



CRIME SCENE THE MOB



CHARACTER NAME/NICKNAME _____

PLAYER NAME _____

ORIGIN _____

CLASS _____

LEVEL _____

FAMILY _____

GENDER _____

AGE _____

HEIGHT _____

WEIGHT _____

EYES _____

HAIR _____

SKIN _____

LIFESTYLE _____

ABILITIES

BASE
SCOREBASE
MODIFIERTEMP
SCORETEMP
MODIFIER**STR**

STRENGTH

DEX

DEXTERITY

CON

CONSTITUTION

INT

INTELLIGENCE

WIS

WISDOM

CHA

CHARISMA

REP

REPUTATION

HEAT**BASE
SPEED****BASE
ATTACK****SKILLS**

(Maximum Ranks: ____/____)

SKILL NAME

ABILITY

ABILITY
MOD

RANKS

MISC
MOD**TOTAL**☐ Appraise

INT

+ + + =

☐ Balance

DEX

+ + + =

☐ Bluff

CHA

+ + + =

☐ Climb

STR

+ + + =

☐ Computer Operation

INT

+ + + =

☐ Concentration

CON

+ + + =

☐ Craft: _____

INT

+ + + =

☐ Craft: _____

INT

+ + + =

☐ Craft: Narcotics

INT

+ + + =

☐ Diplomacy

CHA

+ + + =

☐ Disable Device

INT

+ + + =

☐ Drive: Chase

DEX

+ + + =

☐ Drive: Tailing

WIS

+ + + =

☐ Explosives

INT

+ + + =

☐ Fence

INT

+ + + =

☐ Forced Entry

STR

+ + + =

☐ Forgery

INT

+ + + =

☐ Gamble: Casino

WIS

+ + + =

☐ Gamble: Sports

INT

+ + + =

☐ Gather Information

CHA

+ + + =

☐ Hide

DEX

+ + + =

☐ Innuendo

WIS

+ + + =

☐ Intimidate

CHA

+ + + =

☐ Jump

STR

+ + + =

☐ Knowledge: _____

INT

+ + + =

☐ Knowledge: _____

INT

+ + + =

☐ Knowledge: Finance

INT

+ + + =

☐ Knowledge: Law

INT

+ + + =

☐ Knowledge: Street Sense

INT

+ + + =

☐ Knowledge: Underworld Lore

INT

+ + + =

☐ Listen

WIS

+ + + =

☐ Research

INT

+ + + =

☐ Medical Assistance

WIS

+ + + =

☐ Move Silently

DEX

+ + + =

☐ Open Lock

DEX

+ + + =

☐ Pick Pocket

DEX

+ + + =

☐ Profession: Criminal

WIS

+ + + =

☐ Profession: Dealer

WIS

+ + + =

☐ Profession: Entrepreneur

WIS

+ + + =

☐ Search

WIS

+ + + =

☐ Sense Motive

WIS

+ + + =

☐ Speak Language: Italian

-

+ + + =

☐ Speak Language: _____

-

+ + + =

☐ Spot

WIS

+ + + =

☐ Swim

STR

+ + + =

☐ Tumble

DEX

+ + + =

☐ Use Rope

DEX

+ + + =

☐ _____

-

+ + + =

☐ _____

-

+ + + =

☐ _____

-

+ + + =

SAVING THROWS

BASE
SAVEABILITY
MODIFIERMISC
MODIFIER**TOTAL****FORTITUDE**

(CON)

+ + + =

REFLEX

(DEX)

+ + + =

WILL

(WIS)

+ + + =

MELEE

ATTACK BONUS

BASE ATTACK
BONUSSTR
MODIFIERMISC
MODIFIER**TOTAL**

+ + + =

RANGED

ATTACK BONUS

BASE ATTACK
BONUSDEX
MODIFIERMISC
MODIFIER**TOTAL**

+ + + =

WEAPON

TOTAL ATTACK BONUS

DAMAGE

CRITICAL

RANGE

WEIGHT

SIZE

AMMO

TYPE

PROPERTIES

WEAPON

TOTAL ATTACK BONUS

DAMAGE

CRITICAL

RANGE

WEIGHT

SIZE

AMMO

TYPE

PROPERTIES

RACKETS

TYPE		BENEFITS
LEVEL	INCOME	

TYPE		BENEFITS
LEVEL	INCOME	

TYPE		BENEFITS
LEVEL	INCOME	

NAME	LEVEL	LOYALTY	PERSONALITY	RACKET
NAME	LEVEL	LOYALTY	PERSONALITY	RACKET
NAME	LEVEL	LOYALTY	PERSONALITY	RACKET
NAME	LEVEL	LOYALTY	PERSONALITY	RACKET

[illegible]

FEATS

- ☐ *Adrenaline Rush*
 - ☐ Alertness
 - ☐ Ambidexterity
 - ☐ Athlete
 - ☐ Business Acumen
 - ☐ Cleave
 - ☐ Combat Prowess
 - ☐ Combat Reflexes
 - ☐ Crowd Cover
 - ☐ Dangerous Appearance
 - ☐ Doctor
 - ☐ Dodge
 - ☐ Drive-by Hit
 - ☐ Driven
 - ☐ Driving License
 - ☐ Emergency Medic
 - ☐ Empathic
 - ☐ Endurance
 - ☐ Face of a Killer
 - ☐ False Sincerity
 - ☐ Feared
 - ☐ Fight Dirty
 - ☐ Great Cleave
 - ☐ Great Fortitude
 - ☐ Improved Critical
 - ☐ Improved Initiative
 - ☐ Iron Will
 - ☐ Lightning Reflexes
 - ☐ Marksman
 - ☐ Martial Artist
 - ☐ Mobility
 - ☐ Point Blank Shot
 - ☐ Power Attack
 - ☐ Precise Aim
 - ☐ Precise Shot
 - ☐ Rapid Shot
 - ☐ Ready Weapon
 - ☐ Right Hook
 - ☐ Second-Story Man
 - ☐ Shot on the Run
 - ☐ Skill Focus
 - ☐ Smart
 - ☐ Spring Attack
 - ☐ Strafe Fire
 - ☐ Strong Stomach
 - ☐ Technical Expertise
 - ☐ Toughness
 - ☐ Two Weapon Fighting
 - ☐ Unrecognized
 - ☐ Vehicular skill
 - ☐ Weapon Finesse
 - ☐ Weapon Focus
 - ☐ Weapon Specialization
- ## ARMOR PROFICIENCY
- ☐ Archaic Armor Proficiency
 - ☐ Modern Ballistic Armor
- ## WEAPON PROFICIENCY
- ☐ Ancient Weapon Proficiency
 - ☐ Automatic Firearm Proficiency
 - ☐ Exotic Firearm Proficiency
 - ☐ Exotic Weapon Proficiency
 - ☐ Long Arm Firearm Proficiency
 - ☐ Martial Art Weapon Proficiency
 - ☐ Side Arm Firearm Proficiency
 - ☐ Simple Weapons Proficiency

ARMOR PROCIENCY FEATS

- ☐
- Archaic Armor Proficiency
-
- ☐
- Modern Ballistic Armor Proficiency

WEAPON PROFICIENCY FEATS

- ☐ Ancient Weapon Proficiency
- ☐ Automatic Firearm Proficiency
- ☐ Exotic Firearm Proficiency
- ☐ Exotic Weapon Proficiency
- ☐ Long Arm Firearm Proficiency
- ☐ Martial Art Weapon Proficiency
- ☐ Side Arm Firearm Proficiency
- ☐ Simple Weapons Proficiency

SPECIAL ABILITIES

NOTES:

