

D100 DUNGEON COMBAT TRACK

ADD EACH MONSTER TO THE TRACK, IF THE ADVENTURER OR THE MONSTER ESCAPES REMOVE THE MONSTER FROM THE TRACK (LEAVE ONLY DEFEATED MONSTER ON THE TRACK), WHEN A MONSTER IS DEFEATED AND A REWARD IS LISTED, IMMEDIATELY GAIN THAT REWARD.							
ENCOUNTER	AV	DEF	DMG	HEALTH POINTS	[K]	ABILITIES	REWARD
							+100GP
							+5 SKILL
							+1 PRIMARY STR
							+1 PRIMARY DEX
							+1 PRIMARY INT
							+1 PRIMARY HP
							+1 REP
							+1 FATE
							+1 LIFE