

Basic rule on searching people & spotting hidden weapons in Cyberpunk 2020

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Use this rule if you want to determine if somebody can smuggle a weapon past a guard.

REVISED table... Awareness Difficulties for searcher:

Base Difficulty to spot/find	15
Visual Search	Mod
Efforts made to hide object	+5 (only if Concealability required is met)
Concealability > required	+5
Concealability < required	-5
Dark/Impaired Visibility	+3
Using Thermograph	-5
Under Stress/In Combat	+3
Drunk, Drugged or Tired	+4
Manual Search - Object Size	Mod
P Concealability	+0
J Concealability	-5
L Concealability	-10
N Concealability	NA
Manual Search - Time Spent	Mod
Cursory (1 Round)	+5
Brisk (2 Rounds)	+0
Standard (3-6 Rounds)	-5
Detailed (Up to 1 min)	-10
Very Detailed (1 to 2 mins)	-15
Semi Strip Search (3 to 5 mins)	-20
Strip Search	-25
Searcher is Intimidated/Fearful	+3
Searcher is completely in Control	-3
Under Stress/In Combat	+3
Drunk, Drugged or Tired	+4
Spot hidden weapon examples:	
Spot J concealability pistol under a jacket	15 (average roll)
Spot J concealability pistol under a longcoat	20 (difficult)
Spot J concealability pistol under a jacket, efforts made to hide it (taped to small of back)	20
Spot J concealability pistol in a pocket	10 (easy)
Spot P concealability knife under a longcoat	25 (very difficult)
Spot P concealability knife under a longcoat, efforts made to hide it	30 (near impossible)
Find hidden weapon with manual search examples:	
Find heavy SMG (L) under a longcoat with a brisk search	5
Find heavy SMG (L) under a longcoat with a cursory search (3 secs)	10 (easy)
Find pistol (P) with a standard search	15 (average)
Find pistol (P) with a very detailed search	5

This means an L concealability weapon is virtually impossible to get past a manual search, unless the searcher is drunk, very inept, or fumbles.

Example: Kaine wants to sneak his Fed Arms Super Chief (J) into a club, he's not really spent any effort trying to hide it, so it's in a shoulder holster under his jacket (Diff 15 to spot).

The bouncers aren't searching everyone, but they are keeping an eye out for any suspect characters: Bouncer 1 (INT 3, Awareness +4) rolls a 5 for a total of 12, and doesn't notice the Super Chief, but Bouncer 2 (INT 6, Awareness +6) gets a 8 (total: 20) spots the bulge and pulls Kaine from the que for a manual search.

He decides to give Kaine a standard search (-5), the Super Chief's Con is J (-5), Bouncer 2 rolls a 2 (6+6+2=14) and finds the Super Chief, but luckily for Kaine doesn't find the BudgetArms C-13 strapped to his ankle (P con +0, effort made to hide it +5, standard search -5, diff to find 15, diff to spot 20).