

CLOTHING & FASHION

Eji of Japan Clothing	50-500eb
Nu-Tek Video Jacket	300eb
Nu-Tek Video Skirt	200eb
ICON America Leather Clothing	60-500eb
Armored Stockings (SP 6)	110eb
Uniware Uniform & Clothing	15-300eb
Leather Boots	100eb
Duster Coat	200eb
Disposa Clothes	75-350eb
Slicksuits	300eb
Reactimesh Smartbag	3eb
Athelon Nylon Carrybag	5eb
Body Line Tattoo	50-100eb
Contact Lenses	100eb
IEC ID Bracelet	50eb+
Nymph Perfume/Colonge (+2 Sed/Persuasion)	200eb
Autotanner (+1 ATT for 1D6 days)	200eb
"Nanair" NanoAgent hair remover (10 uses)	50eb
Travel Kit (5kg)	150eb
10 sets of disposable PJs	10eb
Shower-in-a-Can	3eb
Tech-Hair Chemical Shampoo	2eb

Phoney Cyberware:

Interface Plugs	50eb
Chipware Socket	100eb
Optics Chrome, Gold, Black	30eb
Clock, Glow, Target	50eb
Hologram	70eb
ChromeArm	500eb
ChromeLeg	600eb

Generic:

Uniwear Shorts Ensemble & Cap	88eb
Nu-Tek Splash-proof Boots	40eb
Nuke AeroFloats	60eb
Ponco Bodysuit-Blouse Ensemble (+1 W&S)	195eb

Leisurewear:

Eji Bodysuit (+1 W&S)	200eb
Bodygear Reacti-mesh & Polylog Jacket	300eb
Night City Rangers Official Sportswear (+1 W&S)	x4
RecreaTech Kevlon Knee & Elbow Pads (10SP)	75eb
Body Test Full Impact Roadrasher (SP 16)	200eb
Full Enviro Wetsuit (SP 16)	350eb

Urban Flash:

Cryo-Max Wrap-on Mem Plastic Skirt(+1 W&S) ...	180eb
London Mist Transparent Raincoat	360eb
Duraweave Stockings (SP6)	105eb
Alex of Milan Illumi Strips Jacket (+2 W&S)	250eb
Image Fashionwear Bodysuit (+2 W&S)	300eb
Image Fashionwear Jacket (+2 W&S)	250eb

High Fashion:

Cyro-Max Translucent Pantaloons (+1 W&S)	180eb
HiFacs Short Cape (+3 W&S)	440eb
HiFacs Angora & Fiber-optic Hat (+3 W&S)	220eb
Leopold's Reacti-mesh Cape (+2 W&S)	900eb
Alex of Milan Polychromic Suit (+2 W&S)	715eb
Royo Bodyfree Mask (+1/2 ATTR)	600eb
Royo Bodyfree Mask (+1/2 ATTR, filter mask)	650eb

Edgerunner:

Gibson Battlegear Fatigue Pants (SP14)	125eb
Plastech Duster (SP18, +1 W&S)	845eb
Ruf Tread Boots (SP20)	175eb
Ruf Tread Kevlon & Polylog Jacket (SP18, EV -1) ..	350eb
Ruf Tread Nylar Bodysuit (SP10)	300eb
Icon America Morplex Shirt (SP14, EV -1)	130eb
Gibson Battlegear Bodysuit (SP10)	300eb
Gibson Battlegear Greaves (SP20)	175eb

Businesswear:

Takanaka Cotton/Arachni-silk Suit (SP6, +2 WS) ..	500eb
Takanaka French Cotton Suit (+2 W&S)	420eb
Flein Duraweave Suit (SP10, +2 W&S)	500eb
Pearl Eye Skirt and Jacket (SP5, +2 W&S)	730eb
Pearl Eye Chinese Silk Shirt (+2 W&S)	140eb
Nu Tek Memo-Broach	200eb+
Nu Tek Tie-Fon (cell phone in tie)	200eb
Built-in Trauma Team™ Reaction Program ..	300eb/month
Takanaka *Exec* Line	100-2000eb
Takanaka *Exec* Briefcase	600eb
Takanaka *Exec* Cologne	150eb
Takanaka *Exec* Sword Case	300eb

Specialised Clothing:

Transparent Skinmask (4)	20eb
Designer Skinmask	50eb
BattleMask Skinmask	200eb
Surveillance Clothing (SP 15, contains spy gear) ..	5-7x
"Spytex" Radar-Absorbent Material	10 x
'Alessio' Coveralls	200eb
'Lano' Coveralls (SP 14)	1600eb
'Guercio' Helmet (SP 20)	600eb
'Gianni' Helmet (SP 20, smartgoggles)	800eb
'Pinamonte' Boots (SP 20)	500eb
'Ciampolo' Gloves	400eb
Esporma Environment Suit (SP 10/30, 60min) ..	725eb
Fiorelli-Santino Anti-Fire Suit (427 to 1370°C) ..	1500eb
Medical Armor (SP 20, +2 to med rolls, EV -3) ...	3400eb
Sternmeyer Cold Weather Combat Outfit (EV -1) ..	575eb
Sternmeyer Cold Weather Gear (upto -70°C) ..	50-300eb
Soviet Military Armored Greatcoat (SP14, EV-1) ..	250eb
Bearskin Hat (SP 0/10)	50/75eb
Hiking Boots (SP 20)	45eb
Athelon Body Harness (SP 5)	100eb
Kevlar Backpack (10/18SP, .5/2kg, EV varies) ..	50/100eb
Framed Backpack	200eb
Biotechnica Enviro Gloves (SP 20)	200eb
Shock Touch Protection Gloves (4 Stun charges) ..	120eb

TOOLS

Routine Annual Maintenance (Parts)	1D10% Base
Repairs Minor Malfunction (Simple)	1D6x5% Base
Minor Malfunction (Complex)	1D10x3% Base
Major Malfunction (Simple)	1D6x10% Base
Major Malfunction (Complex)	1D10x5% Base
Catastrophic (Simple)	3D6x10% Base
Catastrophic (Complex)	1D10x10% Base
Labor	100-150% Parts
Basic Tool Kit (1kg)	500eb
'Farinata' Tech Tool Kit (+1 W&S)	350eb
Tool Kits by Buchsterhude Gmbh (+1/-1 repair) ...	1000eb
High Style Buchsterhude Tool Kit (+1 W&S)	1500eb

