

*\*\*For use with the "James Bond 007" RPG from 'Victory Games'\*\**



## Antonio "Tony" Montana

**STR: 7 DEX: 8 WIL: 13 PER: 9 INT: 8**

### **SKILLS (SKILL LEVEL/PRIMARY CHANCE)**

Charisma (8/21), Driving (5/13), Evasion (6/13), Fire Combat (6/14),  
Hand-to-Hand Combat (6/13), Local Customs (6/14), Seduction (2/12),  
Sixth Sense (2/12), Stealth (3/16), Torture (2/12),

**Abilities:** none

HEIGHT: 5'7	SPEED: 2
WEIGHT: 158 lbs	HAND-TO-HAND DAMAGE CLASS: A
AGE: 39	STAMINA: 30 hrs
APPEARANCE: Good Looking	RUNNING/SWIMMING: 40 minutes
FAME POINTS: 30	CARRYING: 101-150
SURVIVAL POINTS: 8	WEAPON: Beretta .81(cheetah)

**Fields of Experience:** Economics/business

**WEAKNESSES:** Greed, Close Personal Tie (sister), Dependence on drugs (cocaine),

**IDIOSYNCRASIES:** Large scar over his left eye. Very arrogant, boisterous, curses a lot and has a Cuban accent.

### **Beretta .81 (Cheetah):**

PM	S/R	AMMO	DC	CLOS	LONG	CON	JAM	DRAW	RL	COST
0	2	12	E	0-20	80-120	-4	98-99	0	1	100

Tony drives a Silver 1979 Porsche 928S.



### **Silver 1979 Porsche 928S:**

PM	RED	CRUS	MAX	RGE	FCE	STR	COST
+2	3	100	146	360	2	7	25300

***follow on Twitter: @jamesbondrpg***