

Likely Odds: 2

BAD: No
EVEN: Yes
GOOD: Yes

Create Empowered Journey

The clank of chain...
Glinting metal...
Your foot catches on...
Sickly-sweet decay...

BE LONGINGS: Domestic papers: Family recipes, calling card, old floorplans.

NAMES: Chen, Mandy, Claude

CATALYST: Boiler overloads!

VIRTUE: Chastity

LOCATION: Airship gondola.

VICE: Envy

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Likely Odds: 6

BAD: No
EVEN: Yes
GOOD: No

Find Hopeless Dispute

Grinding gears...
Sails snap and fill...
Sweat breaks out...
Wet fur...

BE LONGINGS: Hair care: Hairbrush, elastic band, large wig.

NAMES: Piotr, Akulina, Quinn

CATALYST: Private zoo unleashed.

VIRTUE: Loyalty

LOCATION: Engineering.

VICE: Envy

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Likely Odds: 6

BAD: No
EVEN: Yes
GOOD: YES!

Fail Prodigious Relief

A stifled curse, followed by a crash...
A weapon held casually...
An unexplainable shiver...
Skunk spray...

BE LONGINGS: Artwork: Rolled painting, expensive statuette, acid-etched metal plates.

NAMES: Grant, Clara, Anicon

CATALYST: Untrustworthy friends.

VIRTUE: Loyalty

LOCATION: Lighthouse.

VICE: Treachery

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Likely Odds: 7

BAD: Yes
EVEN: No
GOOD: Yes

Learn Eldritch Mentor

Wet, choking coughs...
Movement beneath the surface...
A tear trailing down your cheek...
Stale feet...

BE LONGINGS: Investment: Mining rights, ownership shares, corporate plans.

NAMES: Akachi, Masha, Finley

CATALYST: A party gone wrong.

VIRTUE: Chastity

LOCATION: Torture room.

VICE: Treachery

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Likely Odds: 3

BAD: Yes
EVEN: Yes
GOOD: Yes

Communicate Ironic Evidence

An enormous sneeze...
The full moon...
A crushing grip...
Savory delights...

BE LONGINGS: Incredible disguise: Voice changer, realistic face, hypnotic scent.

NAMES: Grigori, Praetoria, Delshad

CATALYST: A breakthrough!

VIRTUE: Temperance

LOCATION: City.

VICE: Treachery

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Likely Odds: 4

BAD: No
EVEN: No
GOOD: YES!

Sneak Rural Advice

Awed whispering...
A sliver of moon...
Crushed in a bear hug...
The mildew of abandoned space...

BE LONGINGS: Personal secrets: Secret, Society membership, password, identity change.

NAMES: Conrad, Ninette, Kennedy

CATALYST: Piracy!

VIRTUE: Charity

LOCATION: Refugee camp.

VICE: Treachery

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Likely Odds: 5

BAD No
EVEN No
GOOD Yes

Rearrange Helpful Solution

The frightened neighing of horses...
Landing in a cloud of dust...
Hit your funny bone...
Abrasive, eye-watering bleach...

BE LONGINGS: Lie detector: Truth serum, polygraph machine, mental probe.

NAMES: Piripi, Xiu, Dayo

CATALYST: Expedition lost.

VIRTUE: Diligence

LOCATION: Convention.

VICE: Treachery

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Likely Odds: 9

BAD No
EVEN No
GOOD No

Trap Graceful Pandemic

A recorded message plays back...
Lustrous pearls...
Knocked to the ground...
High society and self importance...

BE LONGINGS: Scandalous evidence: Link to crime, embezzlement, past life.

NAMES: Sylvestre, Upasana, Carey

CATALYST: New order seizes power.

VIRTUE: Mercy

LOCATION: Shop.

VICE: Treachery

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Likely Odds: 6

BAD No
EVEN No
GOOD Yes

Replace Fraudulent Wilderness

A booming, unnaturally loud voice...
Glowing, slitted eyes...
Your ears suddenly pop...
A cloud of tobacco smoke...

BE LONGINGS: Contact info: Fence's name, relation to highly placed official, friend of a star.

NAMES: Saul, Evie, Terry

CATALYST: Buried alive!

VIRTUE: Compassion

LOCATION: Oasis.

VICE: Treachery

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Likely Odds: 7

BAD No
EVEN No
GOOD Yes

Degrade Drained Freedom

Muffled, stealthy footsteps...
A strange city in the distance...
A wave of dizziness and nausea...
Toasting nuts...

BE LONGINGS: Access pass: Advanced laboratory, military base, corporate facility.

NAMES: Anton, Tamora, Dismas

CATALYST: Lost a bet.

VIRTUE: Humility

LOCATION: Colony.

VICE: Treachery

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Likely Odds: 4

BAD No
EVEN No
GOOD Yes

Defenestrate Sacrilegious Investment

A pained bellow...
Mountaintops obscured by clouds...
Squirming under your skin...
A clinical, hospital quality...

BE LONGINGS: Smuggled goods: Body parts, dangerous drugs, stolen corporate secrets.

NAMES: Burley, Seema, Emory

CATALYST: An old acquaintance.

VIRTUE: Honesty

LOCATION: Castle.

VICE: Treachery

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Likely Odds: 4

BAD Yes
EVEN Yes
GOOD Yes

Bless Stealthy Ward

Shouts of triumph...
Stones of all shapes and sizes...
A cold coming on...
Fresh linens...

BE LONGINGS: Biohazard: Diseased corpses, radioactive waste, infected blankets.

NAMES: Salil, Leah, Bellon

CATALYST: Malfunctioning abilities.

VIRTUE: Courage

LOCATION: Undiscovered land.

VICE: Wrath

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Likely Odds: 8

BAD: NO! Yes

EVEN: Yes

GOOD: Yes

Fix Distant Rage

Mournful howling...
A crack runs through the...
A crunch underfoot...
Coppery blood...

BE LONGINGS: Eye care: Replacement sensor array, aviator's goggles, monocle.

NAMES: Xiang Lucile Evelyn

CATALYST: A naked man.

VIRTUE: Chastity

LOCATION: Bar.

VICE: Envy

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Likely Odds: 6

BAD: No

EVEN: Yes

GOOD: No

Wish Temporary Leader

The door creaking open...
Brilliant, darting fish...
Your muscles burn...
Almond oil...

BE LONGINGS: Posh invite: Scientific conference, diplomatic dinner, secret initiation.

NAMES: Elwood Igraine Willink

CATALYST: Back from the dead.

VIRTUE: Loyalty

LOCATION: Warehouse.

VICE: Wrath

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Likely Odds: 7

BAD: No

EVEN: No

GOOD: Yes

Eliminate Traumatic Purity

Low noises of appreciation...
A palace in the sky...
Lifted off the ground...
The elderly...

BE LONGINGS: Blessing: Divine power, secret government tech, secret knowledge.

NAMES: Damodar Camille Keyele

CATALYST: Villain vs villain fight.

VIRTUE: Chastity

LOCATION: Ship.