Master Mechanic's Tool Kit	25,000eb+	Magnagrap Claw Grapple (80%, 100m)	150eb
Gun Cleaning Kit	50eb		
Electronics Toolkit	100eb		
'Venedico' Electronics Tool Kit (+1 W&S)	350eb		
Techscanner	600eb		
'Francesca' Techscanner (+1 TECH, W&S)	1200eb		
'Pembroke' Techscanner (+2/+1 TECH)	1500eb		
'Pembroke' Update Subscription	100eb/month		
Explosives Field Kit (30kg)	1,500eb		
Think-Boom Radio Detonators (3 signals)	100eb/signal		
Pressure Triggers (Diff to spot)	15eb/foot ²		
Thermite-In-A-Tube (15/4D4 damage for 3 turns)	90eb		
Detcord High Explosive (40 damage)	900eb/10m		
Detonator	10eb		
Detonation Wire	1eb/meter		
Fire-Based Fuse	5eb/meter		
Chemical Delay Fuse	25-75eb		
Blasting Cap	5eb		
Smart Mine Trigger - Weight	50eb		
Indiscriminate	20eb		
IFF	75eb		
Temperature	200eb		
Voice	100eb		
Protective Goggles	20eb		
Flashlight (100-120 foot range)	2eb		
Pocket Flashlight (25-30 foot)	1eb		
MicroFlash (4 hrs disposable, 100ft beam)	10eb/10		
Glowstik (red, green, blue for 6hrs, 6" tube)	1eb		
Flash Paint (4hrs of light)	10eb/pint		
Flash Tape (6hrs of light)	10eb/foot		
Rope (holds upto 1000lbs)	2eb/foot		
Super String synthetic cable (3,000lbs)	3eb/m		
Bloodhound	750eb		
Sonic Sensors	1,500eb		
Plasma Arc Torch	250eb		
Cutting Torch (5x-15x cost for thermite lance)	40eb		
Mine Detector	100eb		
A-Frame	100eb		
Air Compressor	200-1000eb		
Bungee Cords	10eb		
Entrenching Tool	50eb		
Hand-Crank Generator	50eb		
Small Generator	250eb		
Large Generator	1200eb		
Lifts (drive-on/scissors)	100/500eb		
Hand-Driven Air Pump	10eb		
Biotechnica Environmental Analyser (20hr, .5kg)	70eb		
Enviroscanner (7m range, 12hr, 1kg)	400eb		
Portable Electropack (6hr power, 2kg)	100eb		
Arc Furnace	1,000eb+300eb/day		
Interface Monitor (+2 CyberTech)	800eb		
Micromanipulator Rig (+1 for small work)	3000eb		
"Tripod" Waldo Set (extra hands)	800eb		
"Spider" MicroWaldo Bracer (+1 small work)	700eb		
"Mite" Diagnostic Remote (1x1cm)	400/500eb		
"KleenBore" NanoAgent Gun Cleaner (10 uses)	50eb		
"BioGloss" NanoAgent Cyberlimb Cleaner	50eb		
"AutoGloss" NanoAgent Car Wax (10 uses)	50eb		
LBM Diving Suit (2 hours)	6000eb		
30 minute Tank of LBM	100eb		
Dynlar Smartgrapple (100m, winch)	1500eb		
Dynlar Smartgrapple w/optical sensor (REF-5)	2000eb		
Magnagripp Magnetic Grapples (100m, winch)	50eb		
SURVIVAL GEAR			
Canteen (10 litre)	50eb		
Canteen (Personal)	10eb		
Distillation Rig (Family)	100eb		
Water Purifier (95% rel, 2 days power)	20eb		
Water Purification Kit (Personal)	50eb		
Water Purification Kit (Family)	100eb		
Air masks	20-30eb		
Filter Mask (Filters 3eb)	10eb		
Gas Mask (Filters 10eb)	200eb		
Biotechnica Bioplastic Mask (12hrs)	5eb		
Biotechnica "Smart" Gas Mask (100%, 24hrs)	250eb		
Fire Starter	1eb		
All-Weather Fire Starter	5eb		
Field Pack	50eb		
Sun Block (SPF60)	10eb		
"Swiss Army" Knife	50eb		
Immersion Heater (12 uses)	15eb		
Native American Tipi	200eb		
Tent (2 Person)	150eb		
Tent (6 Person)	250eb		
Tent (10 Person)	500eb		
Tent (Big Top)	12,000eb		
Backpack Stove	20eb		
Tent Stove	75eb		
Tire Chains	60eb		
Logcompass	50eb		
Inertial Compass	100eb		
DataTel Mapmaker (1kg)	500eb		
DataTel Navstar Mapmaker	900eb		
Automapper	200eb/220eb		
TomKatt DooDadd (orienteering device)	18eb		
TomKatt DooDadd NavStar system	+20eb		
Topographic Map Chips (200 km ²)	5eb		
Grapple Line (100m, SDP 30, 3kg)	60eb		
Climbing Spikes (+2 Climb, 1D6+3*)	75/140eb		
IR Combat Cloak (-5 IR Notice, EV 2, 2kg)	450eb		
Reactimesh Camoflage Netting (-4 Notice)	15eb/m ²		
Reactimesh IR Netting (-5 IR Notice)	2eb/m ²		
RECORDING & EDITING EQUIPMENT			
Digital Recorder	300eb		
Digital Camera (.5kg)	150eb		
VideoCam (1kg)	800eb		
Video/Audio Tape Player	40eb		
Video Tape	4eb		
Digital Chip Player (1kg)	150eb		
Braindance Recording Unit	12,000eb		
Braindance Editing Unit	26,000eb		
Multiformat Newscam	2,600eb		
MiniCam 14	1,500eb		
Omnieye Interviewer's Camera	1,000eb		
Cybercam EX-1 (2.2kg)	1200eb		
Nikon America Campod (8 SP, 12hrs, 2kg)	1,000eb		
Remote Cybercam 20 (2km, 24 hrs, 1kg)	350eb		
Medusa 2000 Camera/SMG	2,500eb		
Portable Editing Lab	6,000eb		
Video Alteration Equipment	5000eb		
Video Alteration Equipment (+10 to diff)	1000eb		
Video Alteration Equipment (-5 from diff)	10,000eb		
Jammer	100ebxSTR		

Transmitter Locator	500eb
Voice Mask	1,000eb
Holographic Camera	2x base
Cyberholo Art Imager (+1 Paint/Draw)	600eb
Register Radio Frequency	1,000eb/month
Register TV Station	5,000eb/month

MUSICAL

Electric Guitar (3kg)	100-500eb
Rickenbacker or Telecaster	10,000eb
Yamaha "SmartMIDI" Guitar	1600eb
DPI "CyberTechnic" Guitar	1200eb
Washburn Soundmachine Guitar (+1 Perform) ...	1,000eb
Electric Bass	400eb
Electronic Keyboard (4kg)	200-900eb
Yamaha "Hurricane" Ultrasynth (+2 Play)	2,345eb
Standard Drum Kit	1500eb
Electronic Drum Kit	500-1000eb
Bass Synthesizer	200eb
Drum Synth-Box (3kg)	150eb
Synthesizer Drumpad	200eb
DPI Smartsticks (+1 Play Drums)	800eb
Synthesizer Keypad	100eb
MiniAmp (10w)	220eb
"Single Stack" Amp (500w)	500eb
Amplifier (4kg)	500-1000eb
Exotic Percussion	50-300eb
Cordless Microphone (1000ft)	100eb
CyberMIDI Effects Controller	2000eb
Parman Drumsticks	65eb
MRAM Pro Chips	100eb/level
Digital Recording Studio	12,000eb
DPI "Black Box" Synthamp (vocal synth)	800eb
"Black Box" Voice Chips	10eb
Body Rhythm Dance Bracelets (15m range)	400eb/pair
Body Rhythm Amp	250eb
Sound Optimization System (+1 Perform)	1000eb
Wall Speakers	250eb

CYBERDECKS AND OPTIONS

Standard Cyberdeck (.5kg, 6 ports, 10mu)	500-1000eb
Portable Deck (4hrs)	2000eb
Cyberlimb Deck (portable or cellular)	3000/5000eb
Combat Assault Deck (SP20)	3000eb
Sealed Combat Assault Deck (SP20, cellular) ..	6000eb+
Cellular Decks (moving=25% loss of link)	4000eb
Frequency Hopping Radio Cybermodem	5000eb+
Multi-Man "Pocket Residence" (INT 1, 10MU) ...	10,000eb
Microtech CRD-5 "Super-Soldier" (SP20, cell) ...	55,000eb

Cyberdeck Upgrades:

Memory (10MU)	5,000eb
Tycho Memchip (7MU)	3500eb
WuTech Memchip (2MU)	1000eb
Zetatech Memchip (5MU)	2500eb
Speed (max +5)	2000eb/+1
Corolla Speedchip (+1 spd Anti-Program progs)	300eb
Zetatech ZZ22 Speedchip (+1 spd, str Anti-Progs)	3000eb
Data Walls (max 10)	1000eb/+1
Keyboard (-4 REF, immune to AP attacks)	100eb
Videoboard	100eb/sq ft
Printer (size of large book)	300eb
Chipreader/Recorder (size of cigarette pack)	100eb

Extra Chips	10eb
Vox Box	300eb
Scanner (A4 to 1m)	100-300eb
Interface Cables	20-30eb
Low Impedance Cables (+1 when interfacing)	60eb
Protected Cables & Plugs (-1 spd, 40% protect) ...	250eb
'Trode Set (-2 REF, limits AP attacks)	20eb
Microtech 'Trode Set (-1 REF)	500eb
Terminal (-5 to Netrunning)	400eb

