NEUROPOLITAN

CYBERPUNK CAMPAIGN

Name	Strength	Intellect	Threat
Player	Dexterity	Perception	Karma
Occupation	Toughness	Psyche	Fame
Nationality	Reflex	Charisma	

APPEARANCE

Height: Weight: Skin: Hair:

Dress Style:

PERSONALITY

Nature:

SKILLS		SPECIALS		BIONICS	R	E

COMBAT

Soak: Beef: Modifiers:

Weapon	Skill	WA	Dmg	ROF	Ammo

WOUNDS & ARMOUR

Hits: Stun: Healing:

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50

DECKING

Name:			
Speed		Utilities	Rank
Memory			
Storage			
Power			
Barrier			

LIFEPATH

Year	Event

CHARACTER NOTES

Lifestyle:	Credit:
Alias:	
Reputation:	

EQUIPMENT