VICE: Wrath

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Likely Odds: 4

BAD: Yes

EVEN: Yes

GOOD: No

Inflict Wonderous Companion

The clattering of bones...
A long-necked bird stares...
Your weapon gets caught in...
Artificially recycled atmosphere...

BE LONGINGS: Curse: Unknown disease, contract hit, mind-altering parasite.

NAMES: Preston Zuri Lanalor

CATALYST: Amazing heist.

VIRTUE: Temperance

LOCATION: Freighter.

VICE: Wrath

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Likely Odds: 5

BAD: No

EVEN: No

GOOD: No

Prevent Broken Tension

A dying engine...
A half-seen figure beckons...
So full you can't move...
A trace of spice...

BE LONGINGS: Fairy-tale gift: Magic beans, a second chance, lordhood.

NAMES: Xolani Willa Cameron

CATALYST: A Race Around the World!

VIRTUE: Charity

LOCATION: Barn.

VICE: Wrath

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Likely Odds: 5

BAD: No

EVEN: No

GOOD: Yes

Antagonize Ancient Relative

Murmuring in a unknown language...
Roiling, oily smoke...
Like you could eat a horse...
Putrid flesh...

BE LONGINGS: Sufficiently advanced: The dead brought to life, sapient golem, ancient machine.

NAMES: Agni Sofiya Ciare

CATALYST: Lost the ability to speak.

VIRTUE: Diligence

LOCATION: Fog-bank.

VICE: Wrath

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Likely Odds: 6

BAD No
EVEN No
GOOD Yes

Bargain Arrogant Aura

Grotesque, gristly chewing...
Dead, sun-bleached branches...
Tired and irritated...
Engine coolant...

BELONGINGS: Massive inheritance: Vast estate, vast corporation, museum of curios.
NAMES: Hassan, Zechariah, Whitney
CATALYST: Out-of-body experience.
VIRTUE: Mercy
LOCATION: Houseboat.
VICE: Wrath

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Likely Odds: 7

BAD No
EVEN Yes
GOOD No

Judge Hopeful Haven

The hiss of escaping gas...
A venerable tree reaches high...
Lighthearted and cheerful...
Sage incense...

BELONGINGS: Arcane weapon: Gravity cannon, hypno-gun, infinitely sharp sword.
NAMES: Gustave, Werknesh, Kirabo
CATALYST: Someone proposes.
VIRTUE: Compassion
LOCATION: Estate.
VICE: Wrath

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Likely Odds: 5

BAD No
EVEN No
GOOD Yes

Pardon Benevolent Daemon

The creaking and groaning of...
A blackened skull...
A phlegmy cough wracks your body...
A dusty cellar...

BELONGINGS: Ultimate quest: Divine command, Grail clue, ancient prophecy.
NAMES: Dhaval, Hortense, Max
CATALYST: A broken heart.
VIRTUE: Humility
LOCATION: Clocktower.
VICE: Wrath

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Likely Odds: 6

BAD Yes
EVEN YES!
GOOD Yes

Convince Complex Legend

Merchants hawking their wares...
Strange fungus covers...
Bored to tears...
Aromatic potpourri...

BELONGINGS: Proof positive: Murder, treason, inhuman experimentation.
NAMES: Prakash, Corsonia, Perun
CATALYST: A fatal illness.
VIRTUE: Honesty
LOCATION: Opium den.
VICE: Wrath

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Likely Odds: 8

BAD No
EVEN No
GOOD Yes

Meet Impressive Magic

A drunken scuffle...
Ancient and blocky architecture...
Blind, stinking drunk...
Rancid oil...

BELONGINGS: Valuables: Religious icons, classic collectibles, prototype device.
NAMES: Burton, Tia, Jessie
CATALYST: Wake up in jail.
VIRTUE: Courage
LOCATION: Desert.
VICE: Wrath

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Likely Odds: 6

BAD Yes
EVEN YES!
GOOD Yes

Return Irsome Skill

A bestial roar...
A child's toy sits...
An ungentlemanly blow strikes...
Electricity in the air...

BELONGINGS: Snacks: Savory meat pies, bag of trail mix, posh biscuits.
NAMES: Hakeem, Veda, Michi
CATALYST: Unusual inheritance.
VIRTUE: Temperance
LOCATION: Shipyards.
VICE: Envy

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Likely Odds: 4
 BAD: No
 EVEN: Yes
 GOOD: Yes

Uncover Disasterous Estate

Slurred speech...
 Rising into the sky...
 Overcome by memories...
 Noxious chemicals...

BE LONGINGS: The Unknowable: Eldritch truth, horrible secrets, alien geometry.
 NAMES: Alan, Elaine, Hunt
 CATALYST: Adopted by an animal.
 LOCATION: Larder.
 VIRTUE: Loyalty
 VICE: Wrath

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Likely Odds: 7
 BAD: No
 EVEN: No
 GOOD: Yes

Gather New SCIENCE!

A slow tap, tap, tap...
 A spreading pool...
 An invisible force field...
 Cinnamon and cloves...

BE LONGINGS: Treats: Sweatbreads, cookies, foreign candies.
 NAMES: Earnest, Morgaine, Cardea
 CATALYST: Followed in the street.
 LOCATION: Workshop.
 VIRTUE: Charity
 VICE: Fear

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Likely Odds: 5
 BAD: Yes
 EVEN: No
 GOOD: YES!

Heal Holy Romance

Something dripping...
 A sprawled form...
 A push from behind...
 Beer and piss...

BE LONGINGS: Light reading: Jailhouse broadsheet, romantic poems, travelogues.
 NAMES: Gafar, Hedwig, Sascha
 CATALYST: Assassination!
 LOCATION: Cabin.
 VIRTUE: Diligence
 VICE: Fear

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Likely Odds: 4
 BAD: No
 EVEN: Yes
 GOOD: Yes

Merge Obvious Vault

An electrical hum...
 Elegant evening finery...
 A prod in the back...
 Ancient, dry dust...

BE LONGINGS: News media: Urgent telegram, magazines, newspaper.
 NAMES: Kenta, Asuka, Ulli
 CATALYST: Back-alley mugging.
 LOCATION: Mansion.
 VIRTUE: Mercy
 VICE: Fear

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Likely Odds: 5
 BAD: No
 EVEN: Yes
 GOOD: YES!

Lose Erratic Technology

Frantic pounding...
 Slowly tracking searchlights...
 Movement in your pocket...
 Recently applied polish...

BE LONGINGS: Common medications: Yew bark, allergy tablets, burn salve.
 NAMES: Trenloe, Corine, Blair
 CATALYST: War!
 LOCATION: Inn.
 VIRTUE: Compassion
 VICE: Fear

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Likely Odds: 5
 BAD: No
 EVEN: No
 GOOD: No

Follow Pandering Affliction

Shocked blasphemies...
 Garish and clashing colors...
 Shuddering beneath you...
 Sharp ozone...

BE LONGINGS: Expensive meds: Medicinal flowers, narcotics, pills of SCIENCE!
 NAMES: Ahmed, Adanna, Sigi
 CATALYST: A carnival arrives.
 LOCATION: Lockup.
 VIRTUE: Humility
 VICE: Fear

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Likely Odds: 5

BAD: NO!
EVEN: Yes
GOOD: No

Unearth | Hallucinatory | Conflict

Shuffling steps...
A familiar face...
Your dignity offended...
Flowered water...

