

ERRATA AND CLARIFICATIONS FOR SURVIVING THE DARK AND TERRIBLE NIGHTS OF A VERY COLD WINTER

PAGE 16, PARAGRAPH ONE, A NEW FIRST SENTENCE: "When food becomes scarce, domesticated animals can be slaughtered for **two** extra units of food."

PAGE 16, PARAGRAPH THREE, ADD THIS TO THE END: "Because step one is skipped on the first turn, the temperature at the start of turn two is 1."

PAGE 17, PARAGRAPH ONE, ADD THIS TO THE END: "The temperature cannot go above 3, regardless of occurrence rolls."

PAGE 23, CONSOLIDATION INTERLUDE GETS A REWRITE: "At any point during any turn the players may invoke a consolidation of buildings. **Consolidating Buildings** is a move that allows two adventurers to combine their villagers into a single building to save on fuel. The total number of villagers in a single building cannot exceed five, and an extra unit of food must be spent for each villager making the move. Villagers who welcome the new arrivals into their home do not need extra food, but the villagers who move will spend a great amount of energy to move furniture and heirlooms through the snow; refusing to move with empty bellies. Be sure to subtract all required units of food from the storeroom afterwards.

For Example: If one building has three villagers and another building has two villagers, the adventurers can spend two extra food units to move the two villagers into the building with three."

