDaggerFine cloak174SystartorElfDaggerFine cloak175VintorElfSpe					
151ActorElfLongsword prop (as club)Mirrer152ArtisanElfHammerClay, 1 lb153AstronomerElfStaffSpyglass154BeckerperElfSpearJar of honey155CourtierElfLog knife (as dagger)Mask156ChandlerElfScissors (as dagger)Candles, 20157EnvoyElfStaff of office (as club)Butterfly collection pressed in book158FalconerElfDaggerFalcon159ForesterElfBowLeather helm161GlassblowerElfLangswordWater-repellant cloak162HerbalistElfDaggerVial of rainbow dust163MarinerElfDaggerFine har with peacock feather164MerchantElfDaggerFine har with peacock feather165MessengerElfDaggerParchment and quil pen166MusicianElfDaggerParchment and quil pen170SculptorElfDaggerParchment and quil pen171SingerElfDaggerBrass helm172SpearwielderElfDaggerParchenka173VintorElfKnif (as dagger)Small statuc of nicon174TreewardenElfDaggerParchenka175VintorElfLaggerBrass helm176WayfarerElfLongswordGreen cloak <th>-</th> <th></th> <th></th> <th></th> <th></th>	-				
152ArtisanEffHammerClay, 1 lb153AstronomerElfStaffSpyglass154BeckerperElfSpearJar of honey155CourtierElfLong knif (as dagger)Mask156ChandlerElfScissors (as dagger)Candles, 20157EnvoyElfScissors (as dagger)Candles, 20158FalconerElfDaggerFalcon159-60ForesterElfBowLeather helm161GlassblowerElfLongswordWater-repellant cloak162HerbalistElfDaggerVial of rainbow dust164MerchantElfDaggerFine hat with peacock feather165MessengerElfDaggerPine hat with peacock feather166MusicianElfDaggerPine cloak167NavigatorElfDaggerPine cloak168OutcastElfDaggerFine cloak170SculptorElfDaggerFine cloak171SingerElfDaggerFine cloak172SpearwielderElfLongswordGreen cloak173KingerElfLongswordGreen cloak176WaystacherElfLongswordGreen cloak177WaystacherElfLongswordGreen cloak177WaystacherElfLongswordGreen cloak177WaystacherElfLongsword <th></th> <th></th> <th></th> <th></th> <th>0</th>					0
153AstronomerElfStaffSpearSpear154BeekeeperElfSpearJar of honey155CourtierElfLong knife (as dagger)Mask156ChandlerElfScissors (as dagger)Candles, 20157EnvoyElfStaff of office (as club)Butterfly collection pressed in book158FalconerElfDaggerFalcon159.60ForesterElfBowLeather helm161GlassblowerElfHammerGlass beads162HerbalistElfLongswordWater-repellant cloak163MarinerElfDaggerVial of rainbow dust164MerchantElfDaggerVial of rainbow dust165MessengerElfMusical instrument (as club)Multi-colored cloak166MusicianElfStaffPixie collection pressed in book167NavigatorElfDaggerPixie collection pressed in book168OutcastElfDaggerPixie collection pressed in book170SculptorElfChaggerPixie collection pressed in book171SingerElfLongswordGreen cloak172SpearwicherElfLongswordGreen cloak173VinterElfLongswordHorn174YoutherElfLongswordGreen cloak175VinterElfLongswordHorn176Wayfarcr				· · · · · ·	
154BeckepperEfSpearJar of honey155CourtierElfLong knife (as dager)Mask156ChandlerElfScissors (as dager)Candles, 20157EnvoyElfStaff of office (as club)Bitterfly collection pressed in book158FalconerElfDaggerFalcon159.60ForesterElfBowLeather helm161GlassblowerElfHammerGlass beads162HerbalistElfStaffHerbs, 1 b.163MarinerElfDaggerVial of rainbow dust164MerchantElfDaggerFine hat with peacock feather165MusicianElfMusicial instrument (as club)Multi-colored cloak166MusicianElfDaggerPine chock167NavigatorElfDaggerStaff168OutcastElfDaggerStaff170SculptorElfObagerSmall statue of unicorn171SingerElfDaggerFine cloak172SpearwielderElfSpearBrass helm173.74TreewardenElfSpearBrass helm174.77TreewardenElfLongswordHern178Chicken butcherHalfingHand axePlucked chicken179BakerHalfingSpearHorn178Chicken butcherHalfingSpearHorn178Chicken butcher					5,
155CourtierElfLong knife (as dagger)Mask156ChandlerElfScissors (as dagger)Candles, 20157EnvoyElfStaff of office (sclub)Butterfly collection pressed in book158FalconerElfDaggerFalcon159ForesterElfBowLeather helm161GhasblowerElfHammerGlass beads162HerbalistElfStaffHerbs, 1 lb.163MarinerElfDaggerVial of rainbow dust164MesengerElfDaggerVial of rainbow dust165MessengerElfBoggerFine hat with peacock feather166MusicianElfBowSextant167NavigatorElfDaggerParchment and quill pen170SculptorElfDaggerParchment and quill pen171SingerElfDaggerFine cloak172SpeatwilderElfStaffDessender173StaffLeaf collection pressed in bookParchment and quill pen174VinturerElfLongswordGreen cloak175VinturerElfLongswordGreen cloak176WayfarerElfLongswordHorn178Chicken butcherHalflingRolling pin (as club)Loaves of bread, 2178BakerHalflingSpearHorn179StaffLeaferHornHorn179					
156ChandlerElfScissors (as dagger)Candles, 20157EnvoyElfStaff of office (as club)Butterfly collection pressed in book158FalconerElfBoggerFalcon159.60ForesterElfBowLeather helm161GlassblowerElfHammerGlass beads162HerbalistElfLifLongswordWater-repellant cloak163MarinerElfDaggerVial of rainbow dust164MerchantElfDaggerFine hat with peacock feather165MessengerElfBoggerParchent and quill pen166MusicianElfBowSextant167NavigatorElfDoggerParchent and quill pen170SculptorElfDaggerFine cloak171SingerElfDaggerFine cloak172SpearwidlerElfDaggerBrass helm173.74TreewardenElfStaffLeaf collection pressed in book175VinterElfLongswordGreen cloak177WayfarerElfLongswordGreen wine, 2178Chicken butcherHalfingRolager)Bottles of elven wine, 2178Chicken butcherHalfingRolling pin (as club)Loaves of bread, 2180BorderwardenHalfingClacwer (as dager)Hern181BrewerHalfingClacwer (as dager)Hern**182B		-		-	
157EnvoyEffStaff office (as club)Butterfly collection pressed in book158FalconerElfDaggerFalcon159-60ForesterElfBowLeather helm161GlassblowerElfHammerGlass beads162HerbalistElfLongswordWater-repellant cloak164MerchantElfDaggerVial of rainbow dust165MessengerElfDaggerFine hat with peacock feather166MusicianElfMusical instrument (as club)Multi-colored cloak167NavigatorElfDaggerParchment and quil pen170SculptorElfDaggerParchment and quil pen171SingerElfDaggerBras helm172SpearwielderElfDaggerBras helm173-74TreewardenElfStaffLeaf collection pressed in book174StuptorElfDaggerBras helm175VintnerElfStaffLeaf collection pressed in book176WayfarerElfLongswordGreen cloak177WaywatcherElfLongswordGreen cloak178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingSpearHorn180BorderwardenHalflingSpearHorn181BrewerHalflingSpearGlass-cutter188FernymanHalflingStaff<					
158FalconerElfDaggerFalcon159-60ForesterElfBowLeather helm161GlassblowerElfHammerGlass beads162HerbalistElfStaffHerbs, 1 lb.163MarinerElfDaggerVial of rainbow dust164MerchantElfDaggerVial of rainbow dust165MessengerElfDaggerVial of rainbow dust166MusicianElfDaggerParchment and quill pen167NavigatorElfBoggerParchment and quill pen168OutcastElfDaggerParchment and quill pen170SculptorElfChaggerParchment and quill pen171SingerElfDaggerFine cloak172SpearwielderElfStaffEotelection pressed in book173SingerElfDaggerParchment and quill pen174TreewardenElfStaffEotelection pressed in book175VintnerElfLongswordGreen cloak177WayfarerElfLongswordGreen cloak178Chicken butcherHallingRolling pin (as club)Loaves of bread, 2179BakerHallingRolling pin (as club)Ioaves of bread, 2180BorderwardenHallingStaffFabric, 3 yards181BrewerHallingStaffFabric, 3 yards182DyerHallingStaff <th></th> <th></th> <th></th> <th></th> <th></th>					
159-60ForesterElfBowLeather helm161GlassblowerElfHammerGlass beads162HerbalistElfLingswordWater-repellant cloak163MarinerElfLongswordWater-repellant cloak164MerchantElfDaggerFine hat with peacock feather165MessengerElfDaggerFine hat with peacock feather166MusicianElfBowSextant167NavigatorElfBowSextant168OutcastElfDaggerPixie collection pressed in book169SageElfDaggerFine cloak170SculptorElfDaggerFine cloak172SpearvielderElfShaffLea collection pressed in book173TreewardenElfShagerFine cloak174YarerElfDaggerFine cloak175VintnerElfShaffLea collection pressed in book176WayfarerElfLongswordHorn177WayfarerElfLongswordHorn178Chicken butcherHalflingRoling pin (as club)Loaves of bread, 2179BakerHalflingRoling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearHorn181BrewerHalflingDaggerGlass-cutter182BurglarHalflingStaffFabric, 3 yards <trr< th=""><th></th><th>5</th><th></th><th></th><th>51</th></trr<>		5			51
161Glass blowerElfHammerGlass beads162HerbalistElfStaffHerbs, 1 lb.163MarinerElfLongswordWater-repellant cloak164MerchantElfDaggerVial of rainbow dust165MessengerElfDaggerFine hat with peacock feather166MusicianElfDoggerPine hat with peacock feather166MusicianElfBowSextant168OutcastElfBogerParchment and quill pen170SculptorElfDaggerParchment and quill pen171SingerElfDaggerFine cloak172SpearwielderElfSpearBrass helm173SingerElfLongswordGreen cloak174YintnerElfLongswordGreen cloak175VintnerElfLongswordHorn178Chicken butcherHalflingHond axePlucked chicken179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingWooden Mallet (as club)Iron mug181BrewerHalflingDaggerGlass-cutter183ByrHalflingStaffWide-brimmed hat184FerrymanHalflingStaffWide-brimmed hat185DyerHalflingStaffWooden Mallet (as club)Iron mug182HurtarHalflingStaffW					