BE LONGINGS: Illegal drugs: Exotic tincture, opium, untested experimental meds.
NAMES: Wei, Hester, Bowers

CATALYST: Hostage situation.
VIRTUE: Honesty

LOCATION: Forge.
VICE: Fear

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Likely Odds: 6

BAD: Yes
EVEN: Yes
GOOD: Yes

Take | Disruptive | Poverty

The step-clop-step-clop of...
The flash of a knife...
A surprising pinch...
Industrial grease...

BE LONGINGS: Climbing gear: Rope and spikes, carabiners, grapple-gun.
NAMES: Jiang, Isabelle, Jamie

CATALYST: Witness to a crime.
VIRTUE: Courage

LOCATION: The back room.
VICE: Fear

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Likely Odds: 6

BAD: No
EVEN: NO!
GOOD: No

Absolve | Psychological | Civilization

A scream...
A splash of red...
Soot makes your eyes itch...
A light, delicate bouquet...

BE LONGINGS: Small change: Foreign coins, small bills, a few shillings.
NAMES: Shakeel, Aurelia, Elian

CATALYST: Long lost sibling returns.
VIRTUE: Temperance

LOCATION: Mountain.
VICE: Envy

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Likely Odds: 6

BAD: No
EVEN: No
GOOD: Yes

Defeat | Gaudy | Defense

Running feet, closer and closer...
Flames in the distance...
Bile rising in your throat...
Burning hair...

BE LONGINGS: Communications: Shortwave, signal lantern, semaphore flags.
NAMES: Chinwe, Madeleine, Encaf

CATALYST: An island rises!
VIRTUE: Loyalty

LOCATION: Palace.
VICE: Fear

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Likely Odds: 8

BAD: No
EVEN: Yes
GOOD: Yes

Alter | Diabolical | Trap

Tick, tock, tick, tock...
Thick fog...
A stomach-tilting lurch...
An odd fragrance...

BE LONGINGS: Travel accessories: Traveler's phrase book, tickets, self-inflating neck pillow.
NAMES: Orton, Joy, Needham

CATALYST: Children in danger.
VIRTUE: Chastity

LOCATION: Gardens.
VICE: Fear

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Likely Odds: 4

BAD: No
EVEN: No
GOOD: No

Reward | Frightful | Source

The sounds of a fight...
Dense black smoke...
An electrical jolt...
A strange taste in your mouth...

BE LONGINGS: Small game: Dice in a cup, playing cards, wind-up army men.
NAMES: Ferdinand, Shakti, Abiodun

CATALYST: A rabid animal.
VIRTUE: Temperance

LOCATION: Library.
VICE: Fear

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Likely Odds

BAD No
EVEN Yes
GOOD Yes

5

Trick Ghostly Grudge

A fusillade of cannon fire...
Blood stains...
Deep, throbbing headache...
Damp, wretched air...

BE LONGINGS NAMES
Crude weapon: Bloodied wrench, dull knife, poorly-made gun. Clifford
Isra
Weaver

CATALYST VIRTUE
Out of fuel! Charity

LOCATION VICE
Canal. Fear

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Likely Odds

BAD No
EVEN Yes
GOOD No

6

Release Unlikely Wreckage

Curious murmuring...
Blinking lights...
A rush of adrenaline...
Petrichor--rain on dry earth...

BE LONGINGS NAMES
Hunting weapon: Crossbow, pneumatic rifle, spear gun. Kade
Jia
Francis

CATALYST VIRTUE
A prophecy fulfilled. Diligence

LOCATION VICE
Mausoleum. Fear

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Likely Odds

BAD No
EVEN Yes
GOOD Yes

4

Distract Elusive Locals

Marching feet...
Curling pipe smoke...
The slap of a glove across your face...
Moldering vegetation...

BE LONGINGS NAMES
Fancy accessory: Leather gloves, sword-cane, stylish goggles. Bahadur
Fanny
Wurabungee

CATALYST VIRTUE
A distant explosion. Mercy

LOCATION VICE
Waterfall. Fraud

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Likely Odds

BAD Yes
EVEN No
GOOD Yes

4

Weaken Impending Rebellion

Faint buzzing...
Bloodshot eyes...
Droplets splatter you...
Cloying perfume...

BE LONGINGS NAMES
Disgusting trash: Oil-soaked rag, dirty handkerchief, biohazard bag. Burke
Velma
Meklin

CATALYST VIRTUE
Earthquake! Compassion

LOCATION VICE
Fjord. Fraud

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Likely Odds

BAD No
EVEN Yes
GOOD No

5

Punish Defiant Illness

Heavy breathing...
Stormy clouds...
Clamped tight around your wrists...
Ripe dung...

BE LONGINGS NAMES
School work: Diagrams, textbooks, half-finished research report. Hisham
Basira
Kumara

CATALYST VIRTUE
Odd weather. Humility

LOCATION VICE
Bridge. Fraud

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Likely Odds

BAD No
EVEN No
GOOD Yes

6

Regenerate Despondent Superstition

A barbershop quartet...
A heap of scrap...
The deck rocks beneath you...
The vanilla of ancient books...

BE LONGINGS NAMES
Lighting: Torch, flashlight, head-mounted lantern. Kaede
AnnaNoelle
Ayotunde

CATALYST VIRTUE
Vehicle breaks down. Honesty

LOCATION VICE
Battleground. Fraud

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Likely Odds: 8

BAD: NO!
EVEN: YES!
GOOD: No

Destroy Anachronistic Government

Angry whispering...
Lazily spinning wheel...
Sweaty and feverish...
New leather...

BELONGINGS: Music: Sheet music, wax cylinder, mechanical music box.
NAMES: Horace, Naomi, Daryl

CATALYST: Wanted posters of...!
LOCATION: Asylum.

VIRTUE: Courage
VICE: Fraud

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Likely Odds: 8

BAD: No
EVEN: No
GOOD: Yes

Reveal Cautious Captivity

Growing whispers...
Crackling arcs of electricity...
A chill runs down your spine...
Overheated electronics...

BELONGINGS: Petty jewelry: Poison ring, gear-shaped beads, small cameo.
NAMES: Vernon, Jasmine, Alcippe

CATALYST: A battered package.
LOCATION: Airfield.

VIRTUE: Charity
VICE: Envy

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Likely Odds: 5

BAD: NO!
EVEN: Yes
GOOD: Yes

Discourage Unholy Creature

Fervent preaching...
A gathering crowd...
Cuffed in the side of the head...
Sweaty beasts of burden...

BELONGINGS: Craft tools: Chemist's kit, electronics, soldering iron.
NAMES: Hideaki, Jalila, Golshan

CATALYST: Offer you can't refuse.
LOCATION: Orphanage.

VIRTUE: Loyalty
VICE: Fraud

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Likely Odds: 3

BAD: No
EVEN: Yes
GOOD: Yes

Decimate Infinite Crime

The grinding of stone...
Spinning rotors...
A spray of hot oil...
Baking chocolate...

