

Datasphere Cyphers

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Cypher Table (GM rolls 1d20 or chooses):

Artificial Intelligence

- 1 Ingratiator
- 2 Priority Inferrer
- 3 Sacrificer
- 4 Tongue of the Gods

Data Access

- 5 Brain Scanner
- 6 Cyborg Scrambler
- 7 Glimmer Maker
- 8 Skyview Display

Detection

- 9 Attachment Seeker
- 10 Creature Scanner
- 11 Material Detector
- 12 Position Finder

Machine Manipulation

- 13 Hard Switch
- 14 System Reformatter
- 15 Truth Converter
- 16 User Identification

Sky Manipulation

- 17 Blizzard Beam
- 18 Cloud Grabber
- 19 Sun Bender
- 20 Wrath of the Gods

Attachment Seeker (Anoetic)

Level: 1d6

Usable: Handheld device

Effect: Displays the relative location and distance of all members of the user's party (the other PC's) on a screen. Will continue to display updated information for a number of hours equal to the cypher's level.

Blizzard Beam (Occultic)

Level: 1d6 + 1

Usable: Complex device

Effect: Fires a laser at the sky, summoning blizzard level weather within a user-chosen outdoor location within long range, up to 20 yards (18.29 meters) in diameter, lasting for one hour. The weather change is totally confined to this cylinder of space, hardly affecting the weather outside of it.

Brain Scanner (Occultic)

Level: $1d6 + 2$

Wearable: Headband

Usable: Handheld device

Effect: Allows the user to read the surface thoughts of a visible living target within long range, for a number of rounds equal to the cypher's level. Will not work if the target is wearing a metal helmet or hat.

Cloud Grabber (Anoetic)

Level: $1d6 + 1$

Wearable: Wristband

Usable: Handheld device

Effect: The user may change the general weather of the region, up to a distance of ten miles (16 kilometers). Extreme weather is not possible (blizzards, drought, etc.), but heavy storms or squelching heat are within the limits of the device. The altered weather lasts for a number of hours equal to the level of the cypher.

Creature Scanner (Anoetic)

Level: $1d6 + 2$

Wearable: Armband, Wristband, Eye mounted display

Usable: Handheld device

Effect: This cypher displays the location and relative distances of all creatures of a particular type within Long range of the user. The display is constantly updated with changing information about the creatures for a number of hours equal to the level of the cypher. Each of these cyphers is attuned to a particular type of creature common in the region or area in which the cypher was found.

Cyborg Scrambler (Occultic)

Level: $1d6 + 1$

Wearable: Wristband (long range)

Usable: Weapon (long range)

Effect: Causes cybernetic implants to malfunction, harming the targeted implant host, causing an amount of damage equal to the level of the cypher, causing the target to be stunned for one round, and potentially disabling important abilities for a number of hours equal to the level of the cypher. Only works against creatures that are both machine and biological.

Glimmer Maker (Occultic)

Level: $1d6 + 4$

Usable: Complex device

Effect: Creates an echo of the past, displayed as a holographic vignette of images and sound projected from the sky to an immediate location. This "glimmer" is a moment from the past that could be important to the user, as determined by the capricious logic of the Datasphere entities and programs.

Hard Switch (Anoetic)

Level: $1d6$

Wearable: Wristband

Usable: Handheld device

Effect: Target electrical or electronic device is either turned off or on, no matter how complex the device.

Ingratiator (Anoetic)

Level: $1d6 + 4$

Wearable: Mask or other headpiece

Usable: Metal disk

Effect: This cypher may only be used within an area monitored and seemingly important to a particular Datasphere entity / God / nanocloud being. The activation of this cypher makes the affected entity positively predisposed to interactions with the user and their party, turning even vengeful Gods into potential help.

Material Detector (Anoetic)

Level: $1d6 + 1$

Wearable: Armband, Wristband, Eye mounted display

Usable: Handheld device

Effect: This cypher displays the location and relative distances of all materials of a particular type within Long range of the user. The display is constantly updated with changing information about deposits of the material for a number of hours equal to the level of the cypher. Each of these cyphers is attuned to a particular type of material common in the region or area in which the cypher was found, such as steel, ceramics, glass, or synth.

Position Finder (Anoetic)

Level: $1d6$

Usable: Handheld device

Effect: The user learns their present location relative to major known landmarks. A simple map is displayed on the device, which may briefly reveal additional information about the surrounding terrain at the GM's discretion.

Priority Inferrer (Occultic)

Level: $1d6 + 2$

Usable: Handheld device

Effect: The device reveals one of the motivations of a particular Datasphere entity / God / nanocloud being. The entity must have a presence within view of the user, such as a temple, altar, computer terminal, or projected avatar associated with the God. The motivation/goal inferred may be specific or general depending on the entity.

Sacrificer (Anoetic)

Level: $1d6$

Usable: Handheld device

Effect: Determines and reveals an object near the user, such as a Numenera, which if destroyed within ten minutes will ingratiate one of the Datasphere entities. This ingratiation will bear a blessing- the entity will assist the user subtly for a number of hours equal to the level of this cypher. The blessing takes the form of a one shift Asset bonus on all rolls related to a particular Skill chosen by the user.

Skyview Display (Anoetic)

Level: $1d6 + 2$

Usable: Handheld device, Synth screen

Effect: The user gains an aerial view of her surrounding area, up to 10 miles in each direction (16 kilometers). This image lasts for a number of minutes equal to the level of the cypher.

Sun Bender (Anoetic)

Level: $1d6 + 1$

Wearable: Glove

Usable: Handheld device

Effect: The user directs the cypher to affect an outdoor circular area within long range, up to 20 yards (18.29 meters) in diameter. This area becomes lit up by daylight, no matter the actual time of day, lasting for one hour. If used in the middle of the afternoon, this cypher has little effect.

System Reformatter (Occultic)

Level: $1d6 + 3$

Usable: Metal disk or spike

Effect: This cypher makes one electronic device or computer system with terminals within immediate range utterly and likely permanently shut down. Once the cypher is activated the process of destruction takes $1d6$ rounds to complete. It is possible for this device to kill an artificial intelligence if it is stored within a local system rather than the Datasphere.

Tongue of the Gods (Anoetic)

Level: $1d6 + 2$

Wearable: Mask

Usable: Handheld device

Effect: The user becomes able to directly communicate with a particular Datasphere entity / God / nanocloud being, so long as that entity has a presence nearby, such as an avatar or computer terminal. This communication period lasts a number of minutes equal to the level of the cypher.

Truth Converter (Anoetic)

Level: $1d6$

Usable: Metal disk or spike, Handheld device

Effect: An affected device or computer terminal now displays its interface in The Truth language, rather than whatever prior world language it normally would. This effect lasts a number of hours equal to the level of the cypher.

User Identification (Anoetic)

Level: $1d6$

Usable: Metal disk or spike, Handheld device

Effect: The user gains access to all basic commands on a computer system with a terminal within immediate range, such as control of connected machinery or access to stored recordings of events. These commands are likely written in a language the user doesn't understand, so some potentially dangerous trial and error is likely, depending on the computer system.

Wrath of the Gods (Occultic)

Level: $1d6 + 1$

Wearable: Glove, Wristband

Usable: Handheld device

Effect: Calls down lightning to strike a target creature or object. May only be used outdoors under clouds. The target takes an amount of damage equal to the level of the cypher, is knocked to the ground, and is unable to act for a number of rounds equal to the level of the cypher.