

THE ATTENTION FADE

Relic

ETTOF

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Divination

MYTHOS.2

4

LOGOS-2

AND DE LA

THE MC MAKES A MOVE

Look at the move description for the exact outcome.

IMPROVEMENT When you mark three **Attention** on a theme, reset its Attention to zero and choose one improvement for that theme: CHOOSE A NEW POWER TAG OR X UNLOCK THE THEME IMPROVEMENT

TAG COMBOS TRAP A BAD GUY IN THE GUNNY SACK Go Toe to Toe prison for the wicked + phantasmal grabbers + self defense training

POWER 3

Defining Event

INTERVIEW A POSSIBLE SUSPECT Investigate bedside manners + I see your wickedness POWER 2

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DODGE PUNCHES

Face Danger amorphous shape + self-defense training + think like a predator POWER 3

INTO SOMEONE **Change the Game** force someone to relive their nightmares + phantasmal grabbers + amorphous shape

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POWER 3

STRIKE FEAR

THIS IS A PRE-GENERATED CHARACTER FOR THE CITY OF MIST ROLE-PLAYING GAME, AVAILABLE AT CITYOFMIST.CO

Routine

Mystery: "WHAT CAN FINALLY SATE THIS HUNGET?"

Mairead found the Bogeyman's Gunny Sack. When she wore it like a suit, she discovered that it thirsted for prisoners, it thirsted to be a prison for the wicked. It also allowed her to defy form, as if she were an empty sack. She began to hunt the worst of the worst, to satisfy the Gunny Sack's hunger.

POWER TAGS

Prison for the wicked Phantasmal grabbers Amorphous shape

NEW POWER TAG OPTIONS

Unleash the imprisoned damned Especially effective against murderers 🥎 A prison can be a shelter

WEAKNESS TAGS

ATTENTION FADE Mystery: "WHEN DOES JUSTICE BECOME ABUSE?"

Ever since she put on the Gunny Sack, Mairead can feel the wickedness of people in the City. She feels it radiating off of people like sick heat. She can see and conjure the nightmares of the wicked to serve her purposes.

POWER TAGS

I see your wickedness Think like a predator Force someone to relive their nightmares

NEW POWER TAG OPTIONS

Psychometry Nightvision

See through the victim's eyes



ATTENTION CRACK

Identity: "I'LL NEVER BE A VICTIM AGAIN."

As a young girl, Mairead watched her father being murdered by a home intruder while she was hiding in a closet. She vowed to never be caught unawares ever again, to never be helpless again.

POWER TAGS

Stand up for the abused Self-defense training Always has an exit plan

NEW POWER TAG OPTIONS

Eye for details Access to crime statistics Survivor poster girl

WEAKNESS TAGS

PSYCHOLOGIST

ATTENTION CRACK **Identity:** "I CAN HELP YOU."

Mairead worked through her own trauma, and devoted her adult life to helping other children work through theirs. She now runs one of the most successful private practice child psychologist clinics in the City.

POWER TAGS

Child psychologist **Bedside manners Private practice**



NEW POWER TAG OPTIONS

Wealthy clients Identify defense mechanisms Official expert for the police

Holier than thou

THEME IMPROVEMENT

Eternal Bond

Burn a power tag from this theme to immediately retrieve your Relic from anywhere in the City. Mark Fade to immediately remove all statuses from your Relic (including tier-6 statuses).

A State Barrier

WEAKNESS TAGS Haunted by their evil deeds

THEME IMPROVEMENT

Ahead of the Game

Once per scene, you get one free Clue.

A State Line Line De la Contra

Doesn't know when to stop

THEME IMPROVEMENT Over It Whenever the MC or another player invokes one of this theme's weakness tags, you can say "I'm over it" and count the tag as a power tag instead. Mark Crack.

WEAKNESS TAGS Can't save them all

THEME IMPROVEMENT

Incidental Shuteye When you have some downtime, if you do not choose to recover all your burnt tags, you still recover one burnt tag.

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