BELONGINGS: Art supplies: Paints and brushes, drawing tablet, photographer's bag.
NAMES: Eberardo, Lavina, Ariel

CATALYST: Inaccurate maps.
LOCATION: Tenements.

VIRTUE: Chastity
VICE: Fraud

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Likely Odds: 6

BAD: NO!
EVEN: Yes
GOOD: No

Grow Uncertain Path

An insistent drumming...
Glistening fangs...
Muscles seize up...
Strong alcohol...

BELONGINGS: Writing supplies: Pens and ink, recorded interviews, notes for travelogue.
NAMES: Theo, Aimee, Tadala

CATALYST: Hint of conspiracy.
LOCATION: Street.

VIRTUE: Temperance
VICE: Fraud

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Likely Odds: 7

BAD: NO!
EVEN: Yes
GOOD: No

Cleanse Awkward Belief

A deep thrumming...
Vibrant red and blue flutters...
The urge to sneeze...
Roses and honey...

BELONGINGS: Pet supplies: Animal call, disgusting pet food, chain choke collar.
NAMES: Alexei, Elysia, Florence

CATALYST: Rumors of treasure.
LOCATION: Market.

VIRTUE: Charity
VICE: Fraud

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Likely Odds: 5

BAD NO! 50
EVEN Yes 6
GOOD YES! 11

Exhaust Advanced Recruit

- A beating heart...
- Exposed circuitry...
- An oily coating...
- An aura of mothballs...

BE LONGINGS: Musical instrument: Automated harp, delicate flute, violin.

NAMES: Marcel, Judith, Lindsley

CATALYST: Letter from lawyer.

VIRTUE: Diligence

LOCATION: Shopping center.

VICE: Fraud

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Likely Odds: 4

BAD No 00
EVEN No 13
GOOD Yes 3

Restore Physical Foe

- Movement just behind you...
- It grows dark...
- The rough feel of canvas...
- The heady aroma of wine...

BE LONGINGS: Small pet: Foul-mouthed parrot, larcenous ferret, black cat.

NAMES: Gordon, Vimala, Jocelyn

CATALYST: Plague spreads.

VIRTUE: Mercy

LOCATION: Cafe.

VICE: Fraud

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Likely Odds: 4

BAD No 50
EVEN No 2
GOOD Yes 4

Bestow Fringe Temple

- Pained cries...
- Dingy and dusty...
- A feathery touch...
- A disinfectant tang...

BE LONGINGS: Lucky charm: Rabbit's foot, pocket watch with bullet hole, a loved one's picture.

NAMES: Gilberto, Jacquette, Meadows

CATALYST: Wounds fester.

VIRTUE: Compassion

LOCATION: Social club.

VICE: Fraud

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Likely Odds: 6

BAD No 70
EVEN Yes 5
GOOD No 3

Interrupt Material Tool

- Gunshots ring out...
- A rainbow parasol...
- An unseen presence...
- The reek of vomit...

BE LONGINGS: Threat: Angry letter, evil-eye charm, beheaded doll.

NAMES: Daiki, Adeline, Gabriel

CATALYST: Hero-worship.

VIRTUE: Humility

LOCATION: A lady's boudoir.

VICE: Gluttony

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Likely Odds: 7

BAD No 30
EVEN Yes 12
GOOD Yes 6

Explore Aberrant Ability

- The clash of metal on metal...
- Flashy clothing...
- Grit in your teeth...
- Fresh-brewed tea...

BE LONGINGS: Writing project: Mechanical diagrams, draft of a play, philosophical essay.

NAMES: Clarence, Louisette, Jean

CATALYST: Stampede!

VIRTUE: Honesty

LOCATION: Supply depot.

VICE: Gluttony

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Likely Odds: 5

BAD Yes 00
EVEN Yes 3
GOOD YES! 11

Steal Fair Monument

- A distinctive ca-click...
- Faded and worn...
- Leathery wings beat against...
- Sweat, grime, and grease...

BE LONGINGS: Religious object: Prayer book, holy symbol, pamphlet.

NAMES: Alphonse, Daniyah, Baako

CATALYST: Rising fame.

VIRTUE: Courage

LOCATION: Secret society.

VICE: Gluttony

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Likely Odds: 4

BAD: No
EVEN: No
GOOD: Yes

Trespass Inconvenient Research

Glass clinking...
Bouncing across the...
A frigid draft...
Dark coffee...

BE LONGINGS: Personal papers: Old letters, rambling diary, daily itinerary.

NAMES: Madalitsa, Aakruti, Robin

CATALYST: Mad rantings.

VIRTUE: Diligence

LOCATION: Station.

VICE: Envy

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Likely Odds: 6

BAD: No
EVEN: Yes
GOOD: Yes

Identify Malevolent Child

Crescendoing pursuit...
Gaudy ornaments...
The controls shake in your hands...
Rotting meat...

BE LONGINGS: Camp gear: Fire starter, bug repellent, portable camp stove and teapot.

NAMES: Abdul, Bernadette, Harley

CATALYST: Growing infamy.

VIRTUE: Loyalty

LOCATION: Resort.

VICE: Gluttony

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Likely Odds: 8

BAD: Yes
EVEN: No
GOOD: Yes

Attempt Timid Lies

Demanding tones...
Bolts loosening dangerously...
Unpleasantly lumpy mattress...
Moldy hardtack bread...

BE LONGINGS: Stimulant: Tea leaves, rare herbs, a seven-percent solution.

NAMES: Albert, Marguerite, Carmo

CATALYST: Ghost ship sighted!

VIRTUE: Chastity

LOCATION: Hunting lodge.

VICE: Gluttony

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Likely Odds: 5

BAD: Yes
EVEN: NO!
GOOD: No

Assuage Theoretical Despair

Sloshing liquid...
A glossy sheen covers...
Dozens of pinpricks across your back...
Newsprint...

BE LONGINGS: Fortune-telling: Gutting knife, vision-inducing drug, Tarot deck.

NAMES: Lisandro, Yvonne, Jayden

CATALYST: Religious persecution.

VIRTUE: Temperance

LOCATION: Rally.

VICE: Gluttony

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Likely Odds: 6

BAD: Yes
EVEN: Yes
GOOD: Yes

Ponder Spiritual Wealth

An indignant exclamation...
Enveloped in shadow...
A twisted ankle...
Thick, ashy smoke...

BE LONGINGS: Ghost-hunting gear: Parapsychology texts, Ouija board, EMF detector.

NAMES: Tsubasa, Lizaveta, Regan

CATALYST: Cultural prejudice.

VIRTUE: Charity

LOCATION: Archives.

VICE: Gluttony

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Likely Odds: 7

BAD: NO!
EVEN: Yes
GOOD: Yes

Refresh Callous Salvation

Teeth chattering...
The grimy floor...
Sand and dirt in your eyes...
Wafting fumes of sewage...

BE LONGINGS: Thieves' tools: Flashbomb, glass cutters, mechanical safe-cracker.

NAMES: Lawrence, Coralie, Carmen

CATALYST: Heartbreak & betrayal.