162HerbalistElfStaffHerbs, 1 lb.163MarinerElfLongswordWater-repellant cloak164MerchantElfDaggerVial of rainbow dust165MessengerElfDaggerFine hat with peacock feather166MusicianElfDaggerFine hat with peacock feather167NavigatorElfBowSextant168OutcastElfDaggerParchment and quill pen170SculptorElfDaggerBradl statue of unicorn171SingerElfDaggerBrass helm173-74TreewardenElfStaffLeaf collection pressed in book173SingerElfDaggerBrass helm173-74TreewardenElfStaffLeaf collection pressed in book175VintnerElfLongswordBortles of elven wine, 2176WayfarerElfLongswordHorn177WaywatcherElfLongswordHorn178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingRodia guerGiass-cutter181BrewerHalflingCleaver (as dagger)Metal pot (used as iron helmet)182DyerHalflingCleaver (as dagger)Hora183PerymanHalflingCleaver (as dagger)Hers*184CookHalflingStaffFabric, 3 yards185DyerHalfling </th <th></th> <th></th> <th></th> <th></th> <th></th>					
163MarinerElfLongswordWater-repellant cloak164MerchantElfDaggerVial of rainbow dust165MessengerElfDaggerFine hat with peacock feather166MusicianElfMusical instrument (as club)Multi-colored cloak167NavigatorElfBowSextant168OutcastElfDaggerParchment and quill pen170SculptorElfDaggerFine cloak171SingerElfDaggerFine cloak172SpearwielderElfSpearBrass helm173TreewardenElfStaffLeaf collection pressed in book175VintnerElfLongswordGreen cloak176WayfarerElfLongswordGreen cloak177WaywatcherElfLongswordHorn178Chicken butcherHalfingMad azePlucked chicken179BakerHalfingRolling pin (as club)Loaves of bread, 2180BorderwardenHalfingSpearGlass-cutter181BrewerHalfingDaggerGlass-cutter183SprarHalfingCleaver (as dagger)Metal pot (used as iron helmet)184BrewerHalfingStaffFabric, 3 yards185DyerHalfingStaffFabric, 3 yards186FerrymanHalfingStaffFine outif with brass buttons190GlovemakerHalf	-				
164MerchantElfDaggerVial of rainbow dust165MessengerElfDaggerFine hat with peacock feather166MusicianElfMusical instrument (as club)Multi-colored cloak167NavigatorElfBowSextant168OutcastElfDaggerParchment and quill pen170SculptorElfDaggerParchment and quill pen171SingerElfDaggerBrashelm172SpearwielderElfStaffLeaf collection pressed in book173SingerElfDaggerBrashelm174TreewardenElfStaffLeaf collection pressed in book175VinterElfStaffLeaf collection pressed in book176WayfarerElfLongswordGreen cloak177WaywatcherElfLongswordHorn178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearGlass-cutter181BrewerHalflingDaggerGlass-cutter182BurglarHalflingCleaver (as dagger)Metal pot (used as iron helmet)183BorderwardenHalflingStaffWide-brimmed hat189GenelmanHalflingStaffGlass-cutter184ForrymanHalflingStaffWide-brimmed hat <td< th=""><th></th><th></th><th></th><th></th><th></th></td<>					
165MessengerElfDaggerFine hat with peacock feather166MusicianElfMusical instrument (as club)Multi-colored cloak167NavigatorElfBowSextant168OutcastElfDaggerParchment and quill pen170SculptorElfDaggerParchment and quill pen171SingerElfDaggerParchment and quill pen172SpearwielderElfDaggerFine cloak173TreewardenElfSpearBrass helm174TreewardenElfLongswordGreen cloak175VintnerElfLongswordGreen cloak176WayfarerElfLongswordHorn178Chicken butcherHallingRolling pin (as club)Loaves of bread, 2180BorderwardenHallingSpearHorn181BrewerHallingDaggerGlass-cutter182BurglarHallingDaggerGlass-cutter183FerrymanHallingStaffFabric, 3 yards184ForymanHallingStaffFabric, 3 yards190GlovemakerHallingStaffWetal pot (used as iron helmet)185DyerHallingStaffFabric, 3 yards186FerrymanHallingStaffFabric, 3 yards190GlovemakerHallingStaffWetal pot, 1b.191HaberdasherHallingSyart sword <td< th=""><th></th><th>Merchant</th><th></th><th></th><th></th></td<>		Merchant			
166MusicianElfMusical instrument (as club)Multi-colored cloak167NavigatorElfBowSextant168OutcastElfStaffPixic collection pressed in book169SageElfDaggerParchment and quil pen170SculptorElfChisel (as dagger)Small statue of unicorn171SingerElfDaggerFine cloak172SpearwielderElfSpearBrass helm173.74TrewardenElfLongswordGreen cloak175VintnerElfLongswordGreen cloak177WaywatcherElfLongswordHorn178Chicken butcherHalfingRolling pin (as club)Loaves of bread, 2179BakerHalfingRolling pin (as club)Loaves of bread, 2180BorderwardenHalfingDaggerGlass-cutter181BrewerHalfingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalfingStaffFabric, 3 yards186.87FarmerHalfingStaffWide-brimmed hat189GentlemanHalfingStaffWide-brimmed hat190GlovenakerHalfingStaffWide-brimmed hat191HaberdasherHalfingStaffWide-brimmed hat193Keeper of the houndsHalfingSpearDog194MessengerHalfingDaggerLogy195Miner<	165	Messenger	Elf		Fine hat with peacock feather
168OutcastElfStaffPixie collection pressed in book169SageElfDaggerParchment and quill pen170SculptorElfChisel (as daggr)Small statue of unicorm171SingerElfDaggerFine cloak172SpearwielderElfSpearBrass helm173TreewardenElfStaffLeaf collection pressed in book175WayfarerElfLongswordGreen cloak176WayfarerElfLongswordHorn177WaywatcherElfLongswordHorn178Chicken butcherHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearHorn181BrewerHalflingDaggerGlass-cutter183.84CookHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186.87FarmerHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingShort swordFine outfit with brass buttons191HaberdasherHalflingSystems (a dagger)Fine suits, 3 sets192HunterHalflingSystems (a dagger)Fine suits, 3 sets193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerDog195MillerHalflingDaggerDog	166	Musician	Elf		_
169SageElfDaggerParchment and quill pen170SculptorElfChisel (as dagger)Small statue of unicorn171SingerElfDaggerFine cloak172SpearwielderElfSpearBrass helm173-74TreewardenElfStaffLeaf collection pressed in book175VintnerElfLongswordGreen cloak176WayfarerElfLongswordHorn178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearHorn181BrewerHalflingDaggerGlass-cutter182BurglarHalflingDaggerGlass-cutter183FerrymanHalflingCleaver (as dagger)Metal pot (used as iron helmet)184ForymanHalflingStaffFabric, 3 yards185DyerHalflingStaffWide-brimmed hat186FerrymanHalflingStaffGloves, 4 pairs190GlovemakerHalflingScisors (as dagger)Fine suits, 3 sets191HaberdasherHalflingScisors (as dagger)Fine suits, 3 sets192HunterHalflingScisors (as dagger)Fine suits, 3 sets193Keeper of the houndsHalflingDaggerWhistle194MaberdasherHalflingDaggerUog <th>167</th> <th>Navigator</th> <th>Elf</th> <th>Bow</th> <th>Sextant</th>	167	Navigator	Elf	Bow	Sextant
170SculptorElfChisel (as dagger)Small statue of unicorn171SingerElfDaggerFine cloak172SpearwielderElfSpearBrass helm173-74TreewardenElfStaffLeaf collection pressed in book175VintnerElfLongswordGreen cloak176WayfarerElfLongswordGreen cloak177WayatcherElfLongswordHorn178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingDaggerGlass-cutter181BrewerHalflingDaggerGlass-cutter182BurglarHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffWide-brinmed hat186FerrymanHalflingStaffWide-brinmed hat189GentlemanHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingScors (as dagger)Fine outfit with brass buttons192HunterHalflingScors (as dagger)Fine outfit with brass193Keeper of the houndsHalflingScors (as dagger)Fine suits, 3 sets194MessengerHalflingDaggerDog195MillerHalflingDaggerDog196MoneylenderHalflingDagge	168	Outcast	Elf	Staff	Pixie collection pressed in book
171SingerElfDaggerFine cloak172SpearwielderElfSpearBrass helm173-74TreewardenElfStaffLeaf collection pressed in book175VintnerElfKnife (as dagger)Bottles of elven wine, 2176WayfarerElfLongswordGreen cloak177WaywatcherElfLongswordHorn178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingSpearHorn180BorderwardenHalflingSpearHorn181BrewerHalflingDaggerGlass-cutter182BurglarHalflingDaggerGlass-cutter183.84CookHalflingStaffFabric, 3 yards186.87FarmerHalflingStaffFabric, 3 yards186.87FarmerHalflingStaffGloves, 4 pairs190GlovemakerHalflingScissors (as dagger)Fine outfit with brass buttons190GlovemakerHalflingScissors (as dagger)Fine suits, 3 sets191HaberdasherHalflingScissors (as dagger)Fine suits, 3 sets192HunterHalflingDaggerWhistle193Keeper of the houndsHalflingDaggerWhistle194MessengerHalflingDaggerUg195MillerHalflingDaggerUg196MoneylenderHalflingDa	169	Sage	Elf	Dagger	Parchment and quill pen
172SpearwielderElfSpearBrass helm173-74TreewardenElfStaffLeaf collection pressed in book175VintnerElfKnife (as dagger)Bottles of elven wine, 2176WayfarerElfLongswordGreen cloak177WaywatcherElfLongswordHorn178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearHorn181BrewerHalflingWooden Mallet (as club)Iron mug182BurglarHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingStaffWide-brimmed hat189GentlemanHalflingStaffWide-brimmed hat189GentlemanHalflingScissors (as dagger)Fine outfit with brass buttons190GlovemakerHalflingScissors (as dagger)Fine suits, 3 sets191HaberdasherHalflingBow, shortHorn193Keeper of the houndsHalflingDaggerDog194MessengerHalflingDaggerLedger195MillerHalflingDaggerLedger196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingDaggerLedger<	170	Sculptor	Elf	Chisel (as dagger)	Small statue of unicorn
173-74TreewardenElfStaffLeaf collection pressed in book175VintnerElfKnife (as dager)Bottles of elven wine, 2176WayfarerElfLongswordGreen cloak177WaywatcherElfLongswordHorn178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearHorn181BrewerHalflingDaggerGlass-cutter183-84CookHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingStaffWide-brimmed hat189GentlemanHalflingStaffWide-brimmed hat189GentlemanHalflingStaffWide-brimmed hat189GentlemanHalflingStaffWide-brimmed hat190GlovemakerHalflingScisors (as dagger)Fine outfit with brass buttons191HaberdasherHalflingBow, shortHorn193Keeper of the houndsHalflingDaggerDog194MessengerHalflingDaggerLedger195MillerHalflingDaggerLedger196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingDaggerLedger198	171		Elf	Dagger	Fine cloak