Special Options:

Auto Punchout (-5 initiative)	330eb
Batteries	5eb/hour
Code Gates (max +10)	1500eb/level
Cybermodem Interface (-1 initiative)	500eb
Dead Man's Handle (-3 to all actions)	1000eb
DeckMate (INT 1, = to E-Book)	100eb
Deck Security System (thumb/retina)	400/1000eb
EBM 99080 MUSE (memory protection)	300eb
EBM XR-10 Chip Rack	5000eb
Hardened Circuitry (immune to EMP, etc)	+20% cost
Mini-Printer	125eb
Roll of Mini-Printer Paper (register paper)	1eb
Netrunner Flip Switch	135eb
Neural Recognition Security	2000eb
Tight-Beam Radio Relay (100km, -2 initiative)	1500eb
Transcripator (Prints netrunning recording)	150eb
Zetatech Diagnet (+1 design skills)	5000eb
Diagnet Expansion Chips	1000eb
Time-Lag Buffer (-2 Initiative in LEO, etc)	350eb/level
Record Reconstructor	9000eb
R&D/HQ Interface (Pass ICE 50% of time)	200eb

MICRO-COMPUTERS

"Black Book" (SP 15, EMP shielded, E-Book)	250eb
Zetatech "E-Book" Microcomp (5 hours, 12MU)	100eb
Cybernetic "E-Book" (+2 INT/TECH skill rolls)	140eb
Vocal Control "E-Book"	120eb

LAPTOPS AND PORTABLE COMPUTERS

Advanced Communication Case (EBM PCX)	8000eb
EMB "PCX" Minicomputer (2 hrs, 25MU, INT 2, 1kg) ...	900eb
Cyber-PCX (+1 INT/TECH skill rolls, 1kg)	1200eb
Vocal-PCX (Vocal Control, 1kg)	1050eb
Mead Electronic Notebook (4 SP, 12 hrs, 2.5kg) ...	860eb
Wearable Computer (PCX, 25MU, 2.1kg)	1000/1400eb
Hybrid MedicWear Computer (" +Medscanner) ..	2,500eb
Microtech "PCZ Super" (INT 2, 30MU, 150min) ...	1500eb
Wyzard "Handbox" (INT 1, Holoscreen)	6700eb
"Handbox" Removable Hard-disk (+1 INT, spd)	140eb
"Handbox" 1MU cartridge	100eb
"Handbox" Foldable Touchpad	150eb
Zetatech PDA+ (INT 2, 20MU, 6 hrs, 1.1kg)	680eb
Zetatech PC-4041 "Wearcomp" Workstation	8500eb

PERSONAL COMPUTERS

Microtech IIKL-4 WS (40MU, INT 3, 4 slots)	1200eb
Microtech IIKL-4 w/ cybernetic link	1680eb
Zeta 4040 Portastation (INT 3, 30MU, 4hr, 3kg) ...	1000eb
Zeta 4040 Portastation w/cybercontrols	1300eb

MINI-FRAMES

Toshiba Lightning (150MU, INT 6)	23,000eb+
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Extra MU (max 250MU)	75eb/MU
Multi-Line Modem	500eb
Holo-WORM Back-up Drive (300MU)	15,000eb
Uninterruptable Power Supply (6 hrs)	5000eb
NF-90 Workstation	400eb
NF-90 Workstation w/ cyber-access	500eb

HARDWARE OPTIONS

Dr. Omni Kismet's Virtual Builder	10,000eb
Batteries (15min-1 hour, 1/4 option slot)	5eb
Chipreader (10 chips, 1 option slot)	150eb
Databases (Expert skill +1 to +4, 1/2 slot)	500eb/level
Dataports (for memory, datalines, 1/2 slot)	100eb
Datatel Modem Link-Optical Fiber (1 slot)	200eb
Datatel Modem Unit-Cellular (+ normal, 1 slot)	1200eb
Magnetic Induction Tap (10m range)	250eb
External Memory Modules (10MU, 1 data port)	750eb
Holovid Driver (1/2 option slot)	500eb
Memory Upgrades (+10MU, 1 option slot)	1000eb
Microtech Backup Drive (30MU WORM)	1000eb/10MU
Processor Upgrades (+1 spd (max +4), 1/4 slot) ...	200eb
Powerstrip 2020	50eb
Smartstrip	250eb
Tritech Datashielding (Elec25, 1D6+2 hr)	+20% cost

PC PERIPHERALS

EXPERT Skill Progs (level 4-8)	200+100eb/+1
Datatel RotoWrighter (20 page printer)	20eb
Gloves & Goggles (-3 to -1 Interface, no AP)	100eb
"Hot Key" Keypad (Reduces MF penalty by 1)	100eb
Heads-Up Display (-3 A/N, Goggle/Monocle) ...	150/200eb
Heads-Up Display Mirrorshades (A/N 20 to spot) ..	300eb
Language Processors (Voice Control)	40%
Microtech Virtual Reality BBS (Diff -1lvl, 8kg)	10,000eb
Miniature Copier (1MU, 1hr battery, 0.5kg)	230eb
WorldSat Flopscreen	400eb/sq ft
Information Black Box	1000eb
Information Links (connect to Visual Rec Chips)	25eb
AI Core Program (INT 1-18)	1000-15,000eb

CompuMods:

Voice Stress Analyzer (+2 HP/Interro, 3MU)	200eb
Lie Detector (65-75%, 3MU)	400eb
Bug Detector (6m, 80%, 2MU)	200eb
Bug Jammer (10m, 80%, 1MU)	200eb
Radar Detector (60%, 2MU)	150eb
Bug/Line Tap Signal Tracker (80%, 2MU)	300eb
Medscanner (+1 Diagnose, 5MU)	250eb
Techscanner (60%, -3 diff, 5MU)	250eb
Drug Analyzer (75%, 4MU)	75eb
Credit Transactor Package (1MU, need modem) ...	250eb

PERSONAL ELECTRONICS

Data Cache (100MU,SDP 15, SP30)	8000eb
Data Cache (200/300MU)	10,500/13,000eb
Data Chip	10eb
"Treasurer" Datawatch (1MU)	55eb
Holotank (tabletop- 12"x18")	500eb
Holotank (desktop- 24"x36")	1000eb
Holotank (display- 4'x7')	5000eb
Holo Generator	500eb
Holoscreen Viewer (many models)	2x base
Microtech Residence (Home for INT 6 AI)	150,000eb
Net-Vision Glasses (optional Invisibility)	900/1200eb

Video Board	100eb/ft ²
Video Wall (6'x6')	3500eb
Batteries	5eb
IEC Micromate Blender	35eb
Hitachi-Kenmore Appliance Mod	500eb
Optical Remote (2m IR eye controlled remote)	100eb
Cab Hailer (1D6 min wait)	150eb+10eb/month
Image Wallet (.1kg)	100eb
Sleep Inducer (2-3 hours, .5kg)	85eb
Gun Camera	100eb
Nikon Gun-Eye Camera (.2kg, 10-30min)	200eb
Gun-Eye Options (LL, IR, Thermo, Anti-Dazzle) ..	+100eb
Gun-Eye Options (image enhancement)	+150eb
Gun-Eye Option: Teleoptic sight (+1WA)	+150eb
Gun-Eye Option: Cyberlinkage	+100eb
Battery Pack	50eb
Home-Use Transformer	100eb
Solar Electric Panel (1 device)	100eb
Solar Panel Central Extension Cord	25eb
Portable Radar	250eb
Portable Sonar	150eb
Personal Tactical Computer	1,000eb
Militech PTC Detail Cards	50eb
Ghost Projector	950-1,850eb
Cheesebox	100eb
DDI PrayerWare	120eb
Smartgoggle Mirrorshades (2 options, -10%)	450eb
Smart Glove (Aver REF or -1 WA)	110eb
Smart Glove Gun Modification	+200eb
Echolocation Goggles (-1 Aware in dark)	1500eb