VIRTUE: Diligence

LOCATION: Casino.

VICE: Gluttony

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Likely Odds: 4

BAD: No
EVEN: No
GOOD: Yes

Beguile | Restrained | Lookout

Horrible grinding and gnashing...
The air is hazy...
Squelching steps in something nasty...
A riot of conflicting scents...

BE LONGINGS: Weapon care: Whetstone, cleaning kit, maintenance manual.
NAMES: Kuro, Veronica, Omid

CATALYST: A tournament!
LOCATION: Sportsfield.

VIRTUE: Mercy
VICE: Gluttony

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Likely Odds: 6

BAD: No
EVEN: Yes
GOOD: Yes

Halt | Eternal | Underling

Harsh static...
The red glow of a furnace...
Tickling on the back of your neck...
Lively springtime air...

BE LONGINGS: Travel aid: Map, three-dimensional compass, zeppelin schedule.
NAMES: Jaime, Zephyrine, Dubaku

CATALYST: People disappearing.
LOCATION: Archaeological site.

VIRTUE: Compassion
VICE: Gluttony

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Likely Odds: 7

BAD: Yes
EVEN: NO!
GOOD: Yes

Discuss | Medical | Goodness

Zap...
Smudged glass...
As insubstantial as mist...
Smoked ham...

BE LONGINGS: Weather gear: Hooded oilcloth cloak, poncho, self-warming boots.
NAMES: Nishant, Beatrice, Garick

CATALYST: Cranky old folks.
LOCATION: Garret room.

VIRTUE: Humility
VICE: Gluttony

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Likely Odds: 5

BAD: No
EVEN: Yes
GOOD: Yes

Confuse | Arcane | Container

Smashing pottery...
Bright streaks...
Abruptly feeling naked and exposed...
An unfamiliar port far from home...

BE LONGINGS: Child's toy: Stuffed animal, wind-up toy, mechanical puzzle cube.
NAMES: Arthur, Mayu, Azar

CATALYST: Royal request.
LOCATION: Zoo.

VIRTUE: Honesty
VICE: Gluttony

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Likely Odds: 5

BAD: No
EVEN: No
GOOD: No

Travel | Unclear | Training

Shattering glass...
Tarnished brass...
Tread on something gummy...
The acrid stench of a tannery...

BE LONGINGS: Sports equipment: Wooden racket, knee pads, magnetic hoverball.
NAMES: Philippe, Lucretia, Cruz

CATALYST: Caught red-handed.
LOCATION: University.

VIRTUE: Courage
VICE: Greed

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Likely Odds: 3

BAD: Yes
EVEN: No
GOOD: Yes

Remember | Repulsive | Stockpile

Distant revelry...
Swirls of dust...
Cold steel presses...
Nervous sweat...

BE LONGINGS: Foodstuffs: Travel rations, oddly flavored jerky, dried fruit.
NAMES: Milton, Adaeze, Loreto

CATALYST: Scandalous marriage!
LOCATION: Stableyard.

VIRTUE: Mercy
VICE: Envy

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Likely Odds: 5

BAD: Yes
EVEN: Yes
GOOD: No

Forget Minor Knowledge

The rapid-fire clatter of typing...
Glistening wetly...
Warm woolly fabric...
Red-hot iron...

BELONGINGS: Scientific data: Medical charts, samples in tubes, cryptozoological treatise.
NAMES: Mostafa, Lan, Keelan
CATALYST: It's a trap!
VIRTUE: Loyalty
LOCATION: Guard station.
VICE: Greed

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Likely Odds: 1

BAD: No
EVEN: No
GOOD: Yes

Avenge Feral Pain

Rapidly approaching sirens...
Shining chrome...
A rumble in the ground...
Freshly oiled machinery...

BELONGINGS: Cooking supplies: Dried goods, measuring tools, Sergeant's Special Sauce.
NAMES: Johanne, Katia, Boipelo
CATALYST: Major fashion event.
VIRTUE: Chastity
LOCATION: Concert.
VICE: Greed

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Likely Odds: 6

BAD: Yes
EVEN: YES!
GOOD: Yes

Strengthen Desperate Food

The blast of a horn...
An age-faded tattoo...
Intense static electricity...
Lemon and soap...

BELONGINGS: Awards: University honors pin, class ring, marksman badge.
NAMES: Harold, Kalo, Curio
CATALYST: Kidnapped!
VIRTUE: Temperance
LOCATION: Backstage.
VICE: Greed

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Likely Odds: 8

BAD: No
EVEN: No
GOOD: Yes

Delay Temporal Game

Screaching tires...
Chiseled stone...
Soggy, crumbling ground...
Frying sausage...

BELONGINGS: Brain teaser: Book of riddles, number grid, faulty wiring diagram.
NAMES: Spencer, Brigitte, Murphy
CATALYST: Bridge washed out.
VIRTUE: Charity
LOCATION: Winery.
VICE: Greed

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Likely Odds: 6

BAD: Yes
EVEN: No
GOOD: Yes

Detect Treacherous Deity

An orchestra tuning up...
Elegant weapons of a civilized age...
Dry blasts of furnace air...
Burning candles...

BELONGINGS: Espionage gear: Coded message, pen-camera, wireless bug.
NAMES: Thoko, Pratibha, Tracy
CATALYST: Hunters are hunted.
VIRTUE: Diligence
LOCATION: Museum.
VICE: Greed

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Likely Odds: 7

BAD: No
EVEN: Yes
GOOD: Yes

Deactivate Amicable Death

A snatch of song...
Waving lines of sparkles...
A vicious, stabbing pain...
Snow...

BELONGINGS: Hacking equipment: Cypher book, codebreaking machine, radio receiver.
NAMES: Benoit, Anastasiya, Tierney
CATALYST: Quarantined!
VIRTUE: Mercy
LOCATION: Barracks.
VICE: Greed

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Likely Odds: 6

BAD: No
EVEN: Yes
GOOD: NO!

Spoil Aggressive Puzzle

Raucous laughter...
Floor-length, braided hair...
Grabbing your arm...
Polluted water and dead fish...

BELONGINGS
First aid: Bandages, ointments, 'medicinal purposes' flask.

NAMES
Elmer
Hyacinthe
Laverne

CATALYST
Strange hallucinations.

VIRTUE
Compassion

LOCATION
On the water.

VICE
Greed

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Likely Odds: 7

BAD: No
EVEN: No
GOOD: Yes

Plan Fundamental Hive

Splitting, splintering wood...
Polished marble...
Constricting around your neck...
Hot tallow...

BELONGINGS
Small trinket: Carved ivory, pewter figurine, stripped gear.

NAMES
Duncan
Dunya
Ouson

CATALYST
Drafted!

VIRTUE
Humility

LOCATION
House of ill repute.

VICE
Greed

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Likely Odds: 6

BAD: No
EVEN: Yes
GOOD: No

Violate Hostile Exposure

Rain drumming against...
Rusting metal...
Burning on its way down your throat...
Dry hay...

BELONGINGS
Illegal weapon: Shiv, blackjack, magnetic accelerator rifle.

NAMES
Chetan
Angie
Kamala

CATALYST
Gifts from the mob.