175VintnerElfKnife (as dagger)Bottles of elven wine, 2176WayfarerElfLongswordGreen cloak177WaywatcherElfLongswordHorn178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearHorn181BrewerHalflingDaggerGlass-cutter182BurglarHalflingDaggerGlass-cutter185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingStaffWide-brimmed hat189GentlemanHalflingStaffWide-brimmed hat190GlovemakerHalflingSort swordFine outfit with brass buttons191HaberdasherHalflingSoy shortHorn193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerLog195MillerHalflingDaggerDog196MoneylenderHalflingDaggerLog197Shire ReeveHalflingDaggerLog198TraderHalflingDaggerQ199VagrantHalflingDagger20 sp199VagrantHalflingDagger20 sp	172	Spearwielder	Elf	Spear	Brass helm
176WayfarerElfLongswordGreen cloak177WaywatcherElfLongswordHorn178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearHorn181BrewerHalflingWooden Mallet (as club)Iron mug182BurglarHalflingDaggerGlass-cutter183.84CookHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingStaffWide-brimmed hat189GentlemanHalflingStaffWide-brimmed hat189GentlemanHalflingAwl (as dagger)Gloves, 4 pairs190GlovemakerHalflingSpearDog192HunterHalflingSpearDog193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerUhistle195MillerHalflingDaggerLedger196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingDaggerLedger198TraderHalflingDaggerLedger199VagrantHalflingDaggerLedger199VagrantHalflingDaggerLedger	-	Treewarden			Leaf collection pressed in book
177WaywatcherElfLongswordHorn178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearHorn181BrewerHalflingDaggerGlass-cutter182BurglarHalflingDaggerGlass-cutter183.84CookHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingStaffWide-brimmed hat188FerrymanHalflingStaffWide-brimmed hat189GentlemanHalflingScissors (as dagger)Gloves, 4 pairs190GlovemakerHalflingScissors (as dagger)Fine suits, 3 sets192HunterHalflingSpearDog193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerLedger195MillerHalflingDaggerLedger196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingDaggerLedger198TraderHalflingDagger20 sp199VagrantHalflingDagger20 sp					,
178Chicken butcherHalflingHand axePlucked chicken179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearHorn181BrewerHalflingWooden Mallet (as club)Iron mug182BurglarHalflingDaggerGlass-cutter183-84CookHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingStaffWide-brinmed hat189GentlemanHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingScissors (as dagger)Fine suits, 3 sets191HaberdasherHalflingSpearDog193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerLodger195MillerHalflingDaggerLodger197Shire ReeveHalflingDaggerLodger198TraderHalflingDaggerLodger199VagrantHalflingDagger20 sp		-		-	
179BakerHalflingRolling pin (as club)Loaves of bread, 2180BorderwardenHalflingSpearHorn181BrewerHalflingWooden Mallet (as club)Iron mug182BurglarHalflingDaggerGlass-cutter183-84CookHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingStaffWide-brimmed hat189GentlemanHalflingStaffWide-brimmed hat189GentlemanHalflingScissors (as dagger)Fine outfit with brass buttons190GlovemakerHalflingScissors (as dagger)Fine suits, 3 sets191HaberdasherHalflingSpearDog193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerWhistle195MillerHalflingDaggerLedger197Shire ReeveHalflingDaggerLedger198TraderHalflingDagger20 sp199VagrantHalflingDagger20 sp		~		5	
180BorderwardenHalflingSpearHorn181BrewerHalflingWooden Mallet (as club)Iron mug182BurglarHalflingDaggerGlass-cutter183-84CookHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingPitchfork (as spear)Hen**188FerrymanHalflingStaffWide-brimmed hat189GentlemanHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingAwl (as dagger)Gloves, 4 pairs191HaberdasherHalflingBow, shortHorn193Keeper of the houndsHalflingDaggerWhistle195MillerHalflingDaggerLedger197Shire ReeveHalflingDaggerLedger198TraderHalflingClubPipe and 3 oz. of pipeweed			-		
181BrewerHalflingWooden Mallet (as club)Iron mug182BurglarHalflingDaggerGlass-cutter183-84CookHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingPitchfork (as spear)Hen**188FerrymanHalflingStaffWide-brimmed hat189GentlemanHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingScissors (as dagger)Gloves, 4 pairs191HaberdasherHalflingBow, shortHorn193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerWhistle195MillerHalflingDaggerLedger197Shire ReeveHalflingDagger20 sp198TraderHalflingCleubPipe and 3 oz. of pipeweed			9	01 ()	,
182BurglarHalflingDaggerGlass-cutter183-84CookHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingPitchfork (as spear)Hen**188FerrymanHalflingStaffWide-brimmed hat189GentlemanHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingScissors (as dagger)Gloves, 4 pairs191HaberdasherHalflingBow, shortHorn193Keeper of the houndsHalflingDaggerWhistle195MillerHalflingDaggerLedger196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed				-	
183-84CookHalflingCleaver (as dagger)Metal pot (used as iron helmet)185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingPitchfork (as spear)Hen**188FerrymanHalflingStaffWide-brimmed hat189GentlemanHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingScissors (as dagger)Gloves, 4 pairs191HaberdasherHalflingScissors (as dagger)Fine suits, 3 sets192HunterHalflingSpearDog193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerWhistle195MillerHalflingDaggerLedger196MoneylenderHalflingShort swordLeather armor197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed			-	. ,	0
185DyerHalflingStaffFabric, 3 yards186-87FarmerHalflingPitchfork (as spear)Hen**188FerrymanHalflingStaffWide-brimmed hat189GentlemanHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingScissors (as dagger)Fine suits, 3 sets191HaberdasherHalflingBow, shortHorn192HunterHalflingSpearDog193Keeper of the houndsHalflingDaggerWhistle195MillerHalflingDaggerLedger196MoneylenderHalflingShort swordLeather armor197Shire ReeveHalflingDagger20 sp198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed		U U	-		
186-87FarmerHalflingPitchfork (as spear)Hen**188FerrymanHalflingStaffWide-brimmed hat189GentlemanHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingAwl (as dagger)Gloves, 4 pairs191HaberdasherHalflingScissors (as dagger)Fine suits, 3 sets192HunterHalflingBow, shortHorn193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerWhistle195MillerHalflingDaggerLedger197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed			0		
188FerrymanHalflingStaffWide-brimmed hat189GentlemanHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingAwl (as dagger)Gloves, 4 pairs191HaberdasherHalflingScissors (as dagger)Fine suits, 3 sets192HunterHalflingBow, shortHorn193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerWhistle195MillerHalflingDaggerLedger196MoneylenderHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed		5	0		
189GentlemanHalflingShort swordFine outfit with brass buttons190GlovemakerHalflingAwl (as dagger)Gloves, 4 pairs191HaberdasherHalflingScissors (as dagger)Fine suits, 3 sets192HunterHalflingBow, shortHorn193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerWhistle195MillerHalflingDaggerLedger196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed			-		
190GlovemakerHalflingAwl (as dagger)Gloves, 4 pairs191HaberdasherHalflingScissors (as dagger)Fine suits, 3 sets192HunterHalflingBow, shortHorn193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerWhistle195MillerHalflingDaggerLedger196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed		-	-		
191HaberdasherHalflingScissors (as dagger)Fine suits, 3 sets192HunterHalflingBow, shortHorn193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerWhistle195MillerHalflingDaggerEdger196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed			-		
192HunterHalflingBow, shortHorn193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerWhistle195MillerHalflingWooden Mallet (as club)Flour, 1 lb.196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed					_
193Keeper of the houndsHalflingSpearDog194MessengerHalflingDaggerWhistle195MillerHalflingWooden Mallet (as club)Flour, 1 lb.196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed			9	· · · · · · · · · · · · · · · · · · ·	,
194MessengerHalflingDaggerWhistle195MillerHalflingWooden Mallet (as club)Flour, 1 lb.196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed					
195MillerHalflingWooden Mallet (as club)Flour, 1 lb.196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed			-		-
196MoneylenderHalflingDaggerLedger197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed		U	-		
197Shire ReeveHalflingShort swordLeather armor198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed			-		
198TraderHalflingDagger20 sp199VagrantHalflingClubPipe and 3 oz. of pipeweed			0		0
199 VagrantHalflingClubPipe and 3 oz. of pipeweed			-		
			-		
		0	-		

