



Awake and Alive



In the Shadow of Death



Living in the Now

Drifting in the Wind





Here, with You

Somewhere, Far Away



**Twitch.
Twitch.**



OK.





Innocent



Suspicious



Ordinary Life

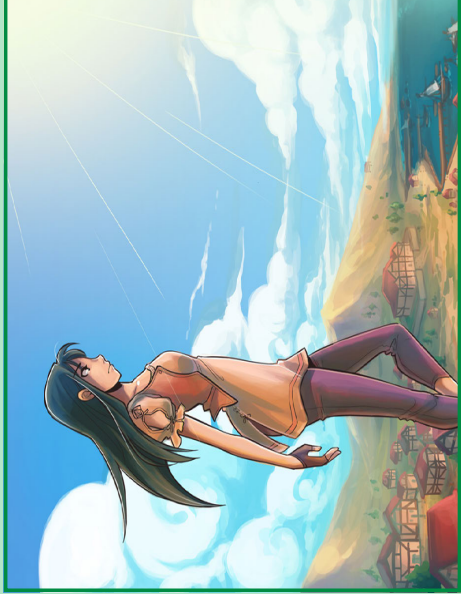
Senselessness. Despair.



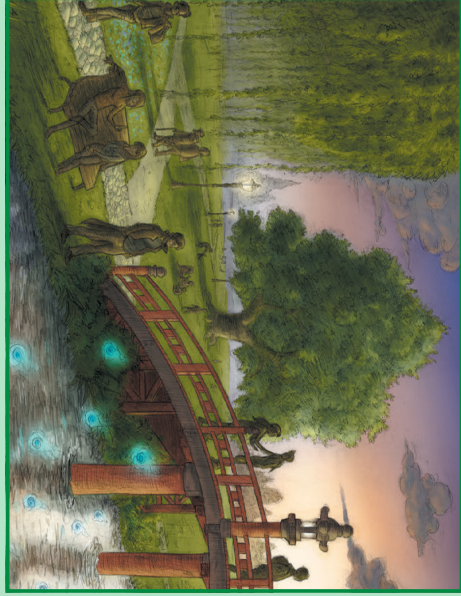


A Lost Soul

A Witness to Beauty

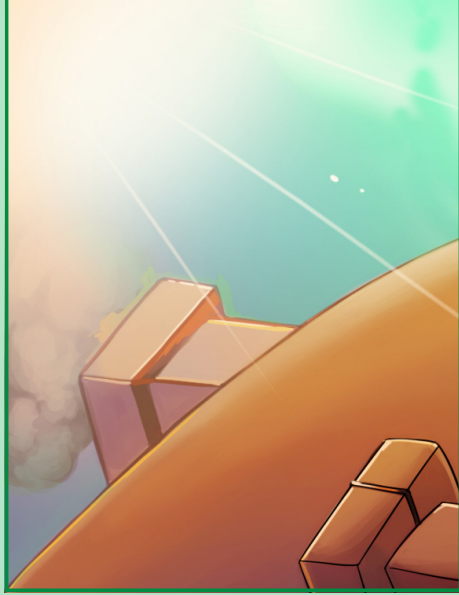


“A Troubled Protagonist (Arc 1)”



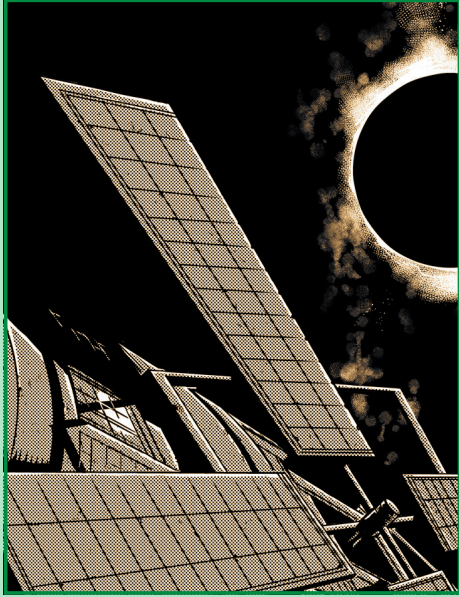
Ordinary Life

Thinking of
the Child of the Sun



the Glass-Maker's Dragon

“A Troubled Protagonist (Arc 2)”