COMMUNICATIONS

Pay Phone Call	0.5eb/min
Cellular Phone (+100eb/month, .5kg)	400eb
Mini Cell Phone	800eb
Nu Tek Tie-Fon (a tie & phone)	200eb
Vidphone (upto wall size)	150-400eb
3D Holophone (3m view)	900eb
3D Holophone Icon Chip (shows Net style Icon)	50eb
1-900 Phone Numbers (phone votes, etc)	3eb
Mastoid Comlink (6km/10miles)	100eb
Personal Comlink (6km/10miles)	100eb
Booster Unit (20-30km)	300eb
Family Comlink (30-50km)	500eb
Short-Wave Radio (Used)	500eb
Backpack Satellite Uplink (15kg, 72hr)	1000eb
Toshiba PRC-10 2 way radio	300eb
MicroComm Pagestar	100eb
Advanced Communications Suitcase	8000eb
Advanced Commo Suitcase (w/short wave)	8800eb
Office Communications Suite	1000eb
Office Video Intercom	1100eb
EBM Carfaxx 2002	500eb
Fax Plus 1000 (10 hours)	300eb
WorldSat Newsviewer (0.1kg)	100eb+2eb/hour
Linear Beam Commlink (1 mile, Diff Elec, 30 min) ..	200eb
Fibre-Optic Cable	0.1eb/m
Higher Quality Fibre-Optic Cable (+1 Netrun)	1eb/m
Repeaters (boost net signals)	1000eb
Junctions	100eb

Phone Upgrades:

Vicemail	20eb/month
Fax Interface	75eb

Digital Recorder (2 hours, chips 10eb)	75eb
ECM Scrambler	50eb
Video Option (2"x2" screen)	150eb
Emergency Autodialer (6 numbers)	25eb
Conference Calling (extra line)	5eb/month
Split Line (2 separate numbers)	50eb
Cybermodem Interface (-1 Interface)	500eb
Privacy Plus (ECM, bug detector)	300eb
NumberMemory (20 names/numbers)	50eb
Tight Beam (1 mile LOS, .3kg)	200eb
Call Waiting	5eb/month
Call Forwarding	5eb/month

ENTERTAINMENT

Pocket TV (.5kg)	80eb
Personal Digital Media Universal Systems	2,000eb
Satellite Dish	1,500eb
Data Term Use	1eb/min
Dataterm Hardcopy	0.5eb/page
Screamsheets (newsboxes, vendors)	0.1eb/page
Corporate Edition (office newsbox)	0.1eb/page
NIGHT CITY TODAY (updated 6, 12, 5, 10)	0.1eb/page
FACE THE FAX (underground screamsheet)	0.1eb/page
Screamsheet Subscription	-50% Cost
Screamsheet Net Download	-20% Cost
Underground Newspapers (vendors, cafes)	1-2eb
1 "C"-The Magazine for the Corp. Exec	112eb/year
Tickets Star	75-150eb
Concert	50-75eb
Lecture	30eb
Game	25eb
Cinema	7eb
Night City Tour Chip	10eb
Night City Shopping Guide	2eb
Digital Music Chip	20eb
Music Video Chip	10-20eb
BBS Link	20-2eb/min
Visitor Realities	.2eb/min
Forgotten Realms VR	1eb/min
Tropical Paradise VR/Harem Romp VR	5eb/min
Virtual Ventures Ltd	900-10,000eb
Braindance Run (Bar or Arcade)	2-4eb
Braindance Run (Sleazier Joints)	1.5eb+
Braindance Chip (Buying)	50-75eb
Braindance Chip (Net Download)	35-60eb
Black Market Braindance Chip	200-300eb
Braindance Subscription Service (6 months)	1200eb
Braindance Vending Unit	200eb
Braindance Playback Unit	500eb
Braindance Portable Player	150-300eb
Wirehead Unit Refit	1D10x100eb
Permanent Wirehead Refit	5,000-25,000eb
Tek Shadow Vid	250eb/month
DeathSpa	5,000eb+

RUSH Options:

RUSH Virtual Entertainment System (need plugs)	500eb
'Trode Link (4 sets)	1000eb
Total Environment	1000eb
Multi-Player Adaptor (upto 4 players)	100eb
Scholar Home Learning System (+1/6hr & day)	750eb
Segatariflex (feedback system, +1/6hr lesson)	4500eb
SegAtari Virtual Villains	150eb

SECURITY

Keylock (Diff 15 to 30)	20eb/level
Cardlock (Diff 15 to 30)	100eb/level
Vocolock (Diff 15 to 30)	200eb/level
Smartlock Door System	250eb/level
Smartlock Preset Time Log-in	220eb
Portable Maglock (Diff 25, SP 15, 12 hrs, 1kg)	300eb
Maglock Fiberoptic Camera	+80eb
Scanner Plate	500eb
Movement Sensor (95% reliable)	40eb
Remote Sensors	700eb
Passcard	10eb
Poison Sniffer (85% reliable)	1,500eb
Jamming Transmitter (1000ft)	500eb
Snoopbox Personal Intrusion Sensor	4000eb
Tracking Device (range is 1 mile)	1000eb
Tracer Button	50eb
Arasaka Security Services Chip (+3)	100eb
Remote Weapons Station	6,000eb
Remote Weapon Links	500eb
ID Scanner and Processing Unit	1,200eb
Retina Scanner (holds 250 images)	400eb
Hand Scanner (holds 500 palm prints)	350eb
DNA Scanner/Recorder	1,000eb
Blood Tester	300eb
Cyber Scanner	500eb
Striptape Binders (Strength 25+)	5eb/12
Plas-Cuffs (Strength 25+)	40eb
Handcuffs (Strength 30+)	100eb
Ion Cuffs (disables Cyberlimbs)	100eb
Detention Collar (48 hrs, shock or drug (5), .5kg)	260eb
Fridigair Bolthole (SP 30)	500eb
Paper Shredder	500eb
Line Tap Detector	60eb
Linozap	350eb
ID Badgemaker	500eb/700eb
Militech Personal Body Alarm	400eb+300eb/month
Protection Field (2m shock field, 1.5kg)	750eb
Voice Stress Analyzer (+1 HP/Interro)	200/250eb
R-101 Lie Detector (90%, V.Diff Cool)	5000eb(3-5x)
Window Trembler(Stops Laser-mikes)	120eb
Bug Detector (80%)	200eb
Bug Jammer (10m, 80%)	200eb
Arasaka OmniTec Radar Detector (60%, 100m)	250eb
"Scout" Bug/Tap Signal Tracker (80%)	300eb
Arasaka JetSetter Briefcase (SP 30, Diff 30)	2000eb
Arasaka ECM Comm-Scrambler (Diff Elec, 1 hr)	100eb
Modulation Chip (Mil radio jammed on 7-10)	20eb
"Mumbler" White Noise Generator (3m, 90%)	3500eb
ScanMan Full Identity Scanner	2100eb
"Scanway" Scanner Gate (95% either)	2,800eb
"Scanway" Deluxe Scanner Gate (95% all)	5,400eb
"Scanway" Large Screen	500eb
Detection Wand (10cm range, 2hrs, 0.5kg)	175eb
Evidence Bags (5)	6eb
Ballistics Kit (15SP case)	600eb
Rescue via SOSBooth (holds 4, D6+2 mins)	1,000eb+
Clean Sweep (30-90% rel)	7000eb/year
Wutani Motion Tracker (75m-1km, 4kg)	770eb
Nano-Paper (Dissolves under special light)	3eb/sheet
Nano-Paper Dissolving Light	10eb
Schlaghund (15D6 over 5m, or gas over 6m)	4500eb
Thermal Decoys (30 mins, optional IFF)	50/100eb

Sabotage Weapon Chip (Elect 25, & 5 min to find) .. 50eb
 "Bug" Weapon Chip (Elect 25, & 5 min to find) 25eb

