WildFire LLC
CthulhuTech V2 Open Beta
8–May–16

Welcome!
Welcome to the Open Beta for CthulhuTech V2: The Shadow War. This packet should be everything you need in order to play the new edition of the game. This is your opportunity to help us fine-tune and shape the new iteration of CthulhuTech – one we're very excited about.

V2 will be split up into two core books, The Shadow War and The Aeon War. This playtest package focuses on The Shadow War, and provides the four main Tagers. Character creation has been cleaned up and greatly expanded from the previous edition, right down to being able to build your Tager. The rules have been cleaned up overall, and play differently while still feeling like Framewerk.

Open Beta will end when development is complete, after which we'll finalize the book and release it for the summer. We'd like you to help us file off the rough edges before we go to press.

Tone
We've heard the feedback from the community, so the Shadow War focuses on the awesomeness of being an occult super-hero, while leaving the more controversial subject matter to implication or the desires of individual groups. We feel that this will make V2 accessible to a greater cross-section of players.

The Packet
In this Open Beta packet, you'll receive a copy of the V2 core rules, a Change Log, and some guidelines for providing feedback. We'll periodically update the core rules as feedback comes in and changes need to be made.

In Development
You're receiving files that are in development. Some of the art isn't final and some of the layout is still messy in places. Some pages have been cut out, because they're not ready yet. As a PDF, the text might appear large, but that's because the finished size of the book is 6" x 9", and not the folio-sized 8.5" x 11". The book will become more and more complete as we receive feedback and continue development, and you'll receive an e-mail when new files are available.

Social Media Guidelines
Since this project is in Open Beta, we want you to share your CthulhuTech V2 experiences on-line. You can feel free to post about your game on Facebook, Twitter, our SubReddit forums, or other places. You can even share this Open Beta packet, though those who receive it from you won't get the automatic updates from

DriveThru.

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