VIRTUE
Honesty

LOCATION
Tea room.

VICE
Greed

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Likely Odds: 7

BAD: No
EVEN: No
GOOD: Yes

Assist Occult Love

A series of explosions...
Tiny metal figurines...
Pulling your hair...
Greasy sheep's wool...

BELONGINGS
Media kit: Official statements, logos, press releases.

NAMES
Arkady
Desta
Ollie

CATALYST
A miracle occurs.

VIRTUE
Courage

LOCATION
Under water.

VICE
Greed

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Likely Odds: 9

BAD: No
EVEN: Yes
GOOD: No

Injure Brazen Foreigner

Clicking and clacking...
Shafts of light...
Your hair stands on end...
Cedarwood...

BELONGINGS
Beverages: Canteen, flask, thermal bottle.

NAMES
Emeka
Madison
Rowan

CATALYST
Vindictive authorities.

VIRTUE
Compassion

LOCATION
Exploration vessel.

VICE
Envy

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Likely Odds: 3

BAD: No
EVEN: Yes
GOOD: Yes

Abjure Intact Servant

A monotone, lecturing voice...
A marvel of stained glass...
The burn of an energy blast...
Gunsmoke...

BELONGINGS
Collectors' items: Butterflies, coins, burned-out spark plugs.

NAMES
Lewis
Yamuna
Maria

CATALYST
Lost!

VIRTUE
Loyalty

LOCATION
Disaster site.

VICE
Greed

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Likely Odds: 3

BAD Yes
EVEN Yes
GOOD Yes

Explode Urban Scum

Birdsong...
A mass of tangled wires...
Splinters catch on your arm...
Still-warm bread...

BE LONGINGS: Keys: Key ring, hole punch access card, key disguised as jewelry.

NAMES: Lionel, Anupama, Balder

CATALYST: Threatening note.

VIRTUE: Chastity

LOCATION: Drifting wreck.

VICE: Lust

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Likely Odds: 4

BAD Yes
EVEN No
GOOD Yes

Control Artistic Evil

Childlike giggling...
Complex, interlocking gears...
Barbs catch your clothing...
Drying paint...

BE LONGINGS: Hobby gear: Scrapbook, ship in a bottle kit, binoculars and bird-watch guide.

NAMES: Parth, Gracie, Guiomar

CATALYST: Food supplies ruined.

VIRTUE: Temperance

LOCATION: Prison.

VICE: Lust

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Likely Odds: 5

BAD No
EVEN No
GOOD YES!

Observe Rare Murder

One loud, abrupt splash...
A malicious grin...
Stabbing into your foot...
Salty ocean spray...

BE LONGINGS: Vehicle maintenance gear: Harness repair kit, car jack, spare spark plugs.

NAMES: Gaston, Mei, Yannick

CATALYST: Dependent in danger.

VIRTUE: Charity

LOCATION: Caverns.

VICE: Lust

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Likely Odds: 6

BAD No
EVEN No
GOOD YES!

Improve Standard Prison

Chaotic splashing...
Rodents scurry across...
Searing the palm of your hand...
Swampy mud...

BE LONGINGS: Fancy gift: Wine, chocolates, tiny mechanical curiosity.

NAMES: Venkat, Djamilia, Vivian

CATALYST: Social faux pas.

VIRTUE: Diligence

LOCATION: Mineshaft.

VICE: Lust

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Likely Odds: 8

BAD No
EVEN Yes
GOOD No

Humiliate Opportune Secret

Low moaning...
Motionless forms...
Chapped lips...
Disgracefully over-steeped tea...

BE LONGINGS: Costume: Party mask, faux uniform, extremely classy getup.

NAMES: Dirk, Harriett, Sampson

CATALYST: Accidental attack.

VIRTUE: Mercy

LOCATION: Arena.

VICE: Lust

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Likely Odds: 5

BAD NO!
EVEN Yes
GOOD Yes

Entertain Momentary Portal

Voices chanting...
Anxiously checking their watch...
Clammy skin...
Cut grass...

BE LONGINGS: Family memento: Letters, pictures, gramophone recordings.

NAMES: Dwight, Siobhan, Reilly

CATALYST: Travel snafu.

VIRTUE: Compassion

LOCATION: Artist's studio.

VICE: Lust

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Likely Odds: 6

BAD: Yes
EVEN: No
GOOD: Yes

Destabilize Fetid Sustenance

A crack of thunder...
Pristine, pressed garments...
Coarse-grained planks...
Tar and oil...

BELONGINGS: Event access: Tickets, party invitation, club pass.
NAMES: Mohammed, Gertie, Monnryder

CATALYST: Major route blocked.
LOCATION: Cathedral.

VIRTUE: Humility
VICE: Lust

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Likely Odds: 8

BAD: No
EVEN: Yes
GOOD: Yes

Guide Deceptive Flame

The roar of an engine...
A pulsing orb...
Smooth, age-worn mahogany...
Pencil shavings...

BELONGINGS: Letter of credit: Bonds, blank check, account authorization.
NAMES: Yves, Wanda, Chank

CATALYST: Lost all memory.
LOCATION: Farmhouse.

VIRTUE: Honesty
VICE: Lust

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Likely Odds: 9

BAD: No
EVEN: No
GOOD: YES!

Foil Fallen Network

The squealing of a badly-tuned violin...
Pulsating disturbingly...
Damp, clinging clothing...
A gangrenous, festering wound...

BELONGINGS: Treasure map: Coded map, clever riddle, coordinates.
NAMES: Berkeley, Indira, Peyton

CATALYST: Scientific unveiling.
LOCATION: Court.

VIRTUE: Courage
VICE: Lust

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Likely Odds: 6

BAD: No
EVEN: No
GOOD: Yes

Fight Painful Soul

A sharp accusation...
The light flickers briefly...
Something small scuttles up your...
A sulphurous aura...

BELONGINGS: Eating utensils: Camping, silver in need of polish, mess-kit.
NAMES: Hercule, Laurretta, Avery

CATALYST: Petty theft gone awry.
LOCATION: Pit.

VIRTUE: Humility
VICE: Envy

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Likely Odds: 4

BAD: No
EVEN: Yes
GOOD: Yes

Shatter Recent Health

Retching and vomiting...
A portrait in odd hues...
Wet socks...
Chalk dust...

BELONGINGS: Ceremonial weapon: Ritual dagger, parade sword, stylized energy rifle.
NAMES: Bishop, Irina, Carroll

CATALYST: A favor called in.
LOCATION: Wedding.

VIRTUE: Loyalty
VICE: Lust

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Likely Odds: 5

BAD: Yes
EVEN: NO!
GOOD: Yes

Ambush Delicious Reputation

A single shot...
Snarling, with flecks of spittle...
Downy feathers...
A poorly-maintained menagerie...

BELONGINGS: Scent: Incense sticks, perfume bottle, expensive cologne.
NAMES: Renaud, Ming, Pirrin

CATALYST: Recruited for adventure.
LOCATION: Funeral.