BATTLEFIELD SENSORS

Base Station (2km monitor, 50km trans) 1500eb
 Extended Range (4km monitor, 100km trans) +500eb
 Satellite Uplink (unlimited transmission range) .. +1500eb
 Visual Sensor (50m) 300eb
 Cyberoptic Options +1/2 cost
 Audio Sensor (Notice +10) 200eb
 Cyberaudio Options +1/2 cost
 Enhanced Hearing (detect movement 5m/100kg) ... +75eb
 Radio Sensors (radio & radar, 70%) 200eb

SURVEILLANCE & B&E

Baskin Undercover (20-75% rel) 200eb+/hour
 Binoculars 20eb
 Binoglasses 200eb
 Light Booster Goggles (diff to detect IR beams) 200eb
 IR/UV Goggles (need IR flashlight) 250eb
 IR/UV Flashlight 50eb
 Militech Refractix Binoculars 350-550eb
 Optictech Magviewer (20x, sonar, 1kg) 375eb
 Magviewer w/ Passive Infrared 475eb
 Magviewer w/ Lowlite 500eb
 Magviewer w/ digital Camera 450eb
 IEC Phase 4 IR laser sight (+1) 250eb
 IEC IR glasses 75eb
 Sonar Scanner (120m, .2kg) 50eb
 "Komaku" Laser Mike (50m) 250eb
 "Komaku" Fixed Laser Mike (75m, 4 hrs record) ... 350eb
 "Komaku" Cyberarm Laser Mike (60m) 400eb
 Line Tap 200eb
 Raven Microcyb Data Tap (70% accurate) 200eb
 Omega Phone Tap (10 lines, 24hrs, 60% avoid) .. 1400eb
 Surveillance Kit (digicamera, mikes, tracers) 3500eb
 Visual Adapter (attach LL, etc to camera) 100eb
 Remote Investigation Kit 45,000eb
 B&E Tools 120eb
 Advanced Alarm Removal Kit (+1 TECH, 3kg)) 290eb
 Security Scanner (75% reliable) 1,500eb
 Code Decryptor (+5 vs. Cardlocks) 500eb
 VocDecryptor (+5 vs. Vovolocks) 1000eb
 SmartDecryptor (15+1D10 vs Card/Vocolocks) ... 1500eb
 Jack-In-The-Box 500eb
 Finger Booties (slip on prints) 100-500eb
 Microtech Mk-4 Signal Detector (85%, .5kg) 2400eb

MEDICAL

Clinic Visit 200eb
 Ripperdoc Visit 5-600eb
 Hospital 300eb/day
 Night City Medical Center 600eb/day
 Intensive Care 1000eb/day
 RapiDetox 1500eb
 Psychiatrist 1000-3000eb/month
 First Aid/Snake Bite Kit 20eb
 Basic Medical Kit (1kg) 120eb
 Surgical Kit 400eb
 Medscanner (+2 to Diagnose) 300eb
 Portable Life Support Kit 10,000eb
 Automedic: Basic (1kg, 3 drugs, 70%, +1 FA) 300eb
 Automedic: Basic w/internal Biomonitor (100%) ... 420eb

Automedic: Deluxe (2.5kg, 5 drugs, +2/3 FA) 1000eb
 Autodoc (Med +10, 1stAid +15, 30kg) 12,000eb
 Dermal Stapler 1000eb
 Skin Foam (+2 First Aid, 10 doses) 100eb
 Bone Glue (heals 1/2 damage taken to limb) 25eb
 Biotechnica Toxi-Stoppers (+4 to save) 2000eb/dose
 Tissue Glue (+3 First Aid) 25eb
 Spray Skin 50eb
 Slap Patch by drug
 Airhypno 100eb
 Bodyweight Life Support (72 hours, 2kg) 500eb
 Portable Intern Unit (+2 Diagnose, +1 Stabilise) .. 1200eb
 Flask of Bandage 2,500eb
 Portable Cryogenic Case (24hr, SP 10, 2kg) 250eb
 Limb Preservation/Transport Unit (+1D6 value) 500eb
 Cryotank 100,000eb
 Archaesthetic (+1 Diagnose & Medtech) 1000eb
 Blood Substitute (3 pints: +1 Stabilise) 150eb/pint
 Bodyweight Synthetic Blood (as above) 200eb/pint
 Cybercast (equal to full rest, -2 to limb) 3000eb
 Cybercast Rental 200eb/day
 Medical Examiner's Equipment Pack 700eb
 Vitamins (100) 50eb
 Catch-22(30) 4eb
 Pill Case 10eb
 Celestial Parachute System 200,000eb
 Drug Analyser 40-75eb
 Drug Design Module (1dose/3hrs) 5,000eb
 Drug Synthesizer-Personal 1,000eb
 Drug Synthesizer-Small Pharm 5,000eb
 Drug Synthesizer-Large Pharm 10,000eb
 Drug Synthesizer-Industrial 20,000eb
 Drug registration 10eb/year
 "Blanket" License 25eb
 DIY Drug Combinants (7 doses) 14,000eb
 Biotechnica "A Clone of My Own" Kit (10kg) 500eb
 Bodyweight Geneslicer (90kg) 600,000eb

Cyberware/Bioware:

Powered Silicon Pills 10eb
 Cyberware Battery 100/200eb
 Cyberware Check-up 100eb
 Cyberware Scanner (Cybertech 20) 50,000eb+
 Lifesaver Skinweave Maintenance 1000eb
 Sycust Bodyware Customization 20-5000eb
 ArmorSaver Drink (restores 2SP of Skinweave) 50eb

FURNITURE

Sleeping Bag (-10) 60eb
 Northern Faced Sleeping Bag (-140°) 20eb
 SleepPad 20eb
 Cushions 10-50eb
 Hammock 20eb
 Hiker's Chair 15eb
 Nomad Rug 100eb
 Futon 90eb
 Synthetic Furniture 100eb/piece
 Temperfoam Furniture 80-140eb/piece
 Flatfold Furniture (memory plastic) 100-500eb/piece
 Real Wood Furniture 200eb+/piece
 Moving Cube Remote (stays within 20m) 200eb

TRANSPORT

CHOOH² 1D6/3+1eb/gallon

Fastcharge (5 minute recharge)	20eb
Parking (40% filled in day, 15% at night)	5-10eb/hr
Airport Parking	50eb/day
AV Pad (70% at day, 20% at night)	100-150eb/day
NCTC Bus Ticket	1eb
NCART Ticket25eb/station
Ground Taxis	3eb/mile
Red Cab Taxi (Day, +30% CZone) ...	3.25eb - 2.75eb/mile
Red Cab Taxi (Night, +60% CZone) .	4.25eb - 3.75eb/mile
AV Taxis	10-15eb/mile
Corporate CityCar Rental	2eb/mile
Honda-Avis Vehicle Rental	100eb/day
Renta-Robo Rental (+.60eb/mile)	150-220eb/day
Executive Transport Service (+driver)	150-850eb/hour
Vehicle Registry-Car/AV	1,000/2,200eb
Drivers Test (Difficult Task)	100eb
Parking Fines	100-200eb
Towing Fees	200-300eb
Maglev Standard	100eb
1st Class	250eb
Dirigible Standard	300eb
1st Class	1000-3000eb
Transatlantic Stratiliner (3hrs)	2000eb
Transatlantic Jet (7hrs)	300eb
Transatlantic Dirigible (36hrs)	150eb
SantaCruz Smartboard (2 SDP, +3 man)	200eb
Battarope Towlink w/Magnagrip (50/100m)	150eb
Vector Hydroboard (10 SDP, +2, 65mph, 20kg)	500eb
SantaCruz Boardtech Surfboard (10 SDP, +1)	200eb
RecreaTech Powerblades (+1 Ath, +5 MA, 4hrs) ...	200eb

LIFESTYLE

Canned Air	5eb/min
Flavored Cigarettes	2eb/pack
"Small Wonders" NanoAgents (10 uses)	50eb
Vend-A-Mod (per level):	
Recreation	30eb
Protocol	30eb
Corporate Info	30eb
Travel Directory	30eb
Law	30eb
Employment	20eb
Sincard	50,000eb
Pocket Credit Transfer Device	100eb
Vendor CTD (100,000eb)	1,000-2000eb
Executive CTD (1,000,000eb)	5,000eb
CredChips WORM (10,000eb)	50eb
R/WM (50,000eb)	150eb
InterFlex Cybergenics Exercise Machine	2800eb
InterFlex Prime w/ Braindance & Ghost Puppet...	4400eb

