

*\*\*For use with the "James Bond 007 RPG" from 'Victory Games'\*\**



## Nikita

**STR: 6 DEX: 9 WIL: 7 PER: 8 INT: 6**

### **SKILLS (SKILL LEVEL/PRIMARY CHANCE)**

Charisma (9/16), Disguise (2/8), Evasion (9/16), Fire Combat (9/17), Hand-to-Hand Combat (8/14), Seduction (9/17), Sixth Sense (3/10), Stealth (9/17),

**Abilities:** Connoisseur, First Aid, Photography

HEIGHT: 5'6	SPEED: 2
WEIGHT: 115	HAND-TO-HAND DAMAGE CLASS: A
AGE: 24	STAMINA: 28 hrs
APPEARANCE: Attractive	RUNNING/SWIMMING: 25 minutes
FAME POINTS: 19	CARRYING: 101-150
HERO POINTS: 7	WEAPON: Beretta 93R

**Fields of Experience:** Computers

**WEAKNESSES:** Attraction to Members of the Opposite Sex

**IDIOSYNCRASIES:** Softly spoken, self-effacing and coy almost to a fault. First language is French.

Note: Nikita works for the French Secret Service.

Nikita always has a Beretta 93R on hand but she will be assigned various other fire arms depending on her assignment.

### **\*Beretta 93R:**

PM	S/R	AMMO	DC	CLOS	LONG	CON	JAM	DRAW	RL	COST
0	6	15	I(F)	0-4	10-19	+1	97+	0	1	1500



\*Stats courtesy of 'Q-Manual 2' by [Scott Rhymer](#)

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