



For Use with the 'James Bond' RPG by 'Victory Games'

The game consists of three Primary Chance rolls simulating the three phases of the game: The Opening, the Middle Game, and the End Game. After each player rolls for a phase, the Quality Ratings are compared. The winner of that phase (who is the player with the better Quality Rating for that phase) receives a positive Ease Factor modifier for the next phase equal to the difference in Quality Ratings of the previous phase.



If at any time during the first two phases of the game the difference in Quality Ratings is '5', the game ends immediately at the end of that phase. If the game proceeds to the 'End Game', the winner is the player who has the best Quality Rating in that phase. If both Quality Ratings are equal in the 'End Game' phase, the game ends in a draw (stalemate).

- 1) First, determine the character's 'primary chance'. The formula is: $INT + PER$.
- 2) Both characters roll at a base Ease Factor of '5' for the 'Opening'. Ease Factor '5' is the base for the 'Middle Game', and the 'End Game' as well. If one of the players has a higher INT, he will receive a bonus Ease Factor based on the difference for the whole game. i.e.: Character 1 has an INT of 14 and Character 2 has an INT of 10, then Character 1 gets an Ease Factor bonus of +4 to all his Ease Factors. Therefore, instead of Ease Factor '5' for the Opening, Character 1's Ease Factor would be '9'. On the other hand, given this example Character 2's Ease Factor for the 'Opening' will be at the default '5'.

e.g.: If Character 1's Quality Rating during the Opening is '3' and Character 2's is an 'F', Character 1's Ease Factor modifier for the Middle Game would be +6 (+2 for the difference in the Quality Ratings during the 'Opening' and +4 for the difference in INT).

Additional Info:

- You MUST have the 'Board games Field of Experience' to play Chess.
- Characters can use 'Hero Points' to adjust their Quality Rating or their opponent's Quality Rating but they must announce they are using 'Hero Points' and how many they are using BEFORE the dice are rolled.
- Villains cannot use 'Survival Points' to modify Quality Ratings when playing a game of Chess.
- As with all aspects of the James Bond RPG you cannot have an Ease Factor higher than '10'.

Enjoy!

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