SERVICES

Party Time Entertainment Service	500eb/evening
Party Time Contract (+50eb/evening)	3000eb/month
United Express Delivery & Couriers	25-650eb
ExecUcleaN (Dry Cleaning)	15-100eb/item
International Companion Network	75eb/hour
.....	750eb/day
.....	4000eb/week
.....	10,000eb/month
Habit Personal Service (+2 Social)	5000eb/course
Bodycure (ATTR +2 for 1D6 days)	450eb
Night City Technical Exchange	200eb/year

Info Comp Library Access 100-5,000eb/hour
ChildCare 50eb/day
Safe Child 350eb/day

MONTHLY EXPENSES

Credchip (Chop)	10-20eb/month
Cab Hailer	10eb/month
Standard Phone Service	30eb/month
Cable TV	40eb/month
Cell Phone Service	100eb/month
Utilities	100eb/month
Personal Body Alarm	300eb/month
Trauma Team Account	500eb/month
Health Plan	1000eb/month

FOODSTUFFS

Kibble (1eb/bar)	50eb/week
Generic Prepack	150eb/week
Good Prepack	200eb/week
Fresh Food	300eb/week
Meals Ready-to-Eat (.5kg, 38eb/12)	4-10eb
Scop Tanks	2000eb+supplies
A Real Meal	15eb
HotZa Pizza (small to mondo)	6-16eb
Beer	3eb
Soft Drink	1eb
6 Pack of Smash	100eb
Biotechnica Nutrisupplement (.5kg)	10eb
EnduroDrink (+1 Endurance for 2hrs)	8eb
IEC Solodrinker: The Classic (2 in 2 min, 10 flav) ..	110eb
IEC Solodrinker: The Waiter (4 in 1 min, 25 flav)	175eb
IEC Solodrinker: The Mate (1 in 20 sec, 50 flav)	250eb
IEC Solodrinker: The Luxury 12 (12 in 1 min)	715eb
Classic Cartridge (10/25/50 flavors, 100).....	5/15/50eb
Francophile Flavours (10/25/50 flavors, 50-30) .	8/25/50eb
Exotic Flavors (10/25/45 flavors, 35 drinks)	9/28/60eb
Bar-in-a-Briefcase (2 litres)	100eb
All Food Shopping Service (+10eb/delivery) ...	25eb/month
Continental Catering	150-200eb/quest

HOUSING

Coffin/Sleep Cube	40eb+/night
Cheap Room	75eb/night
Hotel Room	100eb/night
Apartment/Condo (per room)	200eb/month
House (per room)	150eb/month
Average Conapt (unfurnished)	300eb/month
Soundproofed Conapt (unfurnished)	400eb/month
Cube Apartment (furnished)	600eb/month
One Bedroom Apartment (unfurnished)	600eb/month
One Bedroom Apartment (furnished)	750eb/month
Multiply base cost by location:	

CombatZone

Moderate Zone	2x cost
Corporate Zone	4x cost
Executive Zone	6x cost
Corp Coffin/Dorm (for Techs/Assembly workers)	free
Corp Apt Cube (for Sr Techs/Jr Managers)	subsidised
Safehouse	100-2000eb/night
Ashcroft Hotel	300-5000eb/night
Asylum	500-3,600eb/month
Silverhand Studio	600eb/month
Office	1400eb/month

Corp Apartment (24m ² , moderate area)	1200eb/month
Corp Apartment (+furnished)	1500eb/month
Corp Apartment (furnished, corp area)	2500eb/month
Professional Apartment	2500eb/month
Plaza West Tower Unit.....	3000eb/month
West Hill Apartment	2,800eb+
Fallout Shelter	5,000eb
Plaza West Tower Unit (to buy)	300,000eb
Luxury Penthouse/Conapts	800,000eb+
3 Bed, 2 Bath House	850,000eb
Coral Forest Estate Mansion	3 million eb
Domicit System	1D10/2x50eb/m ²
Williams Complex Service Contract ..	10-15% rent/month

REMOTES

Manual Controller (-2)	300eb
HUD Controller (-1)	500eb
Cybernetic Controller (0/+1)	800eb
Portable Unit (15km range)	Normal
Stationary Panel (upto 100km range)	Normal
Repeater Station (.33kg)	100eb
Wire-Guidance Option (1kg/.5 mile)	50eb/.5 mile
AI "R-Brain" Module (INT 6/2, skills +6)	2,000eb
Magnetic Induction Tap Dartgun (10m range).....	250eb
Pseudo Dragon	800eb
Oracle	1500eb
H-7 Handling Robot	50,000eb
Robot Patrol Unit Alpha	75,000eb
Robot Patrol Unit Beta	95,000eb
Robot Patrol Unit Gamma	105,000eb
Scorpion 500 "Spider Eater"	24,000eb
Arach-Mk2	10,000eb
Arach-Mk4	15,000eb
Bell "Bumblebee" Rotocraft (-2, 250 miles)	4,000eb
Bell "Aquabee" Subaquatic	4,000eb
Bell "Minibee" Rotorcraft (5kg, 30cm, -2, 20mi) ..	2,500eb
"Rover" Wheeled Remote (-3, 10+1D10)	9,000eb
RPV-400 Combat Trilrotor (+2, 450 miles)	150,000eb
Spider Assassin Remote (-1, 300m/5hrs)	12,000eb
"Deathdrone" Assassination Device (8hr, 6km) ..	10,000eb
Microtech Remote Attack Drone (-2, 20mi).....	3,500eb
Microtech "Scorpion" (-1, 300m/4hrs)	15,000eb
Microtech Grid Bug (-2, 100m/2hrs)	9,000eb
Militech M-010 Minelayer(10+10kg)	10,000eb

ANIMALS & ANIMAL CARE

Pet Minders (+BM animals)	50-5000eb/month
Reactimesh Animal Wrap	5eb/meter ²
Diurnal Gerbils (sleep at night)	5eb
Lapcat (the perfect pet)	50eb
Orca (Killer Whale)	25,000eb
Humpback Whale	32,000eb+

NUSCUBA & OCEAN EQUIPMENT

Cutting Torch (10SP/rnd, max 40SP, 1kg)	50eb
Cutting Torch Fuel Slugs (500SP, 0.5kg)	30eb
Emergency Beacon Set (30km range, 2.5kg)	150eb
Beacon Transponders (30km range)	25eb
Portable Sonar (50m, 3kg)	95eb
Marine Mastoid CommLink (100m range, 0.1kg)	75eb
Nuscuba Maintenance Kit (0.5kg)	115eb
Hardshell Maintenance Kit (5kg)	175eb
EVPA Maintenance Kit (10kg)	1150eb

Waterproof Charges (4x1kg blocks of C-6+)	3,000eb
Robot Surveillance Buoy (SP15, SDP33, 150k) ..	15,000eb
Ballistex Marine Survival Vest (SP14)	250eb
O'Niell Shark Basket (1 use)	50eb
Oceanic Stealth Drysuit	4,000eb
TAV unit	430eb
Feeding Frenzy Jet Juice	50eb
Sound Wand	600eb
Oxygen mix (per tank)	20eb
Oxygen/Nitrogen (pertank)	20eb
Helium/Oxygen/Nitrogen (pertank)	60eb
CINO "Islander" Rebreather (20min, 30m, P/C) ..	150eb
Hydrosubsidium "Aquamax" (60min, 50m, EV+1) ..	500eb
Hydrosubsidium "Deepstar" (180min, 100m, +2) ..	2000eb
CINO "Big Blue" Rebreather (10hrs, 100m, +2) ...	2600eb
OTEC "Depth Charge" (10hrs, 200m, +3, Rare) ...	3250eb
OTEC "Rahab II" (4hr, 2500m, SP25, EV3, C) ...	13,500eb
CINO "Seagod" (5hr, 3000m, SP20, EV2, R)	35,000eb
Liquid Breathing Medium (30min/liter, 20%)	1250eb/lt
Fluorine Breathing Medium (15min/liter, 5%)	250eb/lt
Hydrosubsidium "Gorgon" EVPA (3500m)	78,912eb