TABLE KEY

† If a missile fire weapon (such as sling or dart), roll 1d6 to determine number of sling stones or darts.

(a) Roll 1d8 to determine stuffed creature:

(1) bat (2) cat (3) kobold (4) rat (5) skunk (6) snake (7) squirrel (8) woodchuck

* Roll 1d8 to determine farmer type:

(1) potato, (2) wheat, (3) turnip, (4) corn, (5) rice, (6) parsnip, (7) radish, (8) rutabaga

** Why did the chicken cross the hallway? To check for traps! In all seriousness, if the party includes more than one farmer or herder, randomly determine the second and subsequent farm animals for each duplicated profession with 1d6:

(1) sheep, (2) goat, (3) cow, (4) duck, (5) goose, (6) mule

*** Roll 1d8 to determine what's in the cart:

(1) tomatoes, (2) nothing, (3) straw, (4) your dead, (5) dirt, (6) rocks, (7) cabbages, (8) manure

RACIAL TABLES

Human Occupation Table

Table 1-2	: Occupation	Table – Human
-----------	--------------	---------------

Roll	Occupation	Trained Weapon [†]	Trade Goods
01	Acolyte	Mace	Prayer beads
02	Alchemist	Staff	Oil, 1 flask
03	Apothecary	Hardwood Pestle (as club)	Strange chemicals, 1 lb.
04	Animal trainer	Club	Pony
05	Armorer	Hammer (as club)	Iron helmet
06	Astrologer	Dagger	Spyglass
07	Barber	Razor (as dagger)	Scissors
08	Bawd	Dagger	Fancy hat
09	Beadle	Staff	Holy symbol
10	Beekeeper	Staff	Jar of honey
11	Blacksmith	Hammer (as club)	Steel tongs
12	Brewer	Wood Mallet (as club)	Small barrel of beer
13	Burglar	Dagger	Grappling hook
14	Butcher	Cleaver (as axe)	Side of beef
15	Caravan guard	Short sword	Linen, 1 yard
16	Charcoalburner	Axe	Sack of charcoal
17	Cheesemaker	Cudgel (as staff)	Stinky cheese
18	Chimneysweep	Pole (as staff)	Large broom
19	Coachman	Crossbow	Wide-brimmed hat
20	Cobbler	Awl (as dagger)	Shoehorn
21	Confidence artist	Dagger	Quality cloak
22	Cooper	Crowbar (as club)	Barrel
23	Costermonger	Knife (as dagger)	Sack of fruit
24	Counterfeiter	Club	60 lead coins painted silver
25	Courier	Dagger	Messages (1d3)
26	Cultist	Wavy knife (as dagger)	Book of forbidden lore
27	Cutpurse	Dagger	Small chest
28	Ditch digger	Shovel (as staff)	Fine dirt, 1 lb.
29	Executioner	Axe	Leather hood
30	Farmer*	Pitchfork (as spear)	Hen**
31	Ferryman	Long pole (as staff)	60 copper pieces
32	Fisherman	Club	Net
33	Fishmonger	Cleaver (as axe)	Salted fish, dozen
34	Forester	Bow	Leather armor
35	Fortune-teller	Dagger	Tarot deck
36	Gambler	Dagger	Dice
37	Goliard	Dagger	Bottle of cheap wine
38	Gongfarmer	Trowel (as dagger)	Sack of night soil
39	Grave digger	Shovel (as staff)	Trowel
40	Grave robber	Shovel (as staff)	Lantern
41	Guide	Staff	Мар
42	Guild beggar	Sling	Crutches