VIRTUE: Chastity
VICE: Lust

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Likely Odds: 4

BAD No
EVEN No
GOOD No

Decrease Scientific World

A ringing bell...
A dark bird, watching...
Eye-stinging drips of sweat...
Fried dough...

BE LONGINGS: Fake ID: Writ of safe passage, driver's license, shipowner's documents.

NAMES: Riku, Genevieve, Sparrow

CATALYST: A strike or protest.

VIRTUE: Temperance

LOCATION: Festival.

VICE: Lust

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Likely Odds: 6

BAD Yes
EVEN Yes
GOOD No

Disturb Abandoned Barrier

The trill of a boatswain's whistle...
One-eyed...
Fizzy water...
Clean breeze...

BE LONGINGS: Cheater's game: Weighted dice, marked cards, shell game.

NAMES: Tatenda, Lenora, Gold

CATALYST: Abducted!

VIRTUE: Charity

LOCATION: Outpost.

VICE: Pride

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Likely Odds: 7

BAD No
EVEN No
GOOD Yes

Enslave Personal Chaos

A reverberating echo...
Pistons pump...
Air so humid you can hardly breathe...
Coal smoke...

BE LONGINGS: Plants: Bulbs, vegetable seeds, crossbred sample cuttings.

NAMES: Marius, Demi, Marcade

CATALYST: Being spied on.

VIRTUE: Diligence

LOCATION: Town.

VICE: Pride

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Likely Odds: 5

BAD No
EVEN Yes
GOOD Yes

Hide Ambitious Structure

Distant drums...
Antique silver...
Slimy goo...
Cat piss...

BE LONGINGS: Tools or Weapons: Prybar, fire axe, plasma-welder.

NAMES: Aloysius, Amala, Dana

CATALYST: Equipment sabotaged.

VIRTUE: Mercy

LOCATION: Offices.

VICE: Pride

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Likely Odds: 5

BAD No
EVEN No
GOOD Yes

Allow Angelic Trial

Mocking snickers...
A suspicious hesitation...
Numb teeth...
Cheap diner food and bad coffee...

BE LONGINGS: Fresh game: Dressed pheasant, gutted fish, unknown species.

NAMES: Boleslav, Simone, Valentine

CATALYST: Stranded in the wild.

VIRTUE: Compassion

LOCATION: Factory.

VICE: Pride

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Likely Odds: 5

BAD Yes
EVEN Yes
GOOD Yes

Deviate Immaculate Vehicle

A gramophone plays...
Swaying in the wind...
Tingling arms...
Spoiled milk...

BE LONGINGS: Horrible evidence: Human blood, poison, psychic impressions.

NAMES: Clinton, Amina, Ronan

CATALYST: Prototype stolen!

VIRTUE: Humility

LOCATION: Train.

VICE: Pride

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Likely Odds: 3

BAD: NO!
EVEN: YES!
GOOD: Yes

Imitate Bygone Agreement

The rattle of dice...
A trickle of water runs along...
Bones breaking...
Rotten eggs...

BELONGINGS: Trade goods: Copper wire, tea-blocks, carefully calibrated weights.
NAMES: Dorian, Lamya, Roshan
CATALYST: A traitor discovered.
VIRTUE: Honesty
LOCATION: Ocean-liner.
VICE: Pride

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Likely Odds: 3

BAD: No
EVEN: Yes
GOOD: Yes

Mesmerize Famous Team

A cheering crowd...
A runner carrying a messenger bag...
A mechanical vibration...
Diesel exhaust...

BELONGINGS: Baby care: Diapers, formula, automated baby-changing assistant.
NAMES: Jumaane, Rosemonde, Dumisani
CATALYST: New species found.
VIRTUE: Courage
LOCATION: Volcano.
VICE: Pride

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Likely Odds: 7

BAD: No
EVEN: Yes
GOOD: No

Divide Orderly Council

The whistling of wind through...
Bizarre bite marks...
Cobwebs tangle in your hair...
The gas left on...

BELONGINGS: Handy tools: Multitool, diagnostic sensor, cheap repair kit.
NAMES: Eingar, Padma, Rosario
CATALYST: A tragic accident.
VIRTUE: Honesty
LOCATION: Temple.
VICE: Envy

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Likely Odds: 6

BAD: No
EVEN: No
GOOD: Yes

Succeed Simple Goal

Fire crackles...
The symbol of an obscure religion...
A dull, rusty blade...
Intense vinegar...

BELONGINGS: Odd trinket: Sparking battery, triangular gear, old coin.
NAMES: Vipul, Clarice, Bastet
CATALYST: Lost the scent.
VIRTUE: Loyalty
LOCATION: Jungle.
VICE: Pride

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Likely Odds: 7

BAD: No
EVEN: No
GOOD: Yes

Unseal Maniacal Student

The ping-ping-ping of cooling metal...
A many-pointed star...
Slightly tipsy...
Fragrant herbs covering bitter...

BELONGINGS: Restorative: Patented panacea, poison antidote, home-brewed remedy.
NAMES: Stanley, Mizeria, Amon
CATALYST: An evil twin appears.
VIRTUE: Chastity
LOCATION: Hospital.
VICE: Pride

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Likely Odds: 4

BAD: No
EVEN: Yes
GOOD: No

Isolate Slovenly Work

The cry of a bird of prey...
Writhing tentacles...
The thrill of fear...
Healthful country air...

BELONGINGS: Deadly substance: Poison, dangerous chemical, weaponized virus.
NAMES: Yakov, Mirabelle, Shelley
CATALYST: Witness to a cover-up.
VIRTUE: Temperance
LOCATION: Monument.
VICE: Pride

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Likely Odds: 5

BAD: No
EVEN: No
GOOD: No

Deny Active Ship

Tall grass and underbrush rustling...
Hideously serrated teeth...
The air growing thin around you...
The odd, dusty scent of snake-skin...

BELONGINGS: Legal documents: Will and testament, contract, trade agreement.
NAMES: Kato, Bala, Teagan
CATALYST: ZE GOGGLES DO NO--
LOCATION: Luxury cruiser.
VIRTUE: Charity
VICE: Pride

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Likely Odds: 5

BAD: Yes
EVEN: No
GOOD: YES!

Move Artificial Time

A record skips, stuck in a groove...
Backed into a corner...
A moment of deja-vu...
The dank of a tomb...

BELONGINGS: Jewelry: Mechanical torque, family signet ring, lockpick earrings.
NAMES: Sandeep, Mittie, Orvar
CATALYST: A lookalike appears.
LOCATION: Exhibit.
VIRTUE: Diligence
VICE: Pride

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Likely Odds: 3

BAD: No
EVEN: No
GOOD: Yes

Join Bewildering Prophecy

A cacophony of animal calls...
Steam billows from...
A gut-wrenching acceleration...
An exotic, floral aroma...

BELONGINGS: Rare tomes: Prototype designs, ancient texts, signed copies.
NAMES: Roscoe, Gwendolyn, Shea
CATALYST: A horrific nightmare.
LOCATION: Laboratory.
VIRTUE: Mercy
VICE: Sloth

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Likely Odds: 3

BAD: No
EVEN: Yes
GOOD: Yes

Exchange Religious Fear

The growing rumble of hooves...
Pursued by armed men...
Your stomach drops...
An overpowering, musky odor...

BELONGINGS: Military weapons: Flamethrower, razor gun, sonic cannon.
NAMES: Dimitri, Tessie, Sheridan
CATALYST: Dreams coming true.
LOCATION: Camp.
VIRTUE: Compassion
VICE: Sloth

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Likely Odds: 10

BAD: YES!
EVEN: No
GOOD: YES!

Discover Widespread Weapon

Barked orders...
Flanked by servants and guards...
The crush of a crowd carrying you...
An oncoming storm...

BELONGINGS: Portable assistant: Detailed day-planner, auto-butler, voice recorder.
NAMES: Kalyan, Orianne, Tristan
CATALYST: Family trouble.
LOCATION: Hanger bay.
VIRTUE: Humility
VICE: Sloth

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Likely Odds: 2

BAD: No
EVEN: No
GOOD: YES!

SCIENCE! Mental Lair

The whump of spinning blades...
A glass case filled with...
A friendly purr against your leg...
Desperation and cheap booze...

BELONGINGS: Stealth devices: Noisemaker, torch-dousing arrow, light-bending device.
NAMES: Karl, Geraldine, Dakota
CATALYST: A passerby collapses.
LOCATION: Rest station.
VIRTUE: Honesty
VICE: Sloth

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Likely Odds: 5

BAD: Yes
EVEN: No
GOOD: Yes

Befriend Tragic Truth

The crash of waves on rocks...
Suspended in a tank...
A sudden loss of balance...
Smoke and blood...

BE LONGINGS: Royal decree: Arrest warrant, royal pardon, declaration of war.
NAMES: Omar, Ngairé, Sable
CATALYST: A celebrity in town.
VIRTUE: Courage
LOCATION: Quarantine zone.
VICE: Sloth

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Likely Odds: 5

BAD: No
EVEN: No
GOOD: Yes

Curse Profitable Scheme

BANG...
A swarm of flies...
A warm breeze...
Dry-rot...

BE LONGINGS: Cosmetics: Belladonna eyedrops, eye liner, whale-blubber lotion.
NAMES: Winfield, Sunitha, Ion
CATALYST: Fire!
VIRTUE: Courage
LOCATION: Monastery.
VICE: Envy

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Likely Odds: 6

BAD: Yes
EVEN: Yes
GOOD: No

Corrupt Curious Mystery

A harsh alarm klaxon...
A magnificent, ornate weapon...
Like you haven't slept in days...
Crisp winter wind...

BE LONGINGS: Deed: Land in the country, old mansion, a battered ship.
NAMES: Maynard, Nuo, Echo
CATALYST: Framed!
VIRTUE: Loyalty
LOCATION: Graveyard.
VICE: Sloth

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Likely Odds: 7

BAD: No
EVEN: YES!
GOOD: Yes

Avoid Terrible Contraband

The cascading rush of a waterfall...
Sleek lines, all speed and strength...
Aching feet...
A dockside wharf...

BE LONGINGS: Exotic pet: Imported animal, mechanical life, cryptid creature.
NAMES: Shiro, Jeanne, Elianto
CATALYST: Locked in with a beast.
VIRTUE: Chastity
LOCATION: Zeppelin launch.
VICE: Sloth

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Likely Odds: 4

BAD: No
EVEN: No
GOOD: Yes

Condemn Infamous Peace

A warning growl...
Hovering above the treetops...
Sticky with congealing blood...
Sun-ripened tomatoes...

BE LONGINGS: Treasure: Gold bars, silver coins, platinum dust.
NAMES: Radomir, Lakshmi, Parker
CATALYST: Whispers of unrest.
VIRTUE: Temperance
LOCATION: Opera house.
VICE: Sloth

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Likely Odds: 2

BAD: Yes
EVEN: NO!
GOOD: Yes

Raise Permanent Emotion

Exclamations of pleased surprise...
Ornately carved gargoyles...
A pressure on your ears...
A public toilet...

BE LONGINGS: Armor: Chainmail, riot gear, armored power-suit.
NAMES: Albey, Maybelle, Gizmort
CATALYST: Drugged into a stupor.
VIRTUE: Charity
LOCATION: Bank.
VICE: Sloth

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Likely Odds: 5

BAD No
EVEN No
GOOD Yes

Seal Humble Obstacle

The familiar technological buzz of...
A finely-tailored suit...
Scalding breath on your neck...
The midden behind a plague ward...

BE LONGINGS: Defense: Bear-repellent spray, intruder alarm, electromagnetic barrier.

NAMES: Clayton, Roxanne, Jarl

CATALYST: Airship vanishes.

VIRTUE: Diligence

LOCATION: Embassy.

VICE: Sloth

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Likely Odds: 5

BAD No
EVEN NO!
GOOD Yes

Execute Unfair Resource

Impish, maniacal giggling...
A glowing wrist-band...
Eyes watching you...
An alluring cologne...

BE LONGINGS: Emergency gear: Heart-zapper, powerful radio beacon, deployable shelter.

NAMES: Enzo, Maia, Aedan

CATALYST: Robots run amok.

VIRTUE: Mercy

LOCATION: Gated community.

VICE: Sloth

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Likely Odds: 6

BAD No
EVEN No
GOOD Yes

Confront Vague Resurrection

The trumpeting bellow of an animal...
Iron-bound oak...
A metal grating presses into...
Expensive drinks...

BE LONGINGS: Assassin's weapons: Trained venomous creature, silenced pistol, ceramic knife.

NAMES: Odhiambo, Penni, Walker

CATALYST: An apparent haunting.

VIRTUE: Compassion

LOCATION: Slums.

VICE: Sloth

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Likely Odds: 7

BAD Yes
EVEN Yes
GOOD Yes

Begin Dormant Nightmare

A sudden quiet...
The flickering of lamplight...
You've just forgotten something...
Fetid breath tainted with offal...

BE LONGINGS: Arcane knowledge: Miracle of SCIENCE!, Secret Society info, recent discovery.

NAMES: Feodor, Anisa, Kieran

CATALYST: Hit by a stray shot.

VIRTUE: Humility

LOCATION: Basement.

VICE: Treachery

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Likely Odds: 6

BAD No
EVEN Yes
GOOD Yes

Warn Nearby Monster

The pounding of heavy artillery...
A sweet smile...
A gentle caress...
Garlic...

BE LONGINGS: Ancient artifact: Cultural relic, archaeological find, ruins of civilization.

NAMES: Michel, Constance, Reece

CATALYST: An evil curse to break.

VIRTUE: Honesty

LOCATION: Forest

VICE: Treachery

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Likely Odds: 7

BAD No
EVEN Yes
GOOD No

Poison Haphazard Beast

The clink of coins...
Flowers in her hair...
Ice in your veins...
Sand and sunscreen...

BE LONGINGS: Expensive accessory: Pocket watch, silk cravat, amazing utility belt.

NAMES: Raghu, Eloise, Chibuike

CATALYST: --loop. Caught in a time--

VIRTUE: Courage

LOCATION: Island.

VICE: Treachery

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