Underwater Linear Frames

Gamma STR 12/10	9,000eb
Delta STR 14/12	11,000eb
Pi STR 16/14	13,000eb

SPACE GEAR

EVA Suit	20,000eb
Skinsuit (LMS)	2,100eb
Emergency Bubbles	150eb
Powerdriver	100eb
Vac-Solderer	50eb
Mini-Vac	30eb
Microtools	15eb
Combo Flash	5eb
Sniffer	20eb
Pressure Alarm	2eb
Radiation Meter	100eb
Velcro	1eb/12
Drink Bottle	2eb
Lappad	50eb
Personal Radmeter	5eb
Electro-Stick Pad	20eb
Rail Key	5eb
Grip Slippers	5eb
Hands Free Comset	30eb
Slosh Bag 0-G Shower(2kg)	65eb

SPECIAL EQUIPMENT

Portable Laser Rangefinder	50eb
Gyro Mount	250eb
Portable Painting Laser	1,000eb
Artillery Computer	1,500eb
Power Exo-Mount	5,000eb

POWER ARMOR

Army Gun Unit-10DPigman (Str 40, 1566kg) ...	246,700eb
USAF EVA Unit-12NT (Str 35, 824kg)	211,600eb
Army Gen. Unit-12A2 Grunt (Str 25, 885kg) ..	139,400eb
Navy Unit Landshark (Str 35, 934kg)	137,000eb
Arasaka Guardian	76,260eb
Trauma Team Lifeline	99,000eb

WADS

Extra Limbs	10%frame
Android Control Circuits	500eb/limb
WAD Controller	1000eb

BLACK MARKET SERVICES

Forging Credchips (95%)	1D10x1000eb
Cracking a Credchip	25-50%
Cash Processing	2-5%

PRICE MODIFIERS

Reliability	Malf.	Cost
UR	30%	50%
ST	20%	100%
VR	10%	150%
EX	5%	300%

Source

Legal Stuff	Food, consumer goods	Listed Price
Grey Market	Legal stuff, untraced	25-50%
	Could be used in a crime	150-200%
Black Market	Illegal Stuff	300%+
Custom	Newtech, progs, etc.	400%+
Military	Very rare and illegal	600%+

SOFT ARMOR	Covers	SP	EV	Cost	Source	Notes
Cloth, Light Synthetic Leather*	Torso, Arms, Legs	0	-0	Varies	CP20	
SkinTight Armor Padding	Torso, Arms, Legs	-1/3rd	Varies	1500+	I1	
Synth Leather Jacket	Torso, Arms	4	-0	200	Neo, 56	
Synth Leather Pants	Legs	4	-0	150	Neo, 56	
Synthetic Leather Gloves	Hands	4	-0	50	Neo, 56	
Synthetic Leather Boots	Feet	4	-0	100	Neo, 56	
Spiked Boots*	Feet/Legs	5	-0	20	Pac	
Pearl Eye Skirt and Jacket*	Torso, Arms, Legs	5	-0	730	Chr 4, 60	+2 W&S
Armored Stockings*	Legs	6	-0	110	Chr 2, 28	styles vary
Duraweave Stockings*	Legs	6	-0	105	Chr 4, 58	
Takanaka Arachni-Silk Suit*	Torso, Arms, Legs	6	-0	500	Chr 4, 60	+2 W&S
Militech M78 RPA T-Shirt	Torso	7	-0	130	CB2	
Space LM Sneak Suit*	Whole Body	8	-2	2,500	Chr 2, 28	40 min air
Militech M96 Ghostsuit*	Whole Body	10	-1	5300	Chr 2, 27	-4 A/N
Gibson Sneak Suit*	Whole Body	10	-0	560	Chr 2, 28	-4 A/N in dark
Sonar-Baffling Diving Suit*	Whole Body	10	-2	3,500	Chr 2, 28	
Flein Duraweave Suit*	Torso, Arms, Legs	10	-0	500	Chr 4, 60	+2 W&S
Ruf Tread Nylar Bodysuit*	Torso, Arms, Legs	10	-0	300	Chr 4, 62	
Gibson Battlegear Bodysuit*	Torso, Arms, Legs	10	-0	300	Chr 4, 62	
"Depth Charge" Wetsuit*	Torso, arms, Legs	10	-3	3250	SF, 30	10hrs air
Kevlar T-Shirt, Vest*	Torso	10	-0	90	CP20	
Gibson Armor T-Shirt*	Torso	10	-0	10	Chr 1, 62	
Uniware Torso Armor*	Torso	10	-0	60	Chr 1, 59	
Uniware Leg Pads*	Legs	10	-0	60	Chr 1, 59	
RecreaTech Kevlon Pads	Knees, Elbows	10	-0	75	Chr 4, 56	
Soviet Military Bearskin Hat*	Head	10	-0	75	CB3, 72	protect to -20°C
Militech M73 Mirage Gear*	Whole Body	12	-1	1050	Chr 2, 28	-2 A/N. 1.5kg
Cybermodem Utility Suit*	Whole Body	12	-0	6300+	Chr 1, 7	
Armored Motorcycle Jacket	Torso/Arms	12/4	-0	300	Neo, 56	
National Guard Armor	Torso, Limbs/Head	14/20(h)	-0		SW	
Soviet Military Greatcoat*	Torso, Arms, Legs	14	-1	250	CB3, 72	protect to -20°C
Eji Armored Cloak*	Torso, Arms, Legs	14	-0	500	Chr 1, 64	
U.S. Army Field Armor*	Torso, Arms, Legs	14	-0	1000	HoB, 87	NBC
+Optional Metal Inserts	Torso, Legs	20(h)	-1	-	-	
'Lano' Coveralls*	Torso, Arms, Legs	14	-2/0	1600	Chr 3, 7	Diff to Notice
Light Armor Jacket*	Torso, Arms	14	-0	150	CP20	
Gibson Denim Jacket*	Torso, Arms	14	-0	150	Chr 1, 62	
Uniware Armor Jacket*	Torso, Arms	14	-0	200	Chr 1, 59	
Militech M78 RPA Jacket	Torso, Arms	14	-1	300	CB2	
Eji Armored Jacket*	Torso, Arms	14	-0	300	Chr 1, 64	
Icon America Morplex Shirt*	Torso, (Arms)	14	-1	130	Chr 4, 62	
Ballistex Marine Survival Vest	Torso	14 (5)	-1/-4	250	CB3, 31	float 3D10+20hrs
Gibson Battlegear Fatigues*	Legs	14	-0	125	Chr 4, 62	
Marine Combat Wetsuit*	Whole Body	15	-0		SF, 70	
"Big Blue" Kevlar Wetsuit*	Torso, Arms, Legs	15	-2	2600	SF, 30	10hrs air
Surveillance Clothing	Anywhere	15	-0	5-7x	SF, 99	
Tanaka Armor Topcoat*	Torso, Arms, Legs	16	-0	2000	Chr 1, 63	
Tanaka Armor Opera cloak*	Torso, Arms, Legs	16	-0	1200	Chr 1, 63	
BodyTest Roadrasher*	Torso, Arms, Legs	16	-0	200	CGen	
Full Enviro Wetsuit*	Torso, Arms, Legs	16	-0	350	CGen	1h air, +swim
Gibson Armor Jeans*	Legs	16	-0	30	Chr 1, 62	
Uniware Armor Trenchcoat*	Torso, Arms, Legs	18	-1	300	Chr 1, 59	
Plastech Duster*	Torso, Arms, Legs	18	-0	845	Chr 4, 62	+1 W&S
Ruf Tread Kevlon Jacket*	Torso, Arms	18	-1	350	Chr 4, 62	
Medium Armor Jacket*	Torso, Arms	18	-1	200	CP20	
Biotechnica Enviro Gloves	Hands	20	-0	200	EF	
Heavy Armor Jacket	Torso, Arms	20	-2	250	CP20	
Police Issue Patrol Armor	Torso/Arms/Legs	20/15/18	-2	900	P&S	
+Optional Alloy Plates	Arms, Legs	+5	-1	-	-	
Fireproof Clothing	Torso, Arms, Legs	20 vs Fire	-0	65-250*	Chr 1, 11	
ExecUcleaN Armor Repair	All armor	100%		20%	Chr 1, 68	