Roll	Occupation	Trained Weapon [†]	Trade Goods
43	Hayward	Staff	Horn
44	Healer	Club	Healing salve, 1 dose (heals 1 hp)
45	Hedge Wizard	Dagger	Hexdoll
46	Herbalist.	Knife (as Dagger)	Herbs, 1 lb
47	Herder	Staff	Herding dog**
48	Hermit	Staff	Carved holy symbol
49	Hunter	Bow, short	Antlers
50	Indentured servant	Staff	Locket
51	Jester	Dart	Silk clothes
52	Jeweler	Dagger	Gem worth 20 gp
53	Juggler	Dagger	Ceramic spheres, 3
54	Keeper of the hounds	Spear	Dog
55	Lightbearer	Torch (as club)	Lantern
56	Locksmith	Dagger	Fine tools
57	Mendicant	Staff	Holy water, 1 vial
58	Mercenary	Longsword	Hide armor
59	Merchant	Dagger	4 gp, 14 sp, 27 cp
60	Midwife	Knife (as dagger)	Blanket, wool
61	Miller	Club	Flour, 1 lb.
62	Miner	Pick (as spear)	Candle, 10
63	Minstrel	Dagger	Ukulele
64	Molecatcher	88	Mole-skin hat
	Mudlark	Sharpened staff (as spear)	
65		Club	Lucky copper piece
66	Mummer	Mace prop (as club)	Make-up kit
67 68	Nightwatchman Noble	Spear	Black cloak
		Longsword	Gold ring worth 10 gp
69 70	Ostler	Staff	Bridle
70	Outlaw	Short sword	Leather armor
71	Porter	Dagger	Bottles of thick beer, 4
72	Prospector	Spear	Copper pan
73	Prostitute	Dagger	Red cloak
74	Rake	Longsword	Lady's kerchief
75	Rope maker	Knife (as dagger)	Rope, 100'
76	Sailor	Belaying Pin (as club)	Bottle of rotgut
77	Scribe	Dart	Parchment, 10 sheets
78	Servingwench	Knife (as dagger)	Metal serving tray (as shield)
79	Sewerjack	Spear	Tall leather boots
80	Shaman	Mace	Herbs, 1 lb.
81	Slave	Club	Strange-looking rock
82	Smuggler	Sling	Waterproof sack
83	Soldier	Spear	Shield
84	Squire	Longsword	Steel helmet
85	Tax collector	Longsword	100 cp
86	Taxidermist	Long Needle (as dagger)	Stuffed small creature@
87	Teamster	Club	Bottle of rotgut Collection of a dozen teeth
88	Thug	Brass knuckles (as club)	
89	Tinker	Hammer	Iron pan
90	Torturer	Iron poker (as club)	Rope, 50'
91	Town crier	Cudgel (as staff)	Horn Dedgen nelt
92	Trapper	Sling	Badger pelt
93	Undertaker	Razor (as dagger)	Tall black hat
94	University student	Dagger	Thin book of notes
95	Urchin	Stick (as club)	Begging bowl
96	Vagabond	Walking stick (as staff)	Pet rock
97	Wainwright	Club	Pushcart***
98	Weaver	Dagger	Fine suit of clothes
99	Wizard's apprentice	Dagger Handaxe	Black grimoire Bundle of wood
100	Woodcutter		

Elf Occupation Table

Table 1-3: Occupation Table - Elf

Roll	Occupation	Trained Weapon†	Trade Goods
01-04	Aethermancer	Staff	Aetherglass
05-08	Actor	Longsword prop (as club)	Mirror
09-12	Artisan	Hammer	Clay, 1 lb
13-16	Astronomer	Staff	Spyglass
17-20	Beekeeper	Spear	Jar of honey
21-24	Courtier	Long knife (as dagger)	Mask
25-28	Chandler	Scissors (as dagger)	Candles, 20
29-31	Envoy	Staff of office (as club)	Butterfly collection pressed in book
32-34	Falconer	Dagger	Falcon
35-38	Forester	Bow	Leather helm
39-42	Glassblower	Hammer	Glass beads
43-46	Herbalist	Staff	Herbs, 1 lb.
47-50	Mariner	Longsword	Water-repellant cloak
51-54	Merchant	Dagger	Vial of rainbow dust
55-57	Messenger	Dagger	Fine hat with peacock feather
58-60	Musician	Musical instrument (as club)	Multi-colored cloak
61-64	Navigator	Bow	Sextant
65-68	Outcast	Staff	Pixie collection pressed in book
69-72	Sage	Dagger	Parchment and quill pen
72-76	Sculptor	Chisel (as dagger)	Small statue of unicorn
77-80	Singer	Dagger	Fine cloak
81-84	Spearwielder	Spear	Brass helm
85-88	Treewarden	Staff	Leaf collection pressed in book
89-92	Vintner	Knife (as dagger)	Bottles of elven wine, 2
93-96	Wayfarer	Longsword	Green cloak
97-00	Waywatcher	Longsword	Horn

Halfling Occupation Table

Table 1-4: Occupation Table - Halfling

Roll	Occupation	Trained Weapon [†]	Trade Goods
01-04	Chicken butcher	Hand axe	Plucked chicken
06-09	Baker	Rolling pin (as club)	Loaves of bread, 2
10-14	Borderwarden	Spear	Horn
15-19	Brewer	Wooden Mallet (as club)	Iron mug
20-24	Burglar	Dagger	Glass-cutter
25-28	Cook	Cleaver (as dagger)	Metal pot (used as iron helmet)
29-32	Dyer	Staff	Fabric, 3 yards
33-37	Farmer	Pitchfork (as spear)	Hen**
38-42	Ferryman	Staff	Wide-brimmed hat
43-47	Gentleman	Short sword	Fine outfit with brass buttons
48-52	Glovemaker	Awl (as dagger)	Gloves, 4 pairs
53-57	Haberdasher	Scissors (as dagger)	Fine suits, 3 sets
58-62	Hunter	Bow, short	Horn
63-66	Keeper of the hounds	Spear	Dog
67-71	Messenger	Dagger	Whistle
72-76	Miller	Wooden Mallet (as club)	Flour, 1 lb.
77-80	Moneylender	Dagger	Ledger
81-85	Shire Reeve	Short sword	Leather armor
86-90	Trader	Dagger	20 sp
91-95	Vagrant	Club	Pipe and 3 oz. of pipeweed
96-00	Servingwench	Knife (as dagger)	Serving Tray (as shield)

