

A Forty-four Step checklist for the creation of a Dangerous Journeys: Advanced MYTHUS Heroic Persona.

PHASE 1

1. Chose Sex N/A
2. Chose Age MCB 104
3. Roll for SEC level MCB 59
4. Roll for Birth Rank MCB 103
5. Roll for Quarks and Counter Quarks MCB 107-108/111
6. Roll for (or chose) Race MCB 110
7. Find Place of Origin EoÆ 241-268
8. Chose Nationality EoÆ 241-268
9. Chose Ethos and Religion MCB 196
10. Roll for Attractiveness MCB 102
11. Find Complexion, Hair length and color, eye color, General Dress, etc. N/A
12. Roll for handiness MCB 109 NOTE: Ambidexterity = Weapons Special Skills K/S Area (Florentine)[PNCap+2d10]
13. Roll for Joss MCB 102
14. Roll for Money MCB 114

PHASE 2

15. Chose Vocation MCB 63
16. Generate and assign Attribute Numbers MCB 67
17. Calculate ELs, WL, CL, RL, EF, and Base Avoidance Numbers MCB 67-68/211-212
18. Find EF information MCB 116
19. Roll for Connections MCB 115-116
20. Record Vocational K/S Bundle and calculate STEEP MCB 70-95
21. Record Universal K/S Areas and calculate STEEP MCB 96
22. Determine number of and chose Bonus K/S Areas and Calculate STEEP MCB 97
23. Apply SEC adjustments J #1 Pg. 6
24. Apply Geo-Political Educational adjustments EoÆ 223-237
25. Apply option of axing the Bonus K/S Area from the Vocational TRAIT for redistributing MCB 97
26. Apply the Option of choosing Rudimentary K/S Areas MMM
27. Roll for Full/Partial Practice status MCB 142/195 etc
28. Chose K/S Sub-Areas and record STEEP MCB 137-200
29. Apply option of Specialization to K/S Sub-Areas and calculate STEEP MCB 98

PHASE 3

30. Find number and highest Grade of Castings MCB 137-200
31. Chose Castings MMB 32-299

32. Determine which Castings are Known, Recallable, and Studyable and record information on Spellbooks MMB 29-31
33. Find TRAIT Limitations to Heka Generating K/S Areas MCB 66
34. Calculate Heka MCB 276-277
35. Calculate Heka Aperture MMM
36. Buy Equipment and record locations and weights MCB 114-115/117-122/235-256
37. Calculate Space in Containers
38. Calculate Encumbrance and its effects
39. Record Armor Data MCB 248-249/254
40. Record Weapon Data including Bonus for PMPow, STEEP, BAC, Perception, # of Atts, etc. MCB 236-239/224/164
41. Calculate Movement Rates MCB 130-133
42. Calculate Doge Rating MCB 226
43. Calculate PR Rating MCB 221
44. Determine Mannerisms, Background, and Name N/A EBoN

MCB= Mythus Core Book, EoÆ= Epic of Ærth, J= Journeys Magazine, MMM= Mythic Masters Magazine, MMB= Mythus Magick Book, EBoN= Extraordinary Book of Names