Afraid, Uncertain

Someone Believes in Me



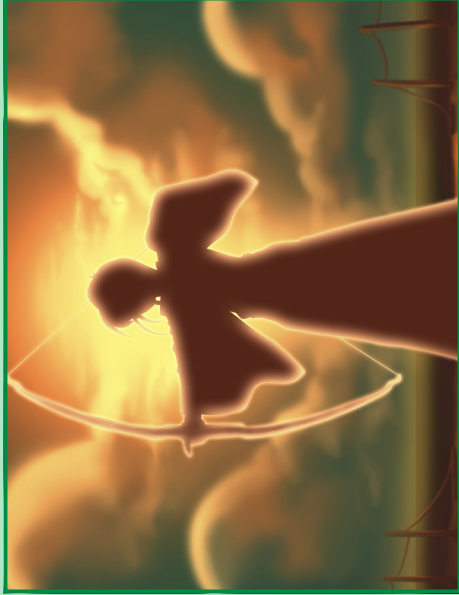
the Glass-Maker's Dragon

“A Troubled Protagonist (Arc 2)”



Ordinary Life

Thinking of
the Death of the Sun



the Glass-Maker's Dragon



Confident

Abandoned/Betrayed



“A Troubled Protagonist (Arc 3)”



Ordinary Life

Thinking of
the Bleak Academy



the Glass-Maker's Dragon

“A Troubled Protagonist (Arc 4)”