Dwarf Occupation Table

Roll	Occupation	Trained Weapon [†]	Trade Goods
01-03	Alchemist	Staff	Oil, 1 flask
04-06	Apothecary	Cudgel (as staff)	Steel vial
07-09	Armorer	Hammer (as club)	Iron helmet
10-12	Beardgroomer	Razor (as dagger)	Scissors
13-15	Beekeeper	Staff	Jar of honey
16-18	Blacksmith	Hammer (as club)	Mithril, 1 oz.
19-21	Brewer	Wood Mallet (as club)	Stein
22-23	Bureaucrat	Staff of office (as staff)	Wax candles (3) and seal
24-26	Butcher	Cleaver (as axe)	Side of beef
27-29	Chest-maker	Hammer (as club)	Wood, 10 lbs.
30-31	Chimneysweep	Pole (as staff)	Large broom
32-34	Coaler	Shovel (as club)	Sack with coal
35-37	Counterfeiter	Dagger	60 lead coins painted gold
38-39	Dirgesinger	Dagger	Book of dirges
40-42	Engineer apprentice	Large protractor (as club)	Book of mathematical formulae
43-45	Forgeguard	Axe	Iron Helmet
46-48	Gatewarden	Spear	Large brass key
49-52	Herder	Staff	Sow**
53-55	Jeweler	Chisel (as dagger)	Fine tools
56-58	Lightbearer	Torch (as club)	Lantern
59-61	Locksmith	Dagger	Ring full of keys
62-64	Lorekeeper	Staff	Lorekeeper certification scroll
65-67	Merchant	Dagger	Iron ingots
68-70	Mercenary	Axe	Leather armor
71-74	Miner	Mattock (as axe)	Lantern
75-77	Moneylender	Sack of 380 cp (as club)	Ledger
78-80	Mushroom-farmer	Shovel (as club)	Sack
81-83	Outcast	Club	Bottle of elven wine
84-86	Prospector	Axe	Gold nugget worth 7 gp
87-89	Ratcatcher	Club	Net
90-92	Runecaster	Stave (as club)	Rune tiles, 10
93-95	Stonemason	Hammer	Leather apron (as Hide armor)
96-98	Tinker	Hammer	Copper kettle (as iron helmet)
99-00	Tunnelrunner	Short sword	Pair of well-made shoes

TABLE KEY

† If a missile fire weapon (such as sling or dart), roll 1d6 to determine number of sling stones or darts.

(a) Roll 1d8 to determine stuffed creature:

(1) bat (2) cat (3) kobold (4) rat (5) skunk (6) snake (7) squirrel (8) woodchuck

* *Roll 1d8 to determine farmer type:*

(1) potato, (2) wheat, (3) turnip, (4) corn, (5) rice, (6) parsnip, (7) radish, (8) rutabaga

** Why did the chicken cross the hallway? To check for traps! In all seriousness, if the party includes more than one farmer or herder, randomly determine the second and subsequent farm animals for each duplicated profession with 1d6:

(1) sheep, (2) goat, (3) cow, (4) duck, (5) goose, (6) mule

*** Roll 1d8 to determine what's in the cart:

(1) tomatoes, (2) nothing, (3) straw, (4) your dead, (5) dirt, (6) rocks, (7) cabbages, (8) manure

CLASS TABLES

Cleric Occupation Table

Table 1-6: Occupation Table - Cleric

Roll	Occupation	Trained Weapon†	Trade Goods
01-09	Acolyte	Mace	Prayer beads
10-12	Apothecary	Hardwood Pestle (as club)	Strange chemicals, 1 lb.
13-14	Barber	Razor (as dagger)	Scissors
15-21	Beadle	Staff	Holy symbol
22-23	Beekeeper	Staff	Jar of honey
24-25	Cobbler	Awl (as dagger)	Shoehorn
26-28	Cultist	Wavy knife (as dagger)	Book of forbidden lore
29-31	Farmer*	Pitchfork (as spear)	Hen**
32-33	Forester	Bow	Leather armor
34-35	Goliard	Dagger	Bottle of cheap wine
36-37	Grave digger	Shovel (as staff)	Trowel
38	Guide	Staff	Мар
39	Hayward	Staff	Horn
40-43	Healer	Club	Healing salve, 1 dose (heals 1 hp)
44-45	Herbalist	Knife (as Dagger)	Herbs, 1 lb
46-47	Herder	Staff	Herding dog**
48-52	Hermit	Staff	Carved holy symbol
53-61	Mendicant	Staff	Holy water, 1 vial
62-63	Merchant	Dagger	4 gp, 14 sp, 27 cp
64-68	Midwife	Knife (as dagger)	Blanket, wool
69-71	Noble	Longsword	Gold ring worth 10 gp
72	Rake	Longsword	Lady's kerchief
73	Sailor	Belaying Pin (as club)	Bottle of rotgut
74-78	Scribe	Dart	Parchment, 10 sheets
79-83	Shaman	Mace	Herbs, 1 lb.
84-85	Soldier	Spear	Shield
86	Squire	Longsword	Steel helmet
87	Tax collector	Longsword	100 cp
88-90	Town crier	Cudgel (as staff)	Horn
91-93	Undertaker	Razor (as dagger)	Tall black hat
94-98	University student	Dagger	Thin book of notes
99-00	Woodcutter	Handaxe	Bundle of wood



Fighter Occupation Table

Table 1-7: Occupation Table - Fighter

Roll	Occupation	Trained Weapon [†]	Trade Goods
01	Animal trainer	Club	Pony
02-03	Armorer	Hammer (as club)	Iron helmet
04-05	Blacksmith	Hammer (as club)	Steel tongs
06	Brewer	Wood Mallet (as club)	Small barrel of beer
07-08	Butcher	Cleaver (as axe)	Side of beef
09-12	Caravan guard	Short sword	Linen, 1 yard
13-14	Charcoalburner	Axe	Sack of charcoal
15	Cheesemaker	Cudgel (as staff)	Stinky cheese
16	Chimneysweep	Pole (as staff)	Large broom
17-18	Coachman	Crossbow	Wide-brimmed hat
19	Cobbler	Awl (as dagger)	Shoehorn
20	Cooper	Crowbar (as club)	Barrel
21	Costermonger	Knife (as dagger)	Sack of fruit
22	Courier	Dagger	Messages (1d3)
23	Ditch digger	Shovel (as staff)	Fine dirt, 1 lb.
24-25	Executioner	Axe	Leather hood
26	Farmer*	Pitchfork (as spear)	Hen**
27	Ferryman	Long pole (as staff)	60 copper pieces
28	Fisherman	Club	Net
29-31	Forester	Bow	Leather armor
32	Gambler	Dagger	Dice
33	Gongfarmer	Trowel (as dagger)	Sack of night soil
34	Grave digger	Shovel (as staff)	Trowel
35	Guide	Staff	Мар
36	Hayward	Staff	Horn
37	Herder	Staff	Herding dog**
38-39	Hunter	Bow, short	Antlers
40	Indentured servant	Staff	Locket
41	Juggler	Dagger	Ceramic spheres, 3
42-43	Keeper of the Hounds	Spear	Dog
44	Lamplighter	Lighting pole (as staff)	Lantern
45-50	Mercenary	Longsword	Hide armor
51 52	Merchant	Dagger	4 gp, 14 sp, 27 cp
52 53-55	Miller Miner	Club Pick (as spear)	Flour, 1 lb. Candle, 10
53-55	Miller	Sharpened staff (as spear)	Mole-skin hat
57	Mudlark	Club	Lucky copper piece
58-60	Nightwatchman	Spear	Black cloak
61-62	Noble	Longsword	Gold ring worth 10 gp
63	Ostler	Staff	Bridle
64-66	Outlaw	Short sword	Leather armor
67-68	Porter	Dagger	Bottle of thick beer, 4
69	Prospector	Spear	Copper pan
70	Rake	Longsword	Lady's kerchief
71	Rope maker	Knife (as dagger)	Rope, 100'
72-73	Sailor	Belaying Pin (as club)	Bottle of rotgut
74	Servingwench	Knife (as dagger)	Metal serving tray (as shield)
75-77	Sewerjack	Spear	Tall leather boots
78	Slave	Club	Strange-looking rock
79-80	Smuggler	Sling	Waterproof sack
81-85	Soldier	Spear	Shield
86-88	Squire	Longsword	Steel helmet
89	Taxidermist	Long Needle (as dagger)	Stuffed small creature@
90-91	Teamster	Club	Small whip
92	Tinker	Hammer	Iron pan
93	Torturer	Iron poker (as club)	Rope, 50'
94	Town crier	Cudgel (as staff)	Horn
95	Trapper	Sling	Badger pelt
96	Urchin	Stick (as club)	Begging bowl
97	Vagabond	Walking stick (as staff)	Pet rock
98	Wainwright	Club	Pushcart***
99-00	Woodcutter	Handaxe	Bundle of wood

Rogue Occupation Table

Table 1-8: Occupation Table - Rogue

Roll	Occupation	Trained Weapon [†]	Trade Goods
01	Alchemist	Staff	Oil, 1 flask
02	Barber	Razor (as dagger)	Scissors
03-04	Bawd	Dagger	Fancy hat
05-09	Burglar	Dagger	Grappling hook
10-11	Butcher	Cleaver (as axe)	Side of beef
12-13	Chimneysweep	Pole (as staff)	Large broom
14-16	Confidence artist	Dagger	Quality cloak
17-19	Counterfeiter	Club	60 lead coins painted silver
20	Courier	Dagger	Messages (1d3)
21-23	Cultist	Wavy knife (as dagger)	Book of forbidden lore
24-28	Cutpurse	Dagger	Small chest
29	Ditch digger	Shovel (as staff)	Fine dirt, 1 lb.
30	Executioner	Axe	Leather hood
31	Farmer*	Pitchfork (as spear)	Hen**
32	Fortune-teller	Dagger	Tarot deck
33-35	Gambler	Dagger	Dice
36-39	Goliard	Dagger	Bottle of cheap wine
40-43	Grave robber	Shovel (as staff)	Lantern
44-46	Guild beggar	Sling	Crutches
47-48	Herbalist	Knife (as Dagger)	Herbs, 1 lb
49	Herder	Staff	Herding dog**
50	Hunter	Bow, short	Antlers
51-52	Indentured servant	Staff	Locket
53-55	Jester	Dart	Silk clothes
56 57-58	Juggler Locksmith	Dagger	Ceramic spheres, 3 Fine tools
57-58 59	Miner	Dagger Pick (as spear)	Candle, 10
60-61	Minstrel	Dagger	Ukulele
62	Molecatcher	Sharpened staff (as spear)	Mole-skin hat
63-64	Mudlark	Club	Lucky copper piece
65-66	Mummer	Mace prop (as club)	Make-up kit
67-70	Outlaw	Short sword	Leather armor
71-72	Prostitute	Dagger	Red cloak
73-75	Rake	Longsword	Lady's kerchief
76	Sailor	Belaying Pin (as club)	Bottle of rotgut
77-78	Servingwench	Knife (as dagger)	Metal serving tray (as shield)
79	Sewerjack	Spear	Tall leather boots
80	Slave	Club	Strange-looking rock
81-82	Smuggler	Sling	Waterproof sack
83	Tax collector	Longsword	100 cp
84	Taxidermist	Long Needle (as dagger)	Stuffed small creature@
85	Teamster	Club	Small whip
86-90	Thug	Brass knuckles (as club)	Collection of a dozen teeth
91-92	Tinker	Hammer	Iron pan
93-94	Torturer	Iron poker (as club)	Rope, 50'
95-97	Urchin	Stick (as club)	Begging bowl
98-00	Vagabond	Walking stick (as staff)	Pet rock

Wizard Occupation Table

Table 1-9: Occupation Table -	Wizard
-------------------------------	--------

Roll	Occupation	Trained Weapon [†]	Trade Goods
01-06	Alchemist	Staff	Oil, 1 flask
07-10	Apothecary	Hardwood Pestle (as club)	Strange chemicals, 1 lb.
11-15	Astrologer	Dagger	Spyglass
16-17	Barber	Razor (as dagger)	Scissors
18-19	Beekeeper	Staff	Jar of honey
20	Courier	Dagger	Messages (1d3)
21-24	Cultist	Wavy knife (as dagger)	Book of forbidden lore
25-28	Farmer*	Pitchfork (as spear)	Hen**
29-32	Fortune-teller	Dagger	Tarot deck
33	Gambler	Dagger	Dice
34-36	Goliard	Dagger	Bottle of cheap wine
37	Grave digger	Shovel (as staff)	Trowel
38-40	Healer	Club	Healing salve, 1 dose (heals 1 hp)
41-46	Hedge Wizard	Dagger	Hexdoll
47-51	Herbalist	Knife (as Dagger)	Herbs, 1 lb
52	Merchant	Dagger	4 gp, 14 sp, 27 cp
53-57	Midwife	Knife (as dagger)	Blanket, wool
58-60	Miller	Club	Flour, 1 lb.
61-63	Minstrel	Dagger	Ukulele
64	Mudlark	Club	Lucky copper piece
65	Sailor	Belaying Pin (as club)	Bottle of rotgut
66-70	Scribe	Dart	Parchment, 10 sheets
71-76	Street magician	Fake 'Staff of Power' (as staff)	A fluffy white bunny
77-78	Taxidermist	Long Needle (as dagger)	Stuffed small creature@
79-80	Tinker	Hammer	Iron pan
81-82	Undertaker	Razor (as dagger)	Tall black hat
83-88	University student	Dagger	Thin book of notes
89	Urchin	Stick (as club)	Begging bowl
90-00	Wizard's apprentice	Dagger	Black grimoire

TABLE KEY

† If a missile fire weapon (such as sling or dart), roll 1d6 to determine number of sling stones or darts.

ⓐ Roll 1d8 to determine stuffed creature:

(1) bat (2) cat (3) kobold (4) rat (5) skunk (6) snake (7) squirrel (8) woodchuck

* Roll 1d8 to determine farmer type:

(1) potato, (2) wheat, (3) turnip, (4) corn, (5) rice, (6) parsnip, (7) radish, (8) rutabaga

** Why did the chicken cross the hallway? To check for traps! In all seriousness, if the party includes more than one farmer or herder, randomly determine the second and subsequent farm animals for each duplicated profession with 1d6:

(1) sheep, (2) goat, (3) cow, (4) duck, (5) goose, (6) mule

*** Roll 1d8 to determine what's in the cart:

(1) tomatoes, (2) nothing, (3) straw, (4) your dead, (5) dirt, (6) rocks, (7) cabbages, (8) manure

OCCUPATIONS DEFINED

Aethermancer: an aethermancer is an elf who monitors the spirit echoes and ephemeral winds of the ethereal plane. Other elves consult them to determine the best time to enact a ritual, enter into an agreement, begin a long sea voyage, etc. Most other races consider aethermancers to be lunatics.

Acolyte: a cleric or priest in training.

Alchemist: a sort of medieval chemist who combines primitive science with magic and mysticism. An alchemist's greatest desire is to discover the secrets of immortality.

Apothecary: a pharmacist, one who prepares medicines using herbs and other (often questionable) substances.

Bawd: a pimp, or the caretaker of a brothel.

Beadle: a church or temple assistant who helps the presiding priest complete rituals and functions. Also keeps order during various religious ceremonies.

Beardgroomer: a dwarf that exclusively cuts and maintains beards. Because of the importance of beards in dwarven society, beardgroomers are highly respected.

Borderwarden: a halfling occupation, borderwardens guard the borders and roads of various halfling communities.

Chandler: a maker and seller of candles and soap.

Charcoalburner: a type of woodsman who turns wood into charcoal.

Chimneysweep: a laborer who clears dust, ash, soot and other obstructions from chimneys.

Coaler: a dwarf that transports and distributes coal for furnaces and forges.

Cobbler: a shoemaker. Jack the 'Giant Killer' was a cobbler.

Confidence artist: a charlatan or swindler.

Cooper: a craftsman who makes and repairs barrels.

Costermonger: a seller of fruits and vegetables who hawks his products from either a cart or a market stall.

Cultist: a worshipper of evil and loathsome powers. A cultist may have repented after seeing too many dark and terrible acts, or he still may be an active participant in his cult.

Dirgesinger: dwarven dirges are solemn and mournful songs that lament the passing glory of the dwarves and the many perceived wrongs that have been done to them. Dwarves love to listen to a good dirge especially when they are drinking. A dirgesinger can make a good living singing dirges at funerals, meadhalls, and even weddings (!).

Engineer apprentice: the halls and works of the dwarves require exacting measurements and expert engineering, work that is generally under the purview of the Guild of Engineers. A dwarf who wishes to join the Guild and become a true engineer must endure an apprenticeship that can last for decades.

Fishmonger: a seller of fish from a cart or a market stall.

Forgeguard: a dwarven soldier that guards the caverns and hallways of a dwarf hold. The dwarven equivalent of a militia member.

Gatewarden: a dwarven occupation, gatewardens guard the gates and main doorways of a dwarf hold.



Goliard: an itinerant scholar or former university student who wanders from university to university to sate his need for knowledge, wine and women (not necessarily in that order).

Gongfarmer: a laborer whose has the unpleasant task of carting out night soil (human excrement) from the streets and privies of towns and castles.

Haberdasher: a maker and seller of male clothing items.

Hayward: an individual who is charged with making sure a village's hedges, ditches and fences are kept in good repair. They also round up stray animals and fine their owners (making the typical hayward rather unpopular).

Hedge Wizard: a self-taught rural mage with just enough talent and knowledge to be dangerous.

Indentured servant: an individual who has been bound to another individual for a certain period of time, usually to pay off a debt.

Keeper of the hounds: a person responsible for a noble's hunting dogs. He or she maintains the kennels and accompanies the dogs when on the hunt.

Lightbearer: someone who makes their living accompanying people at night (or in dark tunnels) carrying a torch or lantern.

Lorekeeper: dwarven sages that memorize and document the ongoing trials and triumphs of the dwarves. As sages, they are often experts in other fields of study.

Mendicant: a wandering priest or friar that is supposed to rely solely on charity as he makes his way in the world. Friar Tuck of *Robin Hood* fame was a mendicant.

Midwife: a woman who specializes in delivering babies. Most midwives are also healers.

Mudlark: mudlark is the name given to rural orphans who learn to fend for themselves on the fringes of civilization.

Mummer: a traveling entertainer whose specialty is acting.

Nightwatchmen: a type of town guardsman, a member of the Nightwatch patrols city streets at night looking for criminals and watching for fires.

Ostler: a laborer who takes care of horses and other mounts.

Porter: a laborer who is employed to carry heavy items.

Rake: the son of a rich merchant or oligarch who spends his time in dissolute pursuits.

Runecaster: a dwarf fortune teller who uses small, rune-covered chits or tiles. These are dropped in front of the runecaster who then predicts the future by looking over the runes and their relative position to one another.

Sewerjack: an individual who both maintains and patrols the sewers of certain cities and large towns.

Shire Reeve: keeper of the peace and representative of the law (sometimes called a sheriff).

Spearwielder: an elven occupation, spearwielders make up the common soldiers of an elf kingdom.

Taxidermist: an artisan who stuffs and mounts the skin of a dead creature for display.

Teamster: one whose occupation is to drive a team of horses for hauling and delivery.



Tinker: a combination merchant and repairman, tinkers wander from village to village selling and trading items and doing odd repair work (mending pots, fixing tools, etc.).

Town Crier: an individual who wanders the streets yelling out news, edicts, and even advertisements. He often uses a bell to get attention.

Treewarden: elves that care for and protect the ancient trees that grow in the elf realms are known as treewardens.

Tunnelrunner: a dwarven messenger who often braves abandoned tunnels and monster infested caves to deliver important messages or small packages.

Urchin: often an orphan, an urchin is a poor child or pre-teen who spends most of his or her time on the streets of a town or city.

Vintner: a maker and seller of wines.

Waywatcher: an elf that specializes in guarding the fey gates and hidden borders of the elf realms.

OPEN GAME LICENSE VERSION 1.0A

The following text is the property of Wizards of the Coast, Inc. and is Copyright 2000 Wizards of the Coast, Inc ("Wizards"). All Rights Reserved.

1. Definitions: (a)"Contributors" means the copyright and/or trademark owners who have contributed Open Game Content; (b)"Derivative Material" means copyrighted material including derivative works and translations (including into other computer languages), potation, modification, correction, addition, extension, upgrade, improvement, compilation, abridgment or other form in which an existing work may be recast, transformed or adapted; (c) "Distribute" means to reproduce, license, rent, lease, sell, broadcast, publicly display, transmit or otherwise distribute; (d)"Open Game Content" means the game mechanic and includes the methods, procedures, processes and routines to the extent such content does not embody the Product Identity and is an enhancement over the prior art and any additional content clearly identified as Open Game Content by the Contributor, and means any work covered by this License, including translations and derivative works under copyright law, but specifically excludes Product Identity. (e) "Product Identity" means product and product line names, logos and identifying marks including trade dress; artifacts; creatures characters; stories, storylines, plots, thematic elements, dialogue, incidents, language, artwork, symbols, designs, depictions, likenesses, formats, poses, concepts, themes and graphic, photographic and other visual or audio representations; names and descriptions of characters, spells, enchantments, personalities, teams, personas, likenesses and special abilities; places, locations, environments, creatures, equipment, magical or supernatural abilities or effects, logos, symbols, or graphic designs; and any other trademark or registered trademark clearly identified as Product identity by the owner of the Product Identity, and which specifically excludes the Open Game Content; (f) "Trademark" means the logos, names, mark, sign, motto, designs that are used by a Contributor to identify itself or its products or the associated products contributed to the Open Game License by the Contributor (g) "Use", "Used" or "Using" means to use, Distribute, copy, edit, format, modify, translate and otherwise create Derivative Material of Open Game Content. (h) "You" or "Your" means the licensee in terms of this agreement.

2. The License: This License applies to any Open Game Content that contains a notice indicating that the Open Game Content may only be Used under and in terms of this License. You must affix such a notice to any Open Game Content that you Use. No terms may be added to or subtracted from this License except as described by the License itself. No other terms or conditions may be applied to any Open Game Content distributed using this License.

3.Offer and Acceptance: By Using the Open Game Content You indicate Your acceptance of the terms of this License.

4. Grant and Consideration: In consideration for agreeing to use this License, the Contributors grant You a perpetual, worldwide, royalty-free, non-exclusive license with the exact terms of this License to Use, the Open Game Content.

5.Representation of Authority to Contribute: If You are contributing original material as Open Game Content, You represent that Your Contributions are Your original creation and/or You have sufficient rights to grant the rights conveyed by this License.

6.Notice of License Copyright: You must update the COPYRIGHT NOTICE portion of this License to include the exact text of the COPYRIGHT NOTICE of any Open Game Content You are copying, modifying or distributing, and You must add the title, the copyright date, and the copyright holder's name to the COPYRIGHT NOTICE of any original Open Game Content you Distribute.

7. Use of Product Identity: You agree not to Use any Product Identity, including as an indication as to compatibility, except as expressly licensed in another, independent Agreement with the owner of each element of that Product Identity. You agree not to indicate compatibility

or co-adaptability with any Trademark or Registered Trademark in conjunction with a work containing Open Game Content except as expressly licensed in another, independent Agreement with the owner of such Trademark or Registered Trademark. The use of any Product Identity in Open Game Content does not constitute a challenge to the ownership of that Product Identity. The owner of any Product Identity used in Open Game Content shall retain all rights, title and interest in and to that Product Identity.

8. Identification: If you distribute Open Game Content You must clearly indicate which portions of the work that you are distributing are Open Game Content.

9. Updating the License: Wizards or its designated Agents may publish updated versions of this License. You may use any authorized version of this License to copy, modify and distribute any Open Game Content originally distributed under any version of this License.

10 Copy of this License: You MUST include a copy of this License with every copy of the Open Game Content You Distribute.

11. Use of Contributor Credits: You may not market or advertise the Open Game Content using the name of any Contributor unless You have written permission from the Contributor to do so.

12 Inability to Comply: If it is impossible for You to comply with any of the terms of this License with respect to some or all of the Open Game Content due to statute, judicial order, or governmental regulation then You may not Use any Open Game Material so affected.

13 Termination: This License will terminate automatically if You fail to comply with all terms herein and fail to cure such breach within 30 days of becoming aware of the breach. All sublicenses shall survive the termination of this License.

14 Reformation: If any provision of this License is held to be unenforceable, such provision shall be reformed only to the extent necessary to make it enforceable.

15 COPYRIGHT NOTICE

Open Game License v 1.0 Copyright 2000, Wizards of the Coast, Inc.

System Rules Document Copyright 2000 Wizards of the Coast, Inc.; Authors Jonathan Tweet, Monte Cook, Skip Williams, based on original material by E. Gary Gygax and Dave Arneson.

DCC RPG, copyright © 2012 Goodman Games, all rights reserved, visit www.goodman-games.com or contact info@ goodman-games.com

Dungeon Crawl Classics Role Playing Game is copyright ©2012 Goodman Games.