HARD ARMOR	Covers	SP	EV	Cost	Source	Notes
Esporma Environment Suit	Whole Body	10/30	-3	725	Chr 3, 16	60min air
Spyke Body Plating	Anywhere	10	-0	400-600	Chr 3, 30	+10 SDP
Leg & Knee Spikes	Legs	10	-0	10-25	PAC	
Police General Purpose Shield	Held	10	-0	80	P&S	
Medieval Armor	Whole Body	14	-6	3500/10,600	Chr 1, 16	
C-Ballistic Light Mesh	Torso, Arms, Legs	15	-0			
SPM-2 Battleglove+	Arm	15	-0	970	PAC	
Police Issue Riot Shield	Held	15	-0	150/180		
Sneaksuit Flak Vest*	Torso	16	-1	375	Chr 2, 28	
Militech M78 RPA Hvy.Vest	Torso	18	-2	300		
Mirage Gear Flak Vest*	Torso	18	-1	275	Chr 2, 28	utility harness
Arasaka Combat Armor	Torso, A, H/Legs	18/4(s)	-1			
Militech Combat Armor	Torso/Head/Limbs	18/20/14(s)	-1			
MedicGear Combat Armor	Whole Body	20	-3	3400	Chr 2, 19	+2 Med rolls
Standard Army Trooper Armor	Whole Body	20	-1			
Reactive Body Armor	Torso, Head	20	-1	4990		
Flak Vest*	Torso	20	-1	200		
Hiking Boots	Feet & Ankles	20	-0	45		
'Pinamonte' Boots	Feet & Ankles	20	-0	500	Chr 3, 8	
Ruf Tread Boots	Feet & Ankles	20	-0	175	Chr 4, 62	
Gibson Battlegear Greaves	Legs	20	-0	175	Chr 4, 62	
Flak Pants*	Legs	20	-1	200	CP20	
CINO "Seagod" Hardshell	Whole Body	20	-2	35,000	SF, 30	5hrs air
OTEC "Rahab II" Hardshell	Whole Body	25	-3	13,500	SF, 30	4hrs air
Metal Gear	Whole Body	25	-2	600	CP20	
Moto-Cross Armor	Torso, Arms, Legs	25	-2	750	Neo, 56	padded MG
Max Threat Urban Riot Armor	Torso, Arms/Legs	25/20	-3	1200	P&S	
+Optional Alloy Plates	Arms, Legs	+8	-0	-		-
Door Gunner's Vest	Torso	25	-3	250	CP2020	
U.S. Army Assault Armor	Whole Body	28	-2	3000		
Pit Viper	Whole Body	30	-0	26,000		
Hooded Viper	Whole Body	30	-0	48,000		

HELMETS & HEADWARE	Covers	SP	EV	Cost	Source	Notes
Protective Headgear Insert	Head	4	-0	50	Chr4, 69	concealable
Motorcycle Helmet	Head	8	-0	100	Neo, 56	face shield
Steel Helmet	Head	14	-0	20	CP20	
Police Issue Traffic Helmet	Head	15	-0	170		
"Deepstar" Nuscuba Helmet	Head	15	-2	2000	SF, 29	180min air
"Big Blue" Nuscuba Helmet	Head	15	-2	2600	SF, 30	10hrs air
"Depth Charge" Nuscuba	Head	15	-3	3250	SF, 30	10hrs air
Ghostsuit Helmet	Head	16	-0	600	Chr 2, 27	enclosed
Cybermodem Helmet	Head	16	-0	4100	Chr 1, 6	
Smart Helmet (w/comlink)	Head	18	-0	800	Neo, 56	LL, IR, Target
Sneaksuit Helmet	Head	18	-0	185	Chr 2, 28	enclosed
Ballistic Nylon Helmet	Head	20	-0	100		
Militech M88 Combat Helmet	Head	20	-1	5000		
U.S. Army Helmet	Head	20	-0	500		
'Guercio' Helmet	Head	20	-0	600	Chr 3, 8	+10 vs Gas
'Gianni' Helmet	Head	20	-0	800	Chr 3, 8	Smartgoggles
Police Issue Paramedic Helmet	Head	20	-0	180		
Mirage Gear Helmet	Head	24	-1	140	Chr 2, 28	
Police Issue Patrol Helmet	Head	25	-0	230/430		
Police Issue Riot Helmet	Head	25	-0	650		

*=Edged weapons treat SP as half. RPA=Revised Personal Armor, AP defeating

CYBERWARE SOFT ARMOR	Covers	SP	EV	Cost	Source	Notes
Gradiated Subdermal Cowl	Head, 60%	4, 6	-0	300/550	Chr 2, 7	35/30 to spot
Upgraded Skinweave*	Whole Body	6,8	-0	1000/1250	Chr 2, 9	35/30 to spot
Gradiated Subdermal Armor	Torso	6,8,10	-0	350-650	Chr 2, 7	35/32/30
Gradiated Subdermal Cowl	Head, 60%	8, 10	-0	750/1000	Chr 2, 7	25/20 to spot
Upgraded Skinweave*	Whole Body	10	-0	1600	Chr 2, 9	25 to spot
Heavy Scales*	Whole Body	12	-0	12,000	Chr 2, 102	10% Cancer
Upgraded Skinweave*	Whole Body	12,14	-0	2000/2400	Chr 2, 9	20 to spot
Gradiated Subdermal Armor	Torso	12,14	-0	800/1000	Chr 2, 7	25 to spot
Gradiated Subdermal Cowl	Head, 60%	12,14	-0	1200/1400	Chr 2, 7	15/10 to spot
Upgraded Skinweave*	Whole Body	16	-0	2750	Chr 2, 9	15 to spot
Gradiated Subdermal Armor	Torso	16,18	-0	1100/1200	Chr 2, 7	20 to spot
Gradiated Subdermal Armor	Torso	20	-1	1450	Chr 2, 7	15 to spot
Orbital Subdermal Armor	Torso	20	-0	11,600	Chr 2, 7	15 to spot
Gradiated Subdermal Armor	Torso	22	-2	1750	Chr 2, 7	10 to spot
Orbital Subdermal Armor	Torso	22	-0	28,000	Chr 2, 7	10 to spot

CYBERWARE HARD ARMOR	Covers	SP	EV	Cost	Source	Notes
GP Exoskeleton- Series A	Whole Body	6+ 15SDP	MA 5	12,000	Chr 3, 34	BOD 18
Cyberfacial Remount Evileye	Head, 15%	6	-0	150	Chr 3, 33	ATTR-1
GP Exoskeleton- Series B	Whole Body	8+ 20SDP	MA 5	15,000	Chr 3, 34	BOD 21
Optishield	Head 30%	8	-0	300	Chr 1, 31	2 options
Cyberfacial Remount Jigsaw	Head, 25%	12	-0	250	Chr 3, 33	ATTR-1
Exoskeleton	Whole Body	18	-2	20,000	Chr 2, 102	10% Cancer
Cyberfacial Remount Twoface	Head, 50%	18	-0	350	Chr 3, 33	ATTR-2
Total Body Plating	Whole Body	20	-3	6,800	Chr 2, 9	heal 1pt/day
Cyberlimb Armor	Arm/Leg	20	-0	200	CP	
Torso Plate	Torso	25	-3	2000	CP	
Cowl	Head	25	-0	200	CP	
Faceplate	Head	25	-0	400	CP	

*=Edged weapons treat SP as half. RPA=Revised Personal Armor, AP defeating