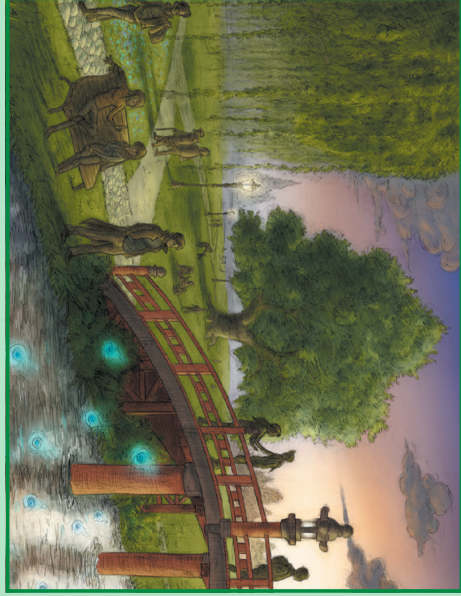


Ordinary Person

I Will Be Your Light

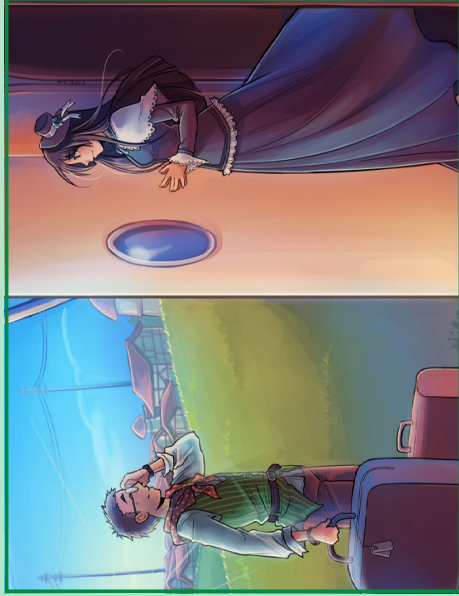


the Glass-Maker's Dragon



Ordinary Life

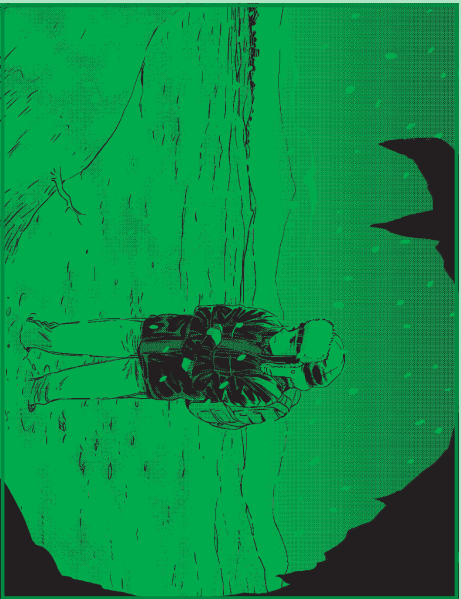
Thinking about Miracles





the Glass-Maker's Dragon

The Me They See



The Me I Am

"An Unlikely Friendship"



I'm Becoming
Something...
Greater.

Side A

Side B

*(don't hiccup. Don't hiccup. Don't
hiccup.)*



Side A

This is a Very
Important and
Serious Ritual
Connected to
my Past



the Glass-Maker's Dragon



Side B

*(this is a very important and serious
ritual connected to my past)*



“Knight Path Miracles”

Centered

Side A

Side B

(It is very important that I keep my focus on what I am doing and do not get distracted by thinking of other things or even on things like thinking about how important it is that I keep my focus on ... um ... um, the, uh, you know, the thing, the focus, you know, the THING, that, you know, it was (continued on other side)

At Peace

Side A

“Peaceful Moments”



Side B

You don't have time for this.



the Glass-Maker's Dragon

"Thaw Your Heart" / "A Troubled Protagonist"



Touched (I'm)

Side A

Side B

This will end in pain.



the Glass-Maker's Dragon



I Trust You

Side A

Side B

*Why is it so hard to breathe?
Why does everything look so dark?*



"A Troubled Protagonist (Arc 1)"



I Like You

Side A

Side B

Don't get too close



"A Troubled Protagonist (Are 2)"



Laugh / You're Funny

Side A

Side B

Don't remember the bodies



“A Troubled Protagonist (Are 2)”



I'm Pretty
Cool :)

Side A

Side B

arrogant little snots just die



"A Troubled Protagonist (Are 3)"



Progress!

Side A

Side B

...Just a little more...





Calm

Side A

Side B

Stop it! You have to emote something!

Act normal!

*What's a person supposed to
do in this situation?*

Maybe try laughing? Smiling?

Ooh, should you cry? HURRY UP

Wink maybe? Like, all, cool?



“A Troubled Protagonist (Arc 4)”

the Glass-Maker's Dragon



COOL

Side A

Side B

...it's all an act.



"A Troubled Protagonist (Are 4)"



Calm

Side A

Side B

*Everybody dies.
Everybody just... keeps... dying.*



“A Troubled Protagonist (Drowning 4)”



The World is Kind

Side A

Side B

*There's a certain hollow deadness,
I think,
in the refusal to consider
the suffering of those outside
your reality's bounds.*



1

the
Glass-Maker's
Dragon

To the Island of Death!



You've found someone who can take you to King
Death's Island.

There will be answers for you there.



To the Island of Death! 1

+1 MP



To the Island of Death!



A ship's set sail for King Death's island, sailing
Big Lake and the near Outside.

There's a part of you what's gone with that ship.

There's a part what has stayed behind.



To the Island of Death! 2



To the Island of Death!



Somewhere a ship has made landfall at King
Death's island.

Its crew will find strangeness, death and apples
there, in the shadows of his shore.



To the Island of Death! 3

+1 MP



To the Island of Death!



There is a source, and what it wants from you is
a thing you cannot give.

To the Island of Death! 4

*When it fails to change you, you'll close the Issue &
earn 4 bonus XP + 1 MP &
cast the corruption in question out of your heart, mind,
body, and soul*



the
**Glass-Maker's
Dragon**

To the Island of Death!

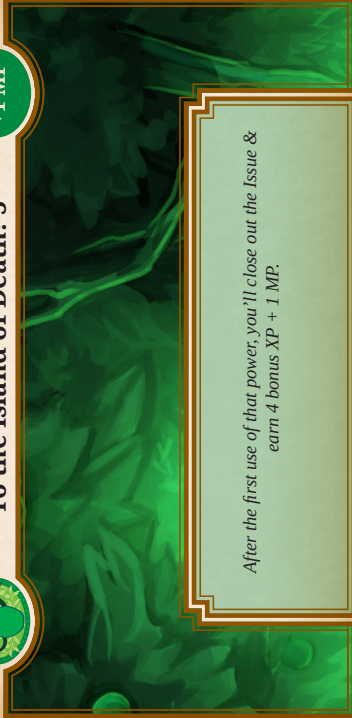


What is the thing that you shall gain from the
island of King Death?



To the Island of Death! 5

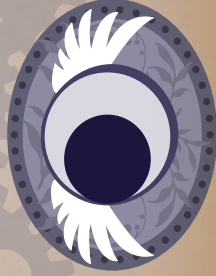
+1 MP



*After the first use of that power, you'll close out the Issue &
earn 4 bonus XP + 1 MP.*



Kaneko's Tide



You've met Setsuna Kaneko.

You've seen her recently, too.

She will see seven great wonders, and she will die. It won't be a pretty death. You can feel it. It won't be the kind of end you just come back from.

You don't want to think about it.

Stop.

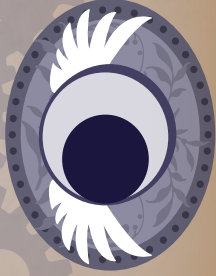


Kaneko's Tide 1

+1 MP



Kaneko's Tide



You've seen a wonder.

Maybe it doesn't count, but you've seen a wonder. A great and marvelous thing.

Did it glimmer in moonlight, slick with surf?

Did it burn like the rising sun?

Whatever.

It's like this gigantic bubble in your mind and heart. It makes everything else seem unreal. Thinking about it—

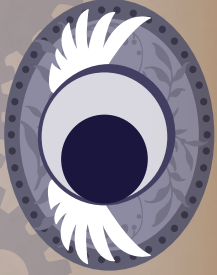
It makes you feel unreal.



Kaneko's Tide 2



Kaneko's Tide



You can feel the tide coming.

You can feel —

Something moving under the waters of your life.

*Watch for wonders. Watch for great and numinous
things*

and you may yet survive.



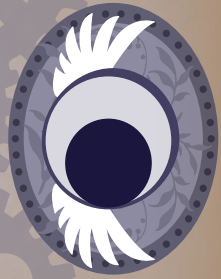
Kaneko's Tide 3

+1 MP





Kaneko's Tide



You know what has to happen.
You know what you have to do.
... and then the seventh wonder comes.



Kaneko's Tide 4

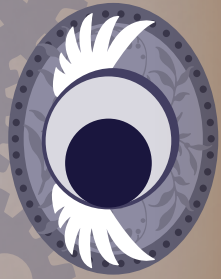


Doing so will close out the Issue & bring the leviathan to
Town & earn you 4 bonus XP + 1 MP



Class-Maker's
Dragon

Kaneko's Tide

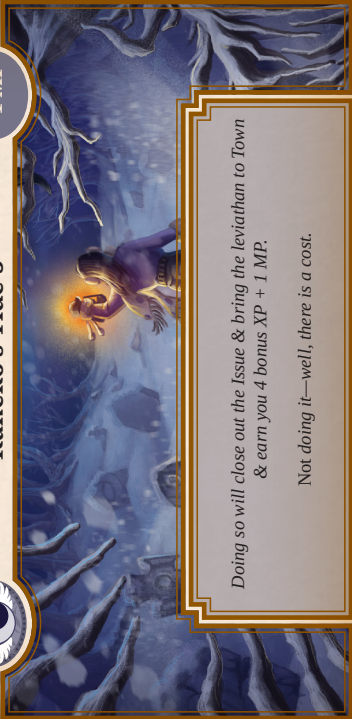


You still know what you have to do, right?
Do it now.
The tide must come or the world will drown in life.



