

**Leviathan**      **Size Class 9** **hp 2000**   **Top Spd 20**   **Acc 5**   **Dec 5**   **Hand -5**   **Sensor +10**   **Stealth 30**  
**AC 30** (-256 size, +0 Dex, +80 natural, +156 armour, +50 shields)   **SQ vehicle**      **Hardness 100**  
**Fuel** NA/Spec      **Total EP's Produced** = 72,000,   **Total EP's Used** = 22,595  
**Stations** Crew 1 (Psionic user), Passengers 1000 (usually troops)  
**Cargo** 4000 tons      **Shuttle Capacity:** 0   **Fighter Capacity:** 40   **Point Defence Rating:** 0  
**Cost** 1,525,765,000 credits  
**Weapon:** 1 Shadow Disrupter Cannon      Fire Arc: turret      Attack Bonus: +12 (Adv targeting comp)  
Damage: 140   *Spec*   Range: 200   Modifications: *HVY, VCS, SP, CNT, SMT, NRD* (19-20/x4 crit)  
**Weapon:** 2 Tractor Beam Projectors      Fire Arc: turret      Attack Bonus: +10 (Adv targeting comp)  
Damage: Special   Range: 5   Modifications: None  
**Weapon:** 1 Mine Deployer (40 capacity)      Fire Arc: rear      Damage: (Quantum) 20d10  
Modifications: *OVR*



CATEGORY	ITEM	QTY#	Cost (cr)	Energy
Frame:-	Leviathan	1	860 Mcr	N/A
Material:-	Biological	1	18 Mcr	N/A
Powerplant #1	Biological Interphased (72,000EP)	1	72 Mcr	N/A
(Dreadnought+ Only) #2	-	-	-	N/A
( Leviathan+ Only) #3	-	-	-	N/A
(Space Station Only) #4	-	-	-	N/A
Main Engine:-	Biological Type 8	1	102 Mcr	720
Extra Hull Pt's:-	Adds to Hull point total	+1000	20 Mcr	N/A
Extra Armor Pt's:-	Adds to AC Armor bonus	+156	280,800,000 cr	N/A
Added Stealth:-	Adds to Stealth rating	+30	3 Mcr	N/A
Transit Drive:	Shadow Step	1	1 Mcr	180
Thrusters:-	Null G Maneuvring Glands	1	9 Mcr	N/A
Controls:-	Command and Control	-		
	Helm Control	1	Psionic Control	
	Engineering Control	1	System	
	Sensor Control	1	2 Mcr	50
	Weapon Control	1		
Controls Workstations:-		1		N/A
Sensor Array:-	Biological Omni scope	1	18 Mcr	300
Shield System:-	Biological Absorption Mk2	1	36 Mcr	900
Inc. Cargo Cap:-	Adds Tons Capacity	+4000	40 Mcr	N/A
Spinal Mount Weapon:-	-	-	-	-
Battery Mounts:-	Heavy/No range Diss/Continuous /Smart/Shield Piercing Disrupter			
	Cannon (Adv Targeting Comp)	1	1,065,000 cr	1020
	Tractor Beams (Adv Target comp)	2	50,000 cr	10
	Battery Mounts:-	2	50,000 cr	-
Fixed Mount Weapons:-	Overloaded Quantum Mine			
	Deployer (40)	1	470,000 cr	40
Other Weapon Mounts:-	Caster Nullifier	1	5 Mcr	2500
	Transit Inhibitor	1	5 Mcr	2500
Basic Ship Components:-:	Escape Pods:-	none	-	Spec
	Environmental controls:-	1	900,000 cr	90
	Life Support Systems:-	101	2,020,000 cr	1010
	State Rooms:-	10	250,000 cr	50
	Crew Cabins:-	-	-	-
	Passenger Cabins:-	496	4,960,000 cr	2480
	Recreation Rooms:-	50	1 Mcr	500
	Workshops:-	20	2 Mcr	500
	Hydroponics:-	20	2 Mcr	500
	MW Laboratory's:-	4	800,000 cr	100
	MW Medical Bays:-	20	4 Mcr	500
	Shuttle Hangars:-	-	-	-
	Fighter Hangars:-	40	12 Mcr	2000
	Holding Cells:-	100	3 Mcr	2000
	Astrogation Rooms:-	-	-	-
Miscellaneous:-	Atmospheric Capability	1	18 Mcr	N/A
	Landing Gear	1	900,000 cr	45
	Trans Phasic Device	1	Special	4500
	Gravitic Disturbance Nullifier	1	500,000 cr	100
		TOTAL	1,525,765.000 Cr	22595 EP