Kaneko's Tide 5

+1 MP



Doing so will close out the Issue & bring the leviathan to Town
& earn you 4 bonus XP + 1 MP.

Not doing it—well, there is a cost.



In the Shadow of Death

the Glass-Maker's Dragon



Awake and Alive

"An Otherworldly Tree"



Living in the Now

Drifting in the Wind



Here, with You



Somewhere, Far Away





Twitch. Twitch.

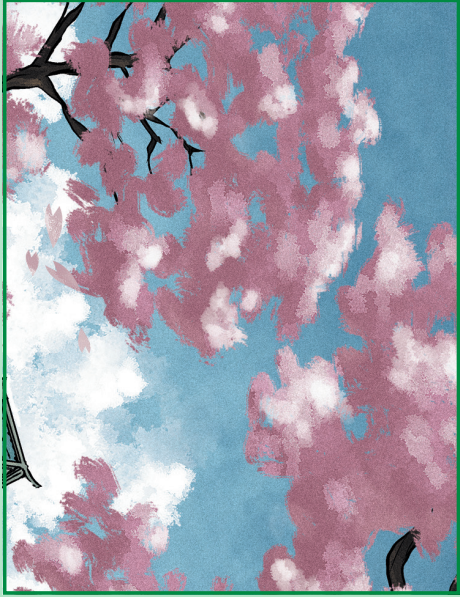
“Under Siege”



OK.



the Glass-Maker's Dragon



Innocent

Suspicious



“A Troubled Protagonist (Arc 1)”



A Lost Soul



A Witness to Beauty

the Glass-Maker's Dragon



Confident

Abandoned/Betrayed



“A Troubled Protagonist (Arc 4)”

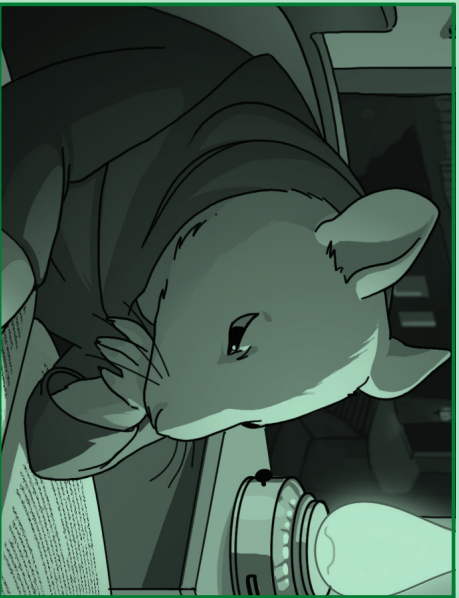


Ordinary Person

I Will Be Your Light



the Glass-Maker's Dragon



The Me I Am



The Me They See

Centered

Side A

Side B

(It is very important that I keep my focus on what I am doing and do not get distracted by thinking of other things or even on things like thinking about how important it is that I keep my focus on ... um ... um, the, uh, you know, the thing, the focus, you know, the THING, that, you know, it was (continued on other side)

Calm

Side A

Side B

*Stop it! You have to emote something!
Act normal!*

*What's a person supposed to
do in this situation?*

Maybe try laughing? Smiling?

Ooh, should you cry? HURRY UP

Wink maybe? Like, all, cool?



"A Troubled Protagonist (Are 4)"

Cool

Side A

Side B

...it's all an act.

"A Troubled Protagonist (Are 4)"

Calm

Side A

Side B

*Everybody dies.
Everybody just... keeps... dying.*



“A Troubled Protagonist